Data 301 Data Analytics Python II

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Decisions

Decisions allow the program to perform different actions based on conditions. Python decision syntax:

```
if condition:

statement ← Done if condition
| statement ← Statem
```

- ► The statement after the if condition is only performed if the condition is True.
- If there is an else, the statement after the else is done if condition is False.
- ▶ Indentation is important! Remember the colon!

If there are more than two choices, use the if/elif/else syntax:

```
if n == 1:
if condition:
    statement
                                   print("one")
                               elif n == 2:
elif condition:
                                   print("two")
    statement
                               elif n == 3:
elif condition:
                                   print("three")
    statement
else:
                               else:
    statement
                                   print("Too big!")
                               print("Done!")
```

Note that there can be multiple elif statements but there can only be up to one else statement.

Once a condition is met, no subsequent conditions are checked:

```
n = 1
    if n == 1:
        print("one")
3
    elif n>0: # this condition is never checked since
4
        # the condition on line 2 has already been satisfied
5
        print("positive number")
6
    elif n == 3
        print("three")
    else:
        print("Too big!")
10
    print("and Done!") # not part of the if statement
11
```

The above returns:

```
one and Done!
```

Once a condition is met, no subsequent conditions are checked:

```
n = 3
    if n == 1:
       print("one")
3
    elif n>0:
4
        print("positive number")
5
    elif n == 3: # this condition is never checked since
        # the condition on line 4 has already been satisfied
        print("three")
    else:
        print("Too big!")
10
    print("and Done!") # not part of the if statement
11
```

The above returns:

```
positive number and Done!
```

Decision Block Syntax

Statements executed after a decision in an if statement are indented for readability. This indentation is also how Python knows which statements are part of the block of statements to be executed.

▶ If you have more than one statement, make sure to indent them. Be consistent with either using tabs or spaces. Do not mix them!

```
p if age > 19 and name > "N":
    print("Not a teenager")
    print("Name larger than N")
else:
    print("This is statement #1")
    print(" and here is statement #2!")
```

Check out the difference for age = 20:

The above returns:

```
Not a teenager
Sorry
```

The above returns:

```
Not a teenager
Sorry
ID checked
```

Example 17

```
n = 3
if n < 1:
    print("one")
elif n > 2:
    print("two")
elif n == 3:
    print("three")
```

- A) nothing
- B) one
- C) two
- D) three
- E) error

Answer:

```
n = 3
if n < 1:
    print("one")
elif n > 2:
    print("two")
elif n == 3:
    print("three")
```

- A) nothing
- B) one
- C) two
- D) three
- E) error

Example 18

```
n = 3
if n < 1:
    print("one")
elif n >
    print("two")
else:
    print("three")
```

- A) nothing
- B) one
- C) two
- D) three
- E) error

Answer:

```
n = 3
if n < 1:
    print("one")
elif n > 2
    print("two")
else:
    print("three")
```

- 1. nothing
- 2. one
- 3. two
- 4. three
- **5.** error (missing colon)

Example 19

nothing

```
What is the output of the following code?
      n = 1
       if n < 1:
           print("one")
       elif n > 2:
           print("two")
       else:
           print("three")
       print("four")
A)
           B) one C) three
                                 D) three E) error
```

four

four

Answer:

```
What is the output of the following code?
      n = 1
      if n < 1:
           print("one")
       elif n > 2:
           print("two")
      else:
           print("three")
      print("four")
A)
           B) one C) three D) three E) error
   nothing four
                                    four
```

```
Example 20
What is the output of the following code?
      n = 0
      if n < 1:
          print("one")
          print("five")
      elif n == 0:
          print("zero")
      else:
          print("three")
      print("four")
A)
           B) one C) one D) one
                                            E) error
                     five
   nothing four
                                    five
                         four
                                    zero
```

four

```
Answer:
What is the output of the following code?
      n = 0
      if n < 1:
          print("one")
          print("five")
      elif n == 0:
          print("zero")
      else:
          print("three")
      print("four")
A)
          B) one C) one D) one
                                           E) error
   nothing four
                     five
                               five
```

four

zero

Try it: Decisions

Example 21

Write a Python program that asks the user for a number then prints out if it is even or odd.

Example 22

Write a Python program that asks the user for an integer. If that number is between 1 and 5, prints out the word for that number (e.g. 1 is one). If the number is not in that range, print out error.

Loops and Iteration

A **loop** repeats a set of statements multiple times until some condition is satisfied.

► Each time a loop is executed is called an iteration.

A for loop repeats statements a certain number of times.

- ▶ It will iterate over a sequence, eg. 1, 2, 10
- or it could iterate over group/collection elements, eg. lines in a document, elements in a list

A while loop repeats statements while a condition is True.

- At each iteration we will check this condition.
- If its True we complete another iteration
- If its False we exit the loop.

while loops

The most basic looping structure is the *while* loop.

A while loop continually executes a set of statements while a condition is true. Syntax:

prints the values 1 through 5.

Shorthand

In addition to the = operator for assigning a value to a variable, Python also supports a shorthand version that compounds various mathematical operators with the assignment operator:

Table: Table taken from this source

Operator	Example	Equivalent to	
=	x = 5	x = 5	
+=	x += 5	x = x + 5	
_=	x -= 5	x = x - 5	
*=	x *= 5	x = x * 5	
/=	x /= 5	x = x / 5	
%=	x %= 5	x = x % 5	

Example 23

```
n = 4
while n >= 0:
    n = n - 1
    print(n)
```

- A) numbers 3 to -1
- B) numbers 3 to 0
- C) numbers 4 to 0
- D) numbers 4 to -1
- E) numbers 4 to infinity

answer

```
n = 4
while n >= 0:
    n = n - 1
    print(n)
```

- A) numbers 3 to -1
- B) numbers 3 to 0
- C) numbers 4 to 0
- D) numbers 4 to -1
- E) numbers 4 to infinity

Example 24

```
n = 1
while n <= 5:
    print(n)
n = n + 1</pre>
```

- A) nothing
- B) numbers 1 to 5
- C) numbers 1 to 6
- D) lots of 1s

answer

```
n = 1
while n <= 5:
    print(n)
n = n + 1</pre>
```

- A) nothing
- B) numbers 1 to 5
- C) numbers 1 to 6
- D) lots of 1s Infinite loop without the fourth line indented

The for loop

- ▶ A for loop repeats statements a given number of times.
- One way of building a for loop is to iterate over a sequence which we create using range()

```
for i in range(1,6):
    print(i)
```

▶ The above prints the numbers 1–5.

```
range(start, end)
```

In range(start, end), the start number in inclusive and the start number is exclusive.

Using range()

► The general form of range is:

```
range(start, end, step)
```

- ► The default step (i.e increment) is 1
- We may also specify an increment:

```
# prints the numbers: 1,3,5,7,9
for i in range(1, 10, 2):
    print(i)
# prints the numbers: 2,4,6,8
for i in range(2, 10, 2):
    print(i)
# prints the numbers 5 to 1
for i in range(5,0, -1):
    print(i)
```

Using range()

- It is only required that the end argument be provided for the range() function.
- If the start argument is not provided, it is set as its default value of 0.

```
for i in range(4):
    print(i)
```

The above prints the numbers: 0,1,2,3 (remember, end is *not* inclusive)

the for and while loop

The for loop is like a short-hand for the while loop:

```
i=0
while i < 10:
    print(i)
    i += 1</pre>
```

```
► for i in range(0, 10, 1):
print(i)
```

Common problems – Infinite Loops

Infinite loops are caused by an incorrect loop condition or not updating values within the loop so that the loop condition will eventually be false.

Example:

```
n = 1
while n <= 5:
    print(n)</pre>
```

Here we forgot to increase $n \rightarrow infinite loop$.

N.B. to exit from an infinite loop while running Python in the console, press [Ctr] + [C] (press the stop icon in Jupyter Notebook).

Common Problems - Off-by-one Error

The most common error is to be "off-by-one". This occurs when you stop the loop one iteration too early or too late.

Example:

```
for i in range(0,10):
    print(i)
```

This loop was supposed to print 0 to 10, but it does not.

Example 25

Question: How can we fix this code to print 0 to 10?

Question: for loop

Example 26

```
for i in range(1,10):
    print(i)
```

- **A)** 0
- **B)** 9
- **C)** 10
- **D**) 11
- E) error

Answer:

```
for i in range(1,10):
    print(i)
```

- **A)** 0
- B) 9
- **C)** 10
- D) 11
- E) error

Question: for loop

Example 27

```
for i in range(11,0):
    print(i)
```

- **A)** 0
- **B)** 9
- **C)** 10
- **D**) 11
- E) error

Answer:

```
for i in range(11,0):
    print(i)
```

- A) 0
- B) 9
- **C)** 10
- D) 11
- E) error

Try it: for loops

Example 28

Write a program that prints the numbers from 1 to 10 then 10 to 1.

Example 29

Write a program that prints the numbers from 1 to 100 that are divisible by 3 and 5.

Example 30

Write a program that asks the user for 5 numbers and prints the maximum, sum, and average of the numbers.

Python Collections

There are four collection data types in the Python:

Туре	Description	Allows duplicates
List	a collection which is ordered and changeable	Yes
Tuple	a collection which is ordered and unchangeable	Yes
Set	a collection which is unordered and unindexed	No
Dictionary	a collection which is unordered, changeable and indexed	No

Sidenote: if we can change it's values we call it **mutable**, if we can't change it's values, its said to be **immutable**.

List Overview

A list is a collection of data items that are referenced by index.

► Lists in Python are similar to arrays in other programming languages

A list allows multiple data items to be referenced by one name and retrieved by index.

▶ Python list:



Retrieving Items from a list

Items are retrieved by index (starting from 0) using square brackets:

```
data = [100, 200, 300, 'one', 'two', 600]
print(data[0]) # 100
print(data[4]) # 'two'
print(data[6]) # error ? out of range
print(data[len(data)-1]) # 600
print(data[-1]) # 600
print(data[2:4]) # [300, 'one']

# Create an empty list:
emptyList = []
```

Retrieving Items from a list: Python List Slicing

List slicing allows for using range notation to retrieve only certain elements in the list by index. Syntax:

list[start:end:step]

Example:

```
data = list(range(1,11))
print(data) # [1, 2, 3, 4, 5, 6, 7, 8, 9, 10]
print(data[1:8:2]) # [2, 4, 6, 8]
print(data[1::3]) # [2, 5, 8]
```

Sidenote: we could also use the slice() operator which works in the same manner. Usage: slice(start, end, step)

```
Example: |>>> data[slice(1,8,2)]
            [2, 4, 6, 8]
```

We can modify a single value by use of indices and the assignment operator =:

```
>>> data = [1,2,3,5]
>>> data[2] = 7
>>> print(data)
[1, 2, 7, 5]
```

We can also modify multiple values at a time in the following way:

```
>>> data[0:1] = ["one","two"]
>>> print(data)
['one', 'two', 2, 7, 5]
```

Notice that when we try to add a value to the end of the list, we get an error:

```
>>> data[5] = 10
Traceback (most recent call last):
  File "<stdin>", line 1, in <module>
IndexError: list assignment index out of range
```

- To add an item to the end of the list, use append().
- append() adds a single item to the existing list.
- ▶ It doesn't return a new list; rather it *modifies* the original list.

```
>>> data = [1,2,3,5]
>>> data.append(1)
>>> print(data)
[1, 2, 3, 5, 1]
```

We can also use append in a for loop:

```
i = [1, 2, 3, 5, 8, 13]
j = []
for l in i:
    j.append(l)
```

Notice how we can iterate over a list in a for loop!

$$j = [1, 2, 3, 5, 8, 13]$$

extend() on the other hand extends the list by adding all items of a list (passed as an argument) to the end.

It is best to see how this differs from append by way of example:

```
>>> x = [1, 2, 3]
>>> x.append([4, 5])
>>> print (x)
[1, 2, 3, [4, 5]]
```

where x[3] returns [4, 5] and x[4] returns an error.

```
>>> x = [1, 2, 3]
>>> x.extend([4, 5])
>>> print (x)
[1, 2, 3, 4, 5]
```

where x[3] returns 4 and x[4] returns 5.

data = [1, 2, 3, 5] lst = []

Operation	Syntax	Examples	Output
Add item	<pre><list>.append(val)</list></pre>	data.append(1)	[1, 2, 3, 5, 1]
Insert item	<pre><list>.insert(idx,val)</list></pre>	data.insert(3,4)	[1, 2, 3, 4, 5]
Remove item	<pre>list>.remove(val)</pre>	data.remove(5)	[1, 2, 3]
Update item	list[idx]=val	lst[0]=10	[10]
Length of list	len(<list>)</list>	len(data)	4
Slice of list	list[x:y]	data[0:3]	[1, 2, 3]
Find index	<pre><list>.index(val)</list></pre>	data.index(5)	3
Sort list	sort()	data.sort()	[1, 2, 3, 5]
Add	lst = []	lst.append(1)	[1]

To sort in reverse order, use data.sort(reverse=True). See more here

It was mentioned already but its worth repeating...

For loops that are used to iterate though items in a list:

```
data = [5,9,-2,9]
for v in data:
    print(v)

#### output:
# 5
# 9
# -2
# 9
```

Note that this is not restricted to numbers:

```
data = ["apples", "bananas", "oranges"]
for v in data:
    print(v)
```

prints apples, bananas, oranges (each on a separate line).

We could even iterate through characters in a string:

```
for v in "bananas":
    print(v)
```

prints b, a, n, a, n, a, s (each letter on a separate line)

If we want to iterate through both index and value, we could use the enumerate() function.

```
data = ['apple', 'banana', 'grapes', 'pear']
for c, value in enumerate(data):
    print(c, value)

# Output:
# 0 apple
# 1 banana
# 2 grapes
# 3 pear
```

If we want our index to start at 1 rather than 0, we could specify that as the second argument: enumerate() function.

```
data = ['apple', 'banana', 'grapes', 'pear']
for c, value in enumerate(data, 1):
    print(c, value)

# Output:
# 1 apple
# 2 banana
# 3 grapes
# 4 pear
```

Advanced: Python List Comprehensions

List comprehensions build a list using values that satisfy a criteria.

Example: evenNums100 = [n for n in range(101) if n%2==0]

Equivalent to:

```
evenNums100 = []
for n in range(101):
    if n%2==0:
        evenNums100.append(n)
```

```
# another example:
>>> squares = [x**2 for x in range(10)]
>>> squares
[0, 1, 4, 9, 16, 25, 36, 49, 64, 81]
```

Example 31

At what index is item with value 3?

data = [1, 2, 3, 4, 5]

data.remove(3)

data.insert(1, 3)

data.append(2)
data.sort()

data = data[1:4]

A) 0 **B)** 1

C) 2

D) 3

E) not

there

Answer:

```
At what index is item with value 3?
```

```
data = [1, 2, 3, 4, 5]
data.remove(3)
data.insert(1, 3)
data.append(2)
data.sort()
```

there

[2,2,3]

Try it: Lists

Example 32 (Question 1)

Write a program that puts the numbers from 1 to 10 in a list then prints them by traversing the list.

Example 33 (Question 2)

Write a program that will multiply all elements in a list by 2. Bonus: try doing this using the enumerate() function.

Example 34 (Question 3)

Write a program that reads in a sentence from the user and splits the sentence into words using split(). Print only the words that are more than 3 characters long. At the end print the total number of words.

Lists

In the previous example we use the list() function to create our list instead of the square brackets.

This constructs a list using the single input. This could be

- ▶ a sequence (eg. string, tuples) or
- a collection (set, dictionary) or
- a iterator object (like the objects iterated over in our for loops)

If no parameters are passed, it creates an empty list.

Tuples

▶ A tuple is a collection which is ordered and unchangeable. To create tuples we use round brackets ().

```
>>> thistuple = ("apple", "banana", "cherry")
>>> print(thistuple)
('apple', 'banana', 'cherry')
```

► Single elements in a tuple are referenced the same way as lists:

```
>>> thistuple[1]
'banana'
>>> thistuple[1:3]
('banana', 'cherry')
```

Tuples

► The empty tuple is written as an open and closed parentheses

```
>>> emptytup = ()
>>> print(emptytup)
()
```

➤ To write a tuple containing a single value you have to include a comma, even though there is only one value

```
>>> tup1 = (50,)
>>> print(tup1)
(50,)
>>> thistuple[2:3]
('cherry',)
```

Tuples - packing and unpacking

▶ We could also "pack" them without using parentheses:

```
>>> anothertuple = 1,2,3
>>> print(anothertuple)
(1, 2, 3)
```

We can "unpack" the contents of a tuple into individual variables:

```
>>> a,b,c=anothertuple
>>> print(a)
1
>>> print(b)
2
>>> print(c)
3
```

Tuples

Unlike list, once a tuple is created, values can not be changed.

```
>>> thistuple = ("apple", "banana", "cherry")
>>> thistuple[1] = "pineapple"
TypeError: 'tuple' object does not support item assignment
```

Notice that tuples are also iterable, meaning we can traverse through all the values. eg,

```
for i in thistuple:
   print(i)
```

The above prints:

```
apple
banana
cherry
```

Python Sets

- ➤ A set—like a mathematical set—is a collection which is unordered and unindexed.
- Sets are written with curly brackets {}.

```
>>> # N.B they do not carry duplicates
>>> thisset = {"apple", "cherry", "banana", "apple"}
>>> thisset
{'banana', 'cherry', 'apple'}
```

- ► Since sets are unordered, the items will appear in a random order and elements cannot be reference by index.
- Again we can iterate though each item using a for loop.
- ► Read more about these here and what types of methods can be performed on them.

Python Dictionary

A dictionary is a collection which is unordered, changeable and indexed. We create them with curly brackets and specify their keys and values.

```
thisdict = {
  "key1": "value1",
  "key2": "value2",
  "key3": "value3"
}
print(thisdict)
```

Output:

```
{'key1': 'value1', 'key2': 'value2', 'key3': 'value3'}
```

Python Dictionary

We can now reference elements by a given *name* (i.e key) rather than the standard integers index.

```
>>> thisdict['key1']
'value1'
```

```
dict = {1:'one', 2:'two', 3:'three'}
print(dict[1]) # one
print(dict['one']) # error - key not found
if 2 in dict:  # check if key exists
    print(dict[2]) # 'two'
dict[4] = 'four' # Add 4:'four'
del dict[1] # Remove key 1
dict.keys()  # Returns keys
dict.values() # Returns values
```

```
Example 35
What value is printed?
data = {'one':1, 'two':2, 'three':3}
data['four'] = 4
sim = 0
for k in data.keys():
    if len(k) > 3:
        sum = sum + data[k]
print(sum)
        B) 0 C) 10 D) 6
A) 7
                                   E) error
```

```
Answer:
At what index is item with value 3?
data['four'] = 4
sim = 0
for k in data.keys():
    if len(k) > 3:
        sum = sum + data[k]
print(sum)
A) 7 B) 0 C) 10 D) 6 E) error
```

[2,2,3]

Try it: Dictionary

Example 36

Write a program that will use a dictionary to record the frequency of each letter in a sentence. Read a sentence from the user then print out the number of each letter.

Code to create the dictionary of letters:

```
import string
counts = {}
for letter in string.ascii_uppercase:
    counts[letter] = 0
print(counts)
```

Summary of Python Collections

Lists can be altered and hold different types

```
lectures = [1,2,['excelI',excelII'],'CommandLine']
# can delete individual items
del lectures[3]
# reassign values
lectures[1] = 'Introduction'
type(lectures[1]) # <class 'int'>
type(lectures[2]) # <class 'list'>
type(lectures[3]) # <class 'str'>
```

Tuples are immutable (we can't change the values)

```
topics= (1,2,['excel1','excel2'],'CommandLine')
del topics[3]
# TypeError: 'tuple' object doesn't support item deletion
type(topics[2])
# <class 'list'>
```

Summary of Python Collections

Sets do not hold duplicate values and are unordered.

```
>>> myset={3,1,2,3,2}
>>> myset
{1, 2, 3}
>>> myset[1]
TypeError: 'set' object does not support indexing
```

Dictionaries holds key-value pairs (just like real life dictionaries hold word-meaning pairs). The continuation character (\) is used to split statements across multiple lines.

```
>>> wordoftheday = {\
  'persiflage':'light, bantering talk or writing' ,\
  'foment':'to instigate or foster'}
>>> wordoftheday['foment']
'to instigate or foster'
```

Functions and Procedures

A procedure is a sequence of program statements that have a specific task that they perform.

A function is a procedure that returns a value after it is executed.

Loosely speaking, functions are a special type of procedure for which we do not immediately know the result.

While there are many built in functions at our disposal in Python, we can also create own *user-defined functions*.

Defining and Calling Functions and Procedures

Creating a function involves writing the statements and providing a function declaration with:

- ▶ a name (follows the same naming rules as variables)
- list of the inputs (called parameters)
- ▶ the output (return value) if any

Calling (or executing) a function involves:

- providing the name of the function
- providing the values for all arguments (inputs) if any
- providing space (variable name) to store the output (if any)

Defining and Calling a Function

Consider a function that returns a number doubled:

```
def
      Keyword
                         Parameter Name
               Function Name
      def doubleNum(num)/:
                                         Function
         num = num * 2
                                         body
         print("Num: "+num)
         return num
Call function by
                                  Argument
      \ddot{\mathbf{n}} = \mathbf{doubleNum}(5)
                                                  10
      print(str(doubleNum(n)))
                                                 33
```

Defining and Calling a Function

- ► Function "blocks"¹ begin with the keyword def (short for define) followed by the function name.
- ► Regardless of whether or not the function has any parameters, we need to follow the function name with parentheses ()
 - Inside the parentheses, separate as many parameters as you need by commas (no parameters should have the same name).
 - ► A function may have 0 parameter inputs.
- ► The code block within every function starts with a colon :
- ► The statements that form the body of the function starts from the next line of function definition and must be indented.

¹A block is a piece of Python program text that is executed as a unit.

Functions and Procedures

See this procedure called hi that prints out Hi!

```
def hi():
    print("Hi!")
```

Calling this procedure twice (we know exactly what to expect each time):

```
>>> hi()
hi!
>>> hi()
hi!
```

See this function called addf which adds two numbers (or concatenates two strings)

```
def addf(x, y):
    return x + y
```

Calling the function with integers vs. strings:

```
>>> addf(2,5)
7
>>> addf("2","5")
'25'
```

Function Returns

- ▶ Function bodies can contain one or more return statement.
- ▶ The return statement exits a function and returns the value of the expression following the keyword.
- ► A function without an explicit return statement returns None (usually suppressed by the interpreter).
- Example:

Since we didn't specify a return statement, the calculation is not provided as output.

Function Returns

We will often save our return value(s) to an object defined within the function to be returned.

```
def testfun(x,y,z):
   out = x+y/z
   return out
```

Notice that the variables we define within our functions will not be defined outside of that function.

```
>>> testfun(3,8,4)
5.0
>>> out
Traceback (most recent call last):
  File "<stdin>", line 1, in <module>
NameError: name 'out' is not defined
```

Function Returns

There can be multiple returns in a function but a function can only return exactly one *object*.

```
def gradeLetter(pgrade):
  if (pgrade >= 80):
     return "A"
  elif (pgrade >= 68):
    return "B"
  elif (pgrade >= 55):
    return "C"
  elif (pgrade >= 50):
    return "D"
  else:
    return "F"
```

```
>>> gradeLetter(81) # 'A'
>>> gradeLetter(45) # 'F'
```

Function Multiple Returns

If we want to return multiple values, we can return a list or a tuple, for example. Read here for some other ways.

Example from here which returns the circumference and area of a circle with radius r (input):

```
def circleInfo(r):
    c = 2 * 3.14159 * r
    a = 3.14159 * r * r
    return (c, a)

print(circleInfo(10))
# (62.8318, 314.159)
```

To save it to individual variables we could unpack the tuple:

```
circumference, area = circleInfo(10)
print(circumference) # 62.8318
print(area) # 314.159
```

Function Multiple Returns

For this example we use a list to return two values instead of a tuple.

Both are acceptable but tuples are probably more common.

Some benefits of using tuples over lists are that:

- the results cannot be accidentally overwritten (tuples are immutable)
- and they can be easily unpacked into multiple variables

```
def grade(pgrade):
  if (pgrade >= 80):
    grade = "A"
  elif (pgrade >= 68):
    grade = "B"
  elif (pgrade >= 55):
    grade = "C"
  elif (pgrade >= 50):
    grade = "D"
  else:
    grade = "F"
  return [grade, pgrade]
```

```
>>> grade(81)
['A', 81]
```

Python Built-in Functions

Of course there are a multitude of built-in built-in functions, and methods in the standard Python library that makes life of a programmer easier. More examples here or here

```
max, min, abs:
print(max(3, 5, 2)) # 5
print(min(3, 5, 2)) # 2
print(abs(-4)) # 4
```

type() returns the argument data type:
print(type(42)) # <class 'int'>
print(type(4.2)) # <class 'float'>
print(type('spam')) # <class 'str'>

Python math module

It is important to keep in mind that there are many useful functions available to us in modules. For example, some functions available in the math module that can help us with mathematical calculations.

```
# Math
import math
print(math.sqrt(25))

# Import only a function
from math import sqrt
print(sqrt(25))

# Print all math functions
print(dir(math))
```

Python Random Numbers

Another useful model is the random module. We can for instance import the randint function to generate random numbers.

Usage: randint(a, b) returns a random integer N such that $a \le N \le b$.

```
from random import randint
coin = randint(0, 1)  # 0 or 1
die = randint(1, 6)  # 1 to 6
print(coin)
print(die)
```

Advanced: Python Functions

Python supports functional programming allowing functions to be passed like variables to other functions.

- Lambda functions are helpful in this context as they are small anonymous functions.
- ▶ In other words they do not require the def keyword or a function name.
- Example: take a function as the first argument func with it's input as the second argument val. Return the output func(val).

```
def doFunc(func, val):
    return func(val)

print(doFunc(doubleNum, 10)) # 20
print(doFunc(lambda x: x * 3, 5)) # 15
```

```
Example 37
What is the value printed:
def triple(num):
    return num * 3
n = 5
print(triple(n)+triple(2))
A) 0
        B) 6 C) 15
                          D) 21
                                    E) error
```

```
Answer:
What is the value printed:
def triple(num):
    return num * 3
n = 5
print(triple(n)+triple(2))
A) 0
    B) 6 C) 15 D) 21 E) error
```

Practice Questions: Functions

Example 38

- 1) Write a function that returns the largest of two numbers.
- 2) Write a function that prints the numbers from 1 to N where N is its input parameter.

Call your functions several times to test that they work.

Conclusion

Python is a general, high-level programming language designed for code readability and simplicity.

Programming concepts covered:

- variables, assignment, expressions, strings, string functions
- making decisions with conditions and if/elif/else
- repeating statements (loops) using for and while loops
- reading input with input() and printing with print()
- data structures including lists and dictionaries
- creating and calling functions, using built-in functions (math, random)

Python is a powerful tool for data analysis and automation.

Objectives

- Explain what is Python and note the difference between Python 2 and 3
- ▶ Define: algorithm, program, language, programming
- Follow Python basic syntax rules including indentation
- Define and use variables and assignment
- Apply Python variable naming rules
- Perform math expressions and understand operator precedence
- Use strings, character indexing, string functions
- String functions: split, substr, concatenation
- Use Python datetime and clock functions
- Read input from standard input (keyboard)

Objective (cont'd)

- Create comparisons and use them for decisions with if
- Combine conditions with and, or, not
- Use if/elif/else syntax
- Looping with for and while
- Create and use lists and list functions
- Advanced: list comprehensions, list slicing
- Create and use dictionaries
- Create and use Python functions
- Use built-in functions in math library
- Create random numbers
- Advanced: passing functions, lambda functions