

Benjamin Waterson

Musician • Audio Engineer • Programmer

Longmont, CO (925)–640–6719 benjaminwaterson.com benjaminwaterson@icloud.com

Education

University of Colorado, Boulder – Class of 2020

Bachelor of Science in Psychology (College of Arts and Sciences)

Minor in Music (College of Music)

Minor in Technology, Arts, & Media (College of Engineering and Applied Sciences)

Certificate in Music Technology (College of Music)

Cumulative GPA: 3.69

Four time Dean's List recipient (spring 2017, fall 2018, spring 2019, spring 2020)

De La Salle High School, Concord, California – Class of 2015

Recipient of the Quincy Jones Music Award in the spring of 2015.

Skills

Knowledgeable with C++, JavaScript, HTML, CSS, R, SuperCollider, Logic Pro, Abelton Live, Pro Tools, Max Signal Processing, and MuseScore.

Experience

Self Employed (2020 - Present)

Freelance studio musician working out of a home studio to provide professional drum tracks for various projects and collaborations; builds and maintains benjaminwaterson.com from scratch using HTML, CSS, and JS; and regularly updates personal blog with original content that includes music transcriptions and music education material.

University of Colorado, Boulder College of Music

Audio Engineer and Stage Manager (2019 - 2020)

Responsible for recording, editing, and mastering recitals and concerts for the college of music, as well as stage managing duties that include organizing and coordinating recitals and concerts, and greeting guests.

Regis University

Audio Engineer (2019)

Responsible for recording concerts for the college of music, as well as operating the concert hall's lighting control console.

Activities

Member of the University of Colorado Boulder "Golden Buffalo" Marching Band from 2015 to 2018. Member of the Alto Saxophone section and recipient of the four year membership award.

Member of the University of Colorado Boulder "Buff" Basketball Band from 2015 to 2019. One of 3 drum set players for the ensemble.

Founding member of Just Another Mountain Band.