# The 34th IEEE/ACM International Conference on Automated Software Engineering (ASE 2019)

# Automatic Self-Validation for Code Coverage Profilers

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### Outline

- Code coverage profilers
- Testing code coverage profilers
- Automatic self-validation for code coverage profilers

# Code Coverage Profilers

### Code Coverage

• Which code (normally a line) is executed or not?

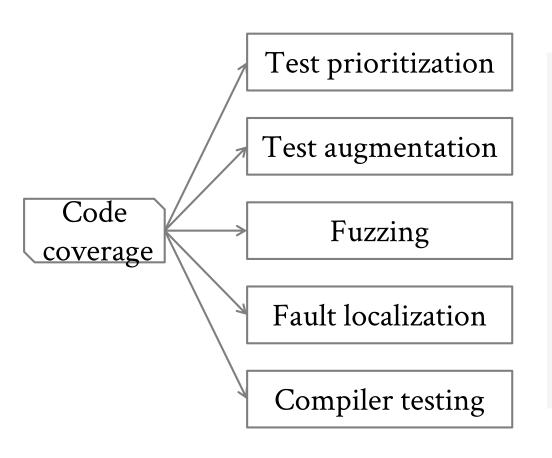
How many times each code is executed?

### Code Coverage: Profilers

```
\sqrt{1}: 1:int foo(int v)
                                        Line #2: no coverage information.
     2:{
√¹: 3:
           int q = 0;
\sqrt{1}: 4: if(v>0)
\sqrt{1}: 5: g = v \mid | !v;
                                        Line #5: executed once (1)
       6: } else {
\times^{0}: 7:
          q = -1;
                                        Line #7: not executed (0)
\checkmark^1: 9: return g;
-1: 10:
\sqrt{1}: 11:void main() { foo(1); }
```

Example coverage report by Gcov (GCC)

### Code Coverage: Usages



10:40 - 12:20: Papers - Testing and Coverage at Cortez 1 Chair(s): Jonathan Bell George Mason University							
Talk	Automatic Self-Validation for Code Coverage Profilers						
Talk	Efficient Test Generation Guided by Field Coverage Criteria						
Talk	Exploring Output-Based Coverage for Testing PHP Web App						
Talk	PHANTA: Diversified Test Code Quality Measurement for Mo						
Demo	TestCov: Robust Test-Suite Execution and Coverage Measu						
Demo	VisFuzz: Understanding and Intervening Fuzzing with Intera						

# Testing Code Coverage Profilers

## Code Coverage Statistics Went Wrong?

- Oooops...
  - testers are misled
  - fuzzers lose directions

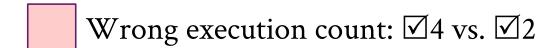
That's why we should test code coverage profilers!

# Differential Testing<sup>1</sup>

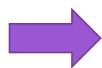
Compare outputs of two independent code coverage profilers on a same program

Gcov LLVM-cov

| -1: 12: } | 12|  $\sqrt{2}$  | } |  $\sqrt{4}$ : 13: for(;g;) |  $\sqrt{2}$ : 14: return 0; |  $\sqrt{4}$ |  $\sqrt{2}$ | return 0; |  $\sqrt{2}$ |  $\sqrt{2$ 







Something goes wrong!

<sup>&</sup>lt;sup>1</sup> Y. Yang, et al. Hunting for bugs in code coverage tools via randomized differential testing. (ICSE'19)

#### But...

 Compilers do not have consensus on the definition of "covering a line"

- differential testing has lots of false positives
- differential testing has to be conservative if a profiler reports -1

### Why?

- Coverage profiler instruments basic blocks
  - add <u>\_\_gcov0.foo[#bb]++;</u> to each basic block #bb

```
1 void foo(int x)
                                                      test %edi,%edi
                                                      js L1
    if (x >= 0)
                                                      incq (__gcov0.foo[0])
      asm volatile ("XXX");
                                                      XXX
    else
                                                      incq (__gcov0.foo[2])
      asm volatile ("YYY");
                                                      retq
                                                  L1: incq (__gcov0.foo[1])
             gcc -0s -c <u>--coverage</u> a.c
                                                      incq (__gcov0.foo[3])
            (-Os to make assembly code easier to read)
                                                      retq
```

## Why?

• Different compilers hold different opinion what are basic blocks, when they are executed, and False Negative k to code!

-1 void foo (int T) 4:void foo(int T) 5:{ printf("Welcome to "); printf ("Welcome to " switch (T) { switch (T) { False case 0: 8: case 0: Positive printf("ASE!\n"); printf("ASE!\ 10: break; break;  $\times^{0}$ : 11: case 1: case 1:  $\times^{0}$ : 12:  $12 | \times^{0} |$ printf("ICSE!\n"); printf("ICSE!\n");  $\times^{0}$ : 13:  $13 | \times^{0} |$ break; break;  $\times^{0}$ : 14: case 2: case 2: 14 | 1 |

Gcov

M-cov

#### Even Worse...

- Different compilers can do different optimizations even at zero optimization level
  - optimized code has no coverage info (-1)

```
1 #define ONE 1
                                                  1 push %rbp
 void foo(int x) {
                                                  2 mov %rsp,%rbp
   if (ONE == 1) {
                                                  3 mov %edi,-0x4(%rbp)
      asm volatile ("XXX");
                                                  4 incl ( gcov0.foo[0])
   } else {
                                                  ⇒ XXX
     // optimized out
                            Optimization levels
                                                  6 incl (__gcov0.foo[1])
                                                  7 pop %rbp
                           02 > 01 > 0g > 00
                                                  8 retq
```

Image source: 暴走漫画

# Automatic Self-Validation for Code Coverage Profilers

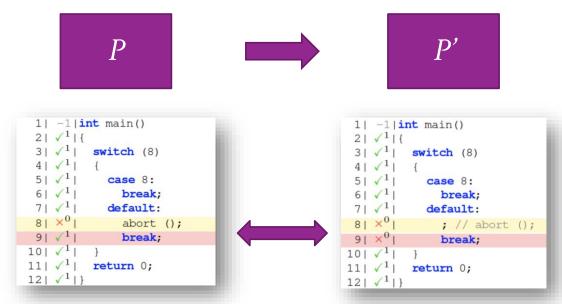
### Our Goals

- Automatic self-validation of code coverage profilers
  - getting rid of the need of a reference implementation

- With zero false positive
  - getting rid of heuristic clustering and human inspections

### Basic Idea: Self-Validation

- Can't find two profilers? Just find two programs with *correlated* code coverage statistics!
  - *mutate* a single piece of program without disturbing existing code coverage statistics



### ...By Changing "Non-Covered" Code!

```
1 \mid -1 \mid int main()
 2 | \sqrt{1} | \{
           switch (8)
   V1
 5 | \sqrt{1} |
               case 8:
                  break;
    √¹ | default:
 81 \times 01
                  abort ();
                 break;
            return 0;
12 | \sqrt{1} |
```

- Replacing Line #8 (unexecuted) with *anything* won't change the coverage of other parts
  - (only if Line #8 is indeed not executed)

• Otherwise, we found a bug in the coverage profiler!

```
-1: 3: switch (8)
-1: 4: {
-1: 5: case 8:

√¹: 6: break;
-1: 7: default:
-1: 8: abort ();
-1: 9: break;
-1: 10: }
```

gcov: unreachable code optimized out (correct)

llvm-cov: inconsistent coverage statistics for sequential code (incorrect)

```
switch (8)
                                                                                switch (8)
           switch (8)
                                    4 | \sqrt{1} |
                                                                      4 | \sqrt{1} |
                                    5 | \sqrt{1} | case 8:
                                                                      5|\sqrt{1}| case 8:
-1: 5: case 8:
                                                                      6 | \sqrt{1} | break;
                                    6 | \sqrt{1} | break;
      6: break;
                                                                      7 \mid \checkmark^1 \mid default:
                                    7 | \sqrt{1} | default:
-1: 7: default:
                                                                      8 \mid \times^0 \mid ; // abort ();
-1: 8: abort ();
                                 8 \mid \times^0 \mid abort ();
-1: 9: break;
                                    9 | \sqrt{1} | break;
                                                                      9 \mid \times^0 \mid break;
-1: 10:
                                                                     10 | \sqrt{1} |
```

llvm-cov: correct if not aborting

```
1 \mid -1 \mid int main()
                                               1 \mid -1 \mid int main()
        1:int main()
                                              2 | \sqrt{1} | \{
       2:{
                                                                                          3 | \sqrt{1} | switch (8)
                                                           switch (8)
        3:
              switch (8)
                                                  \checkmark^1
                                               5|\sqrt{1}| case 8:
                                                                                          5|\sqrt{1}| case 8:
        5: case 8:
                                               6 | \sqrt{1} | break;
                                                                                          6 \mid \sqrt{1} \mid break;
            break;
                                                                                          7 \mid \sqrt{1} \mid default:
                                                              default:
        7: default:
                                              8 \mid \times^{0} \mid
                                                                                          8 \mid \times^0 \mid ; // abort ();
-1:
      8: abort ();
                                                                 abort ();
                                                                                          9 \mid \times^0 \mid break;
            break;
                                               91 V1
                                                                 break;
-1: 10:
                                                                                        10 | \sqrt{1} |
\checkmark^1: 11:
              return 0;
                                             11 | \checkmark^1 |
                                                                                        11 | \sqrt{1} | return 0;
                                                           return 0;
-1: 12:
                                             12 | \sqrt{1} | 
                                                                                        12 | \sqrt{1} | 
          (a) \mathcal{C}_{\mathcal{P}} (gcov)
                                                    (b) \mathcal{C}_{\mathcal{D}} (llvm-cov)
                                                                                             (c) \mathcal{C}_{\mathcal{P}\setminus\{s_8\}\cup\{s_8'\}} (llvm-cov)
```

```
1 \mid -1 \mid int main()
                                                                                         1 \mid -1 \mid int main()
       1:int main()
                                                                                         2 | \sqrt{1} | \{
                                              2 | \sqrt{1} | \{
       2:{
                                                                                                     switch (8)
                                                          switch (8)
              switch (8)
                                                  \checkmark^1
                                              5 | \sqrt{1} |
-1: 5: case 8:
                                                        case 8:
                                                                                                        case 8:
                                              6 | \sqrt{1} | break;
                                                                                                          break;
      6: break;
-1: 7: default:
                                                         default:
                                                                                                       default:
                                                                                        8 \mid \times^0 \mid
-1: 8: abort ();
                                              8 \mid \times^0 \mid
                                                                abort ();
                                                                                                          ; // abort ();
-1: 9: break;
                                                                                        9| \times^0|
                                                                break;
                                                                                                          break;
-1: 10:
                                                                                       10 | 🗸 ¹
\checkmark^1: 11:
            return 0;
                                            11 | \sqrt{1} |
                                                                                       11 | \checkmark^1 |
                                                          return 0;
                                                                                                     return 0;
-1: 12:
                                            12 | \sqrt{1} | 
                                                                                       12 | \sqrt{1} | 
                                                   (b) \mathcal{C}_{\mathcal{D}} (llvm-cov)
                                                                                           (c) \mathcal{C}_{\mathcal{P}\setminus\{s_8\}\cup\{s_8'\}} (llvm-cov)
          (a) \mathcal{C}_{\mathcal{P}} (gcov)
```

### Example: GCC-#90439

- Removing unexecuted code should not rule out executed code
  - otherwise, buggy coverage profiler!

```
1:void foo(int x, unsigned u) {
                                                \sqrt{1}: 1:void foo(int x, unsigned u) {
     2: if ((1U << x) != 64
                                                \sqrt{1}: 2: if ((1U << x) != 64
                                                \sqrt{1}: 3: || (2 << x) != u
         | | (2 << x) != u
         | | (1 << x) == 14
                                                -1: 4: | | (1 << x) == 14
\sqrt{1}: 5: || (3 << 2) != 12)
                                                -1: 5: || (3 << 2) != 12)
\times^0: 6: __builtin_abort ();
                                                -1: 6: ; // __builtin_abort ();
\sqrt{1}: 7:}
                                                \sqrt{1}: 7:}
\sqrt{1}: 8:int main() {
                                                \sqrt{1}: 8:int main() {
\sqrt{1}: 9: foo(6, 128U);
                                                \sqrt{1}: 9: foo(6, 128U);
                                                √¹: 10: return 0;
√¹: 10: return 0;
-1: 11:}
                                                -1: 11:}
               (a) \mathcal{C}_{\mathcal{P}} (gcov)
                                                           (b) \mathcal{C}_{\mathcal{P}\setminus\{s_5\}\cup\{s_5'\}} (gcov)
```

### Discussion: Zero False Positive

- Argument: zero-level optimization should strictly follow the *statement-level semantics* of a program<sup>1</sup> (assuming no undefined behavior)
  - strong inconsistency  $(x \neq y; -1 \notin \{x, y\})$ 
    - ⊢ bug (LLVM-#41821)
  - weak inconsistency  $(x \neq y; -1 \in \{x, y\})$ 
    - ⊢ bug (GCC-#90439) or improperly aggressive optimization

<sup>&</sup>lt;sup>1</sup>C. Ellison, G. Rosu. An executable formal semantics of C with applications. (POPL'12)

### **Experimental Results**

- 23 previously unknown bugs in Gcov and LLVM-cov
  - 12 cannot be found by differential testing
  - other 11 were filtered out as false positives

ID	Profiler	Bugzilla ID	Priority	Status	Туре	DiffTest
1	gcov	88913	P3	Fixed	Wrong Freq.	$\checkmark$
2	gcov	88914	Р3	Fixed	Wrong Freq.	✓
3	gcov	88924	P5	New	Wrong Freq.	$\checkmark$
4	gcov	88930	Р3	Fixed	Wrong Freq.	✓
5	gcov	89465	Р3	Fixed	Missing	×
6	gcov	89467	P3	Fixed	Wrong Freq.	$\checkmark$
7	gcov	89468	P5	New	Wrong Freq.	×
8	gcov	89469	P5	New	Wrong Freq.	$\checkmark$
9	gcov	89470	P5	New	Wrong Freq.	$\checkmark$
10	gcov	89673	P5	New	Spurious	×
11	gcov	89674	P5	New	Spurious	×
12	gcov	89675	Р3	Fixed	Missing	×
13	gcov	90023	P5	New	Spurious	×
14	gcov	90054	P3	Fixed	Missing	$\checkmark$
15	gcov	90057	Р3	Fixed	Wrong Freq.	$\checkmark$
16	gcov	90066	P5	New	Wrong Freq.	×
17	gcov	90091	P3	New	Wrong Freq.	$\checkmark$
18	gcov	90104	P3	New	Wrong Freq.	×
19	gcov	90425	P5	New	Wrong Freq.	×
20	gcov	90439	Р3	New	Missing	×
21	llvm-cov	41051	PN	New	Wrong Freq.	$\checkmark$
22	llvm-cov	41821	PN	New	Spurious	×
23	llvm-cov	41849	PN	New	Missing	×

### Summary & Thanks!



