# What's new in ASP.NET Core 3?

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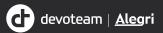


#### **ASP.NET Core 3.0 comes with .NET 3 – incl. C# 8**



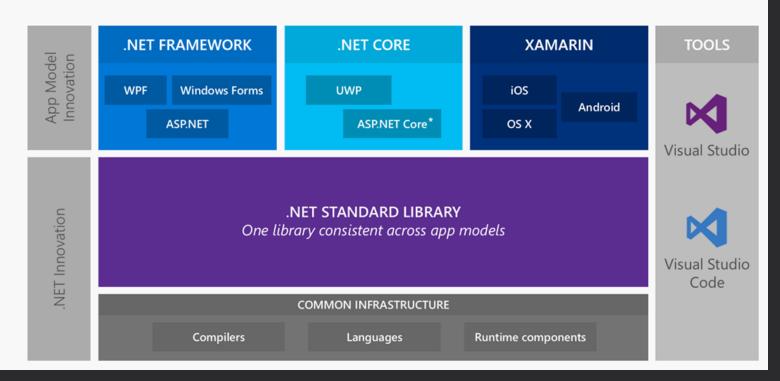
- Nullable reference types
- Indices, Range and hat (^) operator
- New using declarations (implicit Dispose)
- New switch expressions
- Async Streams (<u>IAsyncEnumerable<T></u>)
  - async foreach

**more:** <a href="https://docs.microsoft.com/de-de/dotnet/csharp/whats-new/csharp-8">https://docs.microsoft.com/de-de/dotnet/csharp/whats-new/csharp-8</a>



#### **One .NET – Unified Platform**

# .NET future innovation



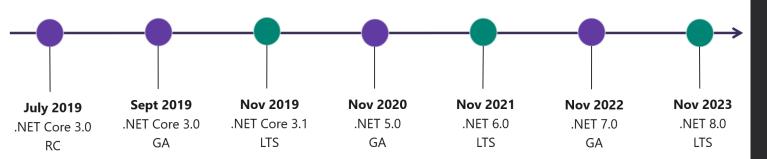
#### One .NET – Unified Platform

# .NET – A unified platform



#### One .NET - Schedule

#### .NET Schedule



- .NET Core 3.0 release in September
- .NET Core 3.1 = Long Term Support (LTS)
- .NET 5.0 release in November 2020
- Major releases every year, LTS for even numbered releases
- Predictable schedule, minor releases if needed



#### **ASP.NET Core 3.0**

C#

- .NET Core 3.0
- gRPC
- New Routing Story
- Performance improvements
- SignalR

• No more .NET Framework!



### **No more .NET Framework**

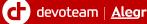


.NET Framework	ASP.NET Core 2.2
	ASP.NET Core 2.1
	ASP.NET Core 2.2

#### New Scaffolding templates in Visual Studio 2019







### Demo

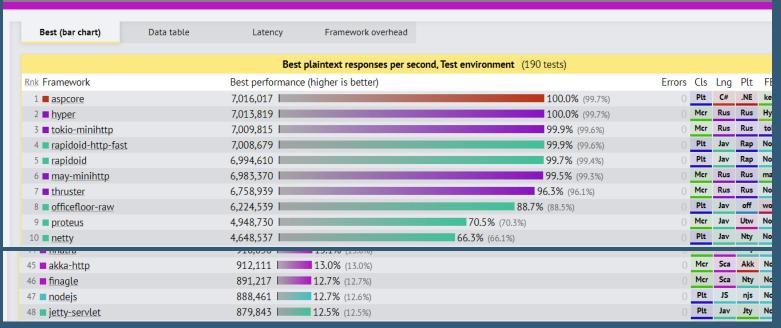
Version 2x vs 3x

### **First Party Assemblies only**

https://www.nuget.org/packages/Microsoft.AspNetCore.App



#### Plaintext



https://www.techempower.com/benchmarks/

	Plaintext	Json	Plaintext N-P	MVC Plaintext	EP Plaintext	MVC Json	Fortunes Raw	Fortunes EF	Plaintext Http	s Json Https
RPS- Last 3 Days	RPS - 3 Days 5,152,759 5,165,883 (-835-5).	RPS - 3 Days 769,888 767,754 (+0.3 %)	RPS - 3 Days 788,417 788,467 (0 %)	RPS - 3 Days 2,252,276 2,200,100 (-0.4 st),	4,417,851 4,993,438,1+66 %)	RPS + 3 Days 508,773 507,756 (+0.2 %)	RPS - 3 Days 279,046 279,955 (-0.3 %)	RPS - 3 Days 221,890 222,214 (-0.1 %)	RPS + 3 Days 2,592,824 2581,882 (+865)	RPS - 3 Days 594,441 595,345 (-0.2 %)
RPS - Last 10 Days	RPS - 10 Days 5,152,759 /%158,206 (-0.1 %)	769,888 764,645 (+0.7 %)	788,417 787,273 (+0.1 %)	RPS - 10 Days -2,252,276 -2,256,708 (+0.1 %)	RPS - 10 Days 4,417,851	RPS - 10 Days 508,773 -503,617 (+1 %)	RPS - 10 Days -279,046- 208,649 (+33.7 %)	RPS - 10 Days -221,890- 165,299 (+34,2 %)	RPS + 10 Days 2,592;824 ,2576,862 (+0.8 %)	RPS - 10 Days <b>594,441</b> √\$98,360 (
RPS - 3.0.*	30 vs 2.2x 5,182,304 x,031,436 (+31.8 %)	3.0 vs 2.2 x 749,021 675,825 (+ 10.8 %)	3.0 vs 2.2 x 764,668 678,294 (+12.7 %)	3.0 vs 2.2 x 2,237,486 1,643,646 (+36 %)		3.0 vs 2.2 x 483,644 417,613 (+15.8 %)	3.0 vs 2.2 x 281,878 271,889 (*3.7 %)	30 vs 2.2 x 222,243 218,673 (+1.6 %)	3.0 vs 2.2x 2,567,298 1,710,258 (+42.7%)	3.0 vs 2.2x 605,959 536,109 (+13 %)
RPS - 2.2.*	22.1-servicing vs 22.1 3,831,278 3,831,436 (-2340)	22.s-servicing vs 22.x 648_591 675,825 (-4 %)								
RPS - 2.1.*	2.1.a-servicing on 2.1.x 4,064,228 4,014(889 (+12.5)	21a-servicing vs 21x 658,625 629,166 (+4.7 %)	21a-servicing vs 21a 629,431 604,305 (+4.2 %)	21.a-servicing to 2.1.x 1,328,630 1,827,250 (+0.1 %)		21a-servicing vs 21a 399,058 396,825 (+0.6 %)	21.a-working w 2.1a 277, 264 276,646 (+0.2 %)	219,927 221,642 (-0.8 %)	2.13-servicing vs 2.1a 2,156,887 1,720,198 (+25.4 %)	21x-servicing or 21x 548,105 541,276 (+1.3 %)
Latency - 3 Days	1.6 ms 1.5 ms (+5.1 %)	.8 ms	.4 ms .4 ms (-3.6 %)	4.4 ms 4.4 ms 4.4 ms (41.6 %)	2.2 ms 2.4 ms (-7.3 %)	5.0 ms 42 ms (417.3 %)	1.4 ms	1.7 ms 1.5 ms (+13 %)		
Latency - 10 Days	1.6 ms 1.5 ms (+5.1 %)	1.6 ms 1.5 ms (+5.1 %)							2.0 ms- 1:8 ms (+12.5 %)	2.5 ms 2.7 ms (-9.1 %)
Latency - 3.0.*	1.8 ms. 1.9 ms (-6.9 %)	1.8 ms 7 ms (+147.9 %)	.5 ms	4:0 ms 5.4 ms (-26.1 %)		4.3 ms. 24 ms (+78.5 %)	1.3 ms 1.4 ms (-5 %)	1.6 ms- 1.8 ms (-7.3 %)	1.6 ms	2.8 ms
Memory - Last 3 Days	Memory - 3 Days -52 MB 52 MB (-0.3 %)	387 MB 550 MB (+0.3 %)	Memory - 3 Days -53 MB 53 MB (-0.3 %)	Memory - 3 Days 402 MB 402 MB (-0.1 %)	Memory - 3 Days 52 MB 52 MB (-0.2 %)-	Memory - 3 Days 389 MB 388 MB (+0.2 %)	Memory - 3 Days 448 MB. 446 MB (+0.2 %)	518 MB 505 MB (+2.4 %)	Memory - 3 Days 401 M.B 400 MB (+0.3 %)	Memory - 3 Days 398 MB 397 MB (+0.3 %)
Memory - Last 10 Days	Memory - 10 Days 52 MB 52 MB (-1.5 %)	387 MB 387 MB (+0.1 %)	Memory - 10 Days 53 MB 53 MB (*0.6 %)	Memory - 10 Days 402 MB 401 MB (+0.3 %)	Memory - 10 Days	389 MB 388 MB (+0.3 %)	Memory - 10 Days -448 MB- 409 NB (+9.5 %)	Memory - 10 Days - 5-18 MB - 471 MB (+10 %)	Memory - 10 Days 401 MB 401 MB (+0.1 %)	398 MB 397 MB (+0.3 %)
Memory - 3.0.*	Memory - 3.0 vs 2.2 54 MB 1,058 MB ( 94.9 %)	387 MB 1,062 MB (-63.6 %)	Memory - 30 vs 22 54 MB 1,051 MB (-94.9 %)	Memory - 3.0 vs 2.2 402 MB 1,076 MB (-62.6 %)		Memory - 30 vs 22 389 MB 1,057 MB (-63.2 %)	Memory - 3.0 vs 2.2 444 MB 1,078 MB (-58.8 %)	Memory - 3.0 vs 2.2 484 MB 1,078 MB (-55.1 %)	Memory - 3.0 vs 2.2 407 MB 1,081 MB (-62.3 %)	Memory - 3.0 vs 2.2 405 MB 1,065 MB (-62 %)
Startup - Last 3 Days	344 ms 344 ms (+6 %)	Startup - 3 Days 464 ms 463 ms (+0:1 %)						Startup - 3 Days 1,648.4 ms (2011 in (42.5)	Startup - 3 Days 418.1 ms 447.1 ms (40.2 %)	Startup - 3 Days 537.7 ms 536.6 mil (+0.2 %)
Startup - Last 10 Days	Startup - 10 Days -344 ms 351 ms (+1.8 %)	Startup - 10 Days - 464 ms 471 mil (-1:5 %)	Startup - 10 Days - 344 ms 350 ms (+1.7%)	Startup - 10 Days -519 ms 529 mir (-1.8 %)-	Startup - 10 Days 352.8 ms 353.2 ms (*0.1 %)	Startup - 10 Days 525.3 ms 526.3 ms (+0.2 %)	926,2 ms 930.5 ms (46.5 %)			
Startup - 3.0.*	362 ms 663 ms (-45.4 %)	5tartup - 3.0 vs 2.2 480 ms 732 ms (-34.4 %)	\$20 ms (-41.6 %)	9artup - 3.0 vs 2.2 549 ms 1,708 ms (-50.4 %)		Startup - 3.0 vs 2.2 664.2 ms 1,273.0 mix (=17.8 %)	960.3 ms 1,235.4 ms (-22.3 %)	9artup - 3.0 vs 2.2 1,685.4 ms 1,878.8 vs.(-167.50	Startup - 3.0 vs 2.2 438,4 ms 712.6 ms (38.5 %)	Startup - 3.0 vs 2.2 <b>554.7 ms</b> 825.5 ms (-32.8 %)
200 0000	iour/ 10257 0/	0.6		20020						

#### Glimpse

Memory

3.0 vs 2.2

#### +42% throughput -92% memory

3.0 vs 2.2.x

3.0 vs 2.2.x

4,414,377

1.0M

3,100,114 (+42.4 %)

3.0 Vs 2.2 %)

Cold start

3.0 vs 2.2

1.1 ms

19.5 ms (-94.5 %)

3.0 vs 2.2

381 ms

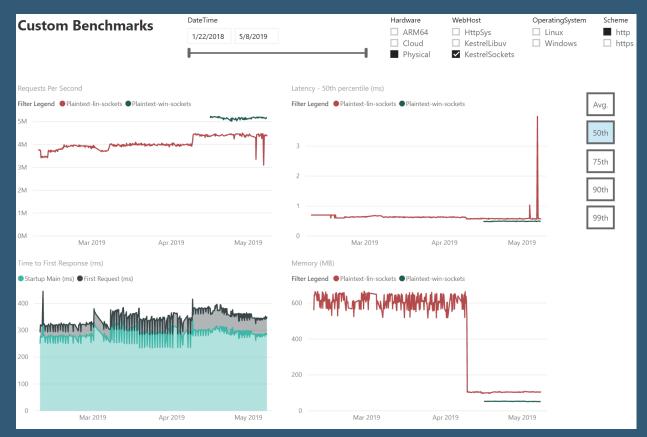
659 ms (-42.2 %)



#### Reuse previous materialized header values #8374 benaadams wants to merge 5 commits into aspnet:master from benaadams:reuse-previous-headers ິກ Draft 4 ▼ 100 % All Calls • 320 MB MoveNext • 319 MB • Microsoft.AspNetCore.Server.Kestrel. ■ 94.6 % MoveNext • 25 MB • Microsoft.AspNetCore.Server.Ke ■ 93.8 % TryParseRequest • 25 MB • Microsoft.AspNetCore.Set ■ 99.6 % TryParseRequest • 319 MB • Microsoft.AspNetCore.Server. ■ 93.8 % ParseRequest • 25 MB • Microsoft.AspNetCore.Se ■ 99.6 % ParseRequest • 319 MB • Microsoft.AspNetCore.Server.k ■ 90.4 % TakeMessageHeaders • 289 MB • Microsoft.AspNetCc ■ 0.39 % TakeMessageHeaders • 0.1 MB • Microsoft.AspN ■ 90.4 % ParseHeaders • 289 MB • Microsoft.AspNetCore.Ser ■ 0.39 % ParseHeaders • 0.1 MB • Microsoft.AspNetCor ■ 90.4 % ParseHeaders • 289 MB • Microsoft.AspNetCore.S ■ 0.39 % ParseHeaders • 0.1 MB • Microsoft.AspNetC ▶ 90.4 % OnHeader • 289 MB • Microsoft.AspNetCore.Se ▶ 0.39 % OnHeader • 0.1 MB • Microsoft.AspNetCo

https://aka.ms/aspnet/benchmarks





#### **The Routing Story**

- ASP.NET and ASP.NET Core
   1.x/2.x is hard coupled to
   HTTP
- There are other protocols that have become very important or more important on the Web.

HTTP/HTTP2

AMQP/MQTT/OPC-UA

gRPC



#### gRPC

- gRPC = (gRPC Remote Procedure Calls)
- By Google, Open Source, Standardized, Cross-Technology, Based on HTTP/2
- Uses Protobuf = Binary
- Persistant Connections (bi-directional pooling)

#### gRPC

REST (HTTP)

Json

Request-Response-Model

Serialization

Human readable

**All Services** 

gRPC (HTTP/2)

Protobuf

Streaming(Server/Client/Both)

Strongly-Typed, all languages

Not Human readable

Faster, built-in load balancer

Internal Services (Gateway)



#### **Blazor**

- WebAssembly
- Client Side Application
- C# instead of JavaScript
- JavaScript interop!
- .NET Standard!
- Wont be shipped with .NET3.0 (later)

https://docs.microsoft.com/en-us/aspnet/core/blazor/hosting-models?view=aspnetcore-3.0 https://marketplace.visualstudio.com/items?itemName=aspnet.blazor



#### Blazor

Blazor (Client Side)

Blazor (ASP.NET Core Hosted)

Offline

Low Latency

Full Runtime (8)

(Visual Studio Extension)

No Offline

Latency

Thin Client

Simpler Architecture



#### **Best Practise – Full structured logging.**

```
var position = new { Latitude = 25, Longitude = 134 };
var elapsedMs = 34;
log.Information("Processed {@Position} in {Elapsed:000} ms.", position, elapsedMs);
{"Position": {"Latitude": 25, "Longitude": 134}, "Elapsed": 34}
09:14:22 [Information] Processed { Latitude: 25, Longitude: 134 } in 034 ms.
serilog.net
```



#### **Best Practise – Serilog**

- Leading .NET Log Framework
- Uses Microsoft Logging Interface
- Hundreds of Sinks supported
- Very very easy to use
- High benefit

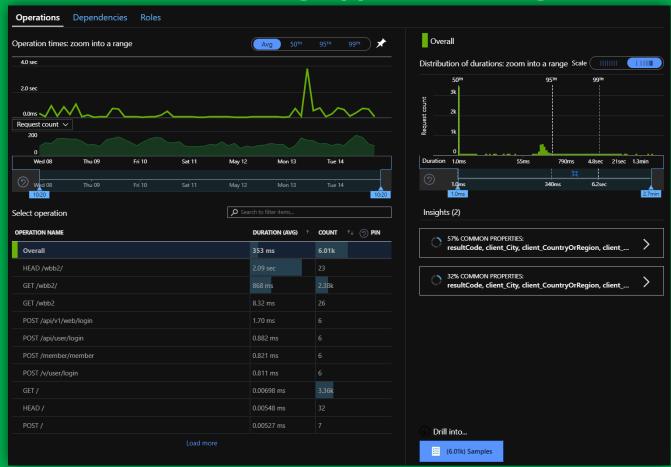
Sink Name	WriteTo.*	Package
Akka Actor	AkkaActor	Serilog.Sinks.AkkaActor  nuget v1.0.0.3 → 778
Alternate Rolling File	RollingFileAlternate	Serilog.Sinks.RollingFileAlternate  To nuget v2.0.9 • 320.3k
Amazon CloudWatch	AmazonCloudWatch	Serilog.Sinks.AwsCloudWatch  To nuget v4.0.149   v4.0.
Amazon DynamoDB	DynamoDB	Serilog.Sinks.DynamoDB  To nuget v0.2.12 • 2.2k
Amazon Kinesis	AmazonKinesis	Serilog.Sinks.AmazonKinesis  To nuget v2.2.118 • 35.1k
Application Insights	ApplicationInsights	Serilog.Sinks.ApplicationInsights  To nuget v3.0.3 • 2.22m
Async Wrapper	Async	Serilog.Sinks.Async  ® nuget v1.3.0 • 3.00m
Azure Analytics	AzureAnalytics	Serilog.Sinks.AzureAnalytics  nuget v4.5.0 • 140.1k
Azure Blob Storage	AzureBlobStorage	Serilog.Sinks.AzureBlobStorage  To nuget v1.3.0 • 10.3k
Azure DocumentDB	AzureDocumentDB	Serilog.Sinks.AzureDocumentDB  To nuget v4.0.0 → 135.4k
Azure Event Grid	EventGrid	Serilog.Sinks.EventGrid  To nuget v1.1.1 • 7.6k



# **Best Practise – Serilog Application Insights**



#### **Best Practise – Serilog Application Insights**





#### **Best Practise - Output**

Controllers (MVC)

Complex(er) Applications

Complex(er) Routing

Multiple Output formats

**Decoupled Views** 

Razor Pages

Simple Application

Simple Routing

**HTML Only** 

Single Responsibility (Page=Action)

Feels a bit like WebForms



#### **Best Practise - Compression**

- Use Compression!
  - Use Brotli, if possible
  - Use Gzip as fallback

■ Enable HTTPS Compression!

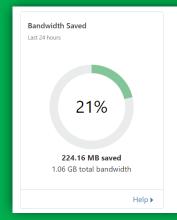


#### **Best Practise - Caching**

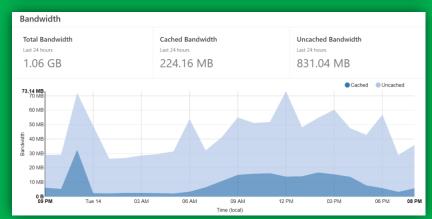
- Cache resources for at least 30 days
- Use version-parameters for dynamic resources
- DO NOT CACHE SENSETIVE CONTENT!

# **Best Practise – Sample dynamic (Resources only)**

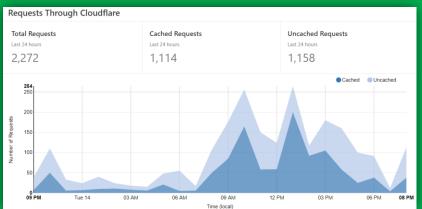


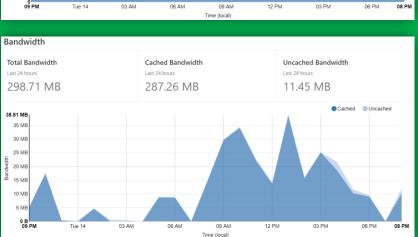


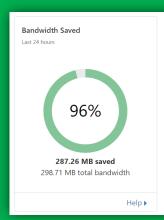


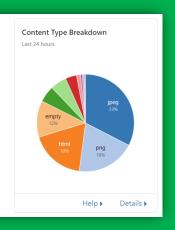


### **Best Practise – Sample static (Cache everything, external CDN)**











#### **Best Practise – Feature Flags**

```
if ( MyFeature.IsEnabled )
    return View("NewView.cshtml");
return View("OldView.cshtml");
```

#### **Frameworks:**

- FeatureSwitcher
- FeatureBits

#### **Services:**

LaunchDarkly

