CallOverloading

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0.1 Call Overloading

Call overloading is a fairly new feature to Julia. The idea is that a function is also just a type: it's a type which is "callable"

```
In [ ]:
```

0.2 Project

Overload the call on the UnitStepRange to give an interpolated value at intermediate points, i.e. if a=1:2:10, then a(1.5)=2.