ProblemAnswers

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0.1 Problem 1

```
In [10]: N = 10
        A = zeros(N, N)
        for i in 1:N, j in 1:N
            abs(i-j) \le 1 ? A[i,j] +=1 : nothing
            i==j ? A[i,j]=3 : nothing
        end
        Α
Out[10]: 10×10 Array{Float64,2}:
         -2.0
                1.0
                    0.0
                                0.0
                                       0.0
                                            0.0
                                                   0.0
                                                        0.0
                                                              0.0
                           0.0
          1.0 -2.0
                           0.0
                                                   0.0
                                                        0.0
                                                              0.0
                    1.0
                                0.0
                                       0.0
                                             0.0
          0.0
              1.0 - 2.0
                          1.0
                                0.0
                                       0.0
                                           0.0
                                                   0.0
                                                        0.0
                                                              0.0
          0.0
              0.0
                                                  0.0
                                                        0.0
                    1.0 - 2.0
                                1.0
                                       0.0
                                           0.0
                                                              0.0
                    0.0
          0.0
              0.0
                          1.0 - 2.0
                                     1.0
                                           0.0
                                                   0.0
                                                        0.0
                                                              0.0
          0.0
              0.0
                    0.0
                           0.0
                                1.0 - 2.0
                                           1.0
                                                   0.0
                                                        0.0
                                                              0.0
          0.0
              0.0
                    0.0
                           0.0
                                 0.0
                                       1.0 - 2.0
                                                  1.0
                                                        0.0
                                                             0.0
          0.0
                0.0
                    0.0
                           0.0
                                0.0
                                       0.0
                                           1.0 - 2.0
                                                        1.0
                                                             0.0
                    0.0
                                 0.0
          0.0
                0.0
                           0.0
                                       0.0
                                             0.0
                                                   1.0 - 2.0
                                                             1.0
          0.0
                0.0
                    0.0
                           0.0
                                 0.0
                                       0.0
                                             0.0
                                                   0.0
                                                        1.0 - 2.0
In [17]: #### Prepare Data
        X = rand(1000, 3)
                                       # feature matrix
        a0 = rand(3)
                                       # ground truths
        y = X * a0 + 0.1 * randn(1000); # generate response
Out[17]: 1000-element Array{Float64,1}:
          0.245515
          0.213645
          0.179037
         -0.0252645
          0.327495
          0.1073
          0.284771
          0.134653
          0.32761
```

```
0.139108
0.321555
0.192148
0.124061
0.173127
0.203367
0.183517
0.107017
0.290129
0.203007
0.261345
0.205973
0.194457
0.0825708
0.180052
0.0156171
```

0.2 Problem 2

0.3 Problem 3

0.4 Problem 4

```
(Intercept) 0.00117261 0.010462 0.112083 0.9108

X1 0.219939 0.0113648 19.3526 <1e-70

X2 0.0336012 0.0111465 3.01451 0.0026

X3 0.090267 0.0108559 8.315 <1e-15
```

0.5 Problem 5

```
In [21]: r = 2.9:.00005:4; numAttract = 150
    steady = ones(length(r),1)*.25
    for i=1:400 ## Get to steady state
        steady .= r.*steady.*(1-steady)
    end
    x = zeros(length(steady), numAttract)
    x[:,1] = steady
    @inbounds for i=2:numAttract ## Grab values at the attractor
        x[:,i] = r.*x[:,i-1].*(1-x[:,i-1])
    end
    using Plots
    plot(collect(r),x,seriestype=:scatter,markersize=.002,legend=false)
```

0.6 Metaprogramming Project

```
In [1]: macro ~ (y, ex)
          new_ex = Meta.quot(ex)
          quote
            inner ex = \$(esc(new ex))
            data_name = Symbol(string(inner_ex.args[end])[1])
            eval_ex = Expr(:(=),:data,data_name)
            eval (Main, eval ex)
            new_X = Matrix{Float64}(size(data,1),length(inner_ex.args)-1)
            cur\_spot = 0
            for i in 2:length(inner_ex.args)
               if inner_ex.args[i] == 1
                 new_X[:,i-1] = ones(size(data,1))
               else
                 col = parse(Int, string(string(inner_ex.args[i])[2]))
                 new_X[:,i-1] = data[:,col]
               end
            end
             $(esc(y)), new X
          end
        end
        y = rand(10)
        X = rand(10, 4)
        y \sim 1 + X1 + X2 + X4
```

0.7 Distribution Dispatch Problem

This is from Josh Day's talk: https://www.youtube.com/watch?v=EwcTNzpQ6Sc Solution is from: https://github.com/joshday/Talks/blob/master/SLG2016_IntroToJulia/Slides.ipynb

```
In []: function myquantile(d::UnivariateDistribution, q::Number) \theta = \text{mean}(d)
\text{tol} = \text{Inf}
\text{while tol} > 1e-5
\theta \text{old} = \theta
\theta = \theta - (\text{cdf}(d, \theta) - q) / \text{pdf}(d, \theta)
\text{tol} = \text{abs}(\theta \text{old} - \theta)
\text{end}
\theta
\text{end}
\theta
\text{end}
\theta \text{show myquantile}(dist, .75)
\theta \text{show quantile}(dist, .75)
\theta \text{println}()
\theta \text{end}
```

0.8 LightGraphs Problem

end

```
In []: using LightGraphs, Distributions
    function mkTree(maxdepth::Int = 10, p::Float64 = 0.8, g::SimpleGraph = Grap
    if (maxdepth <= 1) g
    else
        b = Binomial(2, p)
        nEdges = max(1, rand(b))
        for leaves in 1:nEdges
        add_vertex!(g)
        newnode = nv(g)
        add_edge!(g, currhead, newnode)
        mkTree(maxdepth-1, p, g, newnode)</pre>
```

```
end
g
end
```

0.9 Roots Problems