Designing tests for ML libraries - lessons from the wild

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Introduction

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Benjamin is part of the PEFT team at Hugging Face. He is working on enabling the training of large models on modest hardware.



Sayak is the part of the Diffusers team at Hugging Face. He's involved in a number of applied research initiatives in the area of image and video generation.

Outline

- Revisiting the existing topic of tests
- A bit about ML libraries and their kinds
- Approaching tests for the OSS libraries at
- Practical concerns and how we address them.
 - With concrete examples and links to the code
- Miscellaneous topics related to testing

Revisiting tests

ML libraries differ from regular Python libraries, which impacts testing

- Data dependency
- Compute and memory bottlenecks
- Non-deterministic outcomes
- Hardware and accelerator dependency

The big 🦬 – ML libraries

- Platform-level (torch, jax)
- Modeling (transformers, diffusers)
- Utility (peft, trl, axolotl)
- Data and IO (torchvision, webdataset, datasets)

We discuss Diffusers and PEFT in this talk



- Diffusers provides a unified interface to work with state-of-the-art open models for diffusion-based {image, video, audio}-generation.
- PEFT implements numerous methods for parameter-efficient fine-tuning of PyTorch models on modest hardware.
- Together, 10M monthly PyPI downloads, 50k GitHub stars

The 🤗 approach to tests

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- For a modeling library like Diffusers, it's generally a collection of implementations of SoTA models:
 - Quantization support
 - Gradient checkpointing support
 - Fast weight loading
 - Parallelism support
 - Parameter offloading
 - o and more ...

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- Tests differ from library to library, depending on the type
- For a utility library like PEFT, it's generally a collection of different methods that are tested for functionality:
 - Training with these methods works
 - Methods work with different model types (decoder only, encoder-decoder, ...)
 - Methods support full range of PEFT API (saving/loading, merging, ...)
 - Quantization
 - 0 ...

Common tests shared by the model implementations shipped in the library

Dealing with slow tests

- Testing pre-trained models is slow
 - Long-running test suites on PRs are a bad experience
 - Keep model configurations *minimal yet reasonable*
 - Small variants stored on HF Hub
- Tiers of frequencies in which tests are run:
 - FAST: runs on PRs, merges/pushes to main, uses small models (e.g., peft-internal-testing/tiny-dummy-qwen2)
 - SLOW: run on merges/pushes to main (can involve real, pre-trained models)
 - NIGHTLY: run on a nightly basis (real models, usually integration & accelerator tests)

Test matrices

- Ever growing set of models, methods, and features is supported
- Set up a base class of tests for every feature and parametrize it over models and methods
- Extension only requires adding an item to the parameter list

Test matrices

Simplified example from **PEFT** tests:

```
PEFT_DECODER_MODELS_TO_TEST = [
    "hf-internal-testing/tiny-random-Gemma3ForCausalLM",
ALL CONFIGS = [
    (LoraConfig, {"task_type": "CAUSAL_LM", "r": 8}),
    (AdaLoraConfig, {"task type": "CAUSAL LM", "total step": 1}),
class TestDecoderModels(PeftCommonTester):
    transformers_class = AutoModelForCausalLM
    @pytest.mark.parametrize("model_id", PEFT_DECODER_MODELS_TO_TEST)
    @pytest.mark.parametrize("config_cls,config_kwargs", ALL_CONFIGS)
    def test_save_pretrained(self, model_id, config_cls, config_kwargs):
        self. test_save_pretrained(model_id, config_cls, config_kwargs)
```

Practical concerns & how we address them

Python versions &

- Test current Python versions through the test matrix
- Avoid accidentally using Python features not supported by older versions
- Some dependencies can clash with certain Python versions

Other package versions



- For critical dependencies like 🤗 Transformers, test latest source install
- Allows to catch breaking changes early
- There are specific tests for integrations (e.g., PEFT ⇔ Transformers)

Operating systems ___

- 3 major platforms: Linux, Windows, MacOS
- PyTorch support for these platforms can differ, so testing is necessary
- MacOS-specific issues
- For PEFT and Diffusers, we also host our own runners (with GPU) but only for Linux

Concerns with large test matrices

- When testing 4 Python versions and 3 OSes, we already have 12 combinations
- Even though they can run in parallel, we have to wait for the slowest to finish
- If there are flaky tests, it's more likely that at least one run triggers it
- Leads to a 12x increase in network requests, which can result in rate limits (discussed later)

Benchmark tests

- Speed of ML models is an important concern
- Changes to the modeling code can improve/degrade speed
- We expect the baseline latency NOT to increase with changes to modeling code
- Hence the importance of benchmarking the model runtime
- This also helps improve user trust

Benchmark tests

Considerations

- Use real model checkpoints if the test infrastructure allows it
 - o If not, keep the model configuration sufficiently heavy so that numbers are realistic
- If parameter offloading is used, benchmark forward passes with offloading enabled
- Only test most popular models if load is too heavy
- Thorough reporting of benchmarking results
 - Track how latency and other speed-related metrics are changing over time
 - Flag weird changes if needed

Benchmark tests 📊

num_params_B	flops_G	time_plain_s	mem_plain_GB	time_compile_s	mem_compile_GB	fullgraph	mode	github_sha
11.90	59523.04 (59529.52)	0.55 (0.544)	22.63 (22.64)	0.381 (0.405)	22.73	True	default	20e0740b882678353461455facc682494a493775
5.95	NaN	0.566 (0.577)	6.72	NaN	NaN	NaN	NaN	20e0740b882678353461455facc682494a493775
11.90	59523.04 (59529.52)	0.604	22.18	NaN	NaN	NaN	NaN	20e0740b882678353461455facc682494a493775
11.90	59523.04 (59529.52)	1.897 (1.9)	0.55	NaN	NaN	NaN	NaN	20e0740b882678353461455facc682494a493775
13.04	167565.8 (167583.45)	1.668 (1.638)	25.22	1.131 (1.143)	25.31	True	default	20e0740b882678353461455facc682494a493775

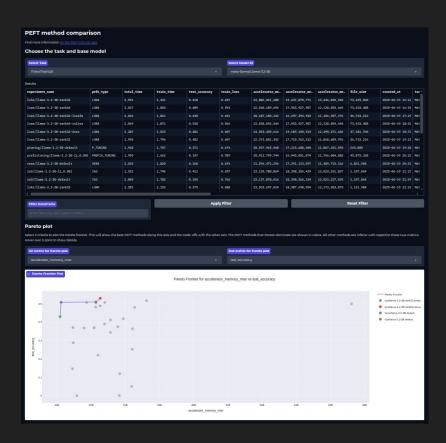
<u>Diffusers benchmarking workflow</u>

Benchmark tests



PEFT benchmark

Compare different PEFT methods on the same task and measure performance, runtime, memory, etc.



Code coverage

Name	Stmts	Miss	Cover	Missing
src/peft/initpy	10	0	100%	
src/peft/auto.py	71	4	94%	61, 92, 99, 111
<pre>src/peft/config.py</pre>	133	5	96%	89, 156, 242, 267-268
src/peft/helpers.py	72	21	71%	48-58, 84-98, 124-132, 235
[]				
<pre>src/peft/utils/warning.py</pre>	1	0	100%	
TOTAL	17430	4540	74%	

Code coverage

- High code coverage is generally desirable, coverage metrics can reveal gaps in tests
- Easily added via pytest-cov
- Due to stratification, there is no single place where all tests are run
- Monitoring test coverage is crucial for large refactors (especially refactors of the test suite itself)
- Experimental features can be added without tests at first

Regression testing

- Check that model outputs remain constant over time
- This is crucial for users, who expect backwards compatibility
- We use Hugging Face Hub to store regression artifacts

Regression testing

```
class TestModelRegression(RegressionTester):
   def load_base_model(self):
       self.fix_seed()
        return AutoModelForCausalLM.from_pretrained(...)
   def test lora(self):
        base_model = self.load_base_model()
        config = LoraConfig(
            r=8,
            init_lora_weights=False,
       model = get_peft_model(base_model, config)
        self.assert_results_equal_or_store(model, <name>)
```

PEFT regression tests

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- ML library tests can fail in different ways:
 - Platform level (kernel bug, operator bug)
 - Python versions
 - Bugs from any required dependency
- Rather than skipping, prefer using pytest.mark.xfail and supplement a reason and a condition
 - A better way to communicate about known failures and when they are likely to happen

```
1 @pytest.mark.xfail(
2    condition=torch.device(torch_device).type == "cpu"
3    and is_torch_version(">=", "2.5"),
4    reason="Test currently fails on CPU and PyTorch 2.5.1 but not on PyTorch 2.4.1.",
5    strict=False,
6 )
7    def test_lora_fuse_nan(self):
8    ...
```

Determinism and flakiness

 Non-determinism – outputs changing every time a model/method is run on same inputs

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- Many sources:
 - Stochastic operations inside models (instances of torch.randn, for example)
 - RNG seed not controlled properly (PyTorch's RNG is an advanced one)
 - Use of non-deterministic algorithms (for performance reasons)

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 - Use of non-deterministic algorithms (for performance reasons)
- Tests pass after a certain number of retries (can be very unreasonable sometimes) – flaky
 - Tests may pass locally in the first go
 - Tests may pass after several retries in the CI

 We <u>disable non-determinism</u> at the PyTorch level for tests where it's possible to produce non-deterministic results

```
def enable_full_determinism():
    """

Helper function for reproducible behavior during distributed training. See
    - https://pytorch.org/docs/stable/notes/randomness.html for pytorch
    """

os.environ["CUDA_LAUNCH_BLOCKING"] = "1"
    os.environ["CUBLAS_WORKSPACE_CONFIG"] = ":16:8"
    torch.use_deterministic_algorithms(True)

# Enable CUDNN deterministic mode
torch.backends.cudnn.deterministic = True
torch.backends.cudnn.benchmark = False
torch.backends.cuda.matmul.allow_tf32 = False
```

For models with stochastic operations, make them accept an RNG to control that behaviour

```
class MyModel(torch.nn.Module):
    def __init__(self, ...):
        ...

def forward(self, ...):
        ... = torch.randn(...)

def forward(self, ..., generator=None):
        ... = torch.randn(..., generator=generator)
```

When the model needs to be invoked multiple times, re-initialize the generator each time

To relax assertion in tests, consider using thresholds with similarity metrics (such as cosine similarity)

```
# Say, a tensor of shape (1, 3, 32, 32)
generated_output = ...
generated_output generated_output.flatten()
generated_slices = torch.cat(
    [generated_output[:8], generated_output[-8:]]
)
assert cosine_similarity_distance(generated_slices, expected_slices) < 1.0</pre>
```

For flaky tests mark them as such, setting maximum retries

```
1 @is_flaky(max_attempts=10, description="very flaky class")
2 class WanVACELoRATests(unittest.TestCase, PeftLoraLoaderMixinTests):
3 ...
```

Caching of models and datasets

- Often, model and dataset artifacts need to be downloaded
- Caching reduces network traffic, speeds up tests, and reduces issues like rate limits
- Session-level caching can be implemented via the testing framework (e.g. session-scoped fixtures in pytest)
- Even if a HF model is cached locally, calling
 AutoModel.from_pretrained sends a request to check for updates
 Use local files only=True or HF HUB OFFLINE=1 to avoid this
- It's possible to use <u>GitHub cache</u> to avoid downloading all the artifacts from HF Hub

Caching of outputs

- Consider caching outputs that are reused in tests
- A good example of this is the Diffusers-LoRA testing suite
- Leverage @pytest.fixture with a class scope for this

Miscellaneous

PyTorch-specific considerations

- Use torch.allclose or torch.testing.assert_close for tensors
- Use <u>skip markers</u> to omit tests that require specific hardware
- Remember to set seeds before the test starts and to free memory after the test finishes
 - Can be automated with pytest fixtures: @pytest.fixture(autouse=True)

Checking code quality

- We enforce uniformity in terms of how code is styled and run basic
 QC on it
- Our preferred tool for this is ruff because because of its speed
- Especially important as we have contributions from many outside contributors with very different backgrounds

Improving test runtime

When tests are slow:

- Identify the tests that take the most amount of time (pytest --durations reports are a great tool for this)
- If possible, shrink the models being used for the tests, cache outputs, etc.
- Move slow but non-essential tests to a different schedule (e.g. only run them nightly, not per PR)
- More powerful machines can run tests faster, but the first option should be preferred as it's less costly

Testing framework

- The two big testing frameworks are unittest (built-in) and pytest
- Both are very capable and used by Hugging Face
- As pytest is widely adopted and provides many creature comforts, we tend towards migrating to it
- We always use pytest as a test runner because of its many useful features:

Testing framework

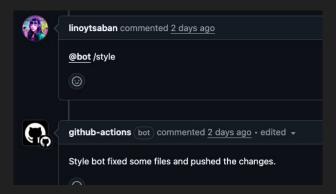
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- Both are very capable and used by Hugging Face
- As pytest is widely adopted and provides many creature comforts, we tend towards migrating to it
- We always use pytest as a test runner because of its many useful features:
 - Useful options to run only subsets of tests (pytest -m, pytest -k)
 - Exit on first error (-x) or drop into a debugger (--pdb)
 - Run tests in parallel with pytest-xdist
 - And many more

Community contributions

- Make it easy to set up testing for all contributors (helps both maintainers and contributors)
- Make PR tests run fast without compromising library integration
- Lenient when it comes to code duplication in tests

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- Make PR tests run fast without compromising library integration
- Lenient when it comes to code duplication in tests
- Use automated bots when needed



Conclusion

- Tests for ML libraries can differ in many aspects from regular libraries
- Testing should be a first class concern of your project
- Tests should be wide to cover all use cases, a select amount of tests should be deep to verify the details
- When facing constraints, prioritize and stratify the tests
- Use the breadth of your tools to make life easier

Resources

- Slides: bit.ly/hf-tests
- Diffusers: github.com/huggingface/diffusers
- PEFT: <u>github.com/huggingface/peft</u>
- pytest guide: github.com/BenjaminBossan/pytest-guide

