

Solutions to Exam 2020

Exercise 1

1.1.1 (a)

$$9^{\log_3 n} = n^{\log_3 9} \sim \Theta(n^2)$$

$$0.003 \cdot \lg^n 27 = 0.003 \cdot (\lg 27)^n \sim \Theta((\lg 27)^n)$$

$$7727n^{9.2} \sim \Theta(n^{9.2})$$

$$57 \lg n^5 = 57 \cdot 5 \lg n \sim \Theta(\lg n)$$

1.1.2. (b)

$n^2 \lg n$ is $\Theta(n^2 \lg n)$, and thus $\Omega(n^2)$

2.1. (d) This can be solved by the master method, the third case.

2.2. (b) $a = 1$, $b = \frac{4}{3}$, and $f(n) = \sqrt{n}$. Since $f(n) = \sqrt{n} = n^{0.5} = \Omega(n^{\log_{\frac{4}{3}} 1 + \epsilon}) = \Omega(n^{0+\epsilon})$ for some constant $\epsilon > 0$, e.g., $\epsilon = 0.5$.

The regularity condition: $a \times f(n/b) \leq c \times f(n) \rightarrow 1 \times \sqrt{3n/4} \leq c \times \sqrt{n} \rightarrow 1 \times \sqrt{3/4} \times \sqrt{n} \leq c \times \sqrt{n}$, where some constant $c < 1$ exists. We should consider case 3.

2.3. (c) Case 3: the solution is $T(n) = \Theta(f(n)) = \Theta(\sqrt{n})$.

3.1. (b)

- (a) The worst case time complexity of merge sort is $\Theta(n \lg n)$.
- (b) The average case time complexity of quick sort is $\Theta(n \lg n)$.
- (c) The best case time complexity of selection sort is $\Theta(n^2)$
- (d) Quick sort is an in place sorting algorithm.

3.2. (a) selection sort

After $i = 1$: [2, 54, 18, 26, 9, 17, 45]

After $i = 2$: [2, 9, 18, 26, 54, 17, 45]

After $i = 3$: [2, 9, 17, 26, 54, 18, 45]

4.1. (d) See Figure 1.

4.2. (c) See Figure 2.

5.1. (c)

Level 1: put a to the tree.

Level 2: put b and c to the tree (the order does not matter).

Level 3: put d and e to the tree (the order does not matter).

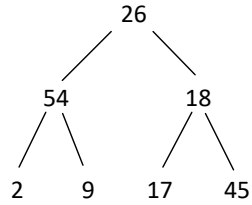
Level 4: must visit d 's adjacent vertex g (such that d can be marked as black), and then visit e 's adjacent vertices. Therefore, g is d 's child, but not e 's. Therefore, **(a)** and **(b)** are wrong.

(d) is wrong, because h , whose color is white, should not be included in the breath first tree.

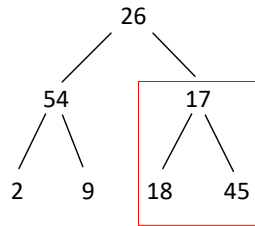
5.2. (a)

h will be visited as e 's adjacent vertex.

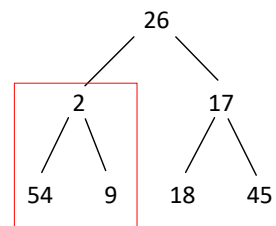
1. Array to nearly complete binary tree
 $n=7, \lfloor n/2 \rfloor = 3$



2. Heapify(3)



3. Heapify(2)



4. Heapify(1)

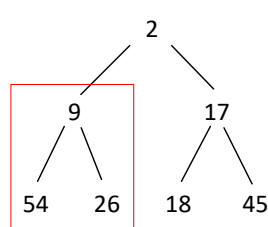
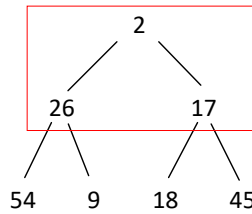


Figure 1: Solution for 4.1

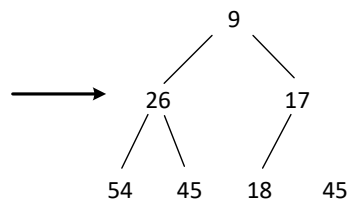
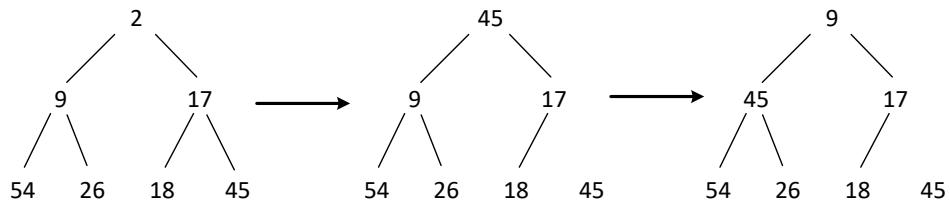


Figure 2: Solution for 4.2

6.1 (c)

6.2 (d) The adjacency matrix represents the graph, as shown in Figure 3.

- (a) f should not appear before h.
- (b) b should not appear before a.
- (c) h should not appear before a.

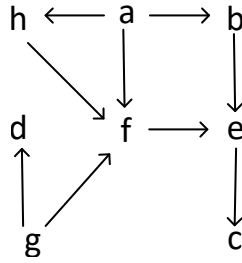


Figure 3: Solution for 6.2

Ex. 2

1. (7 points) $m[1] = 0$
 $m[i] = \min_{k < i \leq n} (m[k] + f_{k,i}), 1 < i \leq n.$

2. (7 points) Pseudo code:

F is the fee table, and we denote the value at row i and column j as $F[i, j]$, meaning the travel fee from station i to station j , with $1 \leq i < j \leq n$.

BOTTOM-UP(F)

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1   $m[1] \leftarrow 0$ 
2  for  $i = 2$  to  $n$ 
3       $m[i] \leftarrow \infty$ 
4      for  $k = 1$  to  $i - 1$ 
5          if ( $m[i] < m[k] + F[k, i]$ )
6               $m[i] \leftarrow m[k] + F[k, i]$ 
7  Return  $m[n]$ 

```

3. (6 points) Run time $\Theta(n^2)$. 2 for loops.

Exercise 3

Question set A:

1. (4 points)

- a: b, 2; c, 13;
- b: e, 5; d, 3;
- c: \emptyset
- d: a, 2; c, 4; e, 1
- e: c, 4

2. (16 points)

- (a) (4 points) Dijkstra's alg. Because Dijkstra's alg. is more efficient than Bellman ford; and Alg. for DAG cannot deal with circles.
- (b) (6 points) abdc, 9.
- (c) (6 points) Number of edge relaxations that help to improve existing distances: 6.
Relaxing edges ab, ac, bd, be, da (but not improving distance), dc, de, ec (but not improving distance).

Question set B:

1. (4 points)

```
0 2 13 0 0
0 0 0 3 5
0 0 0 0 0
2 0 4 0 1
0 0 -6 0 0
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2. (16 points)

- (a) (4 points) Bellman ford alg. Because Bellman ford alg. can deal with negative weights, but Dijkstra's algorithm cannot. And Alg. for DAG cannot deal with circles.
- (b) (6 points) abdec, 0.
- (c) (6 points) Number of edge relaxations: $(|V| - 1) * |E| = 4 * 8 = 32$.