

Exercise Session 8

Exercise 1

Implement a recursive variant of the TREE-INSERT procedure.

```
recTreeInstert(T, x, y, z)
    if x == null
        z.p = y
        if y == null
            T.root = z
        else if z.key < y.key
            y.left = z
        else
            y.right = z
    else
        if z.key < x.key
            recTreeInstert(T, x.left, x, z)
        else
            recTreeInstert(T, x.right, x, z)
```

Not quite sure if this is correct but it feels like it should be correct.

Exercise 2

We can sort a sequence of n numbers by iteratively inserting each number in a binary search tree and then performing an inorder tree walk. Write the pseudocode of this algorithm. What are the worst-case and worst-case running times for this sorting algorithm?

```
BSTSort(arr)
    T = new BST
    for x in arr
        TREE-INSERT(T, x)
    TREE-INORDER(T)
```

The best case is when the tree is balanced then TREE-INSERT will be $O(\lg n)$ in the loop, thus we get that the best case is $O(n \lg n)$. In the worst case the tree will be unbalanced this is the worst when the array is already sorted because then TREE-INSERT will be $\Theta(n)$, thus giving a worst case running time of $\Theta(n^2)$.

Exercise 3

Consider the binary search tree T depicted in Figure 1. Delete the node with $key = 10$ from T by applying the procedure TREE-DELETE(T, x).

Did it in the note book, but that procedure is very confusing.

Exercise 4

Show the red-black trees that result after successively inserting the keys 41, 38, 31, 12, 19 and 8, into an initially empty red-black tree.

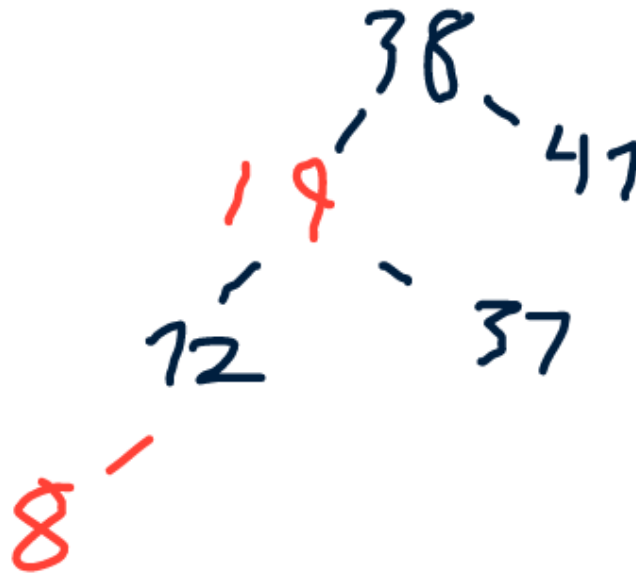


Figure 1: Solution

Exercise 5

Consider the red-black tree T depicted in Figure 3. Insert first a node with key = 15 in T , then delete the node with key = 8. Show all the intermediate transformation of the red-black tree with particular emphasis on the rotations.

Insert

Delete

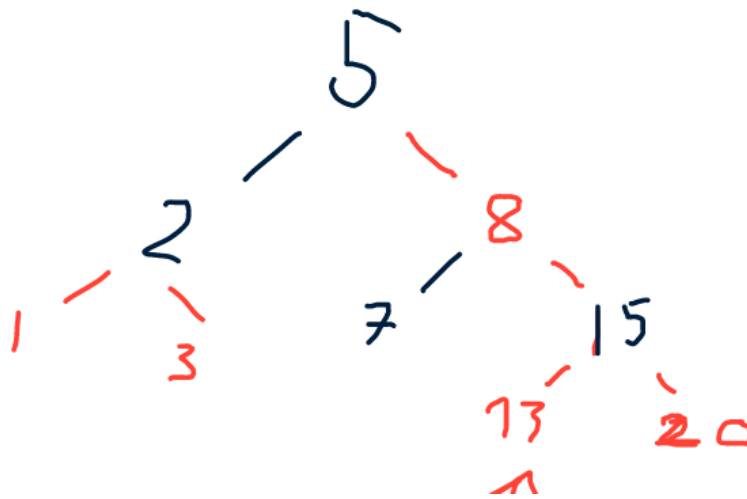


Figure 2: Insert

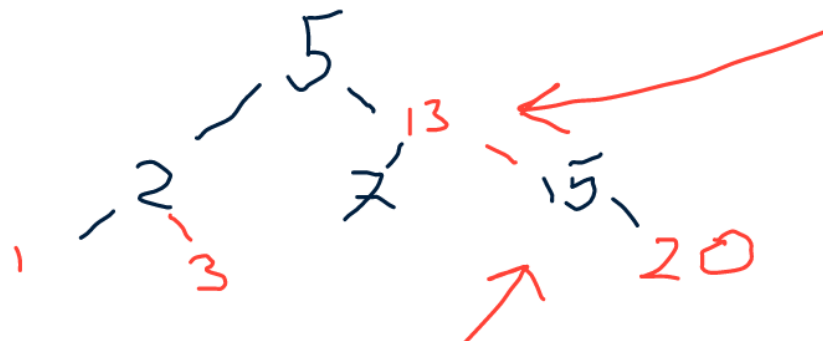


Figure 3: Delete