

CAOS Exam 14-06-2022

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Exercise 1

1.1

1. a1: $100\ 0000\ 0000\ 0000 = -2^{14} = -16384$
2. a2: $011\ 1111\ 1111\ 1111 = 2^{14} - 1 = 16383$
3. b1: $000\ 0000\ 0000\ 0000 = 0$
4. b2: $111\ 1111\ 1111\ 1111 = 2^{15} - 1 = 32767$

1.2

5. b2+b2: 32766, In each addition of a single bit there will be two ones and an additional carry bit, the only place where this does not happen is in the zeroth position where we make the first carry bit.
6. a2+a3: 16375, here we can do regular arithmetic as isn't any kind of overflow.
7. a1+a3, 16374, Here we get a negative overflow and thus wrap around to the positive values.
8. b2+a1: 32759, We have a mix of types, where unsigned takes priority, thus we read a1 as an unsigned integer.
9. (-a2==a2): 0, To get the negation in two complement we take the complement and add 1, this yields $100\ 0000\ 0000\ 0001$.
10. (a3 < b1): 0, a3 will be read as unsigned integer and there cannot possibly be less than 0.

Exercise 2

2.1

```
unsigned char x = (((w >> 24) & 0xFF) << 8) | (w & 0xFF)
```

2.2

```
w = ~w
```

Exercise 3

3.1

	Udsagn	Sandt	Falsk
1	Instruktionen <code>movw</code> flytter 2 bytes.	X	
2	Hvis <code>%rax</code> indholder 0, og <code>%rdx</code> indeholder 8, vil instruktionen <code>subq %rdx,%rax</code> sætte sign-flag til 1	X	
3	RET instruktionen dekrementerer stack-pointeren.		X
4	<i>guarded-do</i> er en metode til optimeret oversættelse af if-statements.		X
5	<code>%rbx</code> skal gemmes af den kaldte procedure (Callee saved).		X

Exercise 4

4.1

I'll assume that $\%rdi = t1$, $\%rsi = t2$, $\%edx = t3$ and $\%eax = t4$.

7	6	5	4	3	2	1	0	Address
								0xfa658
								0xfa650
								0xfa648
								0xfa640
								0xfa638
								0xfa630
								0xfa628
R	R	R	R	R	R	R	R	0xfa620
B	B	B	B	B	B	B	B	0xfa618
t4	t4	t4	t4	t4	t4	t4	t4	0xfa610
								0xfa608
t1	t1	t1	t1	00	00	00	00	0xfa600
t2	t2	t2	t2			t4	t4	0xfa5f8
								0xfa5f0

4.2

$p1 + p3 < 0 ? 2p3 : p2$

Exercise 5

5.1

$E = (a \wedge b) \wedge (C \wedge P)$

5.2

$$E = (0 \wedge 0) \wedge (0 \wedge 1) = 0 \wedge 1 = 1$$

Exercise 6

6.1

```
fetch
icode:ifun <- M1[0x400] = 6:1
rA:rB <- M1[0x401] = 2:0
valP <- 0x400 + 2 = 0x402

decode
valA <- R[%rdx] = 0x10
valB <- R[%rax] = 0x0

execute
valE <- 0x0 - 0x10 = 2**64 - 1 - 15
ZF <- 0
SF <- 0
OF <- 1

memory

Write back
R[%rax] <- 2**64 - 1 - 15

PC update
PC <- 0x402
```

Exercise 7

7.1

isSym_v1 er mest cache venlig. Here we go through the matrix in a rowwise and reverse rowwise order which is better than v2 which goes in a column wise and reverse column wise order.

7.2

2x1. We do two steps in each iteration but only have a single variable to hold results.

7.3

	Udsagn	Sandt	Falsk
1	isSym_v1 er omskrevet så procedurekald (optimeringsblocker) i indre løkker er elimineret	<input checked="" type="checkbox"/>	<input type="checkbox"/>
2	isSym_v1 havde en mulighed for hukommelses-aliasering (optimeringsblocker), som er fjernet	<input type="checkbox"/>	<input checked="" type="checkbox"/>
3	isSym_v5 har anvendt kode-flytning.	<input checked="" type="checkbox"/>	<input type="checkbox"/>
4	isSym_v5 har anvendt optimeringen reduceret operator styrke	<input type="checkbox"/>	<input checked="" type="checkbox"/>
5	isSym_v5 gen-anvender resultat af visse del-udtryk	<input type="checkbox"/>	<input checked="" type="checkbox"/>
6	isSym_v5 har elimineret mange unødvendige beregninger	<input checked="" type="checkbox"/>	<input type="checkbox"/>
7	isSym_v5 har elimineret race-conditions i processorens pipeline	<input type="checkbox"/>	<input checked="" type="checkbox"/>

Exercise 8

8.1

1. (5 pts.) Afkryds de egenskaber, der kendetegner multi-threading?
- ☒ Flere tråde deler samme process kontrol block
 - ☒ Flere tråde deler samme adresserum
 - ☐ Flere tråde deler samme stak
 - ☒ Kan speede program afviklingshastigheden op på enkelt-kerne maskine
 - ☐ En tråd kan skrive til en variabel, som en anden tråd allerede ejer en mutex-lås på

8.2

Since we are using proceses changing the value of v in the true clause will not change the value of v in the else clause.

A3

B3

C1

B1

A3

C1

Exercise 9

9.1

1. Bits in the virtual address

00 0011 0.111 1010

2. Address translation

- VPN: 000 0110
- TLBI: 10 = 2
- TLBT: 0 0001 = 0x01
- TLB HIT: J
- Page fault: N
- PPN: 0x19

3. Bits in physical address

1100 1.111 1010

9.2

1. Bits in the virtual address

11 0100 1.011 1100

2. Address translation

- VPN: 110 1001 = 0x69
- TLBI: 01 = 1
- TLBT: 1 1010 = 0x1A
- TLB HIT: N (valid bit 0)
- Page fault: N
- PPN: 0x17

3. Bits in physical address

1011 1.111 1010

9.3

1. Bits in the virtual address

11 0100 0.111 1111

2. Address translation

- VPN: 110 1000 = 0x68
- TLBI: 00 = 0
- TLBT: 1 1010 = 0x1A
- TLB HIT: N (valid bit 0)
- Page fault: J (valid bit 0)

- PPN: Not found

Exercise 10

In the following exercises i have chosen not to do any error handling (or checking for that matter). Obviously this should be done in production code.

10.1

```
sem_t still_working;
sem_init(&s, 0, 1 - WORKERS);
pthread_mutex_t chunk_lock = PTHREAD_MUTEX_INITIALIZER;
pthread_mutex_t counts_lock = PTHREAD_MUTEX_INITIALIZER;
```

10.2

```
for (int i = start; i < end; i++) {
    int wordLen = strlen(input[i]);
    pthread_mutex_lock(&counts_lock);
    counts[wordLen]++;
    pthread_mutex_unlock(&counts_lock);
}
```

```
sem_post(&still_working);
```

10.3

```
sem_wait(&still_working);
```

10.4

```
pthread worker0,
        worker2,
        worker1;
        stats;
long id0 = 0,
    id1 = 1,
    id2 = 2;

pthread_create(&worker0, NULL, myWorker, (void *) id0);
pthread_create(&worker1, NULL, myWorker, (void *) id1);
pthread_create(&worker2, NULL, myWorker, (void *) id2);
pthread_create(&stats, NULL, computeStats, NULL);

void** res = NULL;
```

```
pthread_join(worker0, res);  
pthread_join(worker1, res);  
pthread_join(worker2, res);  
pthread_join(stats, res);
```