

Computability and Complexity

Lecture 13

Space Complexity
Savitch's Theorem
Space Complexity Class PSPACE

given by Jiri Srba

Time and Space Complexity

For practical solutions to computational problems

- available **time**, and
- available **memory**

are two main considerations.

We have already studied time complexity, now we will focus on **space (memory) complexity**.

Question:

How do we measure space complexity of a Turing machine?

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Question:

How do we measure space complexity of a Turing machine?

Answer:

The largest number of tape cells a Turing machine visits on all inputs of a given length n .

Definition of Space Complexity

Definition (Space Complexity of a TM)

Let M be a deterministic decider. The **space complexity** of M is a function

$$f : \mathbb{N} \rightarrow \mathbb{N}$$

where $f(n)$ is the maximum number of tape cells that M scans on any input of length n . Then we say that **M runs in space $f(n)$** .

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Definition (Space Complexity of a Nondeterministic TM)

Let M be a nondeterministic decider. The **space complexity** of M is a function

$$f : \mathbb{N} \rightarrow \mathbb{N}$$

where $f(n)$ is the maximum number of tape cells that M scans on any branch of its computation on any input of length n . Then we say that **M runs in space $f(n)$** .

The Complexity Classes SPACE and NSPACE

Definition (Complexity Class $\text{SPACE}(t(n))$)

Let $t : \mathbb{N} \rightarrow \mathbb{R}^{>0}$ be a function.

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In other words:

- $\text{SPACE}(t(n))$ is the **class (collection) of languages** that are decidable by TMs running in space $O(t(n))$, and
- $\text{NSPACE}(t(n))$ is the **class (collection) of languages** that are decidable by nondeterministic TMs running in space $O(t(n))$.

Example: *SAT* is Decidable in Linear Deterministic Space

Theorem

$SAT \in SPACE(n)$

Proof: Here is a deterministic decider M for *SAT*:

$M =$ "On input $\langle \phi \rangle$ where ϕ is a Boolean formula:

1. For every truth assignment to the variables in ϕ , evaluate ϕ on that assignment.
2. If ϕ gets ever evaluated to 1 then accept, else reject."

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1. For every truth assignment to the variables in ϕ , evaluate ϕ on that assignment.
 2. If ϕ gets ever evaluated to 1 then accept, else reject."
- Observe that M can **reuse the space** for the different truth assignments.
 - M runs in $O(n)$ space (number of variables is bounded by n).
 - Btw. the time complexity of the machine M is exponential!



Example: $\overline{ALL_{NFA}}$ is Decidable in Linear Nondeterm. Space

$$ALL_{NFA} \stackrel{\text{def}}{=} \{ \langle A \rangle \mid A \text{ is an NFA such that } L(A) = \Sigma^* \}$$

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M accepts $\langle A \rangle$ where A is NFA if and only if $L(A) \neq \Sigma^*$.

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Idea: Use the power-set construction to determinize A into DFA A_{det} and accept iff A_{det} has some rejecting computation.

Problem: A_{det} might be exponentially larger than A .

Solution: Find nondeterministically a rejecting path in A_{det} while reusing the space (**on-the-fly construction** of a rejecting path).

A Nondeterministic Decider for $\overline{ALL_{NFA}}$ Using $O(n)$ Space

We want to construct M such that

M accepts $\langle A \rangle$ if and only if $L(A) \neq \Sigma^*$

$M =$ "On input $\langle A \rangle$ where A is an NFA with control states Q :

1. Let $s \subseteq Q$ be the initial state in A_{det} .
2. Repeat 2^m times where $m = |Q|$:
 - a) If s consists only of rejecting states of A then accept.
 - b) Nondeterministically select a transition $s \xrightarrow{a} s'$ in A_{det} .
 - c) $s := s'$
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Space requirements:

- To store $s, s' \subseteq Q$ we need $O(n)$ space.
- To store a counter value in the loop we need $O(n)$ space.
- Total: $O(n)$ of nondeterministic space.

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- In order to complement the nondeterministic machine M from the proof above, we first need to determinize it.
- Determinization of TM means exponential slow-down in the running time.
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Answer (Savitch's Theorem):

For every nondeterministic TM there is an equivalent deterministic TM that uses only quadratically more space!

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Proof:

- Let N be a nondeterministic TM using space $O(t(n))$.
- We want to find an equivalent deterministic TM M with space complexity $O(t^2(n))$.

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Algorithm $\text{CANYIELD}(c_1, c_2, t)$ accepts iff configuration c_2 is reachable (in N) from c_1 in at most t steps.

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Now N accepts w iff $\text{CANYIELD}(c_{\text{start}}, c_{\text{accept}}, 2^{dt(n)})$ accepts.

Computing CANYIELD(c_1, c_2, t) Deterministically

CANYIELD =

"On input $\langle c_1, c_2, t \rangle$:

1. Case $t = 1$:

If $c_1 = c_2$ or $c_1 \rightarrow c_2$ (in N) then accept, else reject.

2. Case $t > 1$:

For all configurations c_m (in N) of length at most $t(n)$:

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- CANYIELD is implementable on a deter. TM using a stack.
- The initial call CANYIELD($c_{start}, c_{accept}, 2^{dt(n)}$) uses a stack of height $O(t(n))$.
- Every stack entry stores a configuration of size $O(t(n))$.

Total space used: $O(t(n)) * O(t(n)) = O(t^2(n))$.



Definition

The **class PSPACE** is the class of languages decidable in polynomial space on deterministic Turing machine, i.e.,

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Discussion:

- The class PSPACE is **robust** with respect to nondeterminism (the class remains the same even if we use nondeterministic TM in its definition). Hence $\text{PSPACE} = \text{NPSPACE}$.
- Because every language $L \in \text{PSPACE}$ has a deterministic poly-space TM M , we can swap the accept and reject states in M and get a poly-space decider for \bar{L} , hence $\bar{L} \in \text{PSPACE}$.

Complexity Class PSPACE

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Example: $\text{SAT}, \overline{\text{SAT}}, \text{ALL}_{\text{NFA}}, \overline{\text{ALL}_{\text{NFA}}} \in \text{PSPACE}$

Theorem

$\text{NP} \subseteq \text{PSPACE}$

Proof: Let $L \in \text{NP}$.

- Then there is nondeterministic decider M running in time $O(n^k)$ such that $L(M) = L$.
- Note that M can scan at most $O(n^k)$ tape cells and so $L \in \text{NSPACE}(n^k)$.
- Savitch's Theorem gives that $L \in \text{SPACE}(n^{2k})$.
- Hence $L \in \text{PSPACE}$. □

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Theorem

$\text{co-NP} \subseteq \text{PSPACE}$

Proof: Next tutorial. □

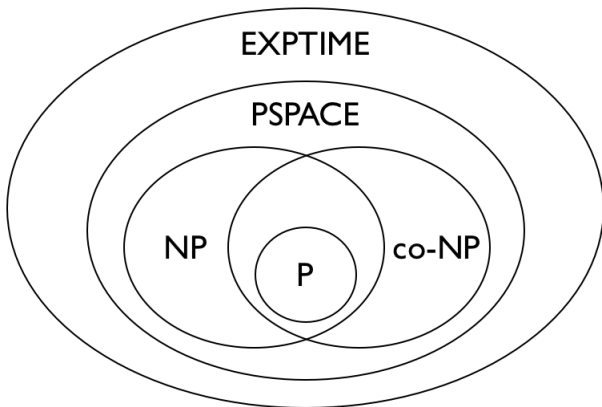
Theorem

$\text{PSPACE} \subseteq \text{EXPTIME}$

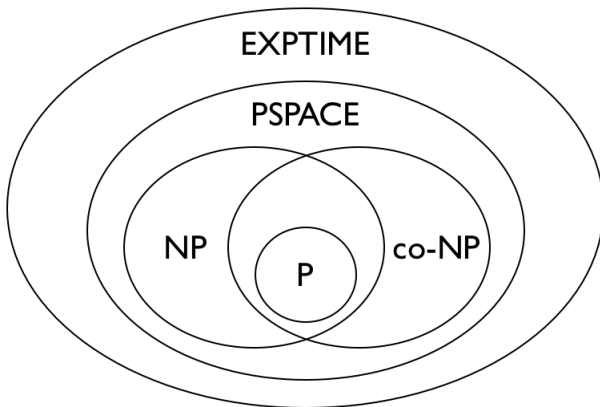
Proof: Let $L \in \text{PSPACE}$.

- Then there is a deterministic decider M running in space $O(n^k)$ such that $L(M) = L$.
- Note that M has at most $2^{O(n^k)}$ different configurations.
- In any computation of the decider M none of the configurations can ever repeat (otherwise the machine loops).
- Hence the running time of M is bounded by $2^{O(n^k)}$ and so $L \in \text{EXPTIME}$. □

Overview of Time and Space Complexity Classes



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Remarks:

- We know that $P \neq EXPTIME$, but
- the strictness of all the other inclusions is still open!

- Definition of space complexity of deterministic and nondeterministic TMs.
- Definitions of SPACE, NSPACE and PSPACE.
- Savitch's Theorem.
- Basic properties of the class PSPACE (hierarchy of complexity classes).