

Machine Intelligence

8. Machine Learning: Neural Networks

Álvaro Torralba



AALBORG UNIVERSITET

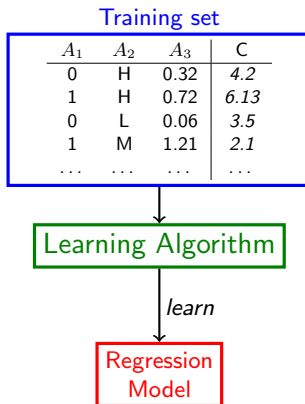
Fall 2022

Thanks to Thomas D. Nielsen and Jörg Hoffmann for slide sources

Agenda

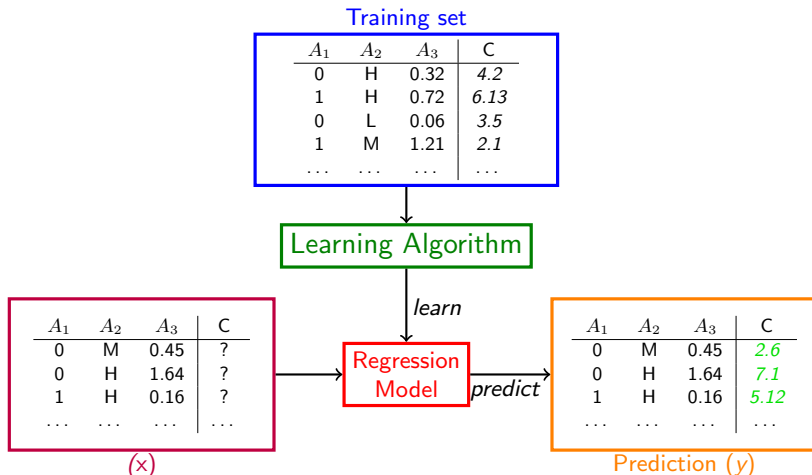
- 1 Introduction
- 2 Gradient Descent for Linear Regression
- 3 Neural Networks
- 4 Learning in Neural Networks: Gradient Descent and Backpropagation
- 5 Discrete Attributes
- 6 Expressive power
- 7 Conclusions

Reminder: Regression



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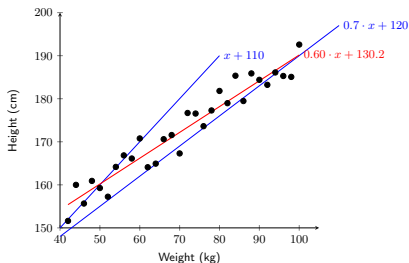
Reminder: Linear Regression

Assumes the target attribute is a linear combination of the input attributes:

$$\hat{y} = \sum_{i=1}^n w_i x_i + w_0$$

Parameters: $W = w_0, \dots, w_n$

Find the weights **W** that minimize the error: $\sum (y - \hat{y})^2$



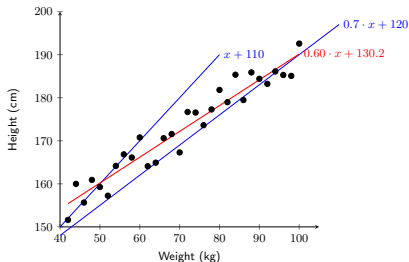
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Two questions we will try to answer today:

- 1 **How to find these weights?** → Gradient Descent!
- 2 **How to represent more complex functions** → Neural Networks!

Our Agenda for This Chapter

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 - **A basic method that we can use to learn in linear regression and later in neural networks.**

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- **Expressive Power:** What functions can we represent?
→ **A quick theoretical look at what can be done with neural networks**

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Notation

Bold letters represent vectors (list of values)

We have a **training set**:

- X is the input matrix with M rows and N columns
 - M is the number of examples in the training set
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→ **We request to find values \mathbf{w}^* of the parameters yielding $\mathbf{o} = \mathbf{y}$**

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- ② $x_{i,j}$ and y_i are just the values on our dataset so $E(\mathbf{w})$ is just a quadratic equation:

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	w_0	w_1	w_2	w_3	

$$E(w_0, w_1, w_2, w_3) = (59.42 - w_0 - 70w_1 - 4w_2 - 5w_3)^2 + (34.38 - w_0 - 110w_1 - 2w_2 - 8w_3)^2 + \dots$$

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Intuition to Update the Weights

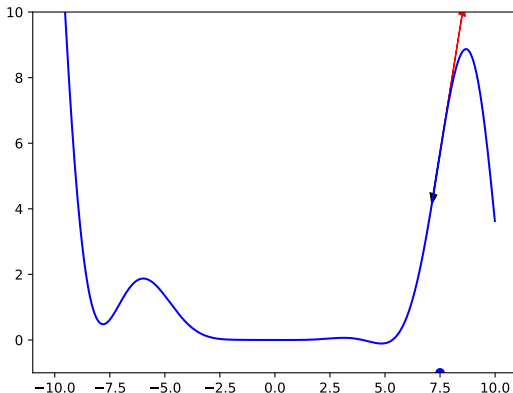
- $\nabla E > 0 \Rightarrow o$ shall be increased $\Rightarrow \mathbf{x} \cdot \mathbf{w}$ up $\Rightarrow \mathbf{w} := \mathbf{w} + \alpha \nabla E \mathbf{x}$
- $\nabla E < 0 \Rightarrow o$ shall be decreased $\Rightarrow \mathbf{x} \cdot \mathbf{w}$ down $\Rightarrow \mathbf{w} := \mathbf{w} + \alpha \nabla E \mathbf{x}$

Hyperparameter α is called the **learning rate**:

$\rightarrow \alpha$ controls how much we update the parameters at each iteration

\rightarrow we can find in which direction to change the weights by looking at the slope of the error function!

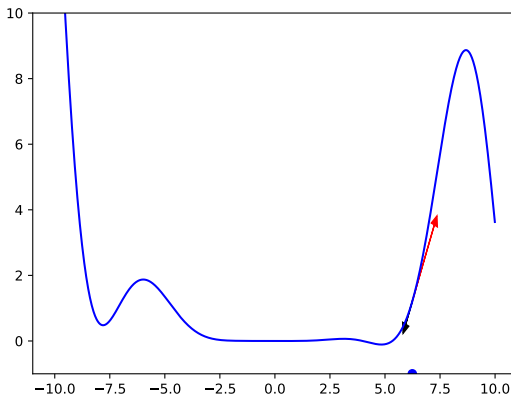
Gradient descent: an example



Gradient descent:

- Pick a random starting point \mathbf{w}
- Calculate the gradient/derivative $\nabla E(\mathbf{w})$
- Move in the opposite direction of the gradient: $\mathbf{w}' = \mathbf{w} - \alpha \nabla_{\mathbf{w}} E(\mathbf{w})$
- Until convergence ... (convergence depends on learning rate α)

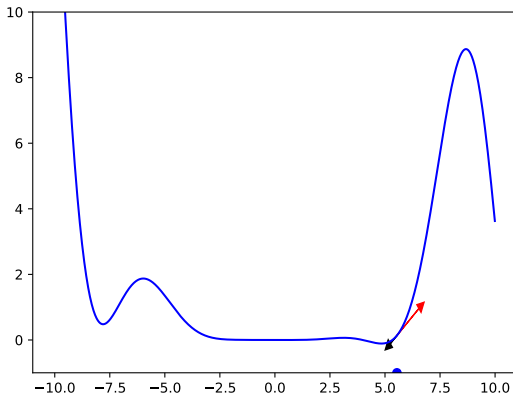
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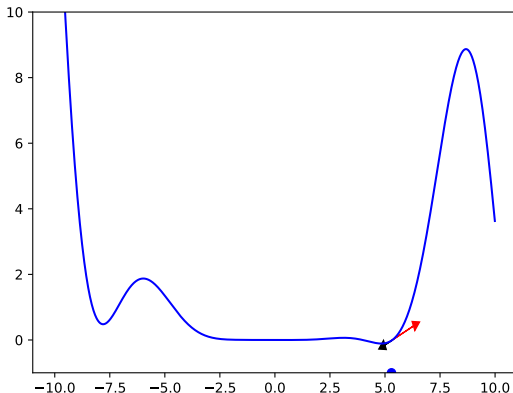
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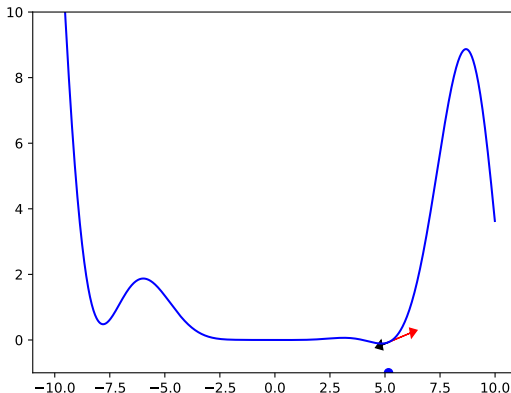
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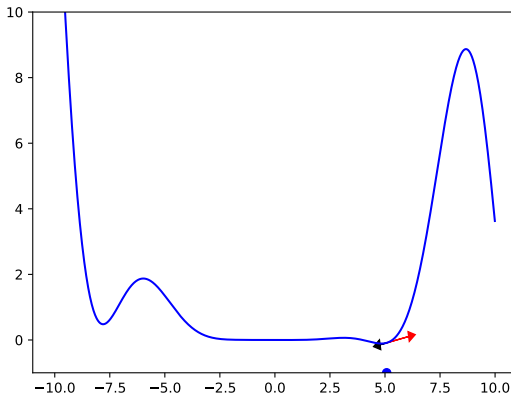
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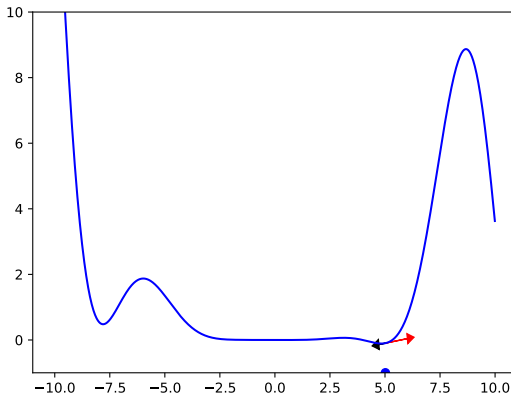
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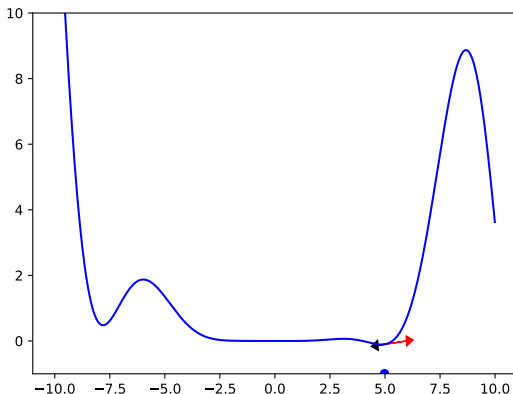
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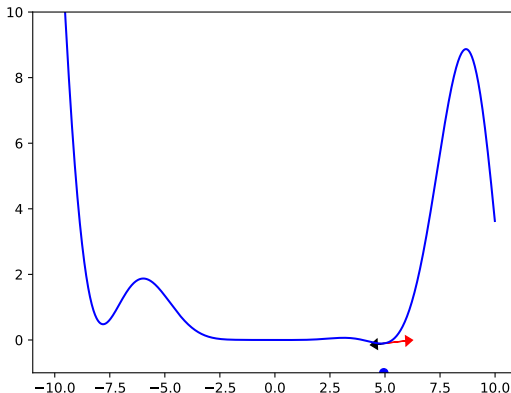
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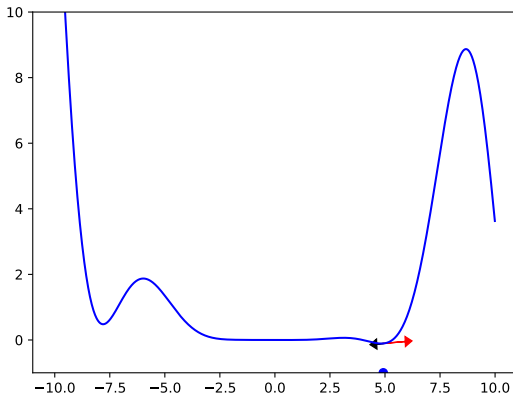
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Gradient Descent Learning

The gradient is the vector of partial derivatives:

$$\nabla E[\mathbf{w}] = \left(\frac{\partial E}{\partial w_0}, \frac{\partial E}{\partial w_1}, \dots, \frac{\partial E}{\partial w_n} \right)$$

The partial derivatives are (with a linear activation function):

$$\frac{\partial E}{\partial w_k} = \sum_{i=1}^M (\mathbf{y}_i - \mathbf{w} \cdot \mathbf{x}_i)(-x_{i,k}).$$

Gradient descent rule:

Initialize \mathbf{w} with random values
repeat
 $\mathbf{w} := \mathbf{w} - \alpha \nabla E(\mathbf{w})$
until $\nabla E(\mathbf{w}) \approx 0$

(α is again a small constant, the learning rate).

Properties of Gradient Descent for SSE and Linear Regression

- Gradient Descent can be applied to optimize any function (as long as the error function is differentiable) but it may converge to a local minima

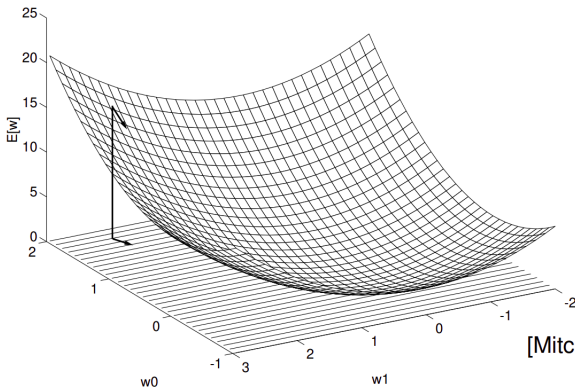
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Example for $N = 1$ (and a linear activation function):



[Mitchell, Fig.4.4]

↪ weights \mathbf{w} that minimize $E(\mathbf{w})$ can be found by gradient descent.

Computational Cost of Gradient Descent

$$\frac{\partial E}{\partial w_k} = \sum_{i=1}^M (y_i - \mathbf{w} \cdot \mathbf{x}_i)(-x_{i,k}).$$

Question

What is the computational cost of computing the gradient?

Computational Cost of Gradient Descent

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Question

What is the computational cost of computing the gradient?

We need to pass over our entire dataset. This may be expensive if we have a lot of data!

And we need to do that for each iteration of the algorithm!

Is there a less expensive way to compute the gradient?

Yes, Stochastic Gradient Descent: Look only at one example at a time (or a batch of examples)

Stochastic Gradient Descent

Variation of gradient descent: instead of following the gradient computed from the whole dataset:

Gradient Descent (like in previous slides)

$$\frac{\partial E}{\partial w_i} = \sum_{k=1}^M (y_k - \mathbf{w} \cdot \mathbf{x}_k)(-x_{k,i}),$$

iterate through the data instances one by one (or by batches), and in one iteration follow the gradient defined by a single data instance (\mathbf{x}_k, y_k) :

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Stochastic Gradient Descent

$$\frac{\partial E}{\partial w_i} = (y_k - \mathbf{w} \cdot \mathbf{x}_k)(-x_{k,i}),$$

→ This still tends to converge towards a local minima (or global minima if the error function is convex like in linear regression)

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The Issue with Linear Regression

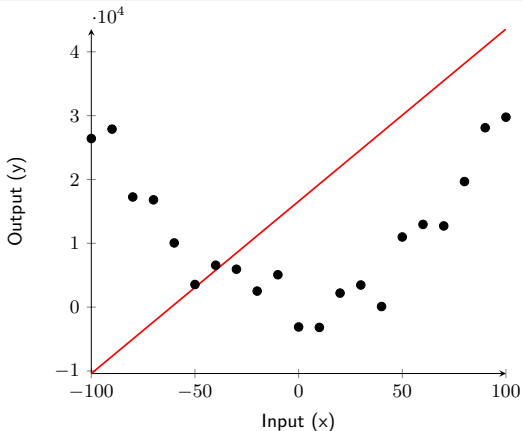
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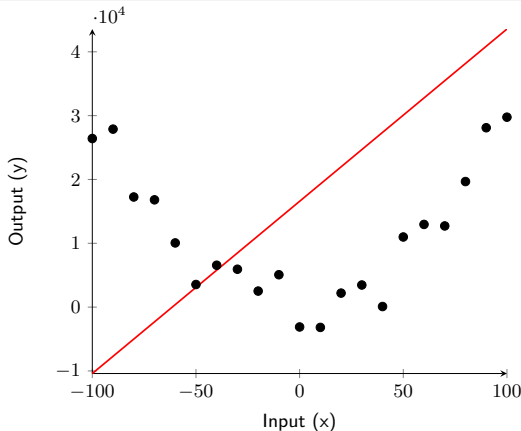
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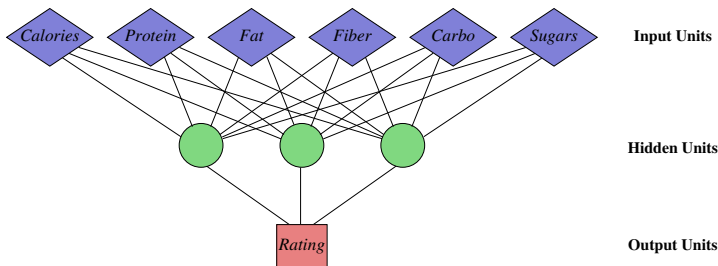
What is the issue with Linear Regression?



→ When the function is not linear, we cannot represent it!

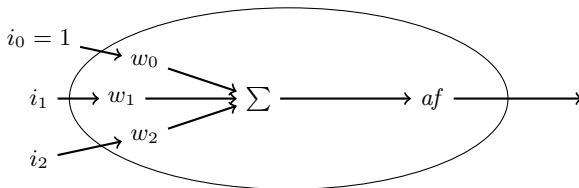
Neural Networks: Overview

Name	Calories	Protein	Fat	Fiber	Carbo	Sugars	Rating
All-Bran	70	4	1	9	7	5	59.42
Almond_Delight	110	2	2	1	14	8	34.38
Apple_Jacks	110	2	0	1	11	14	33.17
Basic_4	130	3	2	2	18	8	37.03
Bran_Chex	90	2	1	4	15	6	49.12
Bran_Flakes	90	3	0	5	13	5	53.31
Cap_n_Crunch	120	1	2	0	12	12	18.04
Cheerios	110	6	2	2	17	1	50.76
...



- Layered network of computational **units** (or *neurons*)
- Each unit has outputs of all units in preceding layer as inputs
- With each connection in the network there is an associated **weight**

Single Neuron



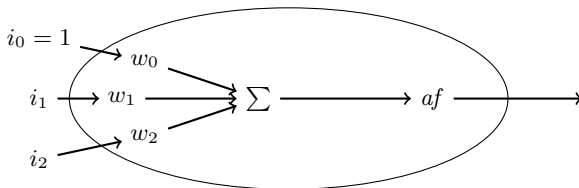
$$af\left(\sum_j \mathbf{i}_i \cdot \mathbf{w}_j\right)$$

Two step computation:

- Combine inputs as *weighted sum*
- Compute output by **activation function** of combined inputs

Remember our convention: the input i_0 is always the constant value 1

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So:

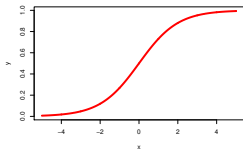
- 1 **Each neuron applies a linear function (like in linear Regression) and then the activation function**
- 2 And combine the result of multiple neurons, each with their own weights!

Activation Functions

The most common activation functions are:

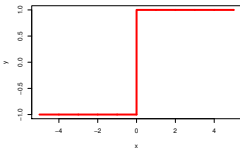
Sigmoid

$$af(x) = \sigma(x) = 1/(1+e^{-x})$$



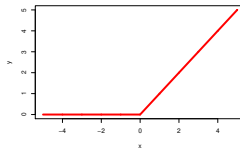
Sign

$$af(x) = \text{sign}(x)$$



Relu

$$af(x) = \max(0, x)$$

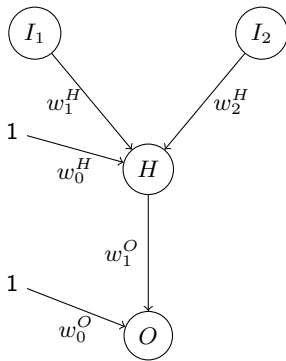


- If activation function is sigmoid, i.e. $out = \sigma(\sum_j i_j \cdot w_j)$, we also talk of *squashed linear function*.
- For the output neuron also the **identity function** is used: $af(x) = id(x) = x$

→ As we will see in the next section, it is important for activation functions to be differentiable almost everywhere

Propagation in Neural Networks

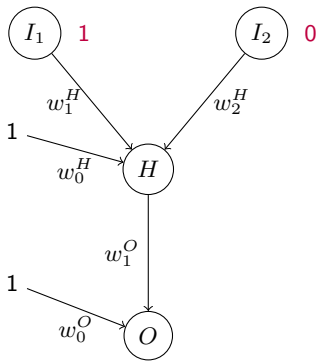
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- Compute the output for each neuron, layer by layer



Propagation in Neural Networks

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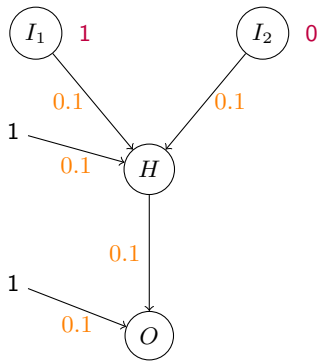
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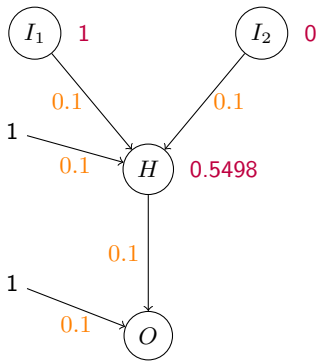
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$$o_H =$$

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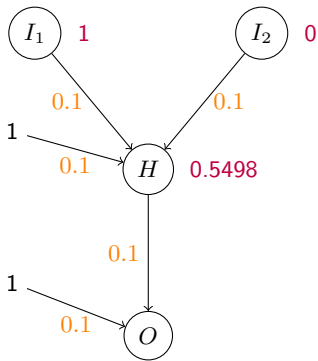
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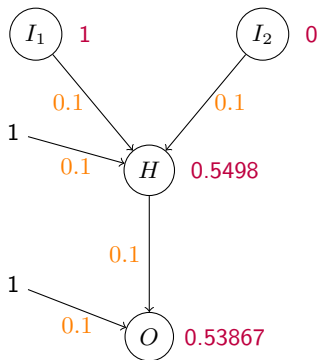
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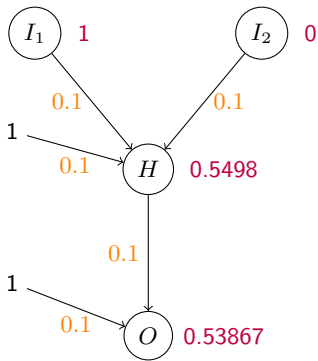
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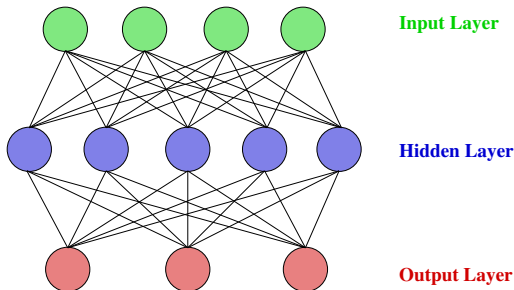
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→ So the NN with these weights represents a function where $f(1, 0) = 0.5498$

Neural Network Semantics



Given

- the network structure,
- the weights associated with links/nodes,
- the activation function (usually the same for all hidden/output nodes)

a neural network with n input and k output nodes defines k real-valued functions on continuous input attributes:

$$o_i(a_1, \dots, a_n) \in \mathbb{R} \quad (i = 1, \dots, k).$$

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The Task of Learning Neural Networks

Given: structure and activation functions. To be learned: weights.

Goal: given the training examples, find the weights that minimize the *sum of squared errors (SSE)*

The Task of Learning Neural Networks

- Given:** structure and activation functions. To be learned: weights.
- Goal:** given the training examples, find the weights that minimize the *sum of squared errors (SSE)*
- Note:** When NN have multiple output neurons we are learning multiple functions at the same time!

Input				Output			
X_1	X_2	...	X_N	Y_1	Y_2	...	Y_L
$x_{1,1}$	$x_{2,1}$...	$x_{N,1}$	$y_{1,1}$	$y_{2,1}$...	$y_{L,1}$
$x_{1,2}$	$x_{2,2}$...	$x_{N,2}$	$y_{1,2}$	$y_{2,2}$...	$y_{L,2}$
\vdots	\vdots	\vdots	\vdots	\vdots	\vdots	\vdots	\vdots
$x_{1,M}$	$x_{2,M}$...	$x_{N,M}$	$y_{1,M}$	$y_{2,M}$...	$y_{L,M}$

$$\sum_{i=1}^M \sum_{j=1}^L (y_{j,i} - o_{j,i})^2,$$

where $o_{j,i}$ is the value of the j th output neuron for the i th data instance.

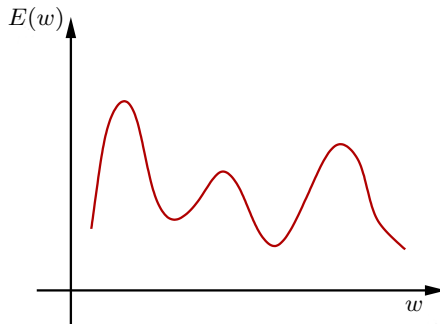
Gradient Descent for Multilayer NN

As for perceptron with SSE error:

- Error is smooth function of weights \mathbf{w}
- Can use gradient descent to optimize weights

but:

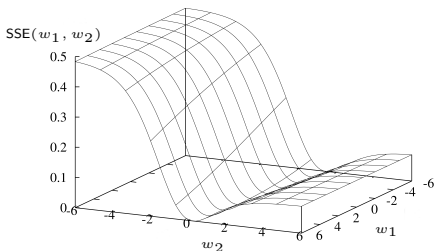
- Error no longer convex, can have multiple local minima:



- Partial derivatives more difficult to compute

Gradient Descent in Neural Networks

Basic principle: Same as in Gradient Descent for Linear Regression. SSE is a differentiable function of the weights (for differentiable activation functions such as the sigmoid function!). Use *gradient descent* to optimize SSE :



$$\nabla SSE(\mathbf{w}) = \left(\frac{\partial SSE}{\partial w_0}, \dots, \frac{\partial SSE}{\partial w_n} \right)$$

specifies the direction of steepest increase in SSE .

Hence, our new training rule becomes:

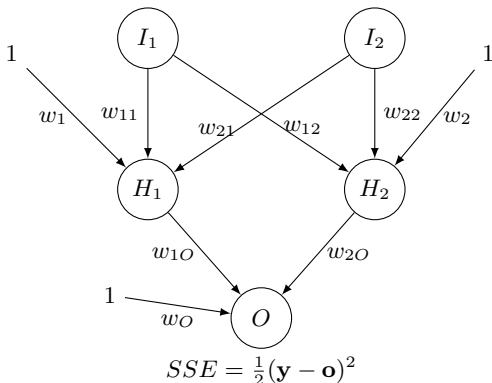
$$w_i := w_i + \Delta w_i,$$

where

$$\Delta w_i = -\alpha \frac{\partial SSE}{\partial w_i}$$

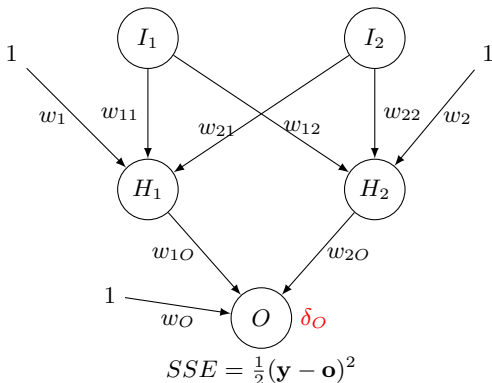
How to Update Weights in Neural Networks: Backpropagation

Issue: Training examples provide target values for only network outputs, so no target values are directly available for indicating the error of the hidden units' values.



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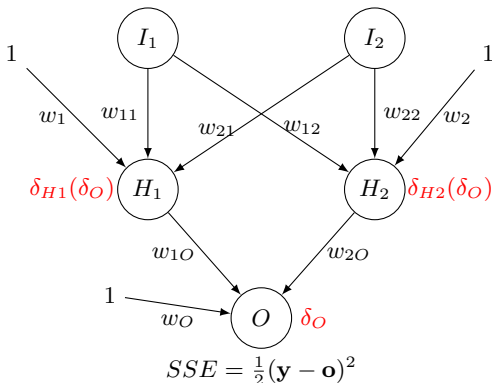
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Idea: Calculate an error term δ_h for each hidden unit by taking the weighted sum of the error terms, δ_k , for each output units it influences.

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Idea: Calculate an error term δ_h for each hidden unit by taking the weighted sum of the error terms, δ_k , for each output units it influences.

→ **Backpropagation:** The error terms are (back-)propagated from the output layer towards the input layer

Updating Rules with Sigmoid Activation Function

When using a sigmoid activation function we can derive the following updating rule to update w_{ab} the weight between neurons a and b :

$$w_{ab}^{\text{new}} := w_{ab}^{\text{current}} + \alpha \cdot \delta_b \cdot x_{ab},$$

learning rate

error term for neuron b

input to the neuron b via that link

where

$$\delta_b = \begin{cases} o_b(1 - o_b)(y - o_b) & \text{for output nodes,} \\ o_b(1 - o_b) \sum_c w_{bc} \delta_c & \text{for hidden nodes.} \end{cases}$$

Question!

Where this comes from?

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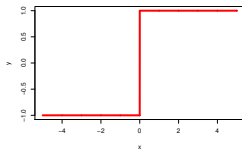
Where this comes from?

→ Error term is just the derivative of the error function. The sigmoid function is a popular activation function because its derivative is really simple:

$$\frac{d}{dx} \sigma(x) = \sigma(x)(1 - \sigma(x))$$

Updating Rules with Sign Activation Function

The sign activation function has 0 as derivative, so it is not suitable for gradient descent.



If this is used only in the output neuron, we can learn ignoring the sign function, applying the intuitive rule in slide 9.

$$w_{ab}^{\text{new}} := w_{ab}^{\text{current}} + \alpha \cdot (y - o_b) \cdot x_{ab},$$

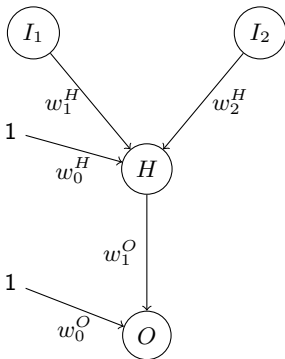
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Backpropagation: Example

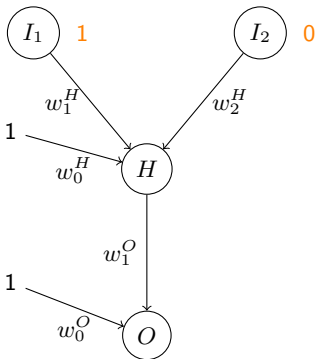
- Propagate value forward (as in slide 20)
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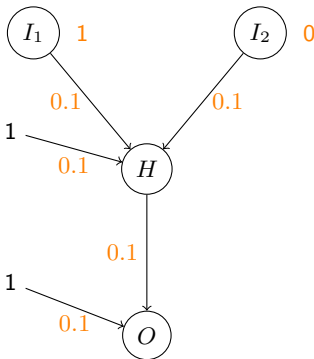
Example with all weights set to 0.1, activation function σ , and an input of $I_1 = 1$ and $I_2 = 0$. Target output $y = 1$:



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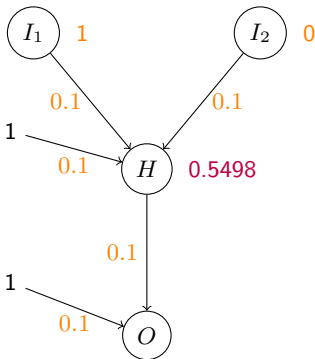
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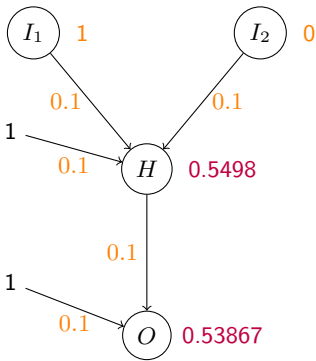
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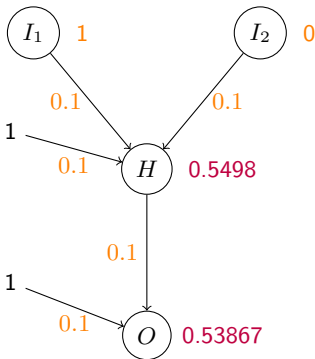
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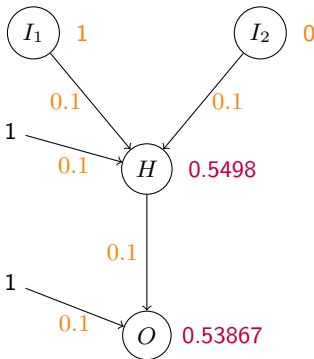
The SSE error value is:

$$SSE =$$

Backpropagation: Example

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Example with all weights set to 0.1, activation function σ , and an input of $I_1 = 1$ and $I_2 = 0$. Target output $y = 1$:



$$SSE = 0.21283$$

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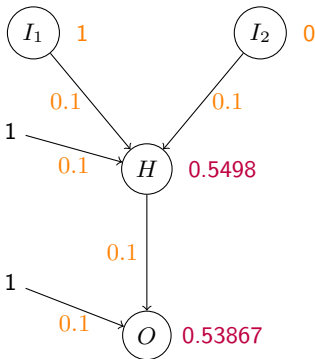
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$$SSE = (1 - 0.53867)^2 = 0.21283$$

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The *SSE* error value is:

$$SSE = (1 - 0.53867)^2 = 0.21283$$

The error term for node O is:

$$\delta_O =$$

Recall:

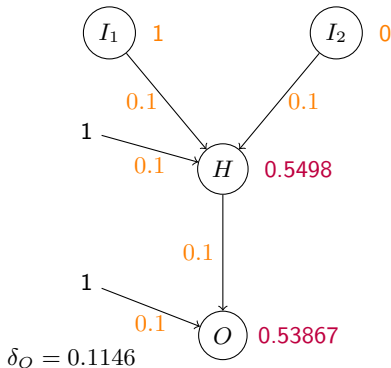
$$\delta_O = o_O(1 - o_O)(y_O - o_O)$$

$$SSE = 0.21283$$

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- Compute error terms, propagating them backwards
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Example with all weights set to 0.1, activation function σ , and an input of $I_1 = 1$ and $I_2 = 0$. Target output $y = 1$:



The *SSE* error value is:

$$SSE = (1 - 0.53867)^2 = 0.21283$$

The error term for node O is:

$$\delta_O = 0.53867 \cdot (1 - 0.53867) \cdot (1 - 0.53867) = 0.1146$$

Recall:

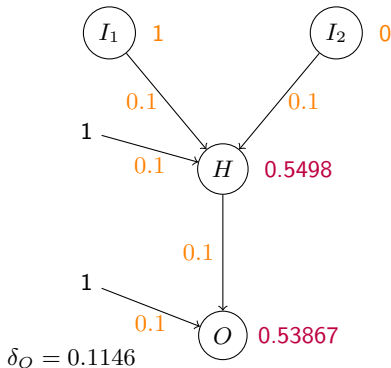
$$\delta_O = o_O(1 - o_O)(y_O - o_O)$$

$$SSE = 0.21283$$

Backpropagation: Example

- Propagate value forward (as in slide 20)
- Compute error terms, propagating them backwards
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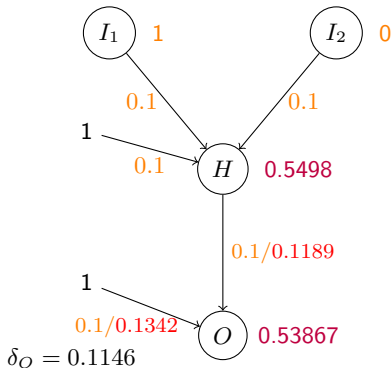
$$w_{HO} =$$

Recall: $w_{ab}^{\text{new}} := w_{ab}^{\text{current}} + [\alpha \cdot \delta_b \cdot x_{ab}]$

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- Propagate value forward (as in slide 20)
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The updated weights are:

$$w_{O} = 0.1 + [0.3 \cdot 0.1146 \cdot 1] = 0.1342,$$

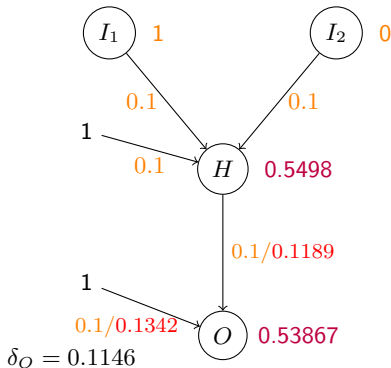
$$w_{HO} = 0.1 + [0.3 \cdot 0.1146 \cdot 0.5498] = 0.1189$$

$$\text{Recall: } w_{ab}^{\text{new}} := w_{ab}^{\text{current}} + [\alpha \cdot \delta_b \cdot x_{ab}]$$

Backpropagation: Example

- Propagate value forward (as in slide 20)
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Example with all weights set to 0.1, activation function σ , and an input of $I_1 = 1$ and $I_2 = 0$. Target output $y = 1$:



The error term for node H is:

$$\delta_H =$$

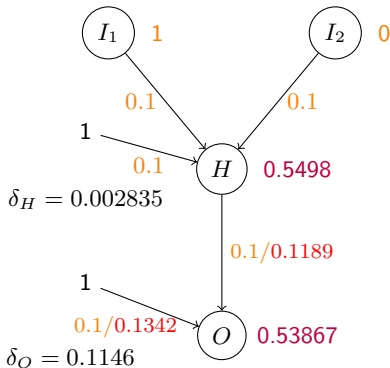
Recall:

$$\delta_H = o_H(1 - o_H) \sum_k w_{Hk} \delta_k.$$

Backpropagation: Example

- Propagate value forward (as in slide 20)
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Example with all weights set to 0.1, activation function σ , and an input of $I_1 = 1$ and $I_2 = 0$. Target output $y = 1$:



The error term for node H is:

$$\delta_H = 0.5498 \cdot (1 - 0.5498) \cdot 0.1 \cdot 0.1146 = 0.002836$$

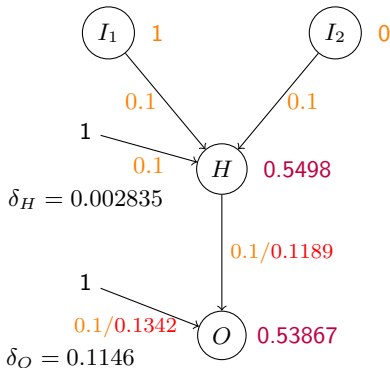
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$$w_{2H} =$$

$$w_H =$$

Recall:

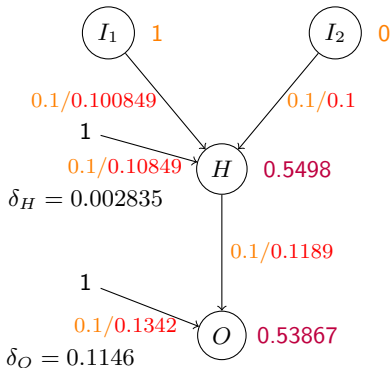
$$w_{ab}^{\text{new}} := w_{ab}^{\text{current}} + [\alpha \cdot \delta_b \cdot x_{ab}].$$

$$SSE = 0.21283$$

Backpropagation: Example

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The updated weights are:

$$w_{1H} = 0.1 + [0.3 \cdot 0.00283 \cdot 1] = 0.100849,$$

$$w_{2H} = 0.1 + [0.3 \cdot 0.00283 \cdot 0] = 0.1,$$

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- 6 Expressive power
- 7 Conclusions

Discrete Attributes

So far, all attributes were numeric. What if we have discrete attributes?

Example: Manufacturer

<i>Calories</i>	<i>Protein</i>	<i>Sugars</i>	<i>Vitamins</i>	<i>Manufacturer</i>	<i>Rating</i>
70	105	8	135	Kellogs	59.3
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...

They could be an input or a target attribute

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Neural networks can also handle discrete attributes!

Next, we see two different ways of encoding discrete attributes:

- ① Numerical Encoding
- ② Indicator Variables

Numerical Encoding of Discrete Attributes

Translate values into numbers, e.g.:

- $True, False \mapsto 1, 0$
- $Low, Medium, High \mapsto 0, 1, 2$

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- *Kellogs, Nabisco, Bells* $\mapsto 0, 1, 2$
- *Red, Green, Blue, Pink, ...* $\mapsto 0, 1, 2, 3, ...$

Not a great way in these cases because *blue* is not “two times *green*”

→ When a numerical encoding is not sensible, indicator variables are preferred

Indicator Variables

Replace discrete attributes with a 0-1-valued **indicator variables** for each possible value:

- For each value x_i of X with domain $\{x_1, \dots, x_k\}$ introduce a binary feature $X_is_x_i$ with values 0,1.
- Encode input $X = x_i$ by inputs

$$X_is_x_0 = 0, \dots, X_is_x_{i-1} = 0, X_is_x_i = 1, X_is_x_{i+1} = 0, \dots, X_is_x_k = 0$$

Example:

<i>Calories</i>	<i>Protein</i>	<i>Sugars</i>	<i>Vitamins</i>	<i>M_Kellogs</i>	<i>M_Nabisco</i>	<i>M_XXX</i>	<i>Rating</i>
70	105	8	135	1	0	...	59.3
110	80	23	99	0	1	...	43.6
...

Neural Networks for Classification

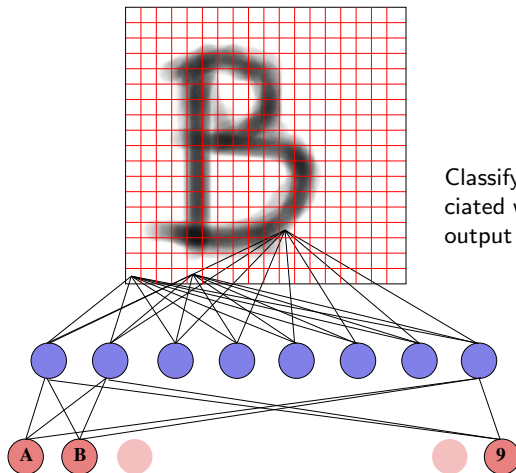
We can use indicator variables and learning multiple functions: one output node for each class label!

Example Task: hand-written character recognition. Predictor attributes: (continuous) grey-scale values for 18×18 grid cells. Class label: one of A, ..., Z, 0, ..., 9.

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Classify instance by class label associated with output node with highest output value.

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Expressive Power in Classification

Question

What are Neural Networks capable of?

Expressive Power in Classification

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To address this question, we consider the following simplified setting:

- Assume all inputs are Boolean (-1 or 1)
- Assume we have a single output (-1 or 1)

→ **This corresponds to representing arbitrary logical formulas!**

Expressive Power in Classification

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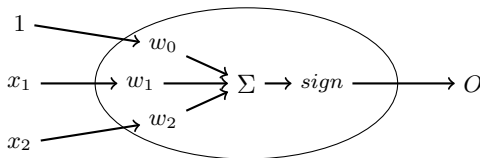
→ **This corresponds to representing arbitrary logical formulas!**

Questions

- 1 Are Neural Networks capable of representing any logical formula?
- 2 Do we need more than one neuron to do that?

The perceptron

The perceptron is an algorithm for supervised learning of binary classifiers.

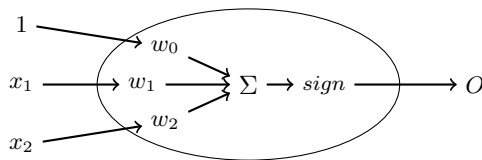


- No hidden layer
- One output neuron o
- $sign$ activation function

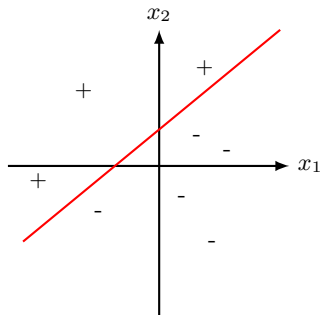
Function computed:

$$O(x_1, \dots, x_n) = \begin{cases} 1 & \text{if } w_0 + w_1x_1 + \dots w_nx_n > 0 \\ -1 & \text{otherwise} \end{cases}$$

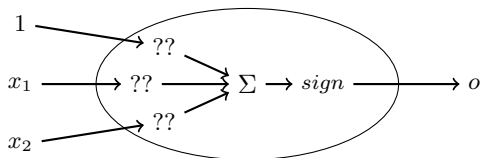
The perceptron for Classification tasks



The decision surface of a two-input perceptron $a(x_1, x_2) = \text{sign}(x_1 \cdot w_1 + x_2 \cdot w_2 + w_0)$ is given by a straight line, separating positive and negative examples.



Expressive power: Representing the conjunction formula

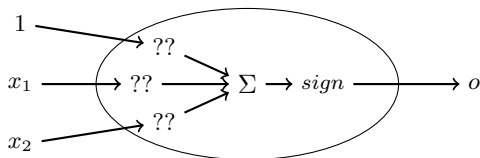


		x_1	
		-1	1
x_2	-1	-1	-1
	1	-1	1
		$x_1 \wedge x_2$	

Question

Can the perceptron represent the conjunction Boolean function $x_1 \wedge x_2$?

Expressive power: Representing the conjunction formula

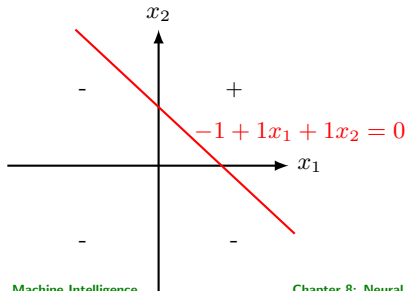


		x_1	
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x_2	-1	-1	-1
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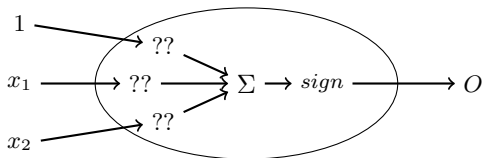
Question

Can the perceptron represent the conjunction Boolean function $x_1 \wedge x_2$?

Yes, we can separate positive and negative examples (e.g., using w -1, 1, and 1):



Expressive power: Representing the disjunction formula

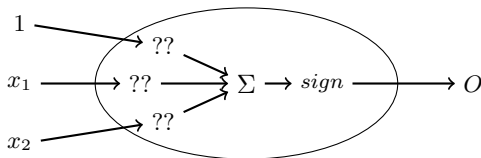


		x_1	
		-1	1
x_2	-1	-1	1
	1	1	1
		$x_1 \vee x_2$	

Question

Can the perceptron represent the disjunction Boolean function $x_1 \vee x_2$?

Expressive power: Representing the disjunction formula

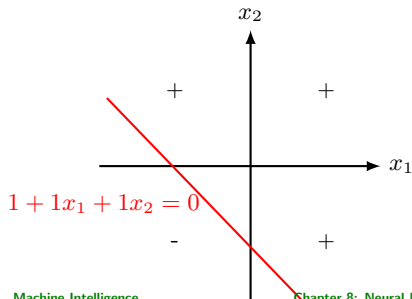


		x_1	
		-1	1
x_2	-1	-1	1
	1	1	1
		$x_1 \vee x_2$	

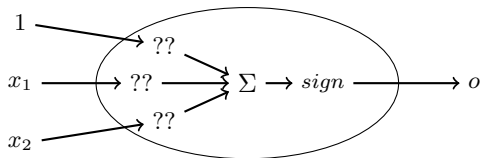
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Expressive power: The XOR case

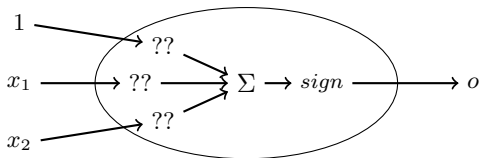


		x_1	
		-1	1
x_2	-1	-1	1
	1	1	-1
		x_1 xor x_2	

Question

Can the perceptron represent the XOR Boolean function $x_1 \oplus x_2$?

Expressive power: The XOR case

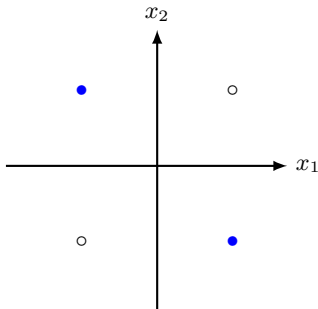


		x_1	
		-1	1
x_2	-1	-1	1
	1	1	-1
		$x_1 \text{ xor } x_2$	

Question

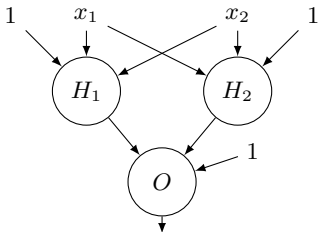
Can the perceptron represent the XOR Boolean function $x_1 \oplus x_2$?

No, only linearly separable functions can be computed by a single perceptron.



Representing XOR with Neural Networks

Can multiple neurons help?

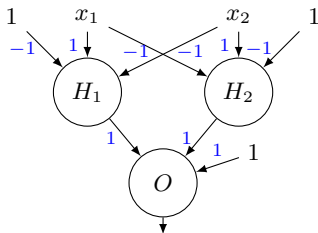


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$X_1 \text{ xor } X_2$

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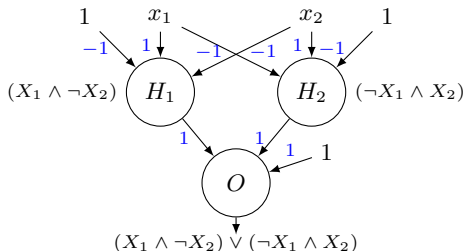
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$X_1 \text{ xor } X_2$

Yes, and we can represent **any formula** by combining “and”, “or”, and “not” neurons!

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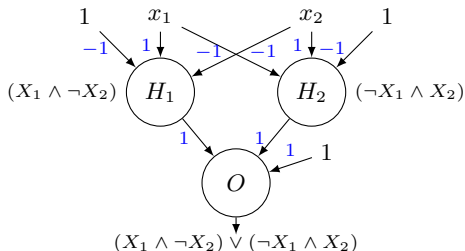
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Yes, and we can represent **any formula** by combining “and”, “or”, and “not” neurons! Even more generally the multilayer perceptron is a universal approximator.

Universal Approximation Theorem: any continuous function $f : [0, 1]^n \mapsto [0, 1]$ can be approximated arbitrarily well by a neural network with at least 1 hidden layer with a finite number of weights.

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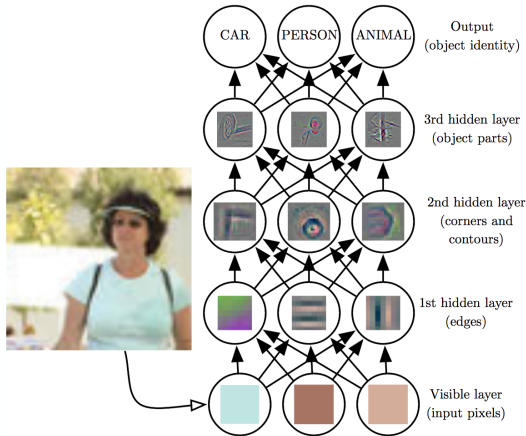
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So, one hidden layer is sufficient, though often more hidden layers can be more efficient

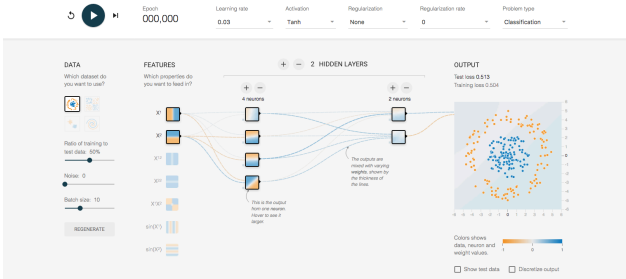
Depth: repeated composition



- Neurons in hidden layers represent more complex features
- Neurons in hidden layers are shared among multiple output functions:
→ Something this eases learning: features that help to predict an output, also help for another

Playground

Tinker With a **Neural Network** Right Here in Your Browser.
Don't Worry, You Can't Break It. We Promise.



playground.tensorflow.org

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Summary

- **Neural Networks** can represent arbitrary functions by repeatedly combining individual networks.
- **Multilayer perceptron** has an input layer, a number of hidden layer and an output layer.
- We can find the function that best approximates our examples (reduces the SSE error) by using **gradient descent**.
- **Gradient descent** adjusts the parameters/weights iteratively by going in the direction that reduces the error.
- **Backpropagation** can be used to know how to adjust the weight in hidden neurons, by backpropagating the error they will cause on subsequent neurons.

Reading

- *Chapter 7: Supervised Machine Learning* from the book "Artificial Intelligence: Foundations of Computational Agents (2nd edition)
In particular:
 - *Chapter 4.9.2 Local Search for Optimization* (Gradient Descent)
 - *Chapter 7.3.2 Linear Regression and Classification*
 - *Chapter 7.5: Neural Networks and Deep Learning*
- Extra Reading: To go further, you can read the Lecture Notes of the [Stanford Course in Machine Learning](#), Chapter 7.
- Also, it is very recommendable the video series by 3Blue1Brown: https://www.youtube.com/playlist?list=PLZHQ0b0WTQDNU6R1_67000Dx_ZCJB-3pi