# MPP-E1180 Lecture 2: Introduction to the R Programming Language

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### Objectives for the week

- Reminder: Pair Assignment 1
- Basics of object oriented programming in R
- Simple R data structures
- Simple descriptive statistics and plotting with Base R

### Pair Assignment 1

- ▶ **Due:** Midnight 26 September.
- Learning objectives: develop your understanding of
  - file structures,
  - version control,
  - basic R data structures and descriptive statistics.

### Pair Assignment 1

### Each pair will create a new public GitHub repository

- Must be fully documented, including with a descriptive README.md file. Your code must be human readable and clearly commented.
- Include R source code files that:
  - Access at least two core R data sets
  - Illustrate the datas' distributions using a variety of relevant descriptive statistics
  - Two files must be dynamically linked
- Another pair makes a pull request. And this is discussed/merged.

### What is R?

Open source programming language, with a particular focus on statistical programming.

**History:** Originally 1993 implementation of the S programming language (Bell Labs), by **Ross** Ihaka and **Robert** Gentleman (hence  $\mathbf{R}$ ) at University of Auckland.

Currently the R Foundation for Statistical Computing is based in Vienna.

## Growing popularity

R can be easily expanded by  ${\bf user}$  created packages hosted on GitHub and/or CRAN.

### How to Cite R

##

##

##

##

#### citation()

## To cite R in publications use:

 $year = \{2014\},\$ 

```
##
     statistical computing. R Foundation for Statistical Co
     Vienna, Austria. URL http://www.R-project.org/.
##
##
  A BibTeX entry for LaTeX users is
##
     @Manual{.
##
       title = {R: A Language and Environment for Statistic
##
       author = {{R Core Team}},
##
##
       organization = {R Foundation for Statistical Comput:
       address = {Vienna, Austria},
##
```

R Core Team (2014). R: A language and environment for

# Fundamentals of the R language

R is **object-oriented**.

**Objects are R's nouns**. They include (but are more):

- a character string (e.g. word)
- a number
- a vector of numbers or character strings
- a matrix
- ▶ a data frame
- a list

### **Assignment**

You use the **assignment operator** (<-) to assign character strings, numbers, vectors, etc. to object names

```
## Assign the number 10 to an object called number
number <- 10
number</pre>
```

```
## [1] 10
```

```
# Assign Hello world to an object called words
words <- "Hello World"</pre>
```

```
## [1] "Hello World"
```

### Assignment

You can also use =, but it has a slightly different meaning.

See StackOverflow discussion.

# Special values in R

- ▶ NA: not available, missing
  - ▶ Find with is.na
- NULL: does not exist, is undefined
  - ▶ Find with is.null
- ▶ TRUE, T: logical true. "logical" is also an object class
  - ▶ Find with isTRUE
- ► FALSE, F: logical false
  - ► Find with !isTRUE

Operator	Meaning		
<	less than		
>	greater than		
==	equal to		
<=	less than or equal to		
>=	greater than or equal to		
!=	not equal to		
a   b	a or b		
a & b	a and b		

## Naming objects

- Object names cannot have spaces
  - Use CamelCase, name\_underscore, or name.period
- Avoid creating an object with the same name as a function (e.g. c and t) or special value (NA, NULL, TRUE, FALSE).
- Use descriptive object names!
- Each object name must be **unique** in a workspace.
  - Assigning something to an object name that is already in use will overwrite the object's previous contents.

# Finding objects

```
# Find objects in your workspace
ls()
```

```
## [1] "number" "words"
```

### Classes

Objects have distinct classes.

```
# Find the class of number class(number)
```

```
## [1] "numeric"
```

### Style Guides

As with natural language writing, it is a good idea to stick to one style guide with your R code:

- Google's R Style Guide
- ► Hadely Wickham's R Style Guide

### Vectors

A vector is an **ordered collection** of numbers, characters, etc. of the **same type**.

Vectors can be created with the c (combine) function.

```
# Create numeric vector
numeric_vector <- c(1, 2, 3)
# Create character vector
character_vector <- c('Albania', 'Botswana', 'Cambodia')</pre>
```

#### Factor class vector

Categorical variables are called **factors** in R.

```
# Create numeric vector
fruits \leftarrow c(1, 1, 2)
# Create character vector for factor labels
fruit_names <- c('apples', 'mangos')</pre>
# Convert to labelled factor
fruits factor <- factor(fruits, labels = fruit names)</pre>
summary(fruits_factor)
```

```
## apples mangos
## 2 1
```

### **Matrices**

Matrices are collections of vectors with the same length

```
# Combine numeric_vector and character_vector into a matrix
combined <- cbind(numeric_vector, character_vector)
combined</pre>
```

```
## numeric_vector character_vector
## [1,] "1" "Albania"
## [2,] "2" "Botswana"
## [3,] "3" "Cambodia"
```

Note: In addition to cbind you can rbind new rows onto a matrix.

### Data frames

Data frames are collections of vectors with the same length.

Each column (vector) can be of a **different class**.

#### Lists

##

[1]

A list is a vector containing other objects.

They the objects can have different lengths and classes.

```
## $countries
## [1] "Albania" "Botswana" "Cambodia"
##
## $not_there
## [1] NA NA
##
## $more numbers
```

#### **Functions**

Functions do things to objects. Functions are like R's verbs.

When using them to do things to objects, they are always followed by parentheses (). The parentheses contain the **arguments**. Arguments are separated by commas.

```
# Summarise combined_df
summary(combined_df, digits = 2)
```

```
##
   numeric vector character vector
##
   Min. :1.0
                 Length:3
##
   1st Qu.:1.5
                 Class:character
   Median :2.0
##
                 Mode :character
##
   Mean :2.0
##
   3rd Qu.:2.5
##
   Max. :3.0
```

### Functions help

To find out what arguments a function can take use ?.

?summary

The help page will also show the function's **default argument** values.

# Component selection (\$)

The \$ is known as the component selector. It selects a component of an object.

```
combined_df$character_vector
```

```
## [1] "Albania" "Botswana" "Cambodia"
```

# Subscripts []

You can use subscripts [] to also select components.

For data frames they have a [row, column] pattern.

```
# Select the second row and first column of combined_df
combined_df[2, 1]
## [1] 2
```

```
# Select the first two rows
combined_df[c(1, 2), ]
```

# Subscripts []

```
# Select the character_vector column
combined_df[, 'character_vector']
```

```
## [1] "Albania" "Botswana" "Cambodia"
```

### **Packages**

You can greatly expand the number of functions available to you by installing and loading user-created packages.

```
# Install dplyr package
install.packages('dplyr')

# Load dplyr package
library(dplyr)
```

You can also call a function directly from a specific package with the double colon operator (::).

```
Grouped <- dplyr::group_by(combined_df, character_vector)</pre>
```

### R's build-in data sets

List internal data sets:
data()
Load <b>swiss</b> data set:
data(swiss)
Find data description:
?swiss

### R's build-in data sets

Find variable names:

## Franches-Mnt

```
names(swiss)
```

```
## [1] "Fertility" "Agriculture" "Examination"
## [4] "Education" "Catholic" "Infant.Mortal
```

See the first three rows and four columns

```
head(swiss[1:3, 1:4])
```

92.5

##	Fertility	Agriculture	Examination	Education
## Courtelary	80.2	17.0	15	12
## Delemont	83 1	45 1	6	

39.7

5

# What all the cool kids are doing: piping

**Pipe**: pass a value forward to a function call.

### Why?

- Faster compilation.
- Enhanced code readability.

In R use %>% from the magrittr package.

%>% passes a value to the **first argument** of the next function call.

### Simple piping example

Not piped:

```
values <- rnorm(1000, mean = 10)
value_mean <- mean(values)
round(value_mean, digits = 2)</pre>
```

## [1] 10

Piped:

```
library(magrittr)
rnorm(1000, mean = 10) %>% mean() %>% round(digits = 2)
```

```
## [1] 10.04
```

### Descriptive statistics: review

Descriptive Statistics: describe samples

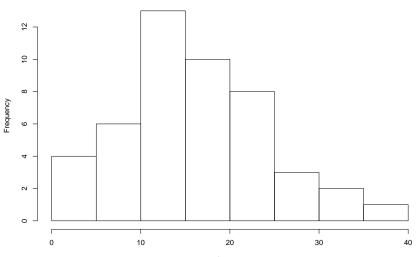
Stats 101: describe samples **distributions** with appropriate measure of

- central tendancy
- variability

# Histograms

### hist(swiss\$Examination)

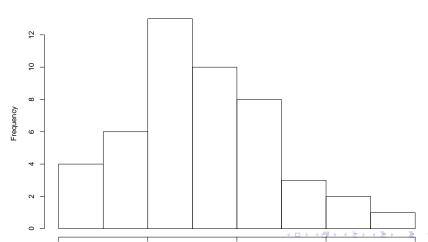
#### Histogram of swiss\$Examination



# Histograms: styling

```
hist(swiss$Examination,
   main = 'Swiss Canton Draftee Examination Scores (1888)
   xlab = '% receiving highest mark on army exam')
```

#### Swiss Canton Draftee Examination Scores (1888)



### Digression: Creating functions

You can create a function to find the sample mean  $(\bar{x} = \frac{\sum x}{n})$  of a vector.

```
fun_mean <- function(x){
    sum(x) / length(x)
}
## Find the mean
fun_mean(x = swiss$Examination)</pre>
```

```
## [1] 16.49
```

### Finding means

```
(or use the mean function in base R)
mean(swiss$Examination)
## [1] 16.49
If you have missing values (NA):
mean(swiss$Examination, na.rm = TRUE)
```

## Digression: Loops

You can 'loop' through the data set to find the mean for each column

```
for (i in 1:length(names(swiss))) {
    swiss[, i] %>%
    mean() %>%
    round(digits = 1) %>%
    paste(names(swiss)[i], ., '\n') %>%
    cat()
}
```

```
## Fertility 70.1
## Agriculture 50.7
## Examination 16.5
## Education 11
## Catholic 41.1
## Infant.Mortality 19.9
```

## Other functions for central tendency

#### Median

```
median(swiss$Examination)
```

## [1] 16

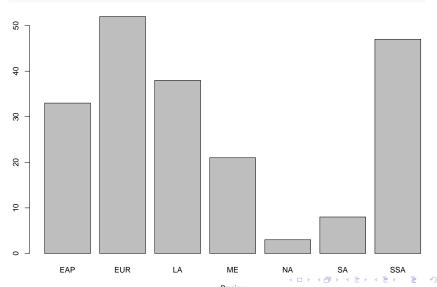
#### Mode

mode is not an R function to find the statistical mode.

Instead use summary for factor nominal variables or make a bar chart.

## Simple bar chart for nominal

```
devtools::source_url('http://bit.ly/OTWEGS')
plot(MortalityGDP$region, xlab = 'Region')
```



### Variation

### Range:

```
range(swiss$Examination)
```

```
## [1] 3 37
```

#### Quartiles:

#### summary(swiss\$Examination)

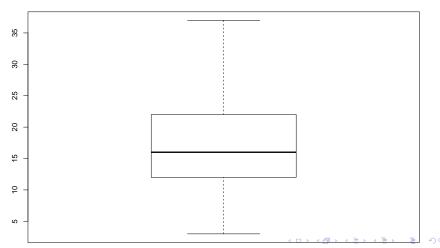
```
## Min. 1st Qu. Median Mean 3rd Qu. Max.
## 3.0 12.0 16.0 16.5 22.0 37.0
```

## Variation

#### **Boxplots:**

boxplot(swiss\$Examination, main = '% of Draftees with High

#### % of Draftees with Highest Mark



## Variation

Interquartile Range ( $IQR = Q_3 - Q_1$ ):

IQR(swiss\$Examination)

## [1] 10

## Variation: standard deviation

Sum of squared deviations:

Sum of Squares = 
$$\sum (x - \bar{x})^2$$

Degrees of freedom (number of values that are free to vary):

$$df = n - 1$$

Variance  $(s^2)$ :

$$s^2 = \frac{\text{Sum of Squares}}{\text{Degrees of Freedom}} = \frac{\sum (x - \bar{x})^2}{n - 1}$$

**Standard deviation (s)** (in terms of the mean):

$$s = \sqrt{s^2}$$

### Variation: Standard Error

The **standard error** of the mean:

If we think of the variation as around a central tendancy as a measure of **unreliability** then we want the measure to **decrease as the sample size goes up**.

$$\mathrm{SE}_{\bar{x}} = \frac{s}{\sqrt{n}}$$

## Variation: Variance and Standard Deviation

#### Variance:

```
var(swiss$Examination)
```

```
## [1] 63.65
```

#### **Standard Deviation:**

```
sd(swiss$Examination)
```

```
## [1] 7.978
```

## Variation: Standard Error

#### Standard Error:

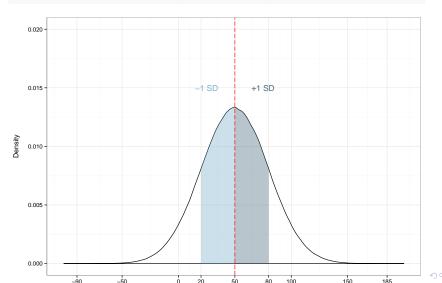
```
sd_error <- function(x) {
    sd(x) / sqrt(length(x))
}
sd_error(swiss$Examination)</pre>
```

```
## [1] 1.164
```

## Playing with distributions

Simulated normally distributed data with SD of 30 and mean 50

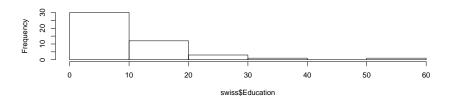
Normal30 <- rnorm(1e+6, mean = 50, sd = 30)



#### Transform skewed data

Highly skewed data can be transformed to have a normal distribution Helps correct two violations of key assumptions: (a) non-linearity and (b) heteroskedasticity.

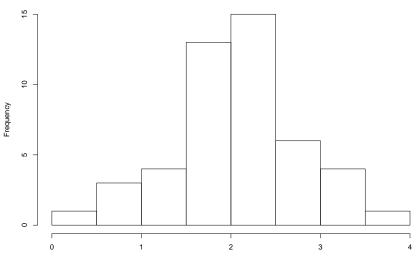
hist(swiss\$Education, main = '')



## Natural log transformed skewed data

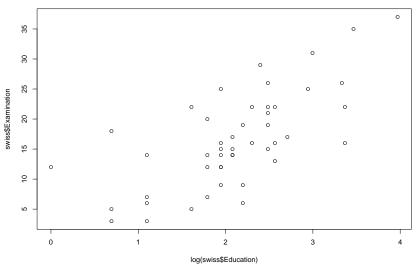
hist(log(swiss\$Education))





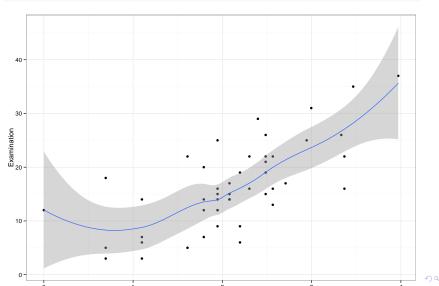
## Joint distributions

### plot(log(swiss\$Education), swiss\$Examination)



### Summarise with loess

```
ggplot2::ggplot(swiss, aes(log(Education), Examination)) +
   geom_point() + geom_smooth() + theme_bw()
```



# Programming Hint (1)

### Always close!

In R this means closing:

- **)**
- **[**]
- **▶** {}
- **▶** 1
- **▶** II I

# Programming Hint (2)

Make your code as simple as possible.

- ► Easier to read.
- Easier to write (ultimately).
- Easier to find mistakes.
- Often computationally more efficient.

One way to do this is to **define things once**.

# Programming Hint (2)

```
Bad
```

```
mean(rnorm(1000))

## [1] 0.05052

sd(rnorm(1000))

## [1] 1.004
```

# Programming Hint (2)

#### Good

```
rand_sample <- rnorm(1000)</pre>
mean(rand_sample)
## [1] 0.0322
sd(rand_sample)
## [1] 0.954
```

## Seminar: Start using R!

- Access R data sets
- Explore the data and find ways to numerically/graphically describe it
- ► Find and use R functions that were **not covered** in the lecture for exploring and transforming your data.
- Create your own function (what it does is open to you).