

Server.ServerConnexion.Client Infos

- + ClientInfos()
- + addRequest()
- + pollRequest()
- + isRequestEmpty()
- + getId()
- + getUserName()
- + setUsername()
- + getRoom()
- + getTeamId()
- + setTeamId()
- + getIsReady()
- + setIsReady()
- + setRoomId()
- + getCards()
- + getCard()
- + addCard()
- + dropCard()
- + resetStatus()