Server.Game.GameInfos
+ GameInfos()
+ compareCards()
+ updateScore()
+ isTrump()
+ getTrump()
+ getColorPlayed()
+ setColorPlayed()
+ getScoreTPair()
+ setScoreTPair()
+ getScoreTImpair()
+ setScoreTImpair()
+ getCardsValues()
+ getTurn()
+ setTurn()
+ getNbCalls()
+ setNbCalls()
+ getCall()
+ setCall()
+ getPartyPointsPair()
+ getPartyPointsImpair()