

## Solution Problem Set V: Delete Relaxation

1.

- If computed with respect to each food it's roughly a Minimum Spanning Tree (technically a Steiner Tree, since paths can branch in non-food location, i.e. the Steiner Points)
- Shortest path to eat the hardest m food points
- Equivalent, look at slides
- $h_{max} \ll h^+ \ll h^*$ ,  $h_{max} \ll h^+ \ll h_{add}$ .  $\ll$  stands for dominance.  $h^*$  dominates admissible heuristics, that's why it doesn't dominate  $h_{add}$ .

2.

- Compute  $h^{add}(s_0)$  for this blocks-world problem.  $h^{add}(s_0) = 5$ . For computation, see below.
- Compute  $h^{max}(s_0)$  for this blocks-world problem.  $h^{max}(s_0) = 2$ . For computation, see below.

I omit irrelevant  $on(x,y)$

Initial/Goal	$cl(A)$	$cl(B)$	$cl(C)$	$onTable(A)$	$onTable(B)$	$onTable(C)$	$on(A,C)$	$on(A,B)$	$on(B,C)$	$h(A)$	$h(B)$	$h(C)$	$AtomFree$
0	0	0	$\infty$	$\infty$	0	0	0	$\infty$	$\infty$	$\infty$	$\infty$	$\infty$	0
1	0	0	1	$\infty$	0	0	0	$\infty$	$\infty$	1	1	$\infty$	0
2	0	0	1	2	0	0	0	2	2	1	1	2	0

The table for  $h_{add}$  changes only the value for  $on(B,C)$  to 3, hence  $h$  value of the Goal is 5.