DeepTrack - Example 1a - Tracking single particle

January 24, 2019

1 Example 1a: Tracking of a simulated single particle with DeepTrack 1.0

Example code to use DeepTrack to track a simulated single particle. See also Figure 1.

DeepTrack 1.0 Digital Video Microscopy enhanced with Deep Learning version 1.0 - 30 November 2018 l' Saga Helgadottir, Aykut Argun & Giovanni Volpe Soft Matter Lab

1.1 1. INITIALIZATION

In [2]: import deeptrack

1.2 2. DEFINE AND CHECK IMAGE GENERATION ROUTINE

Here, we simulate images of a variety of single particles. The particle position is chosen randomly from a normal distribution with mean of 0 and standard deviation of 1 pixel. The particle has a radius between 1.5 and 3 pixels, and a point-spread function obtained from Bessel function of the first kind of first or second order with positive or negative intensity. The image background, SNR and gradient intensity are randomly selected from a wide range of values. This results in particle images corresponding to dark or bright spots or rings of different intensities on a bright or dark background with varying SNR and gradient intensity. This image generator was used to train the pretraiend network saved in the file "DeepTrack - Example 1a - Pretrained network.h5".

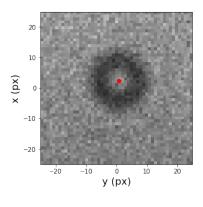
Set the gradient intensity to zero to test the performance of the pretrained network as a function of SNR, as in Figure 1b.

Set the the SNR to 50 to test the network as a function of gradient intensity, as in Figure 1c.

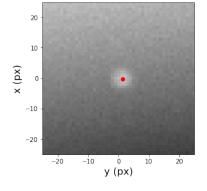
Comments: 1. The image_parameters_function is a lambda function that determines the kind of particle images for which the deep learning network will be trained. Tuning its parameters is the simplest way to improve the tracking performance. 2. The image_generator is a lambda function that works as image genrator. It does not need to be changed in most cases. 3. The parameter number_of_images_to_show determines the number of sample images that are shown. 4. The red symbol superimposed to the images represents the ground truth particle position.

```
particle_center_x_list=lambda : normal(0, 1, 1),
   particle_center_y_list=lambda : normal(0, 1, 1),
   particle_radius_list=lambda : uniform(1.5, 3, 1),
   particle_bessel_orders_list=lambda : [[randint(1, 3), ], ],
   particle_intensities_list=lambda : [[choice([-1, 1]) * uniform(.2, .6, 1), ], ],
   image_half_size=lambda : 25,
   image background level=lambda : uniform(.2, .8),
   signal_to_noise_ratio=lambda : uniform(10, 100),
   gradient_intensity=lambda : uniform(0, 1),
   gradient_direction=lambda : uniform(-pi, pi))
### Define image generator
image generator = lambda : deeptrack.get_image_generator(image_parameters_function)
### Show some examples of generated images
number_of_images_to_show = 100
for image_number, image, image_parameters in image_generator():
    if image_number>=number_of_images_to_show:
        break
```

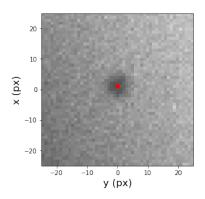
deeptrack.plot_sample_image(image, image_parameters)



particle center x = 2.45 px image half size = 25.00 pxparticle center y = 0.76 px image background level = 0.55particle radius = 2.75 px signal to noise ratio = 11.83Bessel order = 2.00 gradient intensity = 0.15particle intensity = -0.44 gradient direction = 1.61

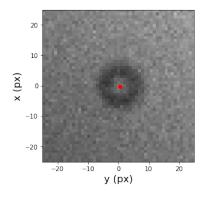


particle center x = -0.31 pxparticle center y = 1.29 pxparticle radius = 1.64 px Bessel order = 1.00 particle intensity = 0.27 image half size = 25.00 px image background level = 0.50 signal to noise ratio = 50.53 gradient intensity = 0.63 gradient direction = 1.72



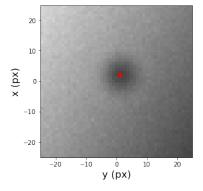
particle center x = 1.17 px particle center y = 0.02 px particle radius = 2.11 px Bessel order = 1.00 particle intensity = -0.29

image half size = 25.00 px image background level = 0.60 signal to noise ratio = 22.83 gradient intensity = 0.36 gradient direction = 0.47



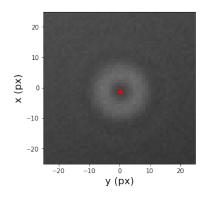
particle center x = -0.20 pxparticle center y = 0.52 pxparticle radius = 2.16 px Bessel order = 2.00 particle intensity = -0.31

image half size = 25.00 px image background level = 0.48 signal to noise ratio = 19.66 gradient intensity = 0.24 gradient direction = 0.84



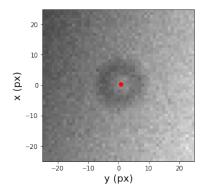
particle center x = 2.25 pxparticle center y = 1.25 pxparticle radius = 2.88 px Bessel order = 1.00 particle intensity = -0.29

image half size = 25.00 px image background level = 0.56 signal to noise ratio = 60.40 gradient intensity = 0.59 gradient direction = 2.59



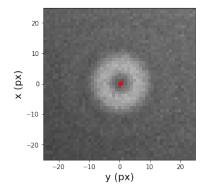
particle center x = -1.26 pxparticle center y = 0.32 pxparticle radius = 2.51 px Bessel order = 2.00 particle intensity = 0.20

image half size = 25.00 px image background level = 0.26 signal to noise ratio = 68.54 gradient intensity = 0.10 gradient direction = 2.00



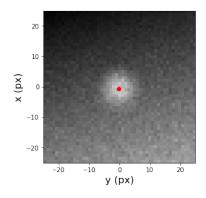
particle center x = 0.42 px particle center y = 0.74 px particle radius = 2.29 px Bessel order = 2.00 particle intensity = -0.21

image half size = 25.00 px image background level = 0.56 signal to noise ratio = 25.98 gradient intensity = 0.61 gradient direction = -0.33



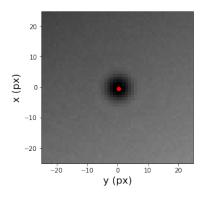
particle center x = 0.17 pxparticle center y = 0.30 pxparticle radius = 2.53 px Bessel order = 2.00 particle intensity = 0.42

image half size = 25.00 px image background level = 0.36 signal to noise ratio = 30.92 gradient intensity = 0.17 gradient direction = 0.83



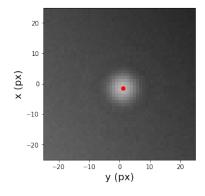
particle center x = -0.65 pxparticle center y = -0.31 pxparticle radius = 2.72 px Bessel order = 1.00 particle intensity = 0.45

image half size = 25.00 px image background level = 0.32 signal to noise ratio = 23.73 gradient intensity = 0.71 gradient direction = -1.29



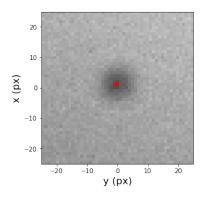
particle center x = -0.38 px particle center y = 0.30 px particle radius = 2.14 px Bessel order = 1.00 particle intensity = -0.43

image half size = 25.00 px image background level = 0.39 signal to noise ratio = 98.94 gradient intensity = 0.27 gradient direction = -1.08



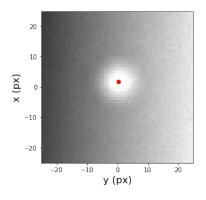
particle center x = -1.54 pxparticle center y = 1.08 pxparticle radius = 2.35 px Bessel order = 1.00 particle intensity = 0.45

image half size = 25.00 px image background level = 0.27 signal to noise ratio = 88.65 gradient intensity = 0.25 gradient direction = -2.49



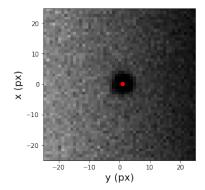
particle center x = 1.40 pxparticle center y = -0.17 pxparticle radius = 3.00 px Bessel order = 1.00 particle intensity = -0.33

image half size = 25.00 px image background level = 0.66 signal to noise ratio = 34.74 gradient intensity = 0.17 gradient direction = 1.09



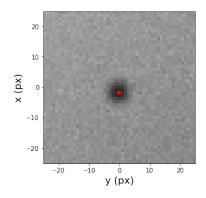
particle center x = 1.75 px particle center y = 0.26 px particle radius = 2.91 px Bessel order = 1.00 particle intensity = 0.50

image half size = 25.00 px image background level = 0.58 signal to noise ratio = 81.68 gradient intensity = 0.95 gradient direction = -0.06



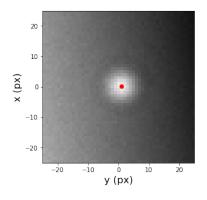
particle center x = 0.14 pxparticle center y = 0.97 pxparticle radius = 1.88 px Bessel order = 1.00 particle intensity = -0.54

image half size = 25.00 px image background level = 0.31 signal to noise ratio = 11.72 gradient intensity = 0.65 gradient direction = -3.07



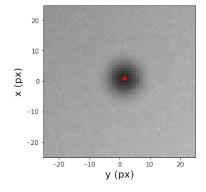
particle center x = -1.72 pxparticle center y = -0.35 pxparticle radius = 1.92 px Bessel order = 1.00 particle intensity = -0.44

image half size = 25.00 px image background level = 0.58 signal to noise ratio = 30.62 gradient intensity = 0.09 gradient direction = 2.22



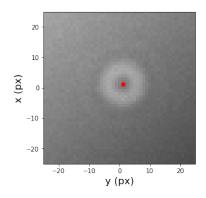
particle center x = 0.18 pxparticle center y = 1.03 pxparticle radius = 2.40 px Bessel order = 1.00 particle intensity = 0.56

image half size = 25.00 px image background level = 0.36 signal to noise ratio = 67.84 gradient intensity = 0.72 gradient direction = -2.96



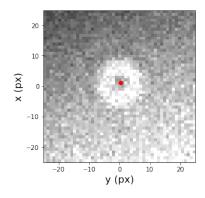
particle center x = 0.89 px particle center y = 1.62 px particle radius = 2.86 px Bessel order = 1.00 particle intensity = -0.49

image half size = 25.00 px image background level = 0.65 signal to noise ratio = 83.27 gradient intensity = 0.14 gradient direction = -0.74



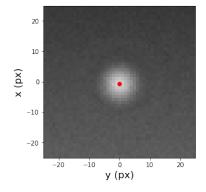
particle center x = 1.22 px particle center y = 1.11 px particle radius = 2.04 px Bessel order = 2.00 particle intensity = 0.23

image half size = 25.00 px image background level = 0.47 signal to noise ratio = 78.53 gradient intensity = 0.36 gradient direction = 2.28



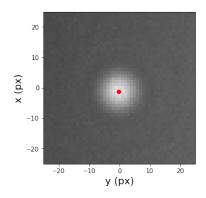
particle center x = 1.09 pxparticle center y = 0.30 pxparticle radius = 2.12 px Bessel order = 2.00 particle intensity = 0.54

image half size = 25.00 px image background level = 0.66 signal to noise ratio = 11.44 gradient intensity = 0.78 gradient direction = -1.25



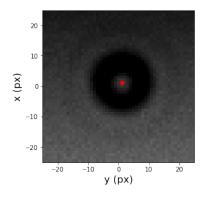
particle center x = -0.74 pxparticle center y = 0.02 pxparticle radius = 2.62 px Bessel order = 1.00 particle intensity = 0.52

image half size = 25.00 px image background level = 0.29 signal to noise ratio = 59.03 gradient intensity = 0.20 gradient direction = -1.59



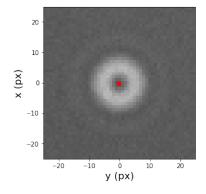
particle center x = -1.23 pxparticle center y = -0.22 pxparticle radius = 2.90 px Bessel order = 1.00 particle intensity = 0.54

image half size = 25.00 px image background level = 0.33 signal to noise ratio = 81.67 gradient intensity = 0.10 gradient direction = -0.21



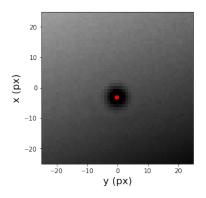
particle center x = 1.13 pxparticle center y = 1.24 pxparticle radius = 2.77 px Bessel order = 2.00 particle intensity = -0.46

image half size = 25.00 px image background level = 0.24 signal to noise ratio = 32.13 gradient intensity = 0.39 gradient direction = -1.54



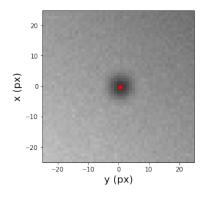
particle center x = -0.32 pxparticle center y = -0.18 pxparticle radius = 2.29 px Bessel order = 2.00 particle intensity = 0.49

image half size = 25.00 px image background level = 0.35 signal to noise ratio = 51.67 gradient intensity = 0.02 gradient direction = 1.11



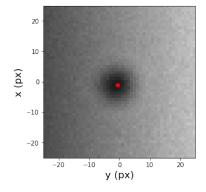
particle center x = -3.09 pxparticle center y = -0.27 pxparticle radius = 1.74 px Bessel order = 1.00 particle intensity = -0.48

image half size = 25.00 px image background level = 0.33 signal to noise ratio = 94.03 gradient intensity = 0.64 gradient direction = 1.99



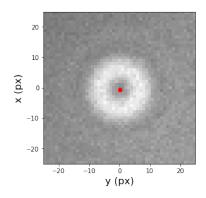
particle center x = -0.31 pxparticle center y = 0.64 pxparticle radius = 2.08 px Bessel order = 1.00 particle intensity = -0.37

image half size = 25.00 px image background level = 0.60 signal to noise ratio = 52.63 gradient intensity = 0.31 gradient direction = -2.32



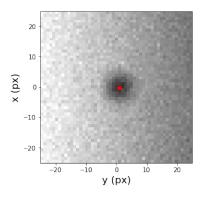
particle center x = -1.17 pxparticle center y = -0.76 pxparticle radius = 2.95 px Bessel order = 1.00 particle intensity = -0.42

image half size = 25.00 px image background level = 0.53 signal to noise ratio = 47.72 gradient intensity = 0.64 gradient direction = 0.02



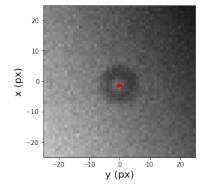
particle center x = -0.57 pxparticle center y = 0.08 pxparticle radius = 2.86 px Bessel order = 2.00 particle intensity = 0.50

image half size = 25.00 px image background level = 0.55 signal to noise ratio = 32.09 gradient intensity = 0.14 gradient direction = -0.72



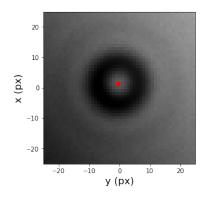
particle center x = -0.19 px particle center y = 0.91 px particle radius = 2.50 px Bessel order = 1.00 particle intensity = -0.48

image half size = 25.00 px image background level = 0.71 signal to noise ratio = 22.09 gradient intensity = 0.70 gradient direction = -3.11



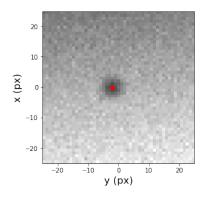
particle center x = -1.29 px particle center y = -0.27 px particle radius = 1.76 px Bessel order = 2.00 particle intensity = -0.23

image half size = 25.00 px image background level = 0.43 signal to noise ratio = 25.27 gradient intensity = 0.70 gradient direction = -2.60



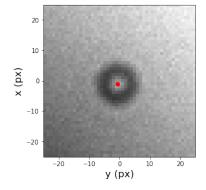
particle center x = 1.46 pxparticle center y = -0.37 pxparticle radius = 2.95 px Bessel order = 2.00 particle intensity = -0.46

image half size = 25.00 px image background level = 0.36 signal to noise ratio = 89.34 gradient intensity = 0.53 gradient direction = 0.64



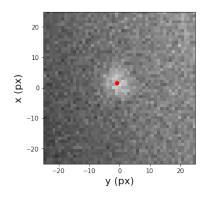
particle center x = -0.19 pxparticle center y = -2.09 pxparticle radius = 1.80 px Bessel order = 1.00 particle intensity = -0.40

image half size = 25.00 px image background level = 0.70 signal to noise ratio = 22.37 gradient intensity = 0.59 gradient direction = -1.46



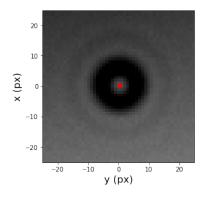
particle center x = -1.14 pxparticle center y = -0.62 pxparticle radius = 1.96 px Bessel order = 2.00 particle intensity = -0.50

image half size = 25.00 px image background level = 0.65 signal to noise ratio = 32.29 gradient intensity = 0.64 gradient direction = 0.84



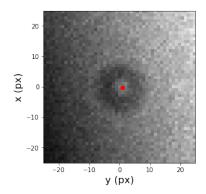
particle center x = 1.60 pxparticle center y = -0.93 pxparticle radius = 2.73 px Bessel order = 1.00 particle intensity = 0.30

image half size = 25.00 px image background level = 0.44 signal to noise ratio = 13.26 gradient intensity = 0.35 gradient direction = 0.36



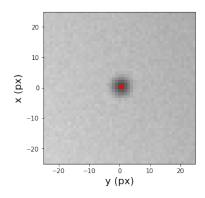
particle center x = 0.33 pxparticle center y = 0.33 pxparticle radius = 2.44 px Bessel order = 2.00 particle intensity = -0.58

image half size = 25.00 px image background level = 0.32 signal to noise ratio = 68.45 gradient intensity = 0.32 gradient direction = -1.42



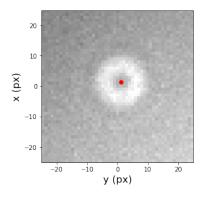
particle center x = -0.29 pxparticle center y = 0.86 pxparticle radius = 2.22 px Bessel order = 2.00 particle intensity = -0.27

image half size = 25.00 px image background level = 0.46 signal to noise ratio = 16.23 gradient intensity = 0.91 gradient direction = 0.29



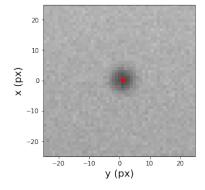
particle center x = 0.42 pxparticle center y = 0.57 pxparticle radius = 1.61 px Bessel order = 1.00 particle intensity = -0.45

image half size = 25.00 px image background level = 0.74 signal to noise ratio = 67.41 gradient intensity = 0.15 gradient direction = -2.77



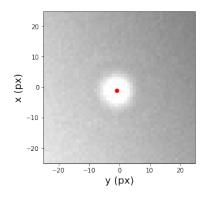
particle center x = 1.46 pxparticle center y = 1.16 pxparticle radius = 2.26 px Bessel order = 2.00 particle intensity = 0.39

image half size = 25.00 px image background level = 0.67 signal to noise ratio = 33.34 gradient intensity = 0.32 gradient direction = -0.92



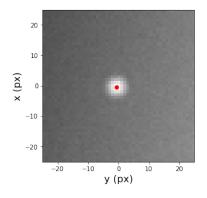
particle center x = 0.13 pxparticle center y = 1.15 pxparticle radius = 2.13 px Bessel order = 1.00 particle intensity = -0.36

image half size = 25.00 px image background level = 0.68 signal to noise ratio = 40.63 gradient intensity = 0.07 gradient direction = 1.43



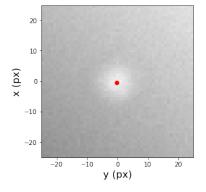
particle center x = -1.17 pxparticle center y = -0.85 pxparticle radius = 2.45 px Bessel order = 1.00 particle intensity = 0.55

image half size = 25.00 px image background level = 0.71 signal to noise ratio = 74.52 gradient intensity = 0.42 gradient direction = -2.66



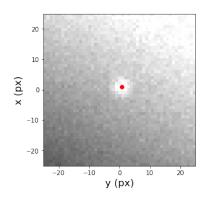
particle center x = -0.46 pxparticle center y = -0.69 pxparticle radius = 1.54 px Bessel order = 1.00 particle intensity = 0.58

image half size = 25.00 px image background level = 0.43 signal to noise ratio = 66.14 gradient intensity = 0.27 gradient direction = -0.27



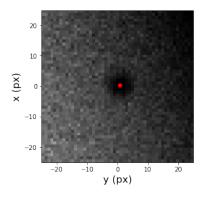
particle center x = -0.47 px particle center y = -0.34 px particle radius = 2.82 px Bessel order = 1.00 particle intensity = 0.20

image half size = 25.00 px image background level = 0.73 signal to noise ratio = 87.92 gradient intensity = 0.32 gradient direction = 0.85



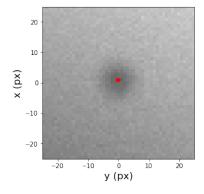
particle center x = 0.86 pxparticle center y = 0.68 pxparticle radius = 1.55 px Bessel order = 1.00 particle intensity = 0.31

image half size = 25.00 px image background level = 0.74 signal to noise ratio = 33.28 gradient intensity = 0.80 gradient direction = 1.06



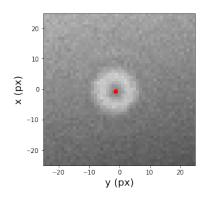
particle center x = 0.43 pxparticle center y = 0.71 pxparticle radius = 2.31 px Bessel order = 1.00 particle intensity = -0.24

image half size = 25.00 pximage background level = 0.23signal to noise ratio = 10.54gradient intensity = 0.52gradient direction = -2.74



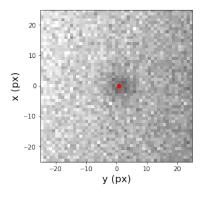
particle center x = 0.88 pxparticle center y = -0.24 pxparticle radius = 2.99 px Bessel order = 1.00 particle intensity = -0.24

image half size = 25.00 px image background level = 0.65 signal to noise ratio = 50.60 gradient intensity = 0.30 gradient direction = 1.11



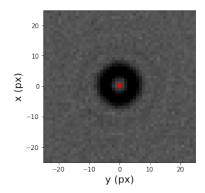
particle center x = -0.72 pxparticle center y = -1.36 pxparticle radius = 2.01 px Bessel order = 2.00 particle intensity = 0.36

image half size = 25.00 px image background level = 0.51 signal to noise ratio = 33.90 gradient intensity = 0.41 gradient direction = 1.80



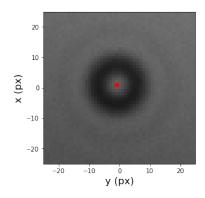
particle center x = 0.00 pxparticle center y = 0.83 pxparticle radius = 2.83 px Bessel order = 1.00 particle intensity = -0.27

image half size = 25.00 px image background level = 0.74 signal to noise ratio = 11.97 gradient intensity = 0.39 gradient direction = 2.88



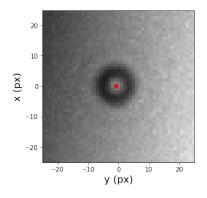
particle center x = 0.38 px particle center y = -0.13 px particle radius = 1.98 px Bessel order = 2.00 particle intensity = -0.57

image half size = 25.00 px image background level = 0.33 signal to noise ratio = 28.93 gradient intensity = 0.01 gradient direction = 1.52



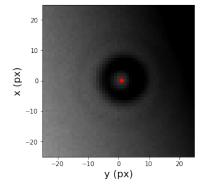
particle center x = 0.96 pxparticle center y = -0.82 pxparticle radius = 2.79 px Bessel order = 2.00 particle intensity = -0.36

image half size = 25.00 px image background level = 0.38 signal to noise ratio = 90.93 gradient intensity = 0.15 gradient direction = 1.30



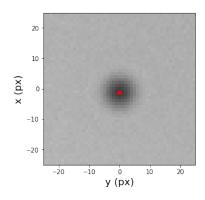
particle center x = 0.21 pxparticle center y = -0.91 pxparticle radius = 1.91 px Bessel order = 2.00 particle intensity = -0.49

image half size = 25.00 px image background level = 0.54 signal to noise ratio = 35.84 gradient intensity = 0.77 gradient direction = -0.22



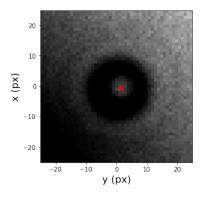
particle center x = 0.19 px particle center y = 1.02 px particle radius = 2.23 px Bessel order = 2.00 particle intensity = -0.34

image half size = 25.00 px image background level = 0.22 signal to noise ratio = 75.57 gradient intensity = 0.73 gradient direction = -2.78



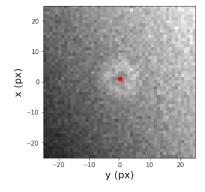
particle center x = -1.26 pxparticle center y = -0.01 pxparticle radius = 2.66 px Bessel order = 1.00 particle intensity = -0.45

image half size = 25.00 px image background level = 0.69 signal to noise ratio = 95.44 gradient intensity = 0.03 gradient direction = -2.34



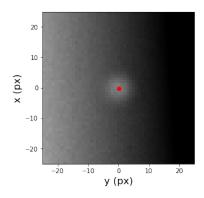
particle center x = -0.60 pxparticle center y = 1.33 pxparticle radius = 2.93 px Bessel order = 2.00 particle intensity = -0.55

image half size = 25.00 px image background level = 0.27 signal to noise ratio = 17.02 gradient intensity = 0.83 gradient direction = 0.73



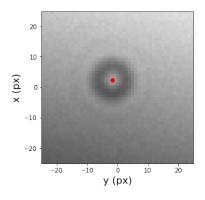
particle center x = 0.87 px particle center y = 0.09 px particle radius = 1.89 px Bessel order = 2.00 particle intensity = 0.23

image half size = 25.00 px image background level = 0.53 signal to noise ratio = 15.14 gradient intensity = 0.80 gradient direction = 0.54



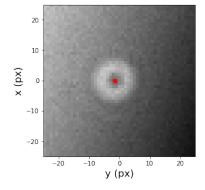
particle center x = -0.27 pxparticle center y = 0.14 pxparticle radius = 2.22 px Bessel order = 1.00 particle intensity = 0.25

image half size = 25.00 px image background level = 0.24 signal to noise ratio = 72.31 gradient intensity = 0.99 gradient direction = -3.08



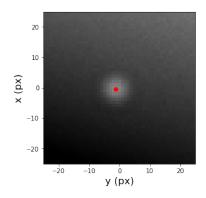
particle center x = 2.38 pxparticle center y = -1.75 pxparticle radius = 1.98 px Bessel order = 2.00 particle intensity = -0.34

image half size = 25.00 px image background level = 0.62 signal to noise ratio = 95.85 gradient intensity = 0.63 gradient direction = 1.33



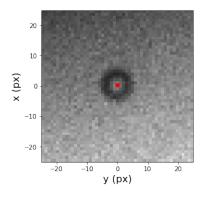
particle center x = 0.04 px particle center y = -1.58 px particle radius = 1.85 px Bessel order = 2.00 particle intensity = 0.41

image half size = 25.00 px image background level = 0.41 signal to noise ratio = 37.74 gradient intensity = 0.77 gradient direction = 2.77



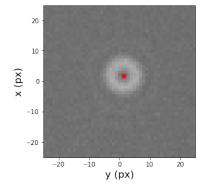
particle center x = -0.54 pxparticle center y = -1.26 pxparticle radius = 2.13 px Bessel order = 1.00 particle intensity = 0.33

image half size = 25.00 px image background level = 0.20 signal to noise ratio = 82.25 gradient intensity = 0.54 gradient direction = 1.27



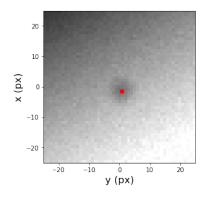
particle center x = 0.29 pxparticle center y = -0.15 pxparticle radius = 1.56 px Bessel order = 2.00 particle intensity = -0.42

image half size = 25.00 px image background level = 0.51 signal to noise ratio = 17.15 gradient intensity = 0.59 gradient direction = -1.33



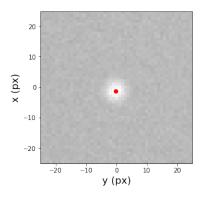
particle center x = 1.86 px particle center y = 1.26 px particle radius = 1.71 px Bessel order = 2.00 particle intensity = 0.32

image half size = 25.00 px image background level = 0.44 signal to noise ratio = 60.67 gradient intensity = 0.01 gradient direction = -2.60



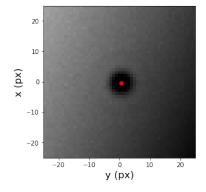
particle center x = -1.54 pxparticle center y = 0.76 pxparticle radius = 1.95 px Bessel order = 1.00 particle intensity = -0.22

image half size = 25.00 px image background level = 0.66 signal to noise ratio = 48.62 gradient intensity = 0.97 gradient direction = -1.06



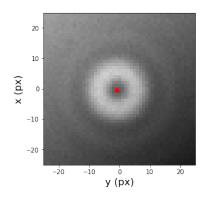
particle center x = -1.36 pxparticle center y = -0.34 pxparticle radius = 1.81 px Bessel order = 1.00 particle intensity = 0.26

image half size = 25.00 px image background level = 0.73 signal to noise ratio = 60.84 gradient intensity = 0.01 gradient direction = 0.61



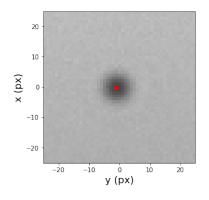
particle center x = -0.42 pxparticle center y = 0.53 pxparticle radius = 1.89 px Bessel order = 1.00 particle intensity = -0.53

image half size = 25.00 px image background level = 0.33 signal to noise ratio = 74.68 gradient intensity = 0.65 gradient direction = 2.70



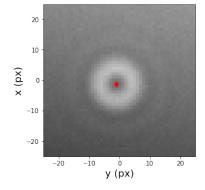
particle center x = -0.45 pxparticle center y = -0.79 pxparticle radius = 2.68 px Bessel order = 2.00 particle intensity = 0.53

image half size = 25.00 px image background level = 0.36 signal to noise ratio = 64.70 gradient intensity = 0.54 gradient direction = 2.22



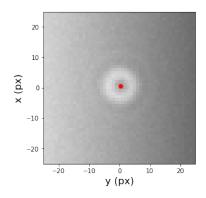
particle center x = -0.29 pxparticle center y = -0.84 pxparticle radius = 2.40 px Bessel order = 1.00 particle intensity = -0.44

image half size = 25.00 px image background level = 0.71 signal to noise ratio = 87.30 gradient intensity = 0.07 gradient direction = 1.69



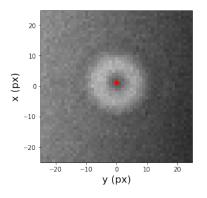
particle center x = -1.33 pxparticle center y = -1.02 pxparticle radius = 2.32 px Bessel order = 2.00 particle intensity = 0.40

image half size = 25.00 px image background level = 0.44 signal to noise ratio = 87.31 gradient intensity = 0.37 gradient direction = 1.35



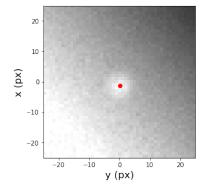
particle center x = 0.63 px particle center y = 0.26 px particle radius = 1.64 px Bessel order = 2.00 particle intensity = 0.28

image half size = 25.00 px image background level = 0.63 signal to noise ratio = 96.92 gradient intensity = 0.57 gradient direction = -3.14



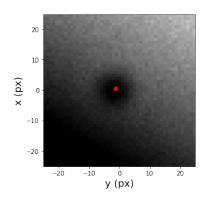
particle center x = 1.13 pxparticle center y = 0.02 pxparticle radius = 2.55 px Bessel order = 2.00 particle intensity = 0.41

image half size = 25.00 px image background level = 0.37 signal to noise ratio = 26.67 gradient intensity = 0.47 gradient direction = 2.98



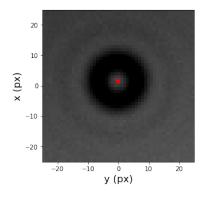
particle center x = -1.35 pxparticle center y = 0.21 pxparticle radius = 2.10 px Bessel order = 1.00 particle intensity = 0.25

image half size = 25.00 px image background level = 0.70 signal to noise ratio = 45.85 gradient intensity = 0.98 gradient direction = -2.40



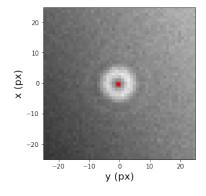
particle center x = 0.47 pxparticle center y = -1.30 pxparticle radius = 2.99 px Bessel order = 1.00 particle intensity = -0.29

image half size = 25.00 px image background level = 0.28 signal to noise ratio = 31.35 gradient intensity = 0.99 gradient direction = 1.04



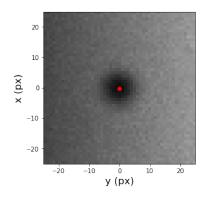
particle center x = 1.50 pxparticle center y = -0.36 pxparticle radius = 2.75 px Bessel order = 2.00 particle intensity = -0.49

image half size = 25.00 px image background level = 0.28 signal to noise ratio = 67.22 gradient intensity = 0.12 gradient direction = -1.21



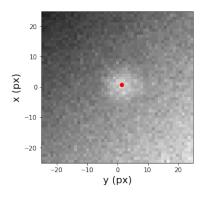
particle center x = -0.26 pxparticle center y = -0.45 pxparticle radius = 1.56 px Bessel order = 2.00 particle intensity = 0.54

image half size = 25.00 px image background level = 0.46 signal to noise ratio = 36.16 gradient intensity = 0.52 gradient direction = 0.52



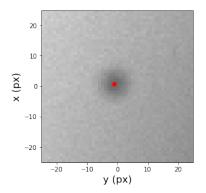
particle center x = -0.20 pxparticle center y = -0.03 pxparticle radius = 2.97 px Bessel order = 1.00 particle intensity = -0.38

image half size = 25.00 px image background level = 0.43 signal to noise ratio = 37.80 gradient intensity = 0.45 gradient direction = 0.03



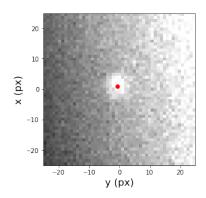
particle center x = 0.76 px particle center y = 1.35 px particle radius = 2.79 px Bessel order = 1.00 particle intensity = 0.27

image half size = 25.00 px image background level = 0.51 signal to noise ratio = 20.97 gradient intensity = 0.72 gradient direction = -0.83



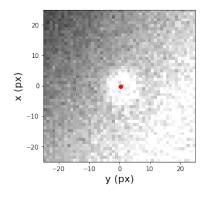
particle center x = 0.79 pxparticle center y = -1.02 pxparticle radius = 2.53 px Bessel order = 1.00 particle intensity = -0.26

image half size = 25.00 px image background level = 0.68 signal to noise ratio = 65.29 gradient intensity = 0.26 gradient direction = 2.72



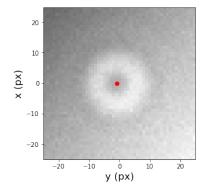
particle center x = 1.04 pxparticle center y = -0.67 pxparticle radius = 1.93 px Bessel order = 1.00 particle intensity = 0.41

image half size = 25.00 px image background level = 0.68 signal to noise ratio = 15.33 gradient intensity = 0.99 gradient direction = 0.21



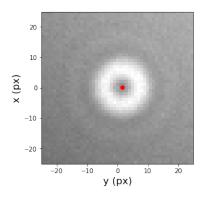
particle center x = -0.33 pxparticle center y = 0.44 pxparticle radius = 2.77 px Bessel order = 1.00 particle intensity = 0.45

image half size = 25.00 px image background level = 0.75 signal to noise ratio = 13.95 gradient intensity = 0.93 gradient direction = -0.66



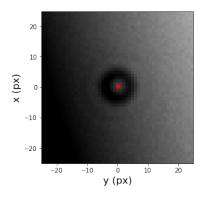
particle center x = -0.09 pxparticle center y = -0.94 pxparticle radius = 2.82 px Bessel order = 2.00 particle intensity = 0.29

image half size = 25.00 px image background level = 0.69 signal to noise ratio = 54.23 gradient intensity = 0.56 gradient direction = -0.78



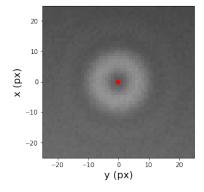
particle center x = 0.24 px particle center y = 1.52 px particle radius = 2.50 px Bessel order = 2.00 particle intensity = 0.55

image half size = 25.00 px image background level = 0.57 signal to noise ratio = 58.65 gradient intensity = 0.24 gradient direction = 0.84



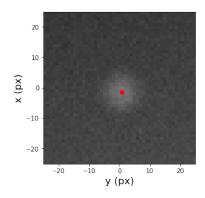
particle center x = 0.28 pxparticle center y = 0.12 pxparticle radius = 1.69 px Bessel order = 2.00 particle intensity = -0.34

image half size = 25.00 px image background level = 0.26 signal to noise ratio = 59.32 gradient intensity = 0.89 gradient direction = 0.33



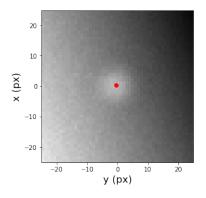
particle center x = 0.00 pxparticle center y = -0.18 pxparticle radius = 2.76 px Bessel order = 2.00 particle intensity = 0.29

image half size = 25.00 px image background level = 0.35 signal to noise ratio = 81.00 gradient intensity = 0.16 gradient direction = -1.81



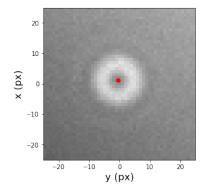
particle center x = -1.51 pxparticle center y = 0.76 pxparticle radius = 2.86 px Bessel order = 1.00 particle intensity = 0.20

image half size = 25.00 px image background level = 0.25 signal to noise ratio = 34.35 gradient intensity = 0.08 gradient direction = -1.35



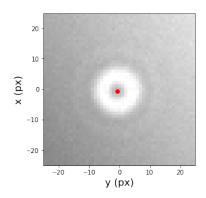
particle center x = 0.28 pxparticle center y = -0.54 pxparticle radius = 2.77 px Bessel order = 1.00 particle intensity = 0.24

image half size = 25.00 px image background level = 0.47 signal to noise ratio = 65.09 gradient intensity = 0.96 gradient direction = -2.75



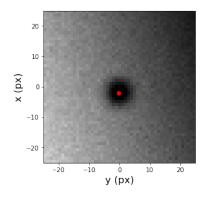
particle center x = 1.07 px particle center y = -0.53 px particle radius = 2.24 px Bessel order = 2.00 particle intensity = 0.44

image half size = 25.00 px image background level = 0.53 signal to noise ratio = 53.97 gradient intensity = 0.29 gradient direction = 0.89



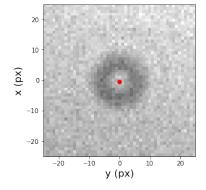
particle center x = -0.64 pxparticle center y = -0.70 pxparticle radius = 2.10 px Bessel order = 2.00 particle intensity = 0.46

image half size = 25.00 px image background level = 0.71 signal to noise ratio = 79.24 gradient intensity = 0.38 gradient direction = 0.61



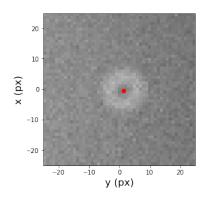
particle center x = -2.01 pxparticle center y = -0.32 pxparticle radius = 2.31 px Bessel order = 1.00 particle intensity = -0.56

image half size = 25.00 px image background level = 0.43 signal to noise ratio = 29.10 gradient intensity = 0.79 gradient direction = -2.81



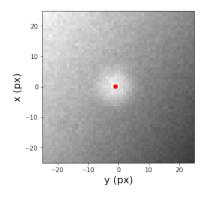
particle center x = -0.39 pxparticle center y = -0.12 pxparticle radius = 2.48 px Bessel order = 2.00 particle intensity = -0.40

image half size = 25.00 px image background level = 0.79 signal to noise ratio = 19.32 gradient intensity = 0.24 gradient direction = 1.25



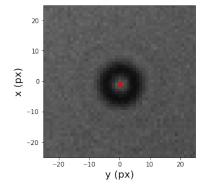
particle center x = -0.43 px particle center y = 1.32 px particle radius = 1.98 px Bessel order = 2.00 particle intensity = 0.21

image half size = 25.00 px image background level = 0.51 signal to noise ratio = 26.74 gradient intensity = 0.14 gradient direction = -3.08



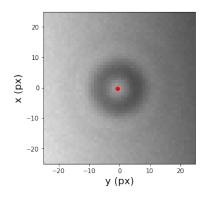
particle center x = 0.17 pxparticle center y = -1.11 pxparticle radius = 2.91 px Bessel order = 1.00 particle intensity = 0.30

image half size = 25.00 px image background level = 0.60 signal to noise ratio = 44.36 gradient intensity = 0.75 gradient direction = 2.52



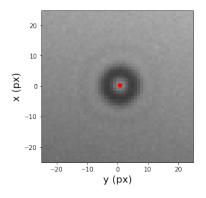
particle center x = -1.15 pxparticle center y = 0.29 pxparticle radius = 2.10 px Bessel order = 2.00 particle intensity = -0.39

image half size = 25.00 px image background level = 0.34 signal to noise ratio = 31.36 gradient intensity = 0.07 gradient direction = 2.34



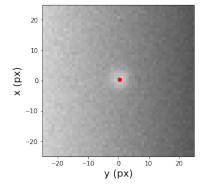
particle center x = -0.29 pxparticle center y = -0.58 pxparticle radius = 2.58 px Bessel order = 2.00 particle intensity = -0.32

image half size = 25.00 px image background level = 0.60 signal to noise ratio = 90.63 gradient intensity = 0.67 gradient direction = -2.95



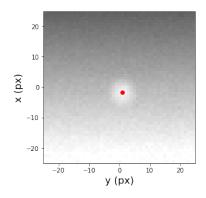
particle center x = 0.26 pxparticle center y = 0.76 pxparticle radius = 1.88 px Bessel order = 2.00 particle intensity = -0.42

image half size = 25.00 px image background level = 0.55 signal to noise ratio = 77.04 gradient intensity = 0.28 gradient direction = 1.33



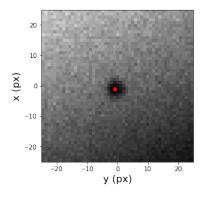
particle center x = 0.43 pxparticle center y = 0.42 pxparticle radius = 1.81 px Bessel order = 1.00 particle intensity = 0.20

image half size = 25.00 px image background level = 0.58 signal to noise ratio = 49.43 gradient intensity = 0.67 gradient direction = -3.12



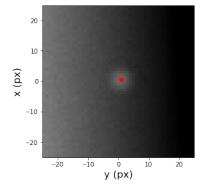
particle center x = -1.61 px particle center y = 1.05 px particle radius = 1.88 px Bessel order = 1.00 particle intensity = 0.22

image half size = 25.00 px image background level = 0.71 signal to noise ratio = 81.34 gradient intensity = 0.94 gradient direction = -1.57



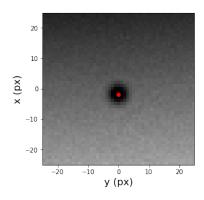
particle center x = -1.11 pxparticle center y = -0.81 pxparticle radius = 1.53 px Bessel order = 1.00 particle intensity = -0.44

image half size = 25.00 px image background level = 0.43 signal to noise ratio = 17.00 gradient intensity = 0.78 gradient direction = 2.02



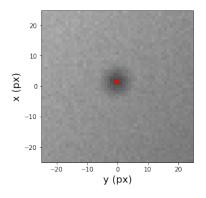
particle center x = 0.46 pxparticle center y = 0.91 pxparticle radius = 1.77 px Bessel order = 1.00 particle intensity = 0.21

image half size = 25.00 px image background level = 0.21 signal to noise ratio = 86.79 gradient intensity = 0.76 gradient direction = -3.08



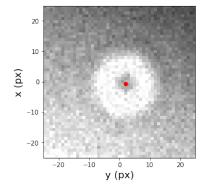
particle center x = -1.93 px particle center y = -0.16 px particle radius = 1.63 px Bessel order = 1.00 particle intensity = -0.57

image half size = 25.00 px image background level = 0.38 signal to noise ratio = 48.54 gradient intensity = 0.67 gradient direction = -1.51



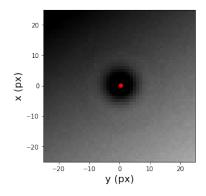
particle center x = 1.51 pxparticle center y = -0.31 pxparticle radius = 2.17 px Bessel order = 1.00 particle intensity = -0.27

image half size = 25.00 px image background level = 0.57 signal to noise ratio = 49.06 gradient intensity = 0.20 gradient direction = 2.49

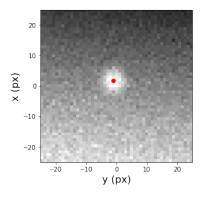


particle center x = -0.63 pxparticle center y = 1.96 pxparticle radius = 2.83 px Bessel order = 2.00 particle intensity = 0.58

image half size = 25.00 px image background level = 0.64 signal to noise ratio = 15.82 gradient intensity = 0.74 gradient direction = -1.98



particle center x = 0.05 pxparticle center y = 0.43 pxparticle radius = 2.70 px Bessel order = 1.00 particle intensity = -0.51 image half size = 25.00 px image background level = 0.30 signal to noise ratio = 89.31 gradient intensity = 0.76 gradient direction = -1.02



particle center x = 1.74 px particle center y = -1.13 px particle radius = 1.93 px Bessel order = 1.00 particle intensity = 0.56

image half size = 25.00 px image background level = 0.53 signal to noise ratio = 17.98 gradient intensity = 0.94 gradient direction = -1.68

1.3 3. TEST PRETRAINED DEEP LEARNING NETWORK ON NEW SIMULATED DATA

The pretraiend network saved in the file "DeepTrack - Example 1a - Pretrained network.h5" is loaded and its performance is tested on new simulated images.

Note that the file "DeepTrack - Example 1a - Pretrained network.h5" must be in the same folder as this notebook.

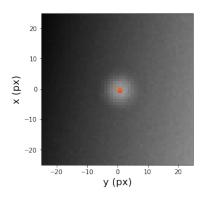
Comments: 1. The parameter number_of_predictions_to_show determines the number of predictions that are shown. 2. network is the training file of the pre-trained network. 3. The red symbol superimposed to the images represents the ground truth particle position. 4. The orange symbol is the deep learning network prediction for the position (x, y), and the circle is the prediction for the radial distance r.

```
for image_number, image, image_parameters in image_generator():
    if image_number>=number_of_predictions_to_show:
        break
```

predicted_position = deeptrack.predict(network, image)

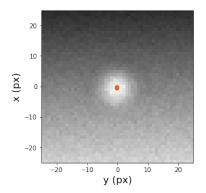
deeptrack.plot_prediction(image, image_parameters, predicted_position)

/anaconda3/lib/python3.6/site-packages/h5py/__init__.py:36: FutureWarning: Conversion of the sefrom ._conv import register_converters as _register_converters
Using TensorFlow backend.



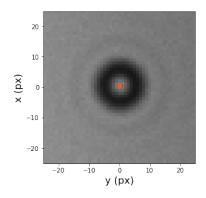
particle center x = -0.43 px particle center y = 0.74 px particle radius = 2.27 px Bessel order = 1.00 particle intensity = 0.32

predicted x = -0.35 pxpredicted y = 0.75 pxpredicted r = 0.79 px image half size = 25.00 px image background level = 0.28 signal to noise ratio = 92.07 gradient intensity = 0.62 gradient direction = -0.23 rad



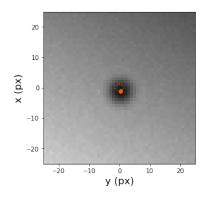
particle center x = -0.43 pxparticle center y = -0.30 pxparticle radius = 2.61 px Bessel order = 1.00 particle intensity = 0.45

predicted x = -0.29 pxpredicted y = -0.25 pxpredicted r = 0.48 px image half size = 25.00 px image background level = 0.50 signal to noise ratio = 43.08 gradient intensity = 0.92 gradient direction = -1.55 rad



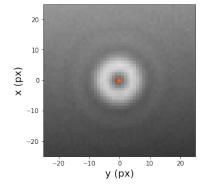
particle center x = 0.58 px particle center y = 0.25 px particle radius = 2.31 px Bessel order = 2.00 particle intensity = -0.56

predicted x = 0.56 pxpredicted y = 0.20 pxpredicted r = 0.54 px image half size = 25.00 px image background level = 0.51 signal to noise ratio = 74.98 gradient intensity = 0.13 gradient direction = -2.97 rad



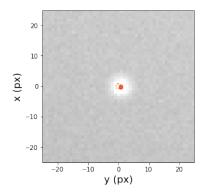
particle center x = -1.31 pxparticle center y = 0.32 pxparticle radius = 2.07 px Bessel order = 1.00 particle intensity = -0.50

predicted x = -1.16 pxpredicted y = 0.45 pxpredicted r = 1.25 px image half size = 25.00 px image background level = 0.57 signal to noise ratio = 86.17 gradient intensity = 0.50 gradient direction = -2.09 rad



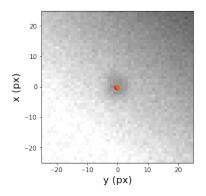
particle center x = -0.11 pxparticle center y = -0.36 pxparticle radius = 2.11 px Bessel order = 2.00 particle intensity = 0.56

predicted x = -0.10 pxpredicted y = -0.26 pxpredicted r = 0.31 px image half size = 25.00 px image background level = 0.40 signal to noise ratio = 98.60 gradient intensity = 0.49 gradient direction = 1.69 rad



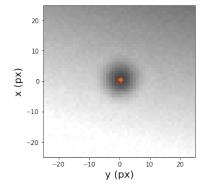
particle center x = -0.25 pxparticle center y = 0.85 pxparticle radius = 1.86 px Bessel order = 1.00 particle intensity = 0.28

predicted x = -0.13 pxpredicted y = 0.85 pxpredicted r = 0.84 px image half size = 25.00 px image background level = 0.78 signal to noise ratio = 70.47 gradient intensity = 0.04 gradient direction = 1.12 rad



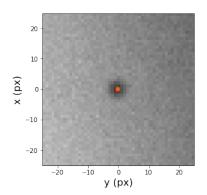
particle center x = -0.23 px particle center y = -0.47 px particle radius = 2.21 px Bessel order = 1.00 particle intensity = -0.22

predicted x = -0.11 pxpredicted y = -0.05 pxpredicted r = 0.30 px image half size = 25.00 px image background level = 0.79 signal to noise ratio = 37.06 gradient intensity = 0.85 gradient direction = -2.27 rad



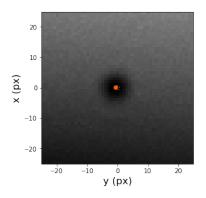
particle center x = 0.41 px particle center y = 0.29 px particle radius = 2.75 px Bessel order = 1.00 particle intensity = -0.52

predicted x = 0.61 pxpredicted y = 0.40 pxpredicted r = 0.70 px image half size = 25.00 px image background level = 0.80 signal to noise ratio = 94.91 gradient intensity = 0.79 gradient direction = -1.84 rad



particle center x = -0.01 pxparticle center y = -0.44 pxparticle radius = 1.55 px Bessel order = 1.00 particle intensity = -0.34

predicted x = 0.09 pxpredicted y = -0.25 pxpredicted r = 0.27 px image half size = 25.00 px image background level = 0.58 signal to noise ratio = 32.85 gradient intensity = 0.36 gradient direction = -2.85 rad



particle center x = 0.18 px particle center y = -0.71 px particle radius = 2.36 px Bessel order = 1.00 particle intensity = -0.31

predicted x = 0.10 pxpredicted y = -0.63 pxpredicted r = 0.64 px image half size = 25.00 px image background level = 0.29 signal to noise ratio = 57.06 gradient intensity = 0.57 gradient direction = 1.48 rad