



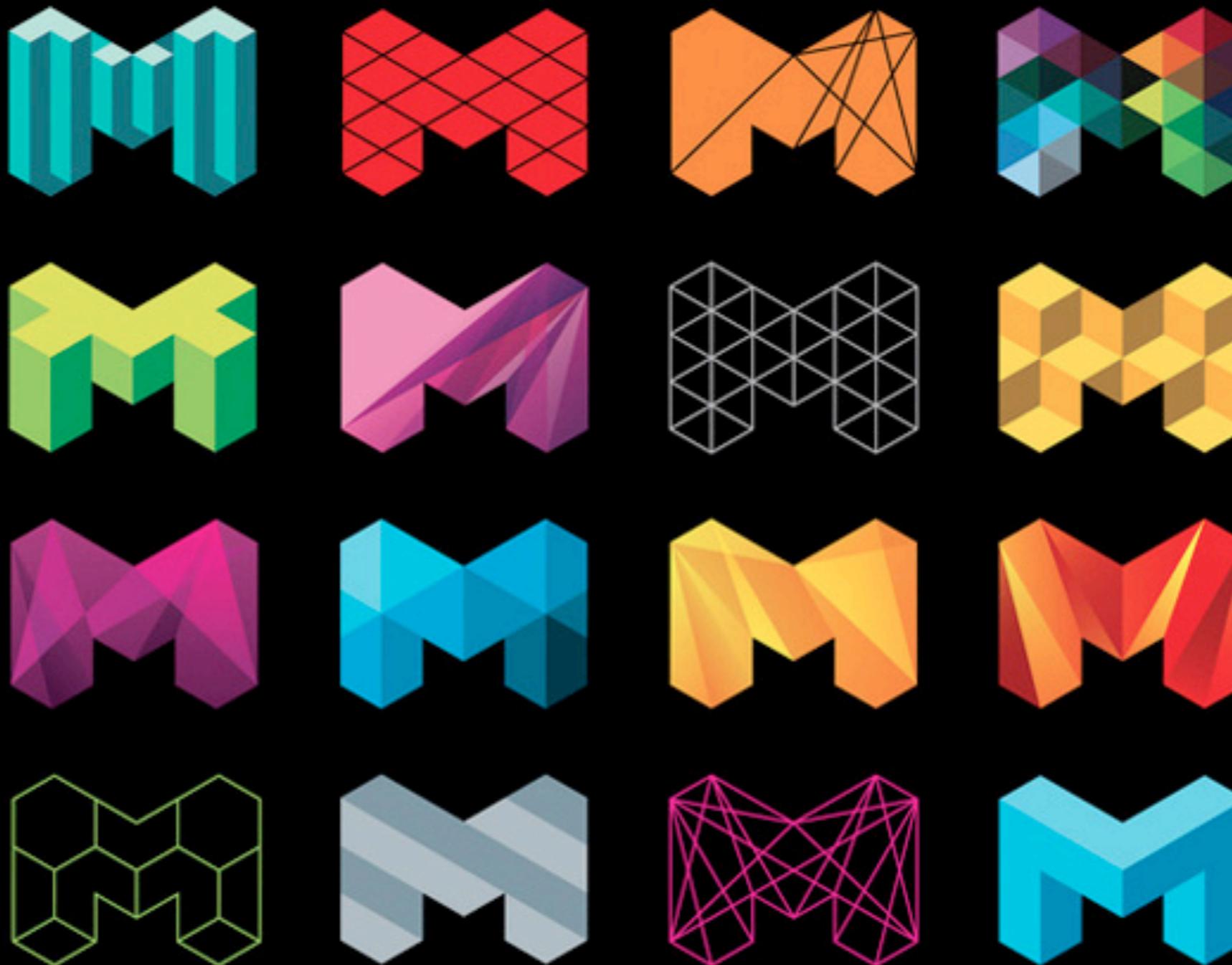
Dandelion

Moodboard

sequencer midi sur tablette

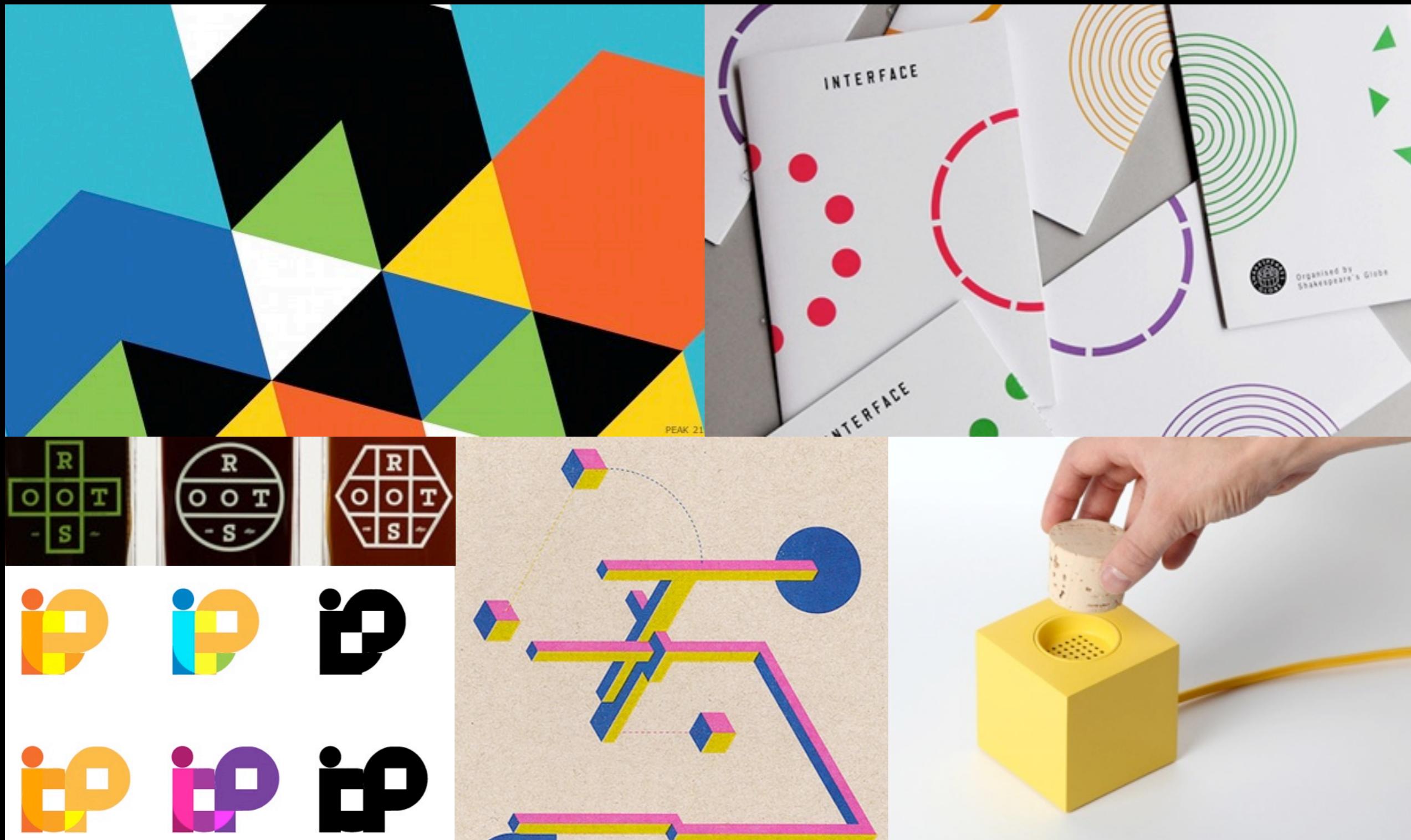
Moodboard - sequencer midi pour tablette

Couleurs et formes



Moodboard - sequencer midi pour tablette

Couleurs et formes



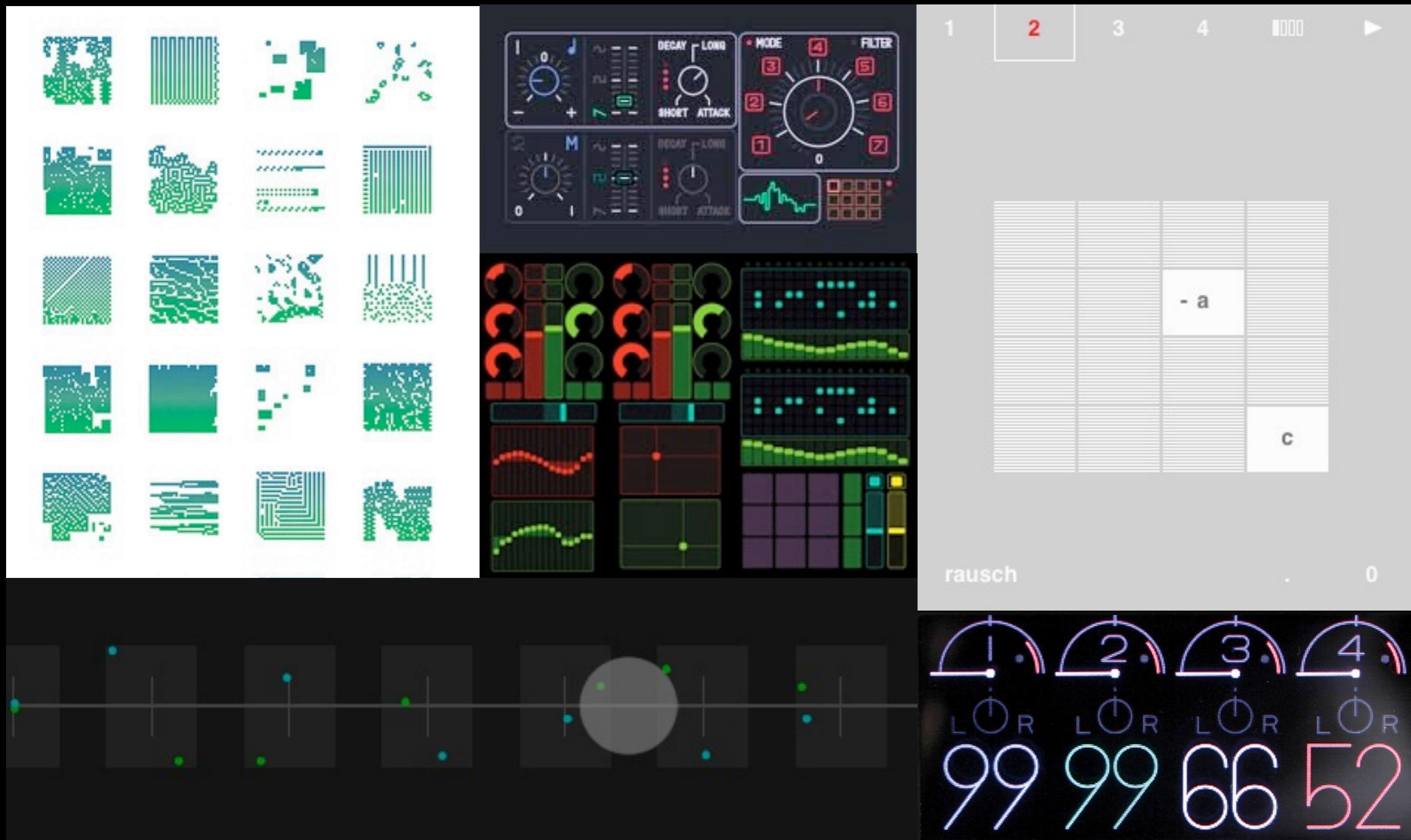
Moodboard - sequencer midi pour tablette

Représentation de données



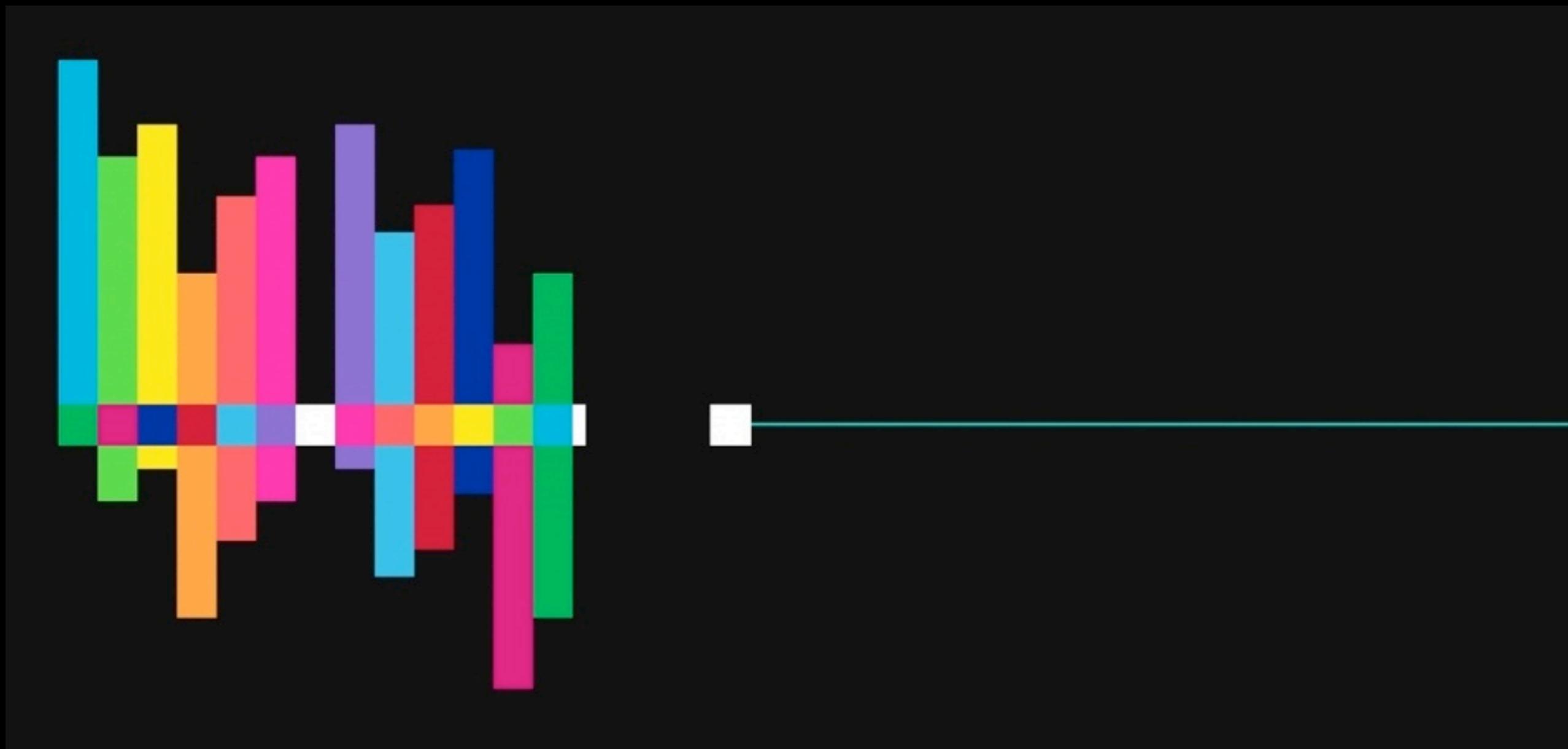
Moodboard - sequencer midi pour tablette

Représentation de données



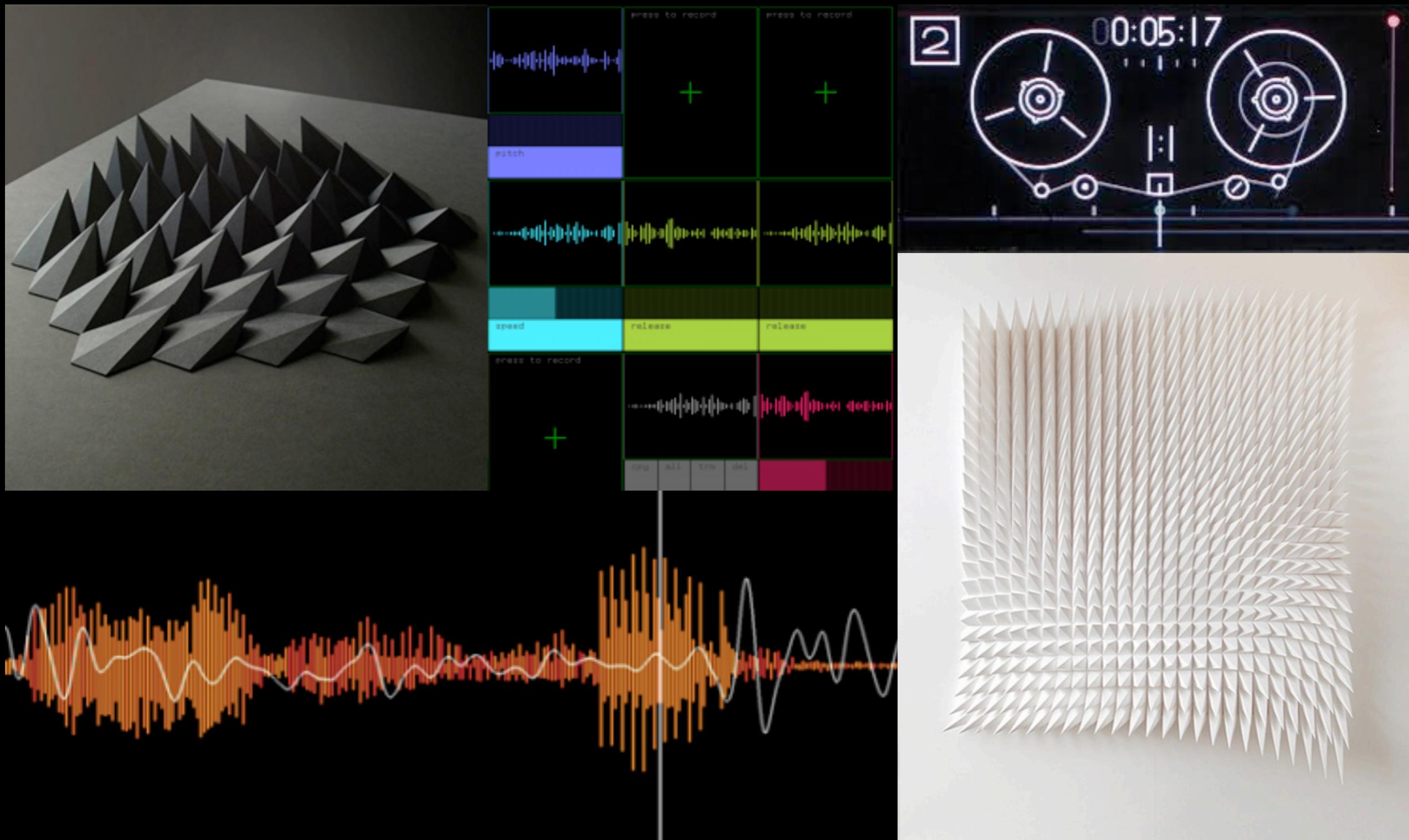
Moodboard - sequencer midi pour tablette

Ondes



Moodboard - sequencer midi pour tablette

Ondes



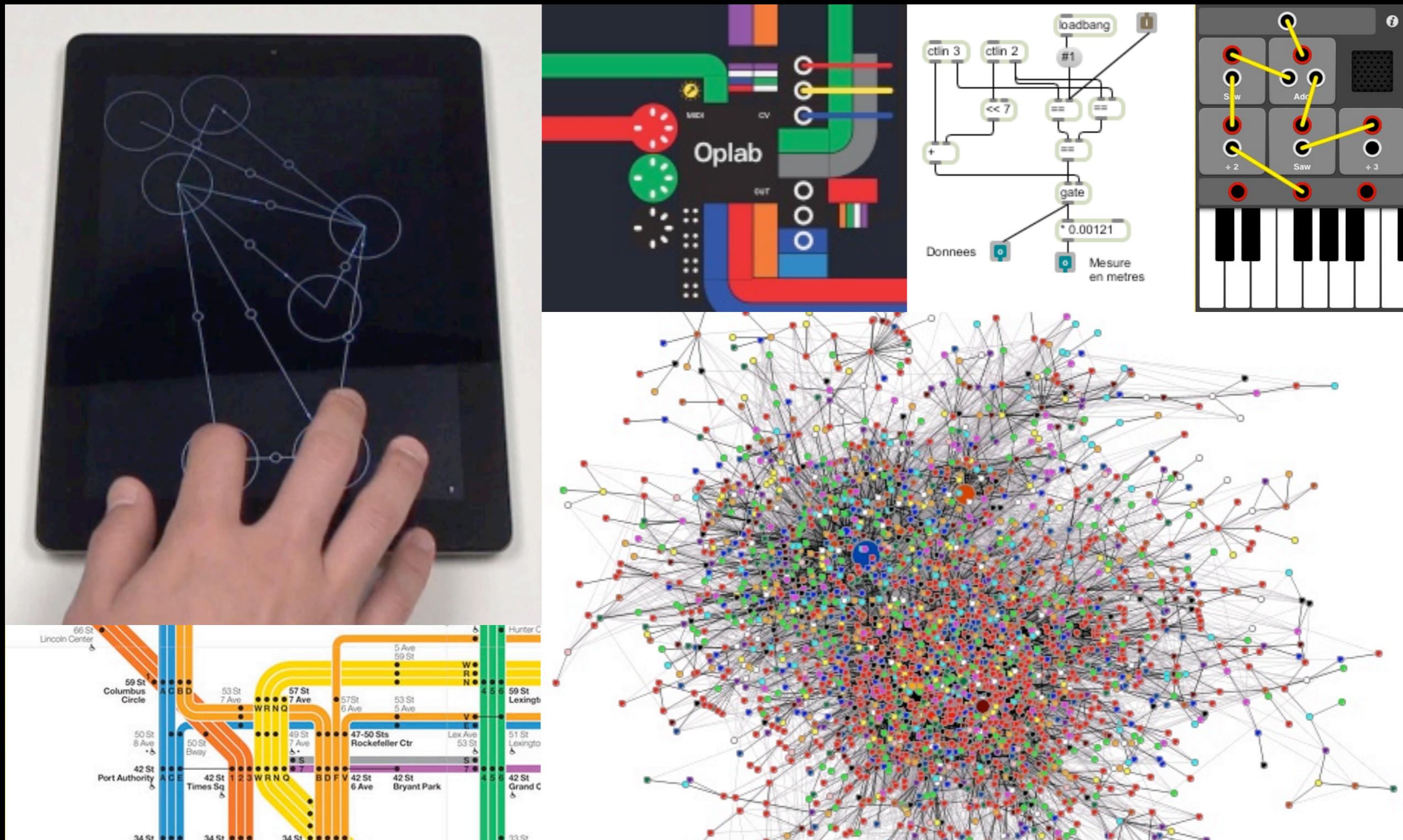
Moodboard - sequencer midi pour tablette

Structures



Moodboard - sequencer midi pour tablette

Structures



Moodboard - sequencer midi pour tablette

Représentation circulaire



Moodboard - sequencer midi pour tablette

Représentation circulaire

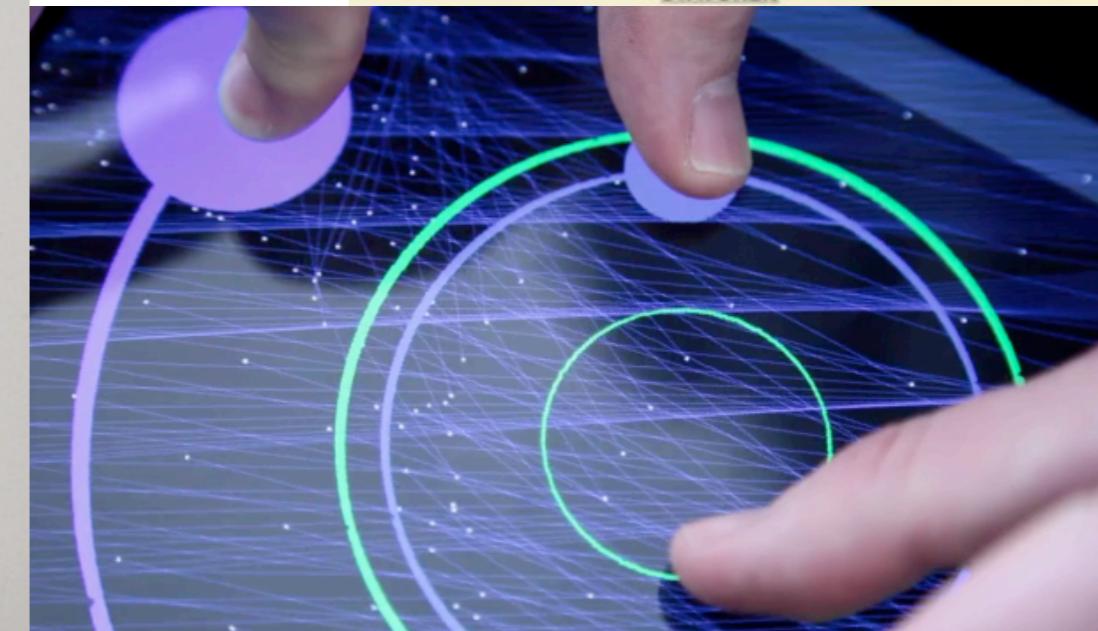
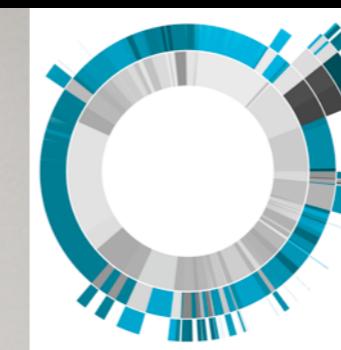
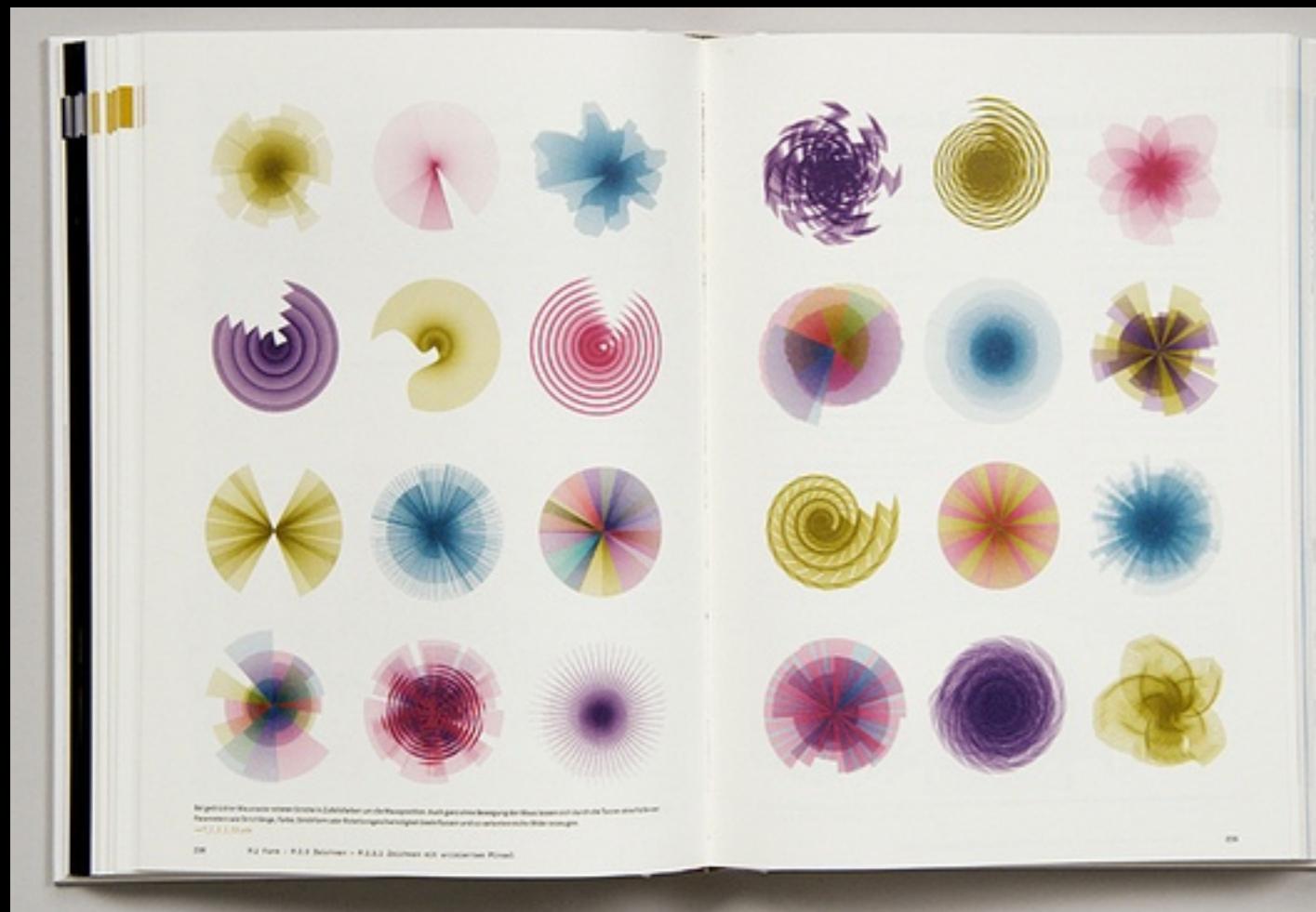
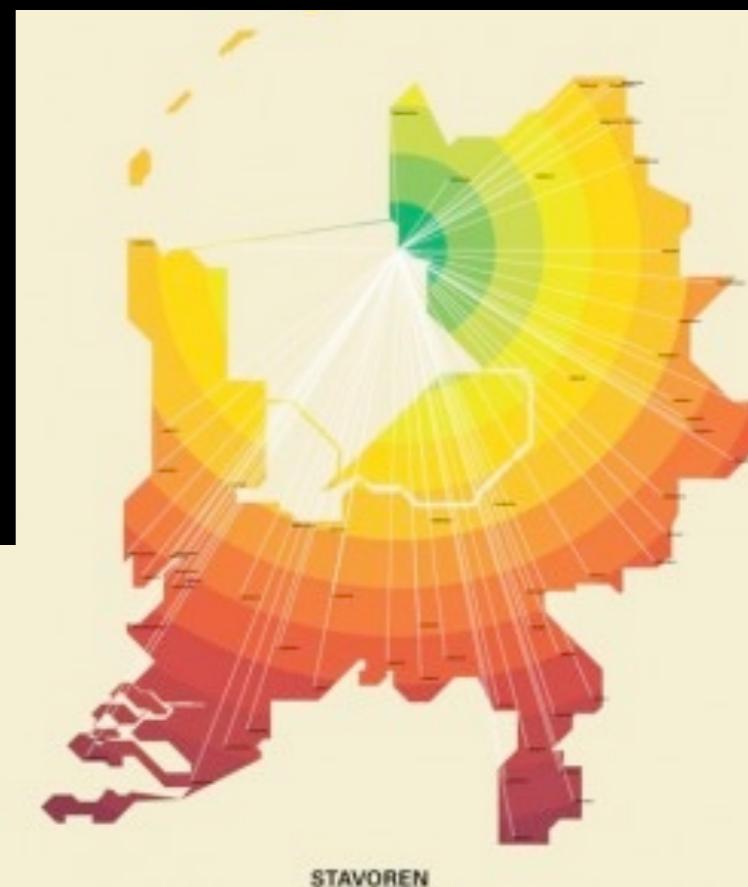
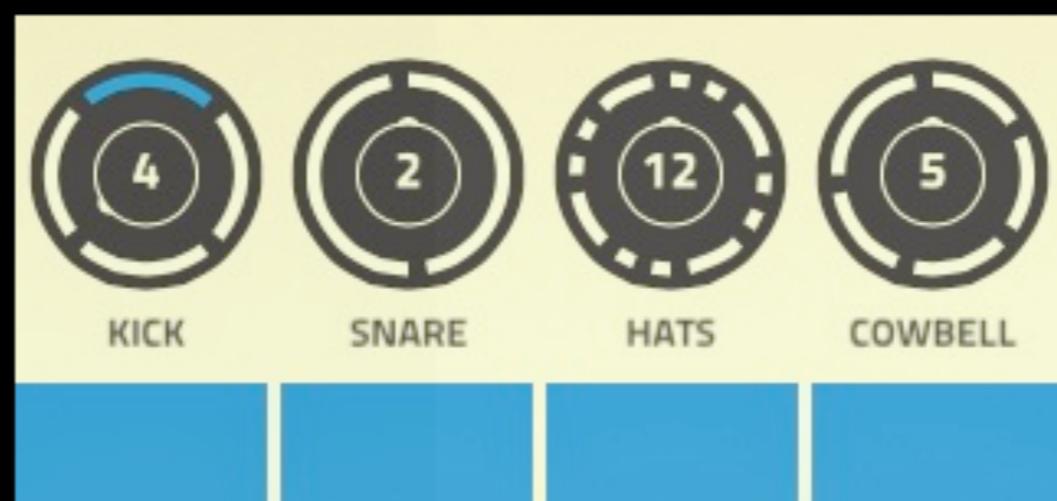
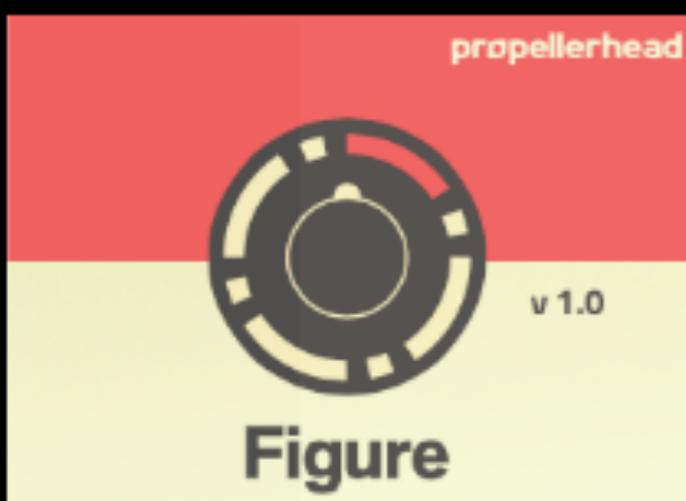
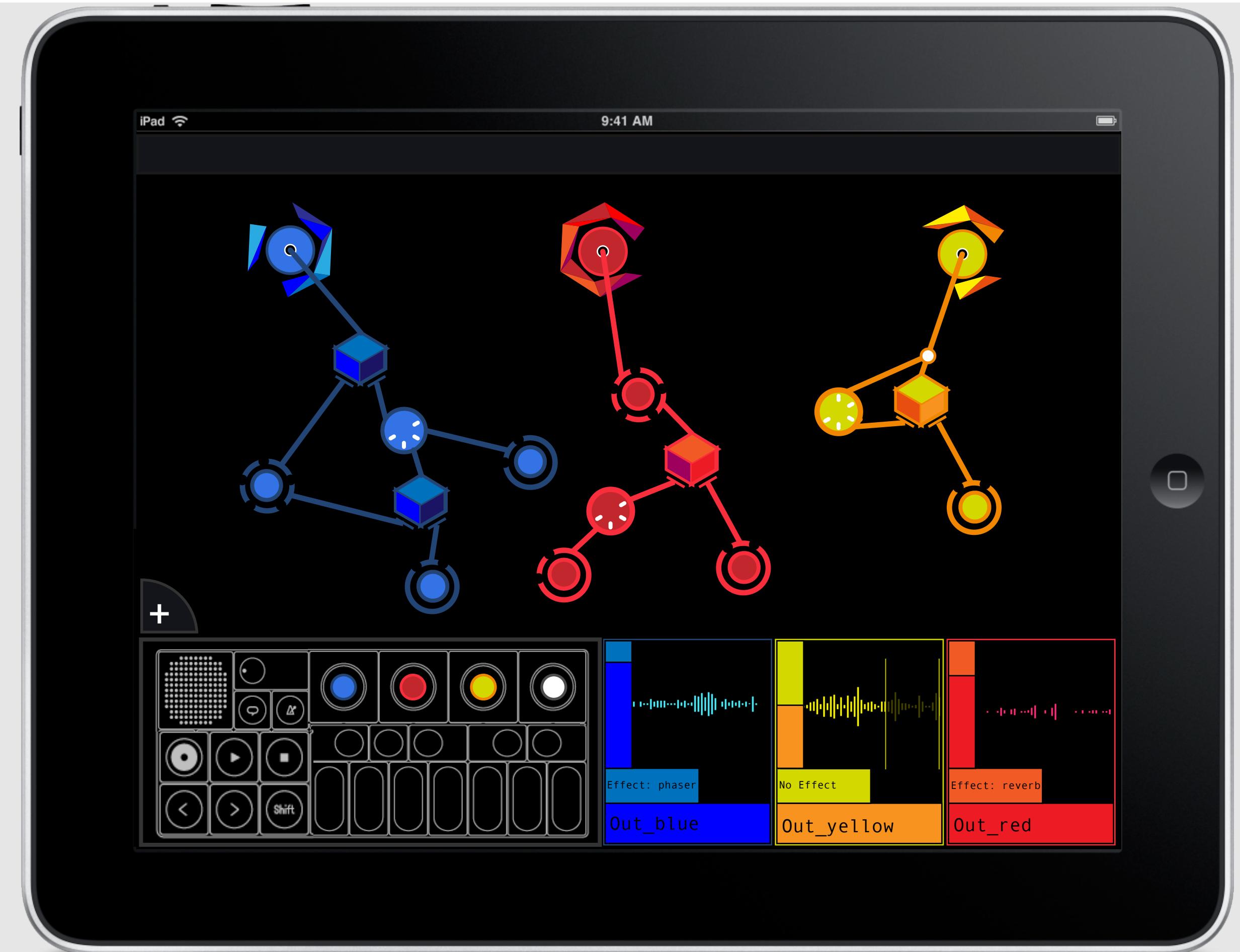


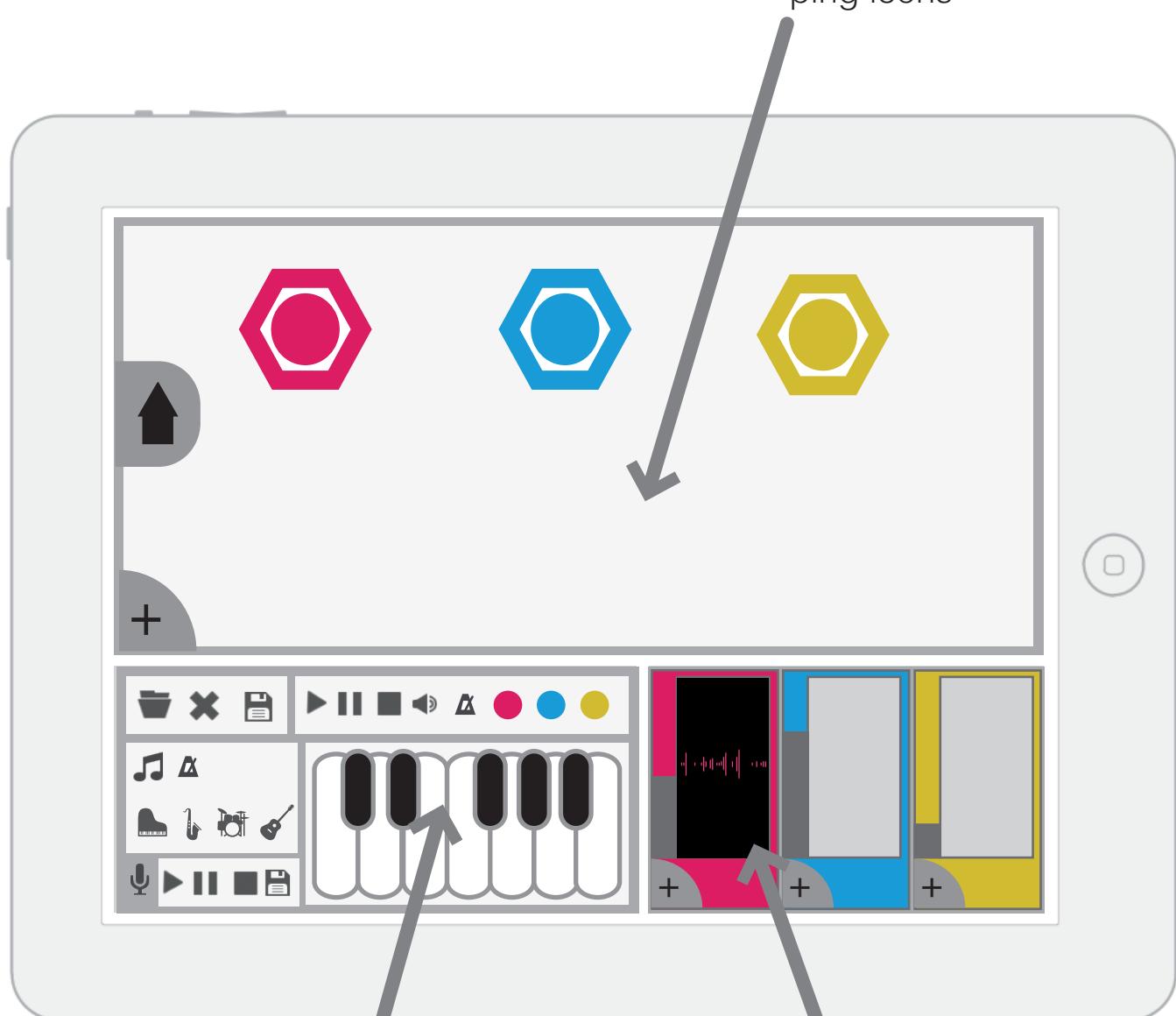
Image Manifeste Séquenceur Midi

Benjamin Poilv 



Sequencer Wireframe

Global Layout



Main board

Where the user lay down patterns by dragging and dropping icons

Main Menu

Regroups global function such as file management, midi control and playback control

Track Management

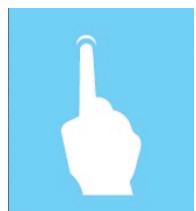
Allows the user to control independantly each track

Sequencer Wireframe

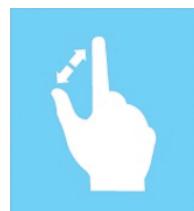
Notations

User Input

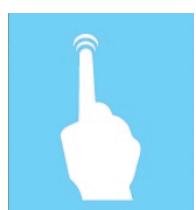
For each type of user interaction, a specific icon is used



Simple tap



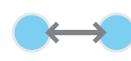
Expand



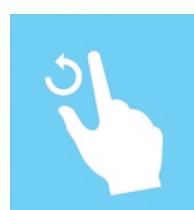
Double tap



Pinch



Long tap



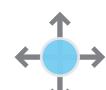
Rotate



Double tap



Drag

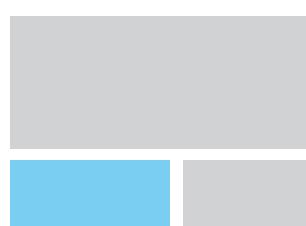


Localisation

On the top right corner, a map allows you to locate the part described.



Main Board



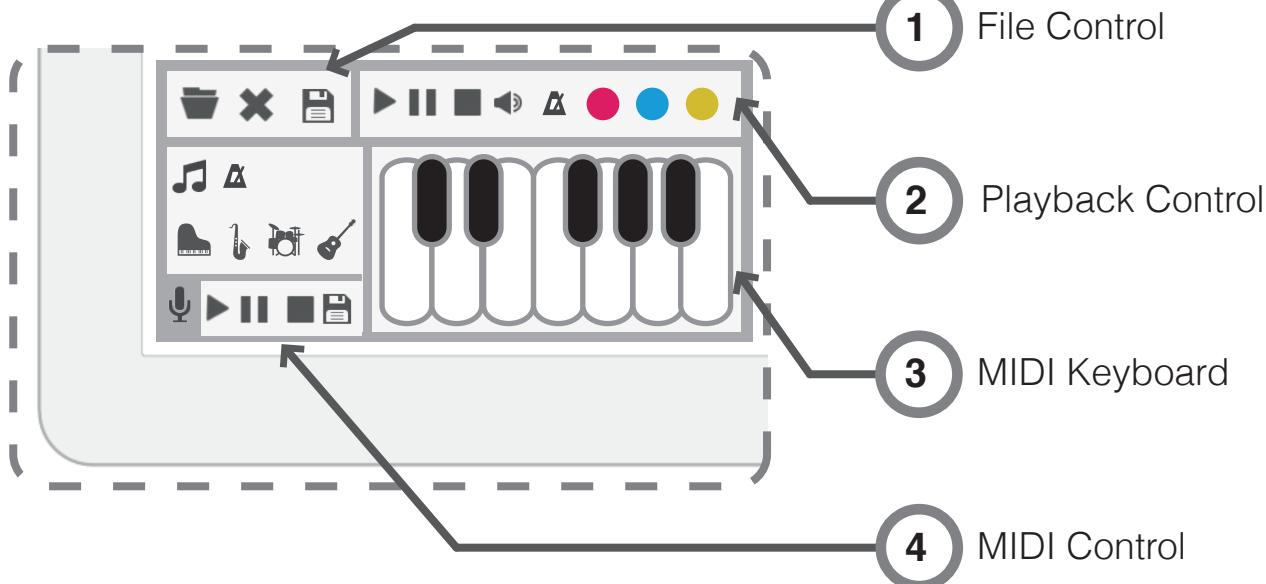
Main Menu



Track Management

Sequencer Wireframe

Main Menu

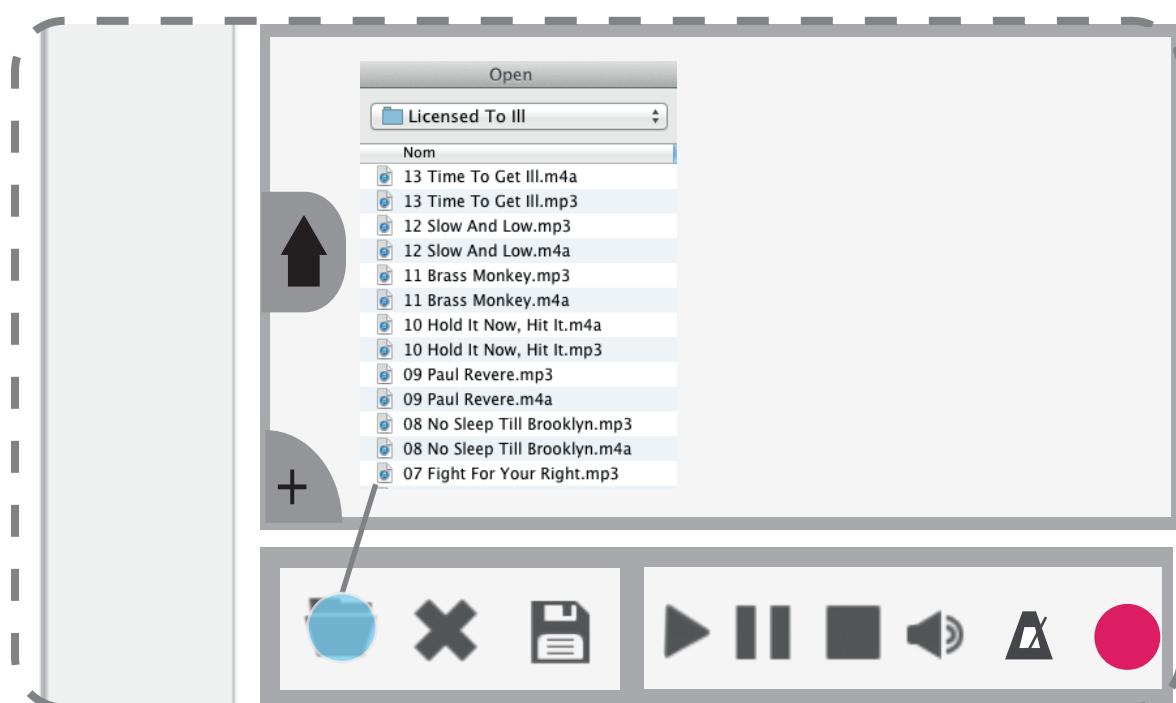


1-File Control

Panel for the data I/O functions



The simple tap allows you to access the Open/Close/Save.



2-Playback Control

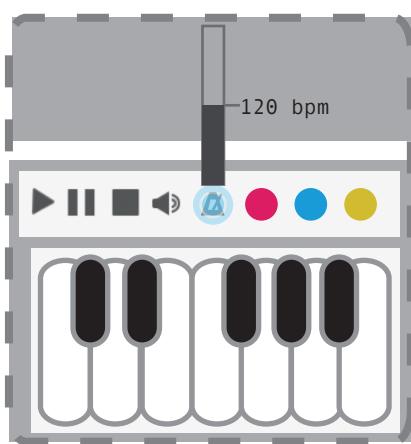
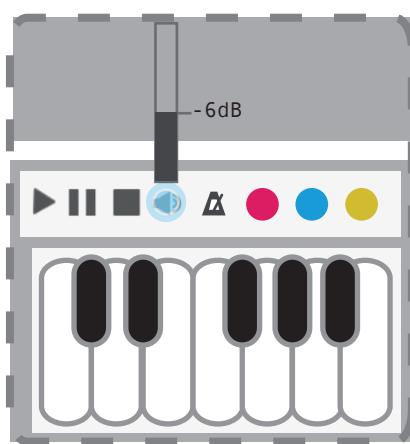
Panel the playback functions



The simple tap allows you to access the classical functions Play Patch /Pause Patch /Stop Patch. The Triggers button play only the track of the selected color.



The simple tap is used on the volume and tempo. It makes appear a control slider



3-MIDI Control

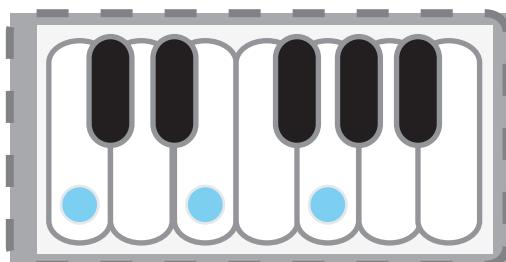
Controls the midi recording parameter



The simple tap allows you to start/stop/pause recording in the recording menu. It's also used to chose wether or not you want to hear the metronome while playing and the instrument and its settings.

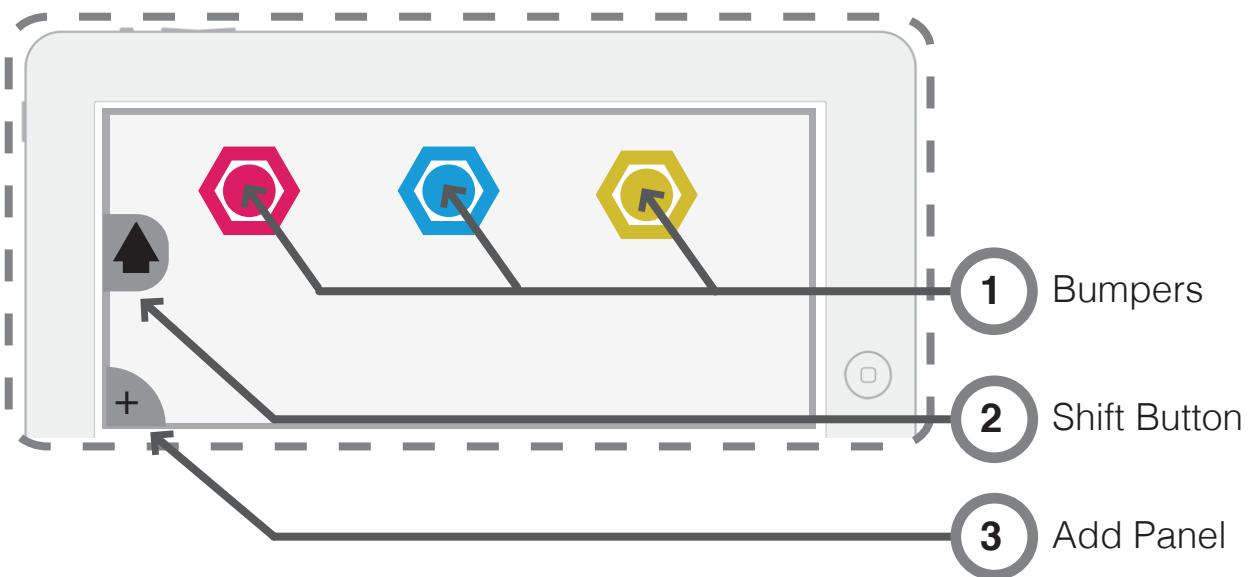
4-MIDI Keyboard

It's used to control the MIDI recordings, and supports multiphonies.



Sequencer Wireframe

Main Board

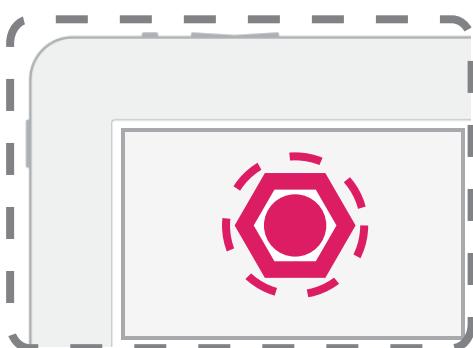


1-Bumpers

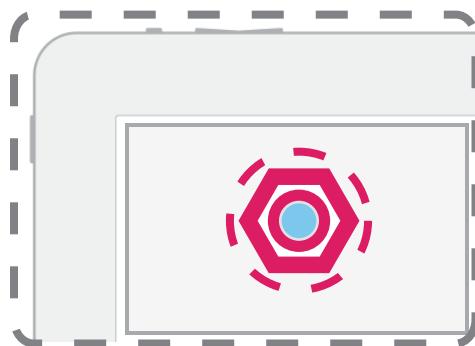
They are bas signals generator. When you press play, they issue trigger signals to the element they are chained to. You can edit the trigger signals.



The simple tap hold on the shift button turns them into edit mode



Once you are in edit mode, the metronome will count down four beat then you can record the rythm you want the bumper to issue by tapping on it rythmically



Sequencer Wireframe

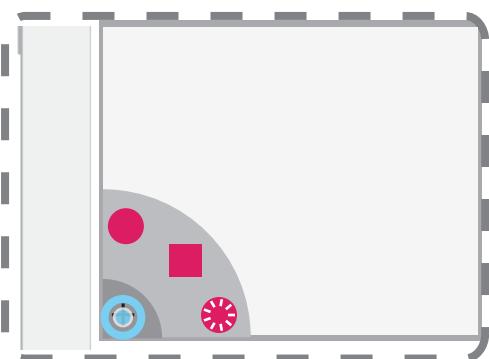
Main Board

2-Add Panel

This panel allows you to add other elements to the main board.



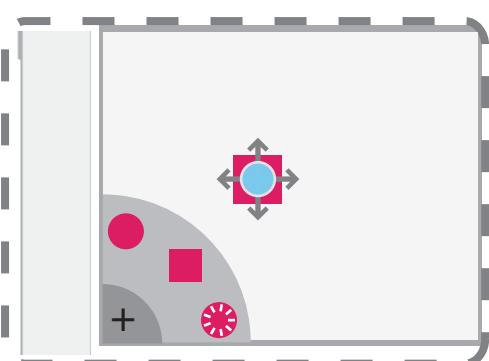
Holding the plus button opens the panel



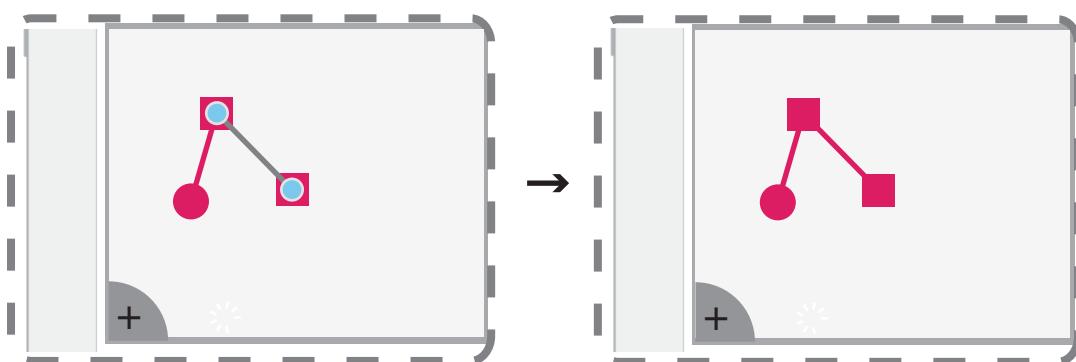
Note: The colors of the elements depends on the last track used and you can change it by tapping on an element of another track.



To add an element drag-and-drop it on the board



To link elements use two fingers tap on the elements you want to link





Main Board

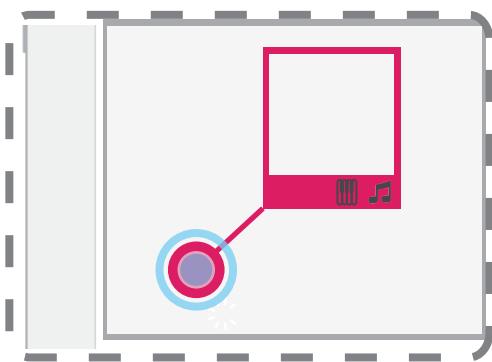
3-Block settings

Some block parameters can be adjusted by the user if the shift button is held

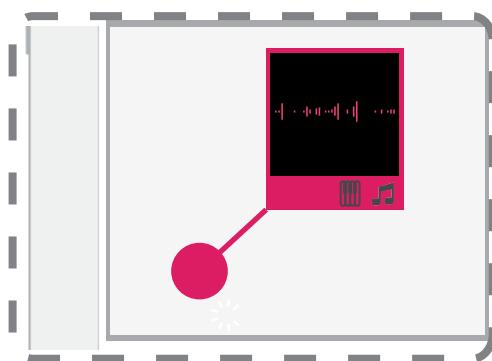
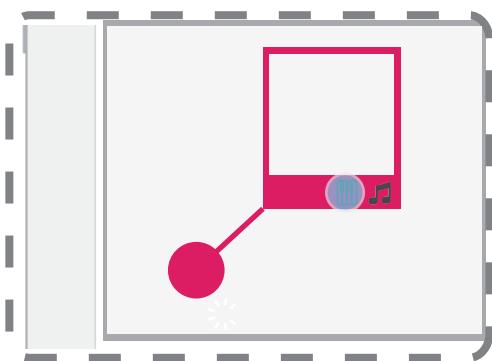
Sound Block



The simple tap opens the loading window.



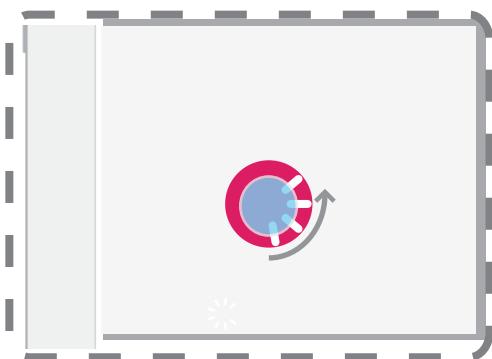
Once the loading window is open, the simple tap allows you to choose between sound and midi loading. The windows display a graphic preview of the sound down-



Temporiser



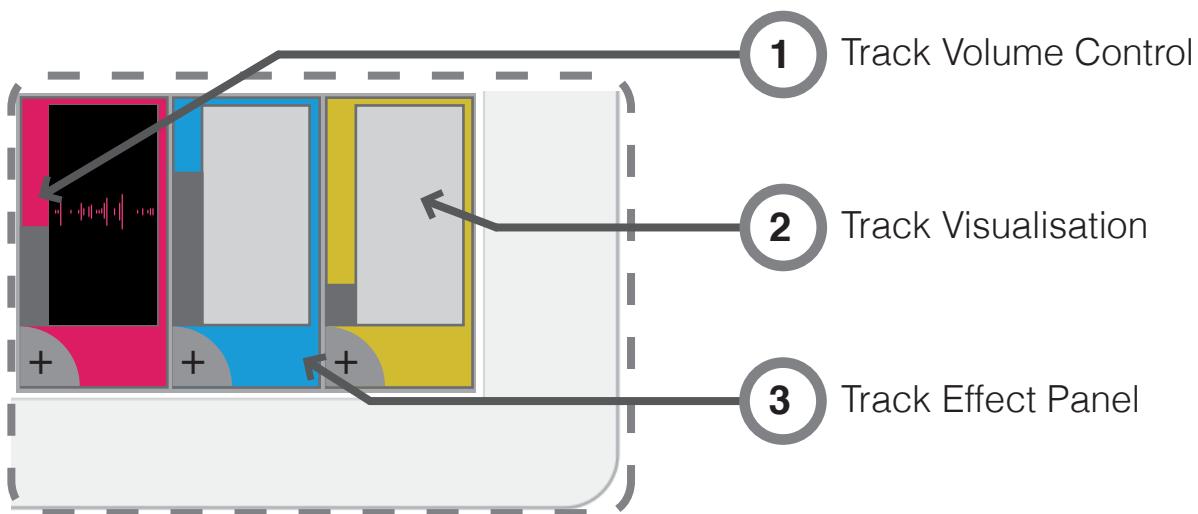
The rotating tap allows you to choose the delay time. Each hyphen represent one waiting beat



Sequencer Wireframe



Track Management



1-Track Volume Control



The simple tap allows you to set the track volume

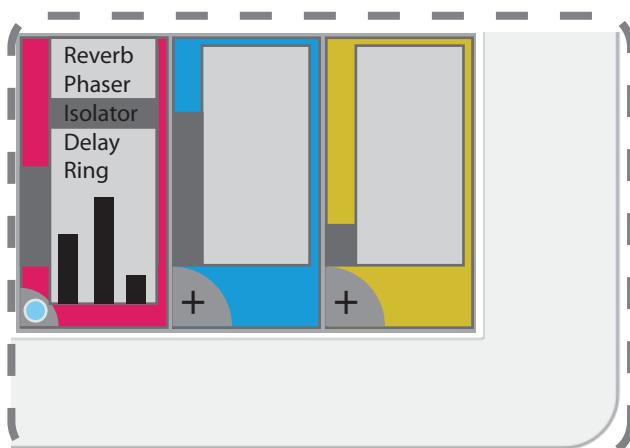
2-Effect section

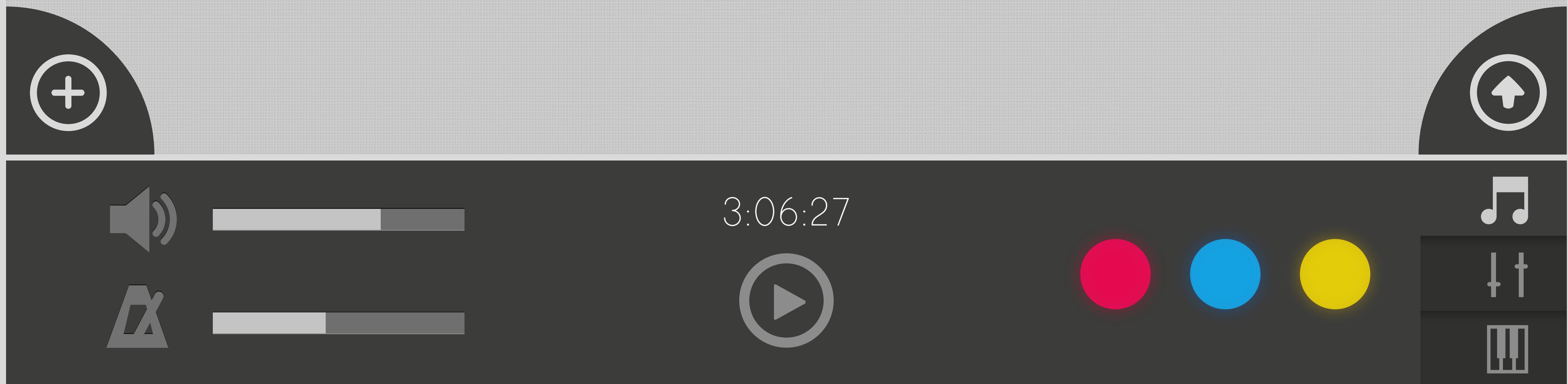
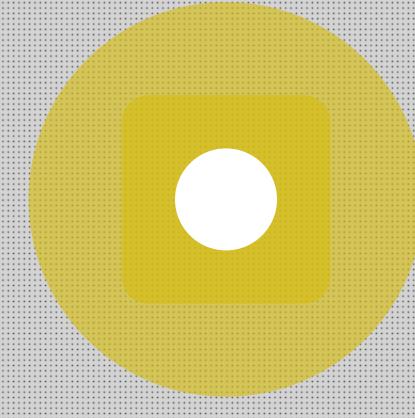
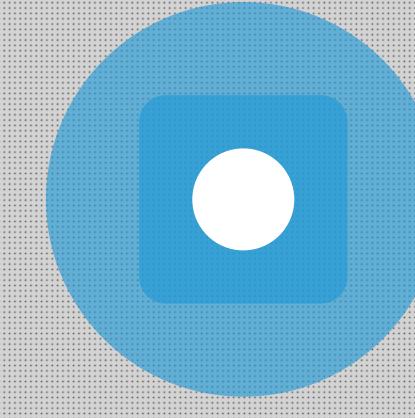
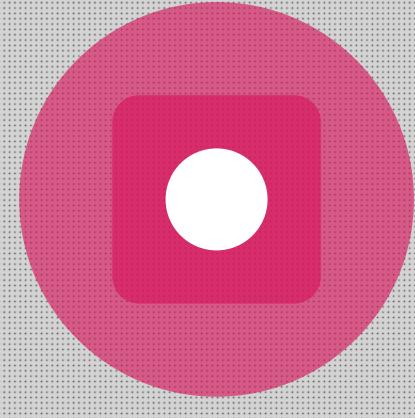
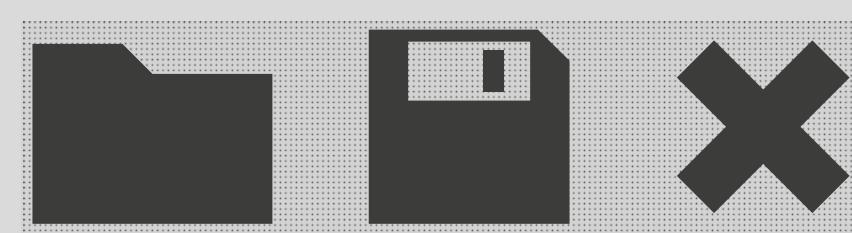


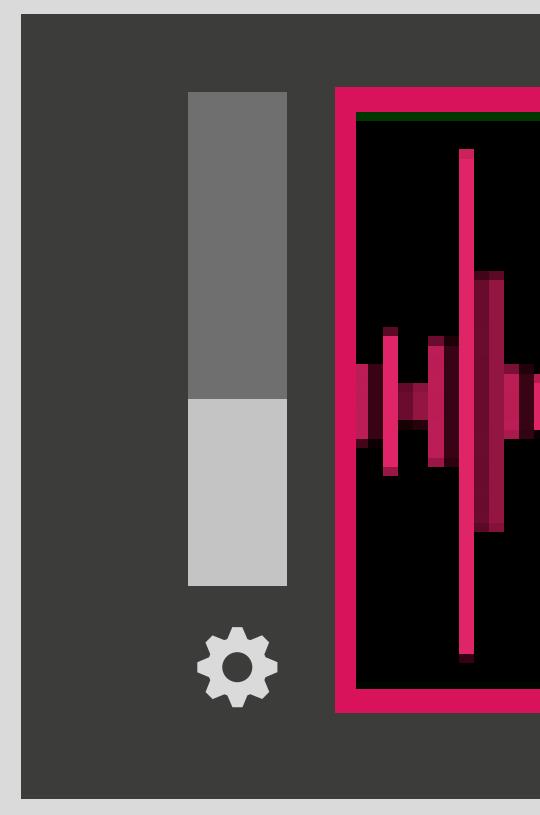
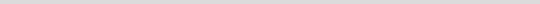
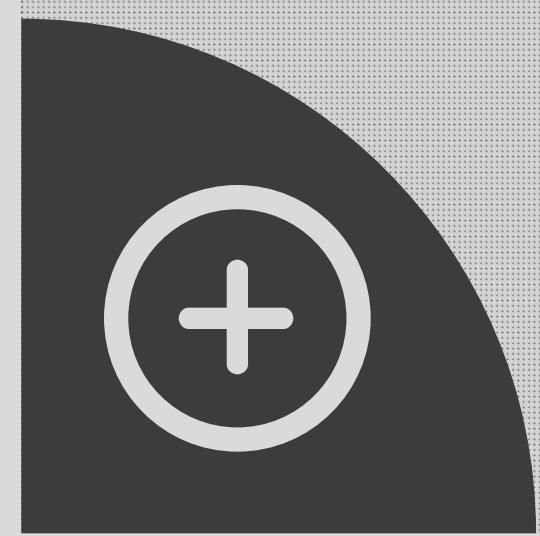
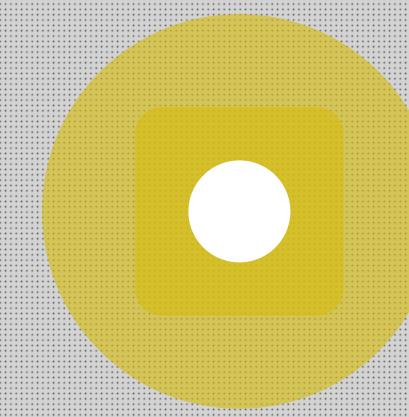
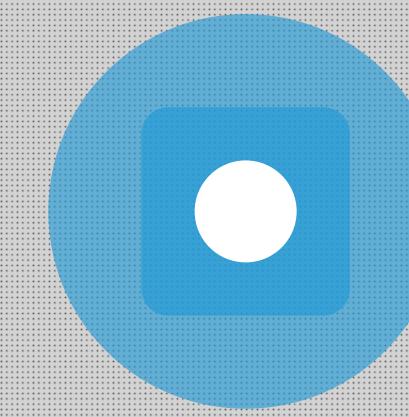
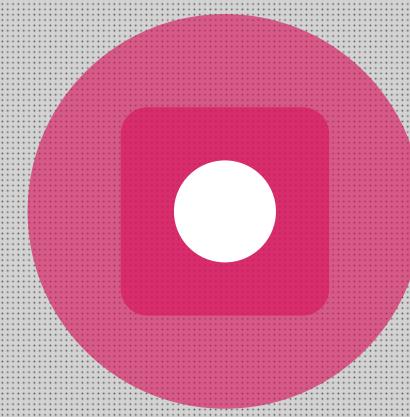
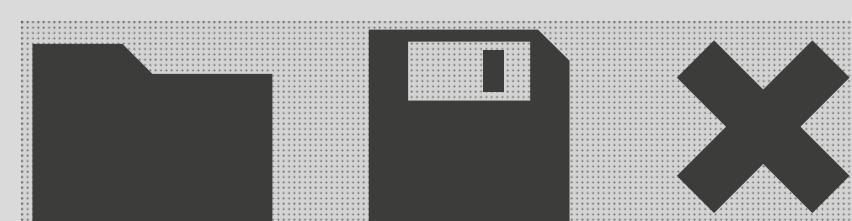
Holding the simple tap opens the effect section contextual menu

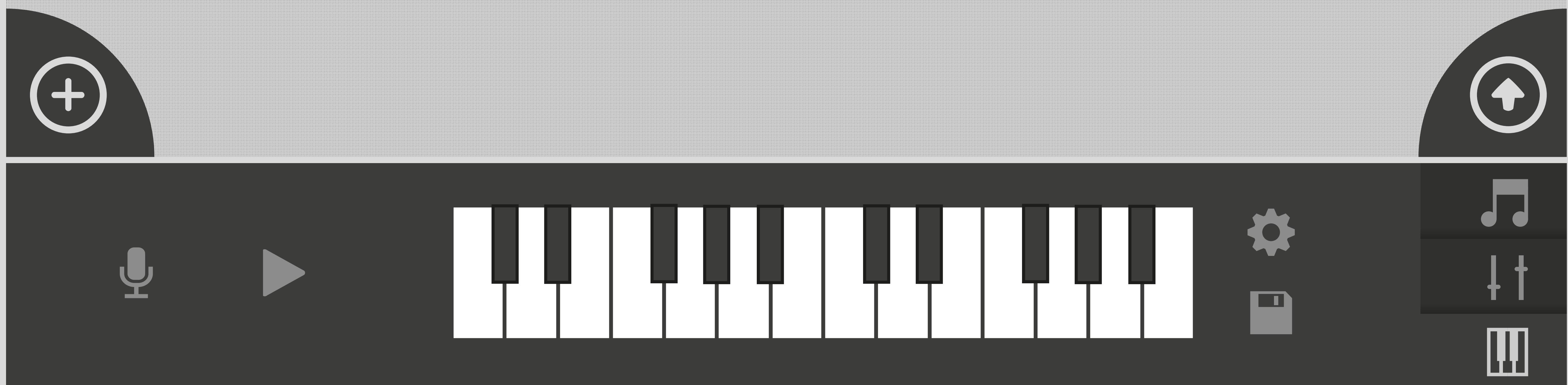
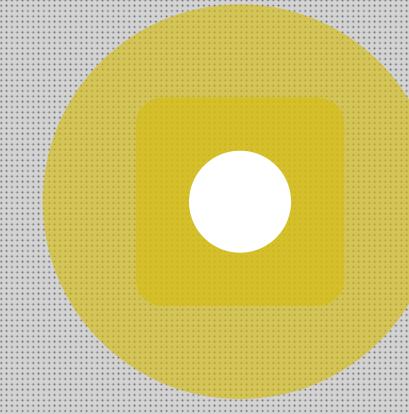
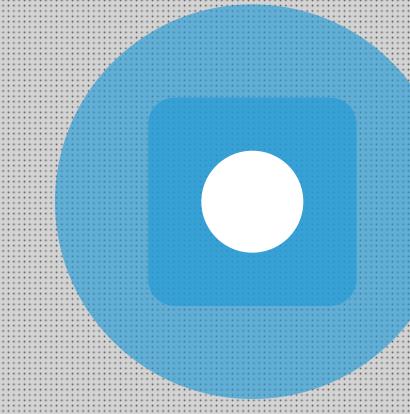
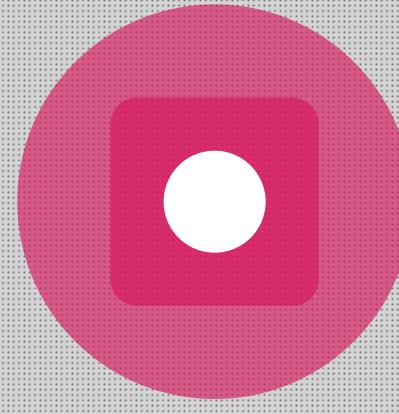
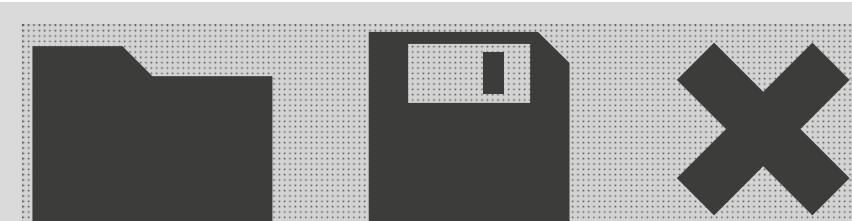


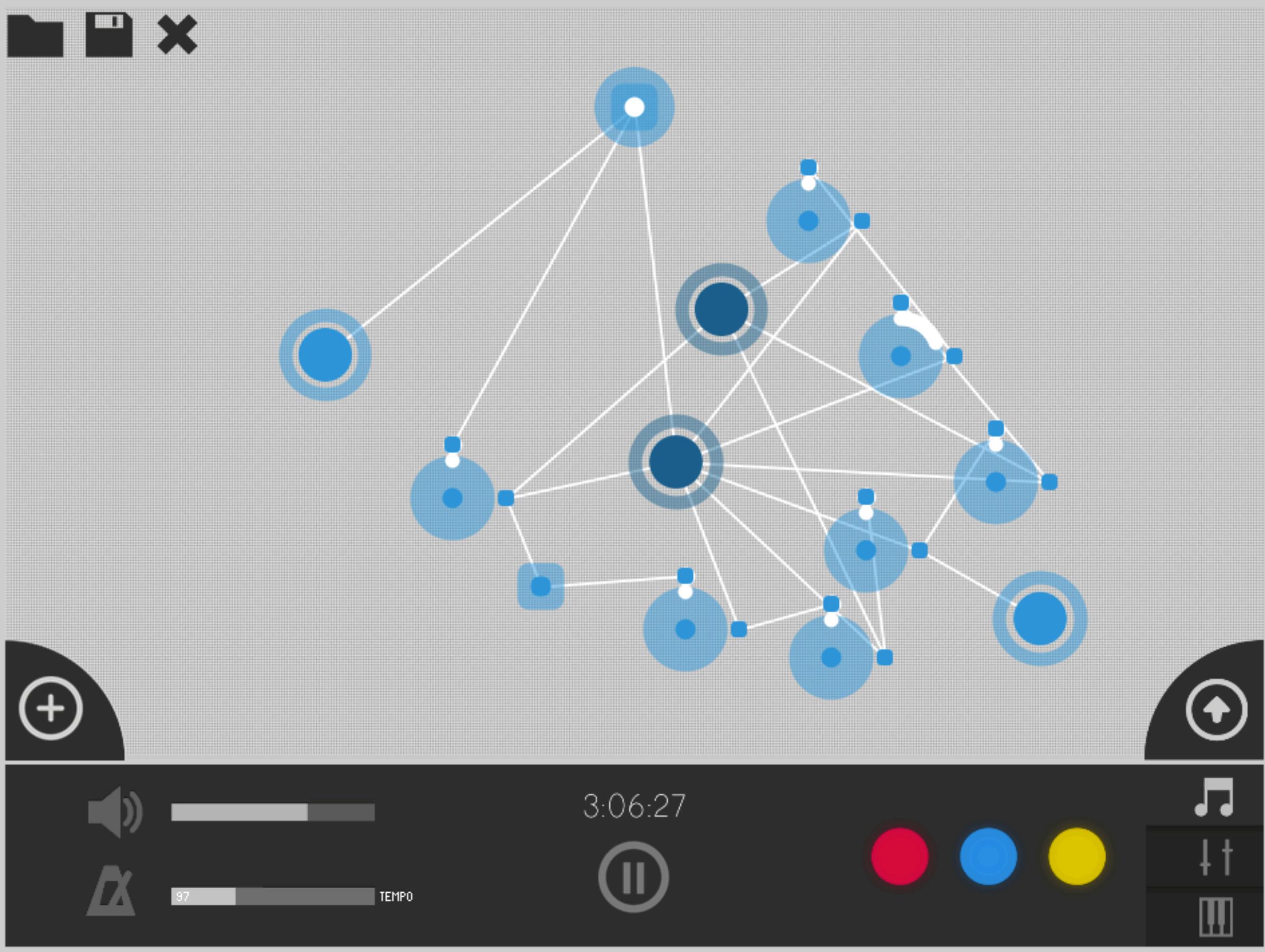
While holding, you can use the simple tap to choose the effect type and set the parameter











3:06:27

