

bitfield::resize



```
graph LR; A[bitfield::resize] --> B[bitfield::to_bytelength]
```

A diagram showing a call from the `bitfield::resize` function to the `bitfield::to_bytelength` function. The `bitfield::resize` box is shaded gray, and the `bitfield::to_bytelength` box is white. A blue arrow points from the right side of the gray box to the left side of the white box.

bitfield::to\_bytelength