

AEV: Séance 3

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1^{er} octobre 2012

1 Exercice 1

1.1 Question A

1.2 Question B

See figure 1.

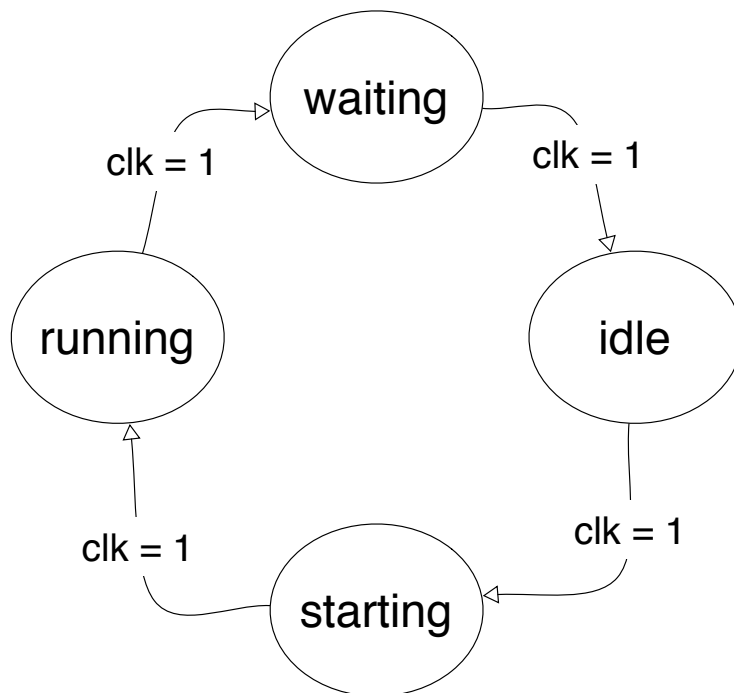


FIGURE 1 – State Diagram

1.3 Question C

See figure 2.

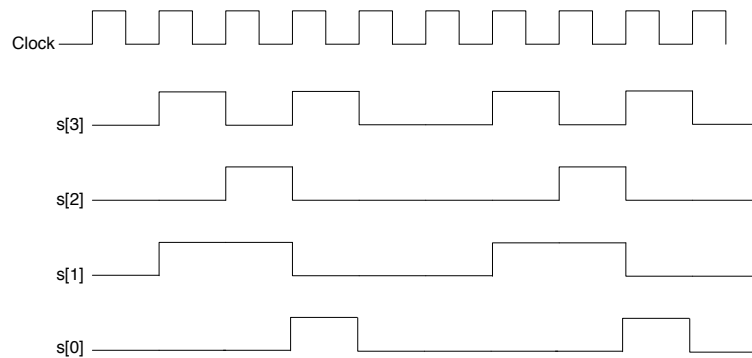


FIGURE 2 – Chronogram

2 Exercice 2

```
entity fsm2 is
  port (
    clock : in std_logic;
    S : out unsigned (3 downto 0)
  );
end fsm2;

architecture afsm2 of fsm2 is
  type etat_type is (cours,TD,DS,TP);
  signal état : etat_type;

begin
  process
  begin
    wait until rising_edge(clock);
    case stat is
      when cours => état <= TD;
      when TD => état <= TP;
      when TP => état <= DS;
      when DS => état <= cours;
    end case;
  end process;

  with stat select
  S <= "1100" when cours,
      "0010" when TD,
      "0001" when TP,
      "1100" when DS;
end afsm2;
```

3 Exercice 3

See figure 3.

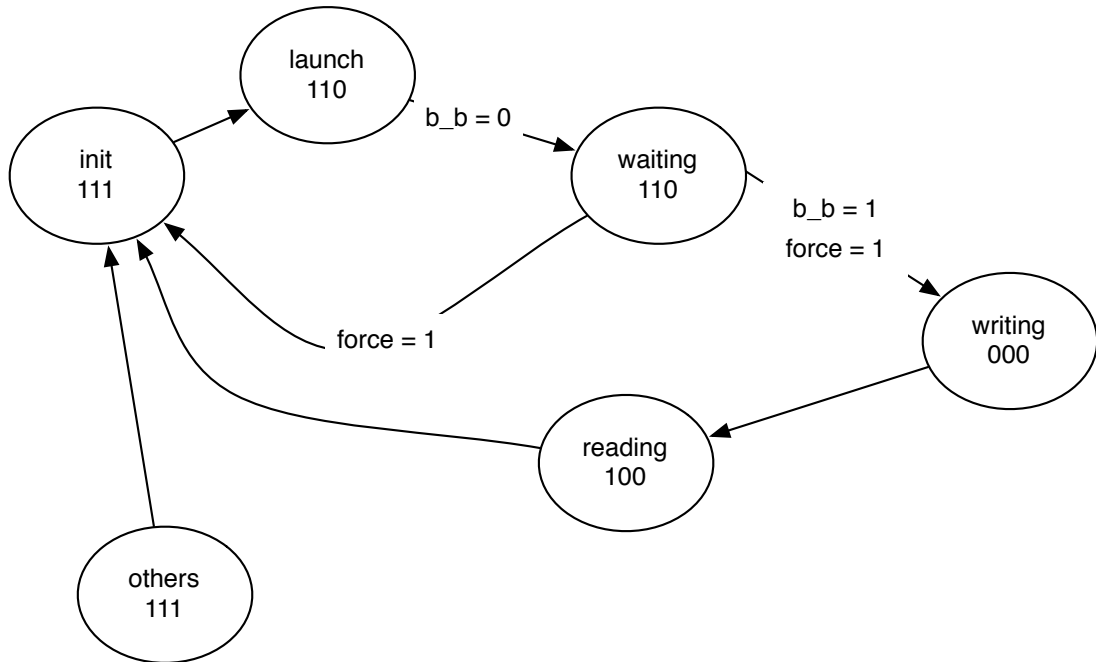


FIGURE 3 – State diagram

4 Exercice 4

See figure 4.

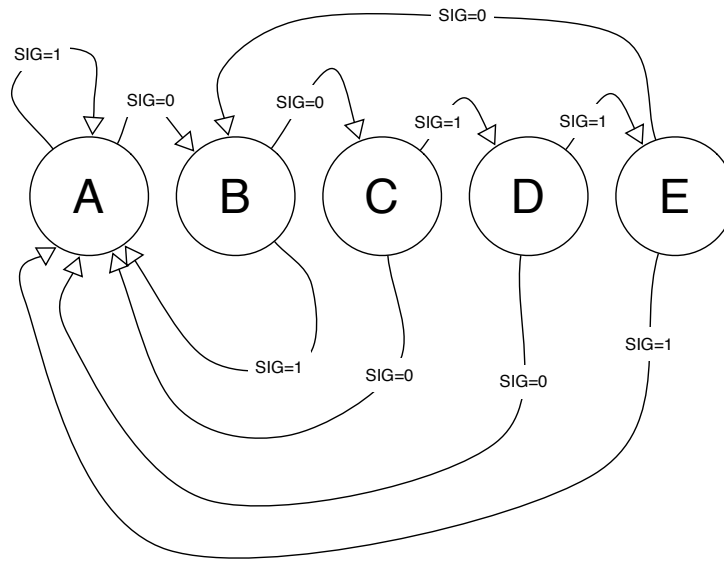


FIGURE 4 – State Diagram

```

entity FSM_6 is
port(
    CLOCK: in bit;
    SIG: in bit,
    EDG: out bit );
end FSM_6;

architecture AFSM_6 of FSM_6 is
    type etat_type is (first, second, third, fourth, nothing);
    signal etat : etat_type;
begin
    process
    begin
        wait until rising_edge (CLOCK);
        case etat is
            when nothing => if (SIG = 0) etat <= first else etat <= nothing;
            when first   => if (SIG = 0) etat <= second else etat <= nothing;
            when second  => if (SIG = 1) etat <= third else etat <= nothing;
            when third   => if (SIG = 1) etat <= fourth else etat <= nothing;
            when fourth  => if (SIG = 0) etat <= first else etat <= nothing;
        end case;
    end process;

    with etat select
    EDG <= "0" when fourth,
          "1" when others;
  
```

end AFSM_6;



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