

# ASE: Séance 1

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## 1 Retour à un contexte

`setjmp(ctx)` save the current context into the `ctx` variable.

first time, returns 0;

second time returns something different from 0.

`longjmp(ctx, val)` where `val` is different from 0. Resume the `cx` context.



Beware of not keeping a context to a dead memory space (same principle that referring to a freed pointer)



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