1. Addition of non-collinear velocities

Let *S* be the lab frame, *S'* be a frame moving with velocity \mathbf{u} relative to *S*, and *S''* be a frame moving with velocity \mathbf{v} relative to *S'* where \mathbf{v} and \mathbf{u} are not necessarily collinear. Denote $\mathbf{u} \oplus \mathbf{v}$ as the composite velocity (*S''* relative to *S*). Jackson (11.31) gave the parallel and perpendicular components of $\mathbf{u} \oplus \mathbf{v}$ as

$$(\mathbf{u} \oplus \mathbf{v})_{\parallel} = \frac{\mathbf{v}_{\parallel} + \mathbf{u}}{1 + \frac{\mathbf{u} \cdot \mathbf{v}}{c^2}} \qquad (\mathbf{u} \oplus \mathbf{v})_{\perp} = \frac{\mathbf{v}_{\perp}}{\gamma_u \left(1 + \frac{\mathbf{u} \cdot \mathbf{v}}{c^2}\right)}$$
(1)

With

$$\mathbf{v}_{\parallel} = \frac{(\mathbf{u} \cdot \mathbf{v})\mathbf{u}}{u^2} \qquad \qquad \mathbf{v}_{\perp} = \mathbf{v} - \frac{(\mathbf{u} \cdot \mathbf{v})\mathbf{u}}{u^2}$$
 (2)

plugged into (1), we have

$$\mathbf{u} \oplus \mathbf{v} = \left(\frac{\mathbf{v}_{\parallel} + \mathbf{u}}{1 + \frac{\mathbf{u} \cdot \mathbf{v}}{c^{2}}}\right) + \frac{\mathbf{v}_{\perp}}{\gamma_{u} \left(1 + \frac{\mathbf{u} \cdot \mathbf{v}}{c^{2}}\right)}$$

$$= \left[\frac{(\mathbf{u} \cdot \mathbf{v})\mathbf{u}}{u^{2}} + \mathbf{u}}{1 + \frac{\mathbf{u} \cdot \mathbf{v}}{c^{2}}}\right] + \left[\frac{\mathbf{v} - \frac{(\mathbf{u} \cdot \mathbf{v})\mathbf{u}}{u^{2}}}{\gamma_{u} \left(1 + \frac{\mathbf{u} \cdot \mathbf{v}}{c^{2}}\right)}\right]$$

$$= \frac{\left[1 + \left(1 - \frac{1}{\gamma_{u}}\right) \frac{(\mathbf{u} \cdot \mathbf{v})}{u^{2}}\right] \mathbf{u} + \frac{\mathbf{v}}{\gamma_{u}}}{1 + \frac{\mathbf{u} \cdot \mathbf{v}}{c^{2}}}$$
(3)

With some straightforward algebra, we can show that

$$|\mathbf{u} \oplus \mathbf{v}| = |\mathbf{v} \oplus \mathbf{u}| \tag{4}$$

of which the corresponding Lorentz factor is given in (11.34)

$$\gamma_{\mathbf{u} \oplus \mathbf{v}} = \gamma_{\mathbf{v} \oplus \mathbf{u}} = \gamma = \gamma_u \gamma_v \left(1 + \frac{\mathbf{u} \cdot \mathbf{v}}{c^2} \right)$$
 (5)

From (3), we see here that when \mathbf{u} and \mathbf{v} are not collinear, \oplus is not commutative, i.e., $\mathbf{u} \oplus \mathbf{v}$ and $\mathbf{v} \oplus \mathbf{u}$ have the same norm but in general have an angle θ between them.

2. Matrix representation of the boost transformation

Let $B(\mathbf{u})$ be the boost transformation by velocity \mathbf{u} , the matrix representation (11.98) is simplified to the following block form

$$B(\mathbf{u}) = \begin{bmatrix} \gamma_u & -\gamma_u \frac{\mathbf{u}^T}{c} \\ -\gamma_u \frac{\mathbf{u}}{c} & I + (\gamma_u - 1) \frac{\mathbf{u}\mathbf{u}^T}{u^2} \end{bmatrix}$$
(6)

where in the matrix representation, \mathbf{u} is a column vector.

The Lorentz transformation Λ from S to S'' is thus given by the two successive boosts, $B(\mathbf{u})$ followed by $B(\mathbf{v})$, i.e.

$$\Lambda = B(\mathbf{v})B(\mathbf{u}) = \begin{bmatrix} \gamma_{v} & -\gamma_{v}\frac{\mathbf{v}^{T}}{c} \\ -\gamma_{v}\frac{\mathbf{v}}{c} & I + (\gamma_{v} - 1)\frac{\mathbf{v}\mathbf{v}^{T}}{v^{2}} \end{bmatrix} \begin{bmatrix} \gamma_{u} & -\gamma_{u}\frac{\mathbf{u}^{T}}{c} \\ -\gamma_{u}\frac{\mathbf{u}}{c} & I + (\gamma_{u} - 1)\frac{\mathbf{u}\mathbf{u}^{T}}{u^{2}} \end{bmatrix}$$

$$= \begin{bmatrix} \gamma_{u}\gamma_{v}\left(1 + \frac{\mathbf{v}^{T}\mathbf{u}}{c^{2}}\right) & -\gamma_{u}\gamma_{v}\frac{\mathbf{u}^{T}}{c} - \gamma_{v}\frac{\mathbf{v}^{T}}{c} - \gamma_{v}(\gamma_{u} - 1)\frac{\mathbf{v}^{T}\mathbf{u}\mathbf{u}^{T}}{cu^{2}} \\ -\gamma_{u}\gamma_{v}\frac{\mathbf{v}}{c} - \gamma_{u}\frac{\mathbf{u}}{c} - \gamma_{u}(\gamma_{v} - 1)\frac{\mathbf{v}\mathbf{v}^{T}\mathbf{u}}{cv^{2}} & \gamma_{u}\gamma_{v}\frac{\mathbf{v}\mathbf{u}^{T}}{c^{2}} + \left[I + (\gamma_{v} - 1)\frac{\mathbf{v}\mathbf{v}^{T}}{v^{2}}\right]\left[I + (\gamma_{u} - 1)\frac{\mathbf{u}\mathbf{u}^{T}}{u^{2}}\right] \end{bmatrix} \tag{7}$$

which can be re-expressed using (3) and (5) as

$$\Lambda = B(\mathbf{v})B(\mathbf{u}) = \begin{bmatrix} \gamma & -\gamma \frac{(\mathbf{u} \oplus \mathbf{v})^T}{c} \\ -\gamma \frac{(\mathbf{v} \oplus \mathbf{u})}{c} & M \end{bmatrix} = \begin{bmatrix} \gamma & -\mathbf{a}^T \\ -\mathbf{b} & M \end{bmatrix}$$
(8)

where

$$\mathbf{a} = \frac{\gamma}{c} \left(\mathbf{u} \oplus \mathbf{v} \right) \qquad \qquad \mathbf{b} = \frac{\gamma}{c} \left(\mathbf{v} \oplus \mathbf{u} \right) \qquad \qquad M = \gamma_u \gamma_v \frac{\mathbf{v} \mathbf{u}^T}{c^2} + \left[I + (\gamma_v - 1) \frac{\mathbf{v} \mathbf{v}^T}{v^2} \right] \left[I + (\gamma_u - 1) \frac{\mathbf{u} \mathbf{u}^T}{u^2} \right]$$
(9)

Clearly

$$\Lambda^{-1} = [B(\mathbf{v})B(\mathbf{u})]^{-1} = B(-\mathbf{u})B(-\mathbf{v}) = \begin{bmatrix} \gamma & \mathbf{b}^T \\ \mathbf{a} & M^T \end{bmatrix}$$
(10)

We can obtain some useful relations by requiring $\Lambda\Lambda^{-1} = I$:

$$I = \Lambda \Lambda^{-1} = \begin{bmatrix} \gamma & -\mathbf{a}^T \\ -\mathbf{b} & M \end{bmatrix} \begin{bmatrix} \gamma & \mathbf{b}^T \\ \mathbf{a} & M^T \end{bmatrix} = \begin{bmatrix} \gamma^2 - \mathbf{a}^T \mathbf{a} & \gamma \mathbf{b}^T - \mathbf{a}^T M^T \\ -\gamma \mathbf{b} + M \mathbf{a} & -\mathbf{b} \mathbf{b}^T + M M^T \end{bmatrix}$$
(11)

or,

$$\gamma^2 - \mathbf{a}^T \mathbf{a} = 1 \qquad M\mathbf{a} = \gamma \mathbf{b} \qquad MM^T = I + \mathbf{b}\mathbf{b}^T$$
 (12)

Similarly, from

$$I = \Lambda^{-1}\Lambda = \begin{bmatrix} \gamma & \mathbf{b}^T \\ \mathbf{a} & M^T \end{bmatrix} \begin{bmatrix} \gamma & -\mathbf{a}^T \\ -\mathbf{b} & M \end{bmatrix} = \begin{bmatrix} \gamma^2 - \mathbf{b}^T \mathbf{b} & -\gamma \mathbf{a}^T + \mathbf{b}^T M \\ \gamma \mathbf{a} - M^T \mathbf{b} & -\mathbf{a} \mathbf{a}^T + M^T M \end{bmatrix}$$
(13)

we must have

$$\gamma^2 - \mathbf{b}^T \mathbf{b} = 1 \qquad \qquad \mathbf{b}^T M = \gamma \mathbf{a}^T \qquad \qquad M^T M = I + \mathbf{a} \mathbf{a}^T \tag{14}$$

3. Transformation of 4-velocity between frames, hint of rotation

In section 11.4 of Jackson, it has been established that $\begin{bmatrix} \gamma_{\nu}c \\ \gamma_{\nu}\mathbf{v} \end{bmatrix}$ is a 4-vector, i.e., its transformation between inertial frames is given by the Lorentz transformation.

Seen from S, S'' moves with 4-velocity $\begin{bmatrix} \gamma c \\ \gamma (\mathbf{u} \oplus \mathbf{v}) \end{bmatrix}$. Transformation of this 4-velocity into the S' frame will require

$$B(\mathbf{u}) \begin{bmatrix} \gamma c \\ \gamma (\mathbf{u} \oplus \mathbf{v}) \end{bmatrix} = \begin{bmatrix} \gamma_{\nu} c \\ \gamma_{\nu} \mathbf{v} \end{bmatrix}$$
 (15)

where the LHS describes the result of applying the Lorentz transformation between S and S' to the 4-velocity, and the RHS is by definition this same 4-velocity as seen from S'. Similarly applying the $B(\mathbf{v})$ to (15) will result in

$$B(\mathbf{v})B(\mathbf{u})\begin{bmatrix} \gamma c \\ \gamma(\mathbf{u} \oplus \mathbf{v}) \end{bmatrix} = B(\mathbf{v})\begin{bmatrix} \gamma_{\nu}c \\ \gamma_{\nu}\mathbf{v} \end{bmatrix} = \begin{bmatrix} c \\ 0 \end{bmatrix}$$
 (16)

This is nothing extraordinary since it is a statement that S'' is at rest relative to S''. But if we continue to left-apply $B^{-1}(\mathbf{v} \oplus \mathbf{u})$ to the above, we will have

$$B^{-1}(\mathbf{v} \oplus \mathbf{u}) B(\mathbf{v}) B(\mathbf{u}) \begin{bmatrix} \gamma c \\ \gamma (\mathbf{u} \oplus \mathbf{v}) \end{bmatrix} = B^{-1}(\mathbf{v} \oplus \mathbf{u}) \begin{bmatrix} c \\ 0 \end{bmatrix} = \begin{bmatrix} \gamma c \\ \gamma (\mathbf{v} \oplus \mathbf{u}) \end{bmatrix}$$
(17)

where the last step is interpreted as the transformation of the zero 4-velocity in S'' to a frame (called S_R), moving with relative velocity $-(\mathbf{v} \oplus \mathbf{u}) = (-\mathbf{v}) \oplus (-\mathbf{u})$ to S''. Now this is an extraordinary result because $(-\mathbf{v}) \oplus (-\mathbf{u})$ happens to be the velocity of S relative to S''. What it means is if we have a 4-velocity $\begin{bmatrix} \gamma c \\ \gamma(\mathbf{u} \oplus \mathbf{v}) \end{bmatrix}$ in S, by transforming it successively via a boost S (\mathbf{u}) into S', then a boost S (\mathbf{v}) into S'', then finally by a boost S (\mathbf{v}) into S, we end up with a rotated 4-velocity $\begin{bmatrix} \gamma c \\ \gamma(\mathbf{v} \oplus \mathbf{u}) \end{bmatrix}$ in S_R . Apparently S_R is not the same as S, despite they both having the same relative velocity to S''. This is our hint of a rotation.

Conversely, similar arguments will lead to the relation

$$B(\mathbf{v})B(\mathbf{u})B^{-1}(\mathbf{u}\oplus\mathbf{v})\begin{bmatrix} \gamma c \\ -\gamma(\mathbf{u}\oplus\mathbf{v}) \end{bmatrix} = B(\mathbf{v})B(\mathbf{u})\begin{bmatrix} c \\ 0 \end{bmatrix} = B(\mathbf{v})\begin{bmatrix} \gamma_u c \\ -\gamma_u \mathbf{u} \end{bmatrix} = \begin{bmatrix} \gamma c \\ -\gamma(\mathbf{v}\oplus\mathbf{u}) \end{bmatrix}$$
(18)

A comparison between (17) and (18) should justify our

speculation that
$$B^{-1}(\mathbf{v} \oplus \mathbf{u})B(\mathbf{v})B(\mathbf{u}) = R(\theta) = B(\mathbf{v})B(\mathbf{u})B^{-1}(\mathbf{u} \oplus \mathbf{v})$$
(19)

where $R(\theta)$ is a rotation transformation (by angle θ) that brings $\mathbf{u} \oplus \mathbf{v}$ into $\mathbf{v} \oplus \mathbf{u}$.

If this were true, we would have

$$B(\mathbf{v})B(\mathbf{u}) = R(\theta)B(\mathbf{u} \oplus \mathbf{v}) = B(\mathbf{v} \oplus \mathbf{u})R(\theta)$$
(20)

i.e., two successive boosts are equivalent to a boost of a composite velocity followed (or preceded) by a rotation. This is the essence of the Thomas (Wigner) rotation.

4. Rigorous proof of (19), the Thomas rotation

To see the first half of (19), let's examine the matrix representation of $B^{-1}(\mathbf{v} \oplus \mathbf{u})B(\mathbf{v})B(\mathbf{u})$. First notice by replacing \mathbf{u} with $-(\mathbf{v} \oplus \mathbf{u})$ in (6), we have

$$B^{-1}(\mathbf{v} \oplus \mathbf{u}) = \begin{bmatrix} \gamma & \gamma \frac{(\mathbf{v} \oplus \mathbf{u})^{T}}{c} \\ \gamma \frac{(\mathbf{v} \oplus \mathbf{u})}{c} & I + (\gamma - 1) \frac{(\mathbf{v} \oplus \mathbf{u})(\mathbf{v} \oplus \mathbf{u})^{T}}{|\mathbf{v} \oplus \mathbf{u}|^{2}} \end{bmatrix} = \begin{bmatrix} \gamma & \mathbf{b}^{T} \\ \mathbf{b} & I + (\gamma - 1) \frac{\mathbf{b} \mathbf{b}^{T}}{\mathbf{b}^{T} \mathbf{b}} \end{bmatrix}$$
(21)

Multiplying (8) yields

$$B^{-1}(\mathbf{v} \oplus \mathbf{u}) B(\mathbf{v}) B(\mathbf{u}) = \begin{bmatrix} \gamma & \mathbf{b}^{T} \\ \mathbf{b} & I + (\gamma - 1) \frac{\mathbf{b} \mathbf{b}^{T}}{\mathbf{b}^{T} \mathbf{b}} \end{bmatrix} \begin{bmatrix} \gamma & -\mathbf{a}^{T} \\ -\mathbf{b} & M \end{bmatrix}$$

$$= \begin{bmatrix} \gamma^{2} - \mathbf{b}^{T} \mathbf{b} & -\gamma \mathbf{a}^{T} + \mathbf{b}^{T} M \\ \gamma \mathbf{b} - \mathbf{b} - (\gamma - 1) \frac{\mathbf{b} \mathbf{b}^{T} \mathbf{b}}{\mathbf{b}^{T} \mathbf{b}} & -\mathbf{b} \mathbf{a}^{T} + M + (\gamma - 1) \frac{\mathbf{b} \mathbf{b}^{T} M}{\mathbf{b}^{T} \mathbf{b}} \end{bmatrix} \qquad \text{use (14)}$$

$$= \begin{bmatrix} 1 & 0 \\ 0 & M - \frac{\mathbf{b} \mathbf{a}^{T}}{\gamma + 1} \end{bmatrix}$$

Similarly, for the second half of (19)

$$B(\mathbf{v})B(\mathbf{u})B^{-1}(\mathbf{u} \oplus \mathbf{v}) = \begin{bmatrix} \gamma & -\mathbf{a}^{T} \\ -\mathbf{b} & M \end{bmatrix} \begin{bmatrix} \gamma & \mathbf{a}^{T} \\ \mathbf{a} & I + (\gamma - 1)\frac{\mathbf{a}\mathbf{a}^{T}}{\mathbf{a}^{T}\mathbf{a}} \end{bmatrix}$$

$$= \begin{bmatrix} \gamma^{2} - \mathbf{a}^{T}\mathbf{a} & \gamma \mathbf{a}^{T} - \mathbf{a}^{T} - (\gamma - 1)\frac{\mathbf{a}^{T}\mathbf{a}\mathbf{a}^{T}}{\mathbf{a}^{T}\mathbf{a}} \\ -\gamma \mathbf{b} + M\mathbf{a} & -\mathbf{b}\mathbf{a}^{T} + M + (\gamma - 1)\frac{M\mathbf{a}\mathbf{a}^{T}}{\mathbf{a}^{T}\mathbf{a}} \end{bmatrix}$$
 use (12)
$$= \begin{bmatrix} 1 & 0 \\ 0 & M - \frac{\mathbf{b}\mathbf{a}^{T}}{\gamma + 1} \end{bmatrix}$$
 (23)

Both (22) and (23) are Lorentz transformation without boost (or relative motion), it is essentially a 3×3 matrix. If we define the 3×3 matrix

$$R \equiv M - \frac{\mathbf{b}\mathbf{a}^T}{\gamma + 1} \tag{24}$$

we can see that

$$RR^{T} = \left(M - \frac{\mathbf{b}\mathbf{a}^{T}}{\gamma + 1}\right) \left(M^{T} - \frac{\mathbf{a}\mathbf{b}^{T}}{\gamma + 1}\right) = MM^{T} - \frac{\mathbf{b}\mathbf{a}^{T}M^{T}}{\gamma + 1} - \frac{M\mathbf{a}\mathbf{b}^{T}}{\gamma + 1} + \frac{\mathbf{b}\mathbf{a}^{T}\mathbf{a}\mathbf{b}^{T}}{(\gamma + 1)^{2}} = I$$
 (25)

Taking the determinant of (23) and using the fact that boost matrices have determinant +1, we see $\det R = +1$. This means that $R \in SO(3)$ thus it is indeed a rotation matrix.

Also expectedly,

$$R\mathbf{a} = M\mathbf{a} - \frac{\mathbf{b}\mathbf{a}^{T}\mathbf{a}}{\gamma + 1} = \gamma\mathbf{b} - (\gamma - 1)\mathbf{b} = \mathbf{b}$$
(26)

that is, it rotates $\mathbf{u} \oplus \mathbf{v}$ into $\mathbf{v} \oplus \mathbf{u}$.

5. Parameters of Thomas rotation

Since R rotates $\mathbf{u} \oplus \mathbf{v}$ into $\mathbf{v} \oplus \mathbf{u}$, both of which are in the plane spanned by \mathbf{u} and \mathbf{v} , it is clear that the axis of rotation is proportional to $\mathbf{u} \times \mathbf{v}$, which vanishes if \mathbf{u} and \mathbf{v} are collinear.

We can find the rotation angle θ by the well known relation

$$trR = 1 + 2\cos\theta \tag{27}$$

From (24) and (9), we have

$$\operatorname{tr} R = \operatorname{tr} M - \frac{\operatorname{tr} \left(\mathbf{b} \mathbf{a}^{T} \right)}{\gamma + 1}$$

$$= \gamma_{u} \gamma_{v} \frac{\operatorname{tr} \left(\mathbf{v} \mathbf{u}^{T} \right)}{c^{2}} + \operatorname{tr} I + (\gamma_{u} - 1) \frac{\operatorname{tr} \left(\mathbf{u} \mathbf{u}^{T} \right)}{u^{2}} + (\gamma_{v} - 1) \frac{\operatorname{tr} \left(\mathbf{v} \mathbf{v}^{T} \right)}{v^{2}} + (\gamma_{u} - 1) (\gamma_{v} - 1) \frac{\operatorname{tr} \left(\mathbf{v} \mathbf{v}^{T} \mathbf{u} \mathbf{u}^{T} \right)}{u^{2} v^{2}} - \frac{\operatorname{tr} \left(\mathbf{b} \mathbf{a}^{T} \right)}{\gamma + 1}$$
(28)

Note that for any column vectors \mathbf{m} and \mathbf{n} , $\operatorname{tr}(\mathbf{m}\mathbf{n}^T) = \mathbf{m} \cdot \mathbf{n}$, as well as $\mathbf{a} \cdot \mathbf{b} = |\mathbf{a}|^2 \cos \theta = (\gamma^2 - 1) \cos \theta$, (28) becomes

$$1 + 2\cos\theta = \gamma_u \gamma_v \frac{\mathbf{u} \cdot \mathbf{v}}{c^2} + 3 + (\gamma_u - 1) + (\gamma_v - 1) + (\gamma_u - 1)(\gamma_v - 1) \frac{(\mathbf{u} \cdot \mathbf{v})^2}{u^2 v^2} - (\gamma - 1)\cos\theta$$
 (29)

Writing u^2 , v^2 in terms of γ_u , γ_v , and replacing $\gamma_u\gamma_v$ ($\mathbf{u}\cdot\mathbf{v}$)/ c^2 with $\gamma-\gamma_u\gamma_v$, we can eventually write $\cos\theta$ in a neater form

$$\cos \theta = \frac{(\gamma + \gamma_u + \gamma_v + 1)^2}{(\gamma + 1)(\gamma_v + 1)(\gamma_v + 1)} - 1 \tag{30}$$