

# BENJAMIN OFOSU ACHEAMPONG

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## EDUCATION

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**Academic City University College** – Accra, Ghana

Graduating June 2027

**Major:** Computer Science

**Relevant Coursework:** Introduction to Python, Data Analysis, Programming in C, Object-Oriented Programming with C++, Database Systems, Web-Tech, Data Structures and Algorithms, Java.

## EXPERIENCE

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**Union Systems Global** – Remote

June, 2025 - August 2025

*Software Engineering Intern*

- Collaborated with a UI/UX designer to redesign a financial dashboard interface for a client, optimizing data hierarchy and component layout, which reduced the average time for users to access key reports by 30 seconds.
- Developed and maintained 40+ unit and integration tests for a critical business analytics API, ensuring robustness, data integrity, and compliance with client requirements before production deployment.
- Enhanced code quality and team collaboration by adhering to enterprise-level coding conventions and leveraging disciplined Git version control practices, facilitating smoother code reviews and more maintainable software

**Relu Interactives** – Remote

Sept, 2024 - Dec 2024

*Game Developer Intern*

- Engineered a Target-Hitting game in UE5 with C++, integrating collision detection, a timed loop, and a scoring system.
- Created a Flappy Bird clone in Unity using C# to handle game physics, collisions, and player engagement mechanics.
- Collaborated remotely to debug issues and optimize performance, directly improving gameplay and UX.

## PROJECTS

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**Mediaflix**

[Project Link](#)

- Engineered a Python application that automates media library management, leveraging multithreading for concurrent processing and achieving over 98% classification accuracy.
- Built a fault-tolerant parsing engine using regex, Levenshtein distance, and context-aware heuristics to correctly identify and sort files across diverse international naming conventions.
- Optimized performance with a real-time watchdog observer and ensured data integrity using atomic writes.

**Knowledge Hub**

[Project Link](#)

- Engineered a full-stack React and Node.js platform for 300+ students to share resources across 50+ courses, driving collaboration via a secure, mobile-first application with user authentication and real-time notifications.
- Deployed a Docker-containerized application on Azure, ensuring a scalable and high-performance environment while managing the end-to-end development of features from data export to database design.

## SKILLS

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- **Programming languages:** Python, C++, C, C#, JavaScript, HTML, CSS, SQL, MATLAB, Java.
- **Worked with:** React, Node.js, Unity, Unreal Engine 5, Oracle, Git and GitHub, Express.js, NodeMailer, Vercel and Render, XLSX, Tailwind CSS, Framer Motion, MongoDB, PyQt5.
- **Soft Skills:** Initiative-Driven, Client Engagement, Problem Solving, Communication, Writing.

## CAMPUS INVOLVEMENT

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**Rotaract Club**, *Treasurer*, Academic City University College

September 2025 – Present

- Managed the club's GHS 10,000+ annual budget, ensuring transparent fiscal oversight for all projects and events.

**Writers' and Debate Society**, *Head of debate*, Academic City University College

January 2024 – Present

- Lead debate activities, promoting critical thinking and effective communication.

