

Benjamin Lewis

Personal info

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Address:
595 John Muir Dr Apt c612, San Francisco, California 94132

Skills

C



Python



Modern C++



Javascript



Java



Summary

Soon to be graduate outfitted with a Bachelor of Science in Computer Science. In-depth knowledge and use of multiple High-Level languages that are able to be written with any facet of programming paradigms. Extreme attention to detail and ability to multitask within fast-paced environments. Looking to work with a company that is developing new, and improving existing, computer-based technologies, systems, and solutions.



Education

San Francisco State University, San Francisco, California
[Bachelor of Science, Computer Science, Dec. 2020](#)



Projects

Swamp - E-commerce site:

URL - <https://bit.ly/3c2D0uQ>

Project Timeline (01/2020 - 05/2020)

- Team lead in charge of creating an e-commerce website catered specifically towards SFSU students, alumni, and faculty.
- Coordinating team logistics by receiving required functions from CEO and conducted briefings with the back end, front end, and GitHub leads.
- Organized project management and scheduling using tools like Trello to keep track of project status.
- Assigned group roles for both internal and external requirements.
- Attributed to both front end and back end tasks written in NodeJS, MySQL, and Express.
- Writing editor for milestone documentation.



Employment history

Swim Instructor, Waterworks Aquatics. San Francisco, California

[Apr. 2018 – Present](#)

- CPR Certified

Associate Engineer, ITC. Roseville, California

[May. 2014 – Aug. 2014](#)

- Associate engineer in charge of blueprinting LCP (Local Convergence Points) fiber optic placement.
- Used google mapping systems aligned with uniform drafting sheets to measure conversions and progress logging.
- QA engineer for LCP designs as well as responsible for tracking issues and identifying solutions with measurements.

Software Engineer Intern, OUYA. San Mateo, California

[May. 2013 – Aug. 2013](#)

- Engineering intern for Android-based console.
- Performed tasks for the software, hardware, and customer support teams.
- Performed console testing. Logged bugs and triaged issues.
- Responsible for handling logging results and sending them to the proper department for review.
- Creating resolutions resulting in regression of issues.



Social Media

Linkedin Account: <https://www.linkedin.com/in/benjamin-lewis984/>

GitHub Account: <https://github.com/Benjaminlewis984>

Portfolio Website: <https://b-d63a06-lewis.netlify.app>