# Welcome to the gem5 bootcamp!



## About the overall structure of the bootcamp

These slides and are available at <a href="https://gem5bootcamp.github.io/latin-america-2024">https://gem5bootcamp.github.io/latin-america-2024</a> for you to follow along.

(Note: They will be archived at <a href="https://gem5bootcamp.github.io/latin-america-2024">https://gem5bootcamp.github.io/latin-america-2024</a>)

The source for the slides, and what you'll be using throughout the bootcamp can be found on github at <a href="https://github.com/gem5bootcamp/latin-america-2024">https://github.com/gem5bootcamp/latin-america-2024</a>

Note: Don't clone that repo, yet. We'll do that in a bit.



## A bit about us

I am **Prof. Jason Lowe-Power** (he/him).
I am an associate professor in the Computer
Science Department and
the *Project Management Committee chair* for the gem5 project.

I lead the Davis Computer Architecture Research (DArchR) Group.

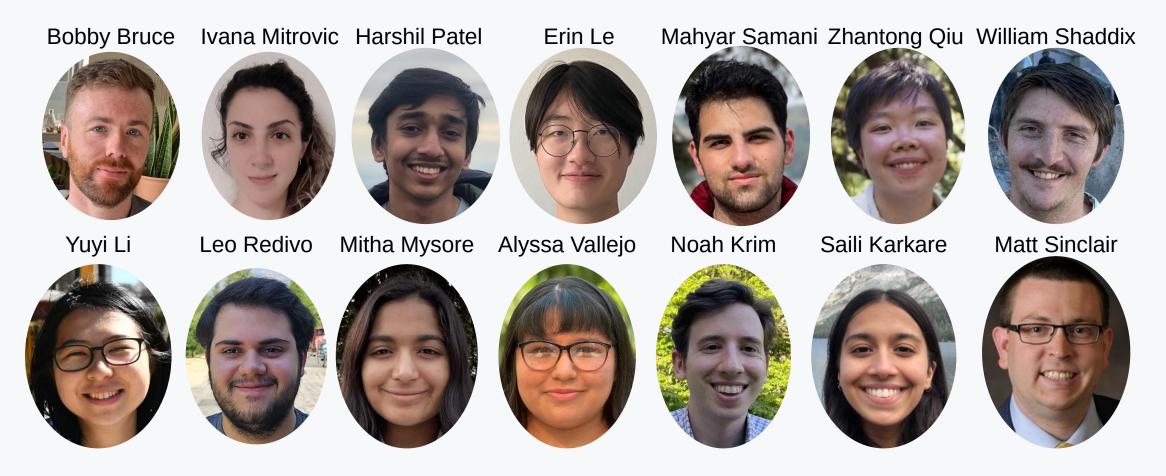
https://arch.cs.ucdavis.edu







## The bootcamp team





#### Plan for the week

#### Day 1

#### Introduction

- <u>Computer</u> <u>architecture</u> <u>research intro</u>
- <u>Background on</u> <u>simulation</u>
- <u>Getting started with</u> <u>gem5</u>

#### Using gem5

- <u>gem5's standard</u> <u>library</u>
- gem5 resources

#### Day 2

#### Using gem5

- Running things in gem5
- Modeling cores in gem5
- <u>Modeling caches in</u> <u>gem5</u>
- <u>Modeling memory in</u> <u>gem5</u>
- <u>Full system</u> <u>simulation</u>

#### Day 3

#### Using gem5

- Accelerating simulation
- <u>Sampled simulation</u> with gem5
- Power modeling
- Multisim

# Developing gem5 models

- SimObject intro
- Debugging and debug flags
- <u>Event-driven</u> <u>simulation</u>

#### Day 4

# Developing gem5 models

- Modeling Cores
- Modeling cache coherence with Ruby and SLICC
- Extending gem5

#### **GPU** modeling

#### Day 5

# Developing gem5 models

- Ports and memorybased SimObjects
- <u>Using the CHI</u> <u>protocol</u>
- Modeling the onchip network with Garnet

#### Other simulators

- SST
- DRAMSim/DRAMSys
- SystemC

#### Contributing to gem5

- gem5 contributing process
- gem5 testing



## Our goals for the gem5 bootcamp

- Make gem5 less painful and flatten the learning curve
- Give you a vocabulary for asking questions
- Provide a reference for the future
- Give you material to take back and teach your colleagues

## Other likely outcomes

- You will be overwhelmed by the amount of information and how large gem5 is
  - That's OK! You can take these materials with you and refer back to them
- You will not understand everything
  - That's OK! You can ask questions as we go



## How this is going to work

- We'll be going mostly top-down
  - 1. How to use gem5
  - 2. How to each model can be used
  - 3. How to develop your own models and modify existing models
- Highly iterative:
  - You'll see the same thing over and over
  - Each time it will be one level deeper
- Lots of coding examples
  - Both live coding and practice problems



## **Coding examples**

You can write the following code

```
print("Hello, world!")
print("You'll be seeing a lot of Python code")
print("The slides will be a reference, but we'll be doing a lot of live coding!")
```

And you'll see this output.

```
Hello, world!
You'll be seeing a lot of Python code
The slides will be a reference, but we'll be doing a lot of live coding!
```



# **Bootcamp logistics**



# Other admin things



## **Important resources**

### **Bootcamp links**

- <u>Bootcamp website</u> (Maybe you're here now)
  - <u>Bootcamp archive</u> (If you're coming to this later)
- <u>Source for bootcamp materials</u> (You'll work here)
- <u>GitHub Classroom</u> (Needed to use codespaces)

## gem5 links

- gem5 code
- gem5 website
- gem5 YouTube
- gem5 Slack (for asking offline questions)

