Welcome to the gem5 bootcamp!

About the overall structure of the bootcamp

These slides and are available at https://gem5bootcamp.github.io/latin-america-2024 for you to follow along.

(Note: They will be archived at https://gem5bootcamp.github.io/latin-america-2024)

The source for the slides, and what you'll be using throughout the bootcamp can be found on github at https://github.com/gem5bootcamp/latin-america-2024

> Note: Don't clone that repo, yet. We'll do that in a bit.

A bit about us

I am **Prof. Jason Lowe-Power** (he/him).
I am an associate professor in the Computer Science Department and
the *Project Management Committee chair* for the gem5 project.

I lead the Davis Computer Architecture Research (DArchR) Group.

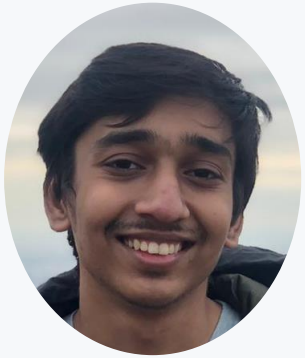
https://arch.cs.ucdavis.edu

The bootcamp team

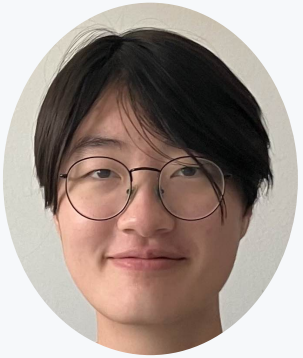
Bobby Bruce

Ivana Mitrovic

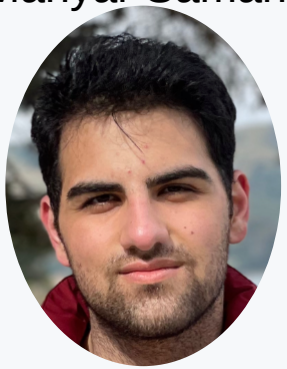
Harshil Patel



Erin Le

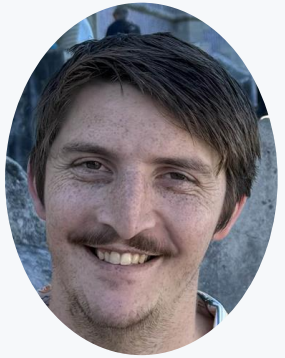


Mahyar Samani



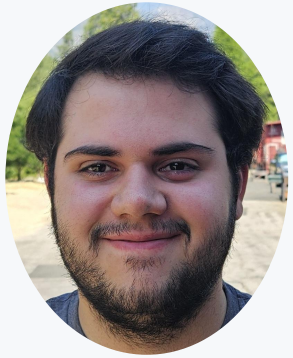
Zhantong Qiu

William Shaddix

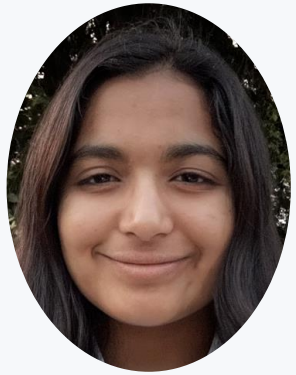


Yuyi Li

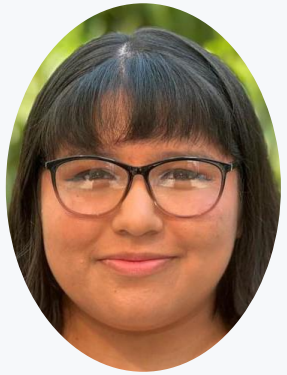
Leo Redivo



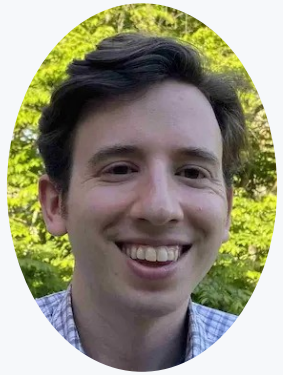
Mitha Mysore



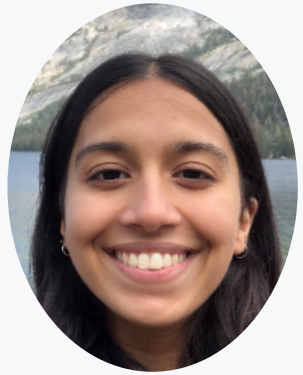
Alyssa Vallejo



Noah Krim



Saili Karkare



Matt Sinclair

Plan for the week

Introduction
- Computer architecture research intro
- Background on simulation
- Getting started with gem5

Using gem5
- gem5's standard library
- Modeling memory in gem5
- Traffic generators
- Modeling caches in gem5
- Modeling cores in gem5
- Using gem5 resources
- Running applications in gem5
- Full system simulation
- Accelerating simulation
- Sampled simulation with gem5
- Power modeling

Developing gem5 models
- SimObject intro
- Debugging and debug flags
- Event-driven simulation

Developing gem5 models
- Modeling Cores
- Modeling cache coherence with Ruby and SLICC
- Extending gem5

GPU modeling

Day 5

Developing gem5 models
- Ports and memory-based SimObjects
- Using the CHI protocol
- Modeling the on-chip network with Garnet

Other simulators
- SST
- DRAMSim/DRAMSys
- SystemC

Contributing to gem5
- gem5 contributing process
- gem5 testing

Our goals for the gem5 bootcamp

- Make gem5 less painful and flatten the learning curve
- Give you a vocabulary for asking questions
- Provide a reference for the future
- Give you material to take back and teach your colleagues

Other likely outcomes

- You will be overwhelmed by the amount of information and how large gem5 is
  - That's OK! You can take these materials with you and refer back to them
- You will not understand everything
  - That's OK! You can ask questions as we go

How this is going to work

- We'll be going mostly top-down
  1. How to use gem5
  2. How to each model can be used
  3. How to develop your own models and modify existing models
- Highly iterative:
  - You'll see the same thing over and over
  - Each time it will be one level deeper
- Lots of coding examples
  - Both live coding and practice problems

Coding examples

You can write the following code

```
print("Hello, world!")
print("You'll be seeing a lot of Python code")
print("The slides will be a reference, but we'll be doing a lot of live coding!")
```

And you'll see this output.

```
Hello, world!
You'll be seeing a lot of Python code
The slides will be a reference, but we'll be doing a lot of live coding!
```

Slido

We'll be using Slido for questions and answers.

<iframe src="https://app.sli.do/event/qpr43XWrbjYJCdE3GHGCWg/embed/polls/428b4b2e-486e-47cb-be20-8bd2d5dd84a1" width="100%" height="440"></iframe>

Bootcamp logistics

Other admin things

Important resources

Bootcamp links

- Bootcamp website (Maybe you're here now)
  - Bootcamp archive (If you're coming to this later)
- Source for bootcamp materials (You'll work here)
- GitHub Classroom (Needed to use codespaces)

gem5 links

- gem5 code
- gem5 website
- gem5 YouTube
- gem5 Slack (for asking offline questions)