

OFDM Modulation for 4G LTE Mobile

EEEE3087 Mobile technologies—Coursework1

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Abstract

My abstract

Part I

Introduction and Background Research

1 Introduction

Orthogonal Frequency Division Multiplexing (OFDM) is one of the most powerful modulation technique. It is designed for high-data-rate transmission. In general, it will convert a high-rate data stream into several low-rate data streams which can be transmitted in parallel [?]. These streams or sub-carriers are orthogonal to each other, which means they don't interfere with each other, allowing multiple sub-carriers to be transmitted simultaneously over the same channel without causing interference. Figure 1.1 shows the spectrum of sub-carriers of OFDM, as you can see all the sub-carriers do not overlap and they are orthogonal to each other. [?]

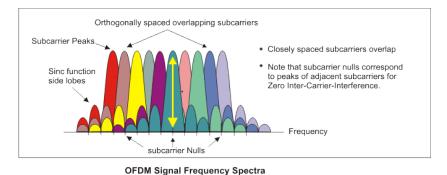


Figure 1.1: The spectrum of sub-carriers of OFDM

1.1 A Brief Implementation of OFDM

At the transmitter, it is required to apply a series-parallel (SP) conversion, i.e., from a single point to N points. Then use *Inverse Fast Fourier Transform* (IFFT) to create the time-domain OFDM signal from the modulated signal. In the end, add a *digital-to-analogue converter* (DAC) to from the signal which can be transmitted in the channel.

At the receiver, the OFDM signal is first demodulated to recover the sub-carriers. Then, each sub-carrier is processed individually to recover the raw data. A parallel-serial converter is then used to convert the low-speed data stream to a high-speed data stream for use by the terminal.

Overall, the principle of OFDM allows for high-speed data transmission over limited bandwidth channels, with robustness against interference and distortion

caused by multi-path propagation.

1.2 Role in Mobile Networks

OFDM plays an important role in both 4G and 5G LTE (Long-term Evolution) mobile networks.

• Strong anti-interference capability: When the signal is transmitted in the air, it is very likely to be interfered and distorted by multi-path propagation which is shown in Figure 1.2. Hence, people are considering to transmit multiple non-interference sub-carriers which can be recovered easily by their orthogonality.

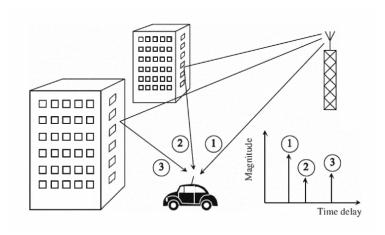


Figure 1.2: The multi-path propagation

- High data rates: As OFDM owns several channels to transmit data, it can gain a higher rates. That is, it can be considered as a *Multiple-Input Multiple-Output* (MIMO) system.
- High spectrum utilization: OFDM can be used to transmit multiple subcarriers simultaneously over the same channel, which can be used to increase the spectral efficiency of the system.

OFDM is used in many different communication systems, including digital television, Wi-Fi, 4G and 5G LTE mobile networks, and *Digital Subscriber Line* (DSL) modems over copper-based telephone access lines. Due to its excellent performance, OFDM has been standardized by IEEE into standards such as 802.11g and 802.11a. The *asynchronous digital subscriber line* (ADSL) and *high-bit-rate digital subscriber line* (HDSL) technologies use OFDM for fixed-wire applications. [?,?].

2 Implementations of OFDM Based on QAM

2.1 QAM Modulation

Quadrature Amplitude Modulation (QAM) is a digital modulation which use two sinusoidal carriers that have a phase difference of $\pi/2$, known as orthogonality or quadrature. Each of them can be modulated independently, transmitted over the same frequency band, and demodulated at the receiver. Both mobile radio and satellite communication technologies use QAM and its variations [?].

Base on this theory, there are many QAM variants, such as 64QAM, 256QAM, 1024QAM, which are widely used [?]. The diagram above shows the constellation of QAM.

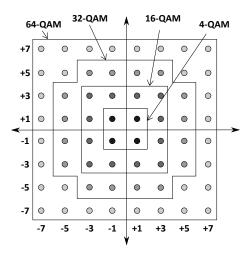


Figure 2.1: Constellation plot for 4-QAM, 16-QAM, 32-QAM, and 64-QAM

2.2 Implementations of Transceiver

2.2.1 Implementations of QAM

When the signal is sent under the QAM modulation, it will change the amplitude and phase of it. One possible and easiest way to implement is generate two carrier which are sine and cosine. They are obviously quadrature. The symbols that go through the cosine carrier are called *in-phase* (I) signal and the others are called *quadrature* (Q). They can be represented as:

$$I = A\cos\varphi \tag{2.1}$$

and

$$Q = A\sin\varphi \tag{2.2}$$

After that, mix these two signals. This modulation scheme is called 4QAM, and in fact it is not different from *Quadrature Phase Shift Keying* (QPSK).

In the same time, we can increase the order of QAM. M-decimal QAM is denoted as MQAM. As an example, I will briefly described 16QAM. In a period, there will be $log_216=4$ bits to be transmitted, and it will increase the data rate. Hence, we will use the Series-Parallel (SP) conversion, i.e., from a single point to N points. In this scenario, N=2. In the I/Q channel respectively apply a 2-to-4 level converter. This mapper will transfer the four combinations of two bits into four amplitude levels. After that, the I/Q channel will multiply by the sine and cosine waves. The 16QAM modulation scheme is shown in Figure 1.

2.2.2 Implementations of OFDM

In order to make there sub-carriers orthogonal to each other or not overlap each other in the frequency domain, the inner product of any two sub-carriers is zero. That is, in the time domain, the cross-correlation of any two sub-carriers is zero. As shown in the following Equation 2.3,

$$(f \star g) \triangleq \int_{-\infty}^{\infty} sub - carrier_N(t) \cdot sub - carrier_{N+1}(t)dt = 0$$
 (2.3)

Before mapping each low-rate date to sub-carriers, we first need to use a serial to parallel converter. The IFFT can be performed only after SP conversion. At the same time, this operation corresponds to an N-fold increase in the duration of each symbol, increasing the system's immunity to interference.

Secondly, it's common to use the *Inverse Discrete Fourier Transform* (IDFT) technique to map to sub-carriers. We usually us the *Inverse Fast Fourier transform* (IFFT) technique to complete that as it will perform a more efficient way to compute. The process of generating an OFDM signal using IFFT involves taking the data to be transmitted and mapping it onto the sub-carriers. The sub-carrier signals are then modulated using the appropriate phase and amplitude information, and then combined using the IFFT to create the time-domain OFDM signal.

At the receiver, the process is reversed. When the signal passes through the channel, it is first sampled. Then, a PS converter is used to feed the FFT with sub-carriers. After that, write a block of N symbols into a vector which is PS converter

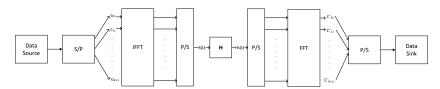


Figure 2.2: Transceiver structure of OFDM

2.3 Advantages and Disadvantages

When OFDM was first invented in the 1960s at Nokia Bell Lab [?], it was not taken seriously because of several technical limitations that made it challenging to implement in practical communication systems. Some of these limitations include: high complexity, sensitivity to frequency offset, limited channel estimation and so on. It was not until the 1990s, when advances in DSP, computing technology and FFT algorithms, made it possible to overcome these technical limitations, that OFDM started to gain widespread attention and adoption in communication systems.

Its advantages includes robustness in the presence of multi-path transmission, relative insensitivity to timing offsets, compatibility with MIMO systems and the ability to support multiple access in the form of *Orthogonal Frequency Division Multiple Access* (OFDMA).

Though, it still has some drawbacks, high *Out-of-Band* (OOB) power, sensitivity to frequency offset, and high *Peak-to-Average Power Ratio* (PAPR) [?].

3 Practical OFDM Modulator or Demodulator Design

The most ordinary way to implement OFDM on a hardware is using *Field Programmable Gate Array* (FPGA). ?????????

Part II BER Analysis

4 Blocks of the OFDM Transceiver in Simulink

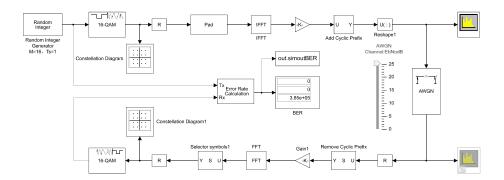


Figure 4.1: Schematic of 16QAM based OFDM transceiver

A simulation software called Simulink[®] is frequently used in the planning and evaluation of communication systems, including OFDM. Simulink[®] offers a graphical interface for creating communication system models, making it simpler to develop and test various OFDM system configurations. Figure 4.1 shows the full schematic of 16QAM based OFDM transceiver.

- Random Integer Generator: This block can provide a random sequence of numbers as the input raw data.
- 16-QAM: This block can modulate or demodulate the data by 16QAM modulation. This process is called baseband modulation. After that, we can convert baseband signals into frequency band signals and map the data to I/Q.
- Reshape + Padding: This block can reshape the data into a matrix and add some zeros to the end of the data to make the length of the data can be divided by 64. These two blocks can generate OFDM symbols.
- IFFT: This block can map the OFDM symbols into time domain signals.
- Add Cyclic Prefix: One of the main challenges in OFDM is the effect of multipath fading, which can cause Inter-Symbol Interference (ISI) between adjacent OFDM symbols. This can lead to errors in the received signal and can limit the achievable data rate. To mitigate the effect of ISI, a Cyclic Prefix (CP) is added to each OFDM symbol. CP is to extend the OFDM symbol by copying the last samples of the OFDM symbol into its front [?].

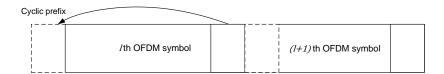


Figure 4.2: OFDM symbols with CP

- Reshape: Group the data for OFDM symbols using.
- AWGN Channel: This block can add noise to the signal. The noise is generated by a Gaussian distribution with a mean of zero and a standard deviation of 1. The noise power is controlled by the Eb/No parameter.

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- 5 BER Analysis
- 5.1 BER Analysis of 16QAM based OFDM
- 5.2 BER Analysis of 16QAM

Part III Conclusion

Conclusion