Python for Data Analysis

Summer 2020
Princeton Neuroscience Institute
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Preliminaries

- Expectations
- Homeworks
- Way-finding
 - Plug: "Design your life" by Bill Burnet + Dave Evans
- Growth mindset
- Questions!

Preview

- Neural networks
- Working with data (randomness, tests used in experiments)
- Visualization
- Writing programs to make predictions (bona fide super power)
- dimension reduction
 - pca
 - tsne

Set up

- 1. Google colab
- 2. Create colab notebook
- 3. Done!

Class 1: Machine learning

What's a neural network? What do you do with a neural network?

feed-forward
What's a neural network?
What do you do with a neural network?
feed-forward

What's a neural network? A sequence of math functions What do you do with a neural network? Stuff

What's a neural network?

a sequence of math functions

What do you do with a neural network?

- stuff you can't do without one
- stuff you can't describe with numbers
 - examples
 - write a program that names all the animals in a picture
 - write a program that recognizes sadness in facial expressions
 - write a program that can beat people at chess

What's a neural network?

- a math function f
- made of a sequence of math functions f₁, f₂, f₃

What do you do with a neural network?

- stuff you can't do without one
- stuff you can't describe with numbers
 - examples
 - write a program that names all the animals in a picture

store as sequence of 4 2 10 take picture numbers 50 45 42 56 13 | 12 | 10 | 54

"giraffe"

"COW"

5 | 10 | 8 | 3

50 45

input to neural

network

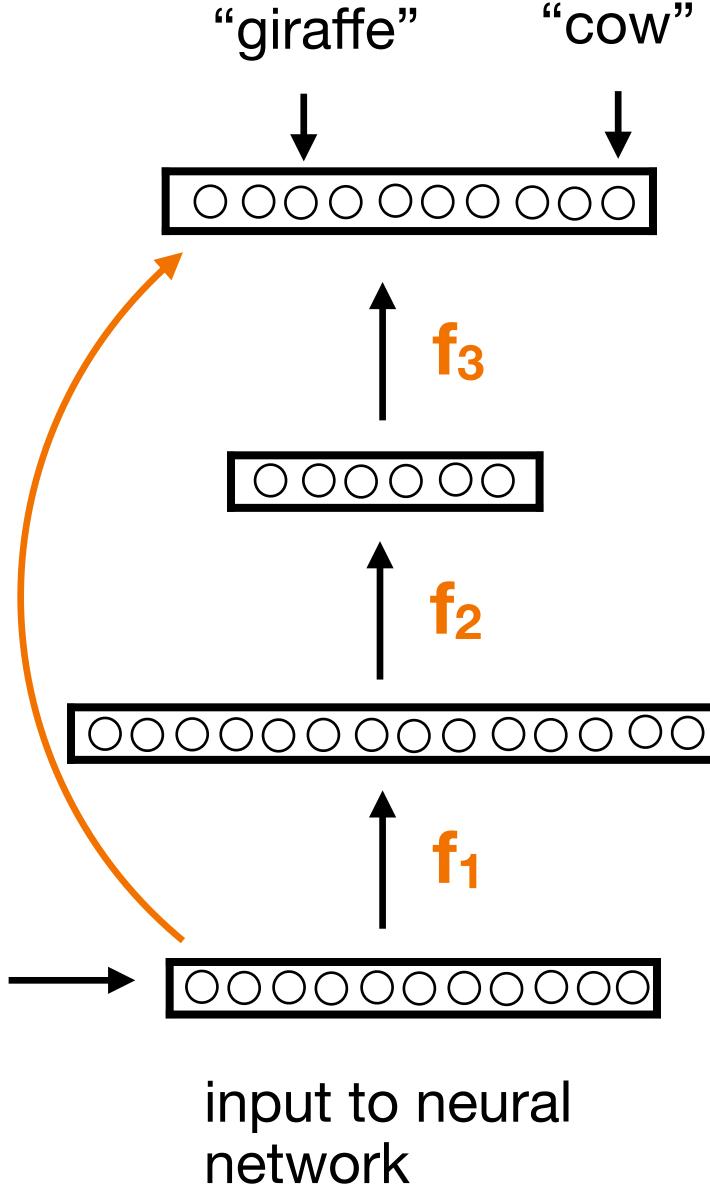
What's a neural network?

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What do you do with a neural network?

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 - examples
 - write a program that names all the animals in a picture

store as sequence of take picture numbers 50 45 42 56 13 | 12 | 10 | 54



$$f_{2}\begin{pmatrix}4\\5\end{pmatrix} = \begin{pmatrix}3\\3\end{pmatrix} = \text{network output}$$

$$f_{2}\begin{pmatrix}4\\5\end{pmatrix} = \begin{pmatrix}3\\3\end{pmatrix} = \begin{pmatrix}4\\5\end{pmatrix}$$

$$f_{1}\begin{pmatrix}2\\3\end{pmatrix} = \begin{pmatrix}4\\5\end{pmatrix}$$

$$f_{1}\begin{pmatrix}2\\3\end{pmatrix} = \begin{pmatrix}4\\5\end{pmatrix}$$

$$user input = \begin{pmatrix}2\\3\end{pmatrix}$$

$$-1$$

$$2$$

$$1$$

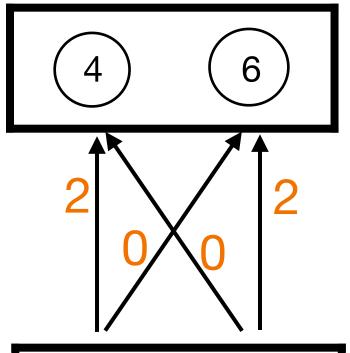
$$-1$$

$$2$$

$$y_0$$

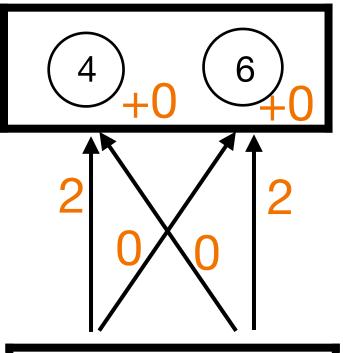
$$y_1$$

$$= \begin{pmatrix} -1y_0 + y_1 \\ 2y_0 - 1y_1 \end{pmatrix}$$



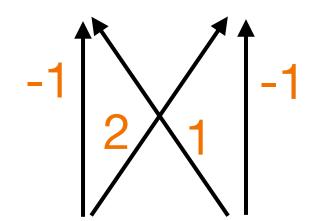
$$\int_{0}^{2} f_{1} \begin{pmatrix} x_{0} \\ x_{1} \end{pmatrix} = \begin{pmatrix} 2x_{0} + 0x_{1} \\ 0x_{0} + 2x_{1} \end{pmatrix}$$

$$-1 \int_{2}^{2} \int_{1}^{1} -1 \qquad f_{2} \begin{pmatrix} y_{0} \\ y_{1} \end{pmatrix} = \begin{pmatrix} -1y_{0} + y_{1} + 1 \\ 2y_{0} - 1y_{1} + 1 \end{pmatrix}$$

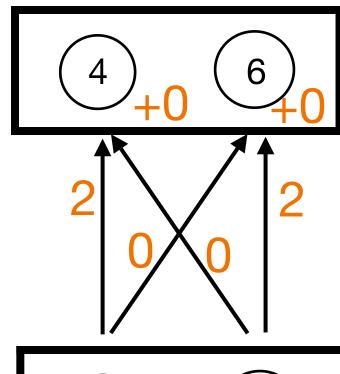


$$\int_{0}^{2} f_{1} \begin{pmatrix} x_{0} \\ x_{1} \end{pmatrix} = \begin{pmatrix} 2x_{0} + 0x_{1} + 0 \\ 0x_{0} + 2x_{1} + 0 \end{pmatrix}$$

$$f_2\begin{pmatrix} 4\\6 \end{pmatrix} = \begin{pmatrix} 3\\3 \end{pmatrix} = \text{network output}$$



$$-1 \int_{2}^{2} \int_{1}^{1} -1 \qquad f_{2} \begin{pmatrix} y_{0} \\ y_{1} \end{pmatrix} = \begin{pmatrix} -1y_{0} + 1y_{1} + 1 \\ 2y_{0} - 1y_{1} + 1 \end{pmatrix}$$



$$f_1\begin{pmatrix} 2\\3 \end{pmatrix} = \begin{pmatrix} 4\\6 \end{pmatrix}$$

$$f_1\begin{pmatrix} x_0\\x_1 \end{pmatrix} = \begin{pmatrix} 2x_0 + 0x_1 + 0\\0x_0 + 2x_1 + 0 \end{pmatrix}$$

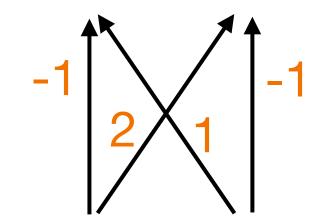
$$\bullet \dots \quad \text{user input} = \begin{pmatrix} 2 \\ 3 \end{pmatrix}$$

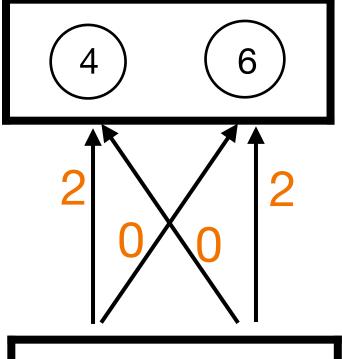
Exercise: write python programs for f₁, f₂, and f

```
def f(x0, x1):
  y0, y1 = f1(x0, x1)
  z0, z1 = f2(y0, y1)
  return z0, z1
```

```
def f2(y0, y1):
  z0 = -1*y0 + 1*y1 + 1
  z1 = 2*y0 - 1*y1 + 1
  return z0, z1
```

```
def f1(x0, x1):
  y0 = 2*x0 + 0*x1 + 0
  y1 = 0*x0 + 2*x1 + 0
  return y0, y1
```





$$f_1 \begin{pmatrix} x_0 \\ x_1 \end{pmatrix} = \begin{pmatrix} 2x_0 + 0x_1 \\ 0x_0 + 2x_1 \end{pmatrix}$$

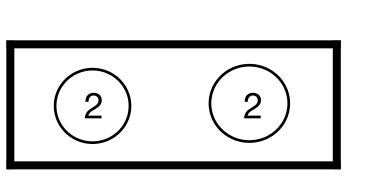
$$\bullet$$
 user input = $\binom{2}{3}$

Exercise: write python programs for f₁, f₂, and f

```
def f(x0, x1):
  y0, y1 = f1(x0, x1)
  z0, z1 = f2(y0, y1)
  return z0, z1
```

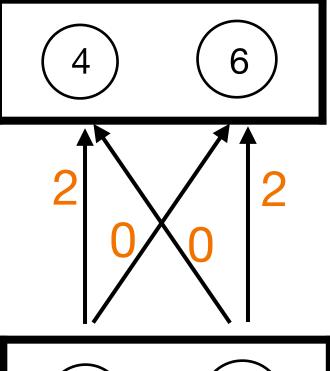
```
def f2(y0, y1):
  y0 = -1*y0 + 1*y1
  y1 = 2*y0 - 1*y1
  return y0, y1
```

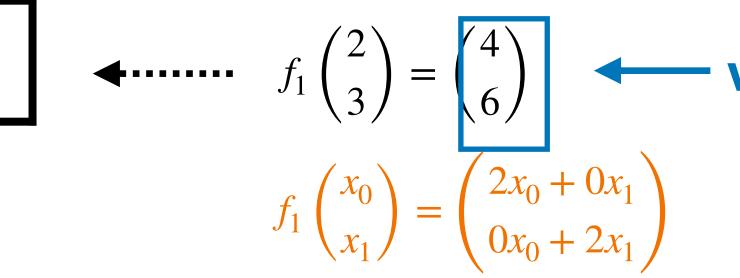
```
def f1(x0, x1):
  y0 = 2*x0 + 0*x1
  y1 = 0*x0 + 2*x1
  return y0, y1
```



vector z

-1
$$f_2 \begin{pmatrix} y_0 \\ y_1 \end{pmatrix} = \begin{pmatrix} -1y_0 + y_1 \\ 2y_0 - 1y_1 \end{pmatrix}$$





$$= \left(2x_0 + 0x_1\right)$$

$$\bullet \quad \text{user input} = \begin{pmatrix} 2 \\ 3 \end{pmatrix}$$

Exercise: write python programs for f₁, f₂, and f

```
def f(x0, x1):
  y0, y1 = f1(x0, x1)
  z0, z1 = f2(y0, y1)
  return z0, z1
```

```
def f2(y0, y1):
  y0 = -1*y0 + 1*y1
  y1 = 2*y0 - 1*y1
  return y0, y1
```

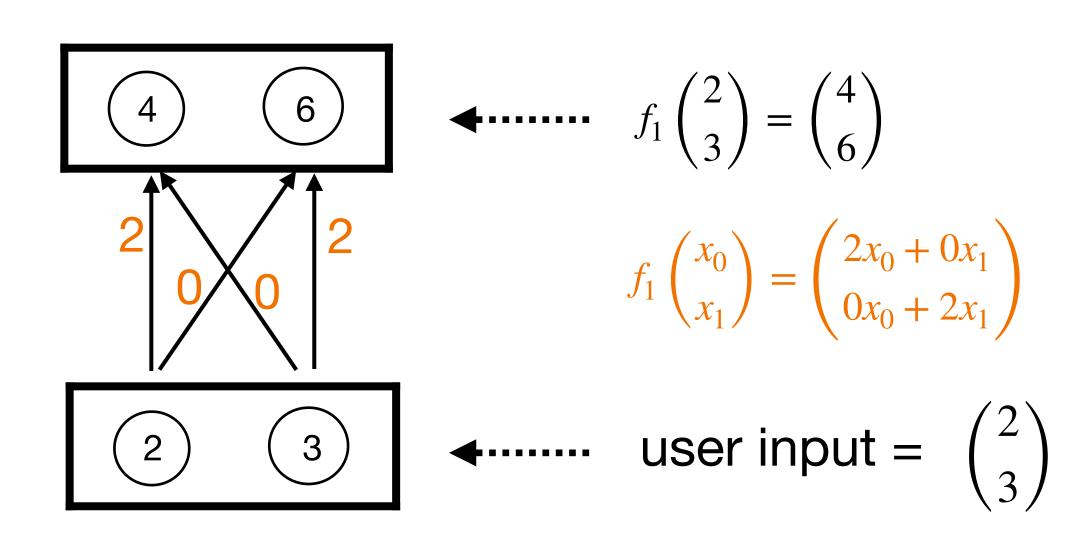
```
def f1(x0, x1):
  y1 = 0*x0 + 2*x1
  return y0, y1
```

00000000 vector z vector y 000000000000 vector x 000000000

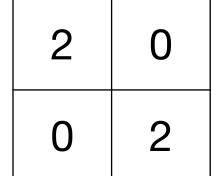
this becomes impossible to code by hand when vectors are long

Exercise: write python programs for f₁, f₂, and f

```
def f(x0, x1):
  y0, y1 = f1(x0, x1)
  z0, z1 = f2(y0, y1)
  return z0, z1
def f2(y0, y1):
  y0 = -1*y0 + 1*y1
  y1 = 2*y0 - 1*y1
  return y0, y1
def f1(x0, x1):
  y0 = 2*x0 + 0*x1
  y1 = 0*x0 + 2*x1
  return y0, y1
```



We need a simple python command to ...



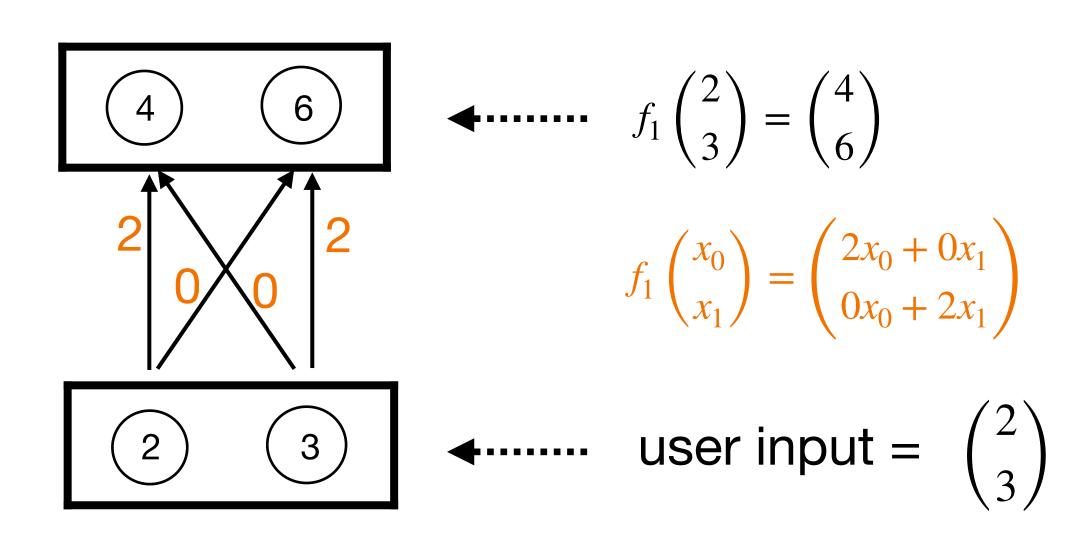
take this table of numbers ...

and a list of numbers

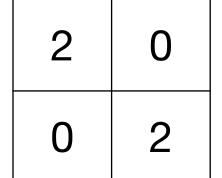
$$2^*x_0 + 0^*x_1$$

 $0^*x_0 + 2^*x_1$

and return this list of numbers



We need a simple python command to ...



take this table of numbers

and a list of numbers

$$2^*x_0 + 0^*x_1$$
 $0^*x_0 + 2^*x_1$

and return this list of numbers

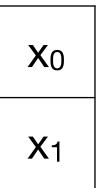
THERE'S A COMMAND FOR THAT!

```
import numpy as np

def f1(x0, x1):
    A = np.array( [[2, 0], [0, 2]] )
    x = np.array( [[x0], [x1]] )
    return np.matmul(A,x)
```

We need a simple python command to ...

2	0
0	2



take this table of numbers ...

and a list of numbers

$$2^*x_0 + 0^*x_1$$

 $0^*x_0 + 2^*x_1$

and return this list of numbers

THERE'S A COMMAND FOR THAT!

def f1(
$$x0$$
, $x1$):

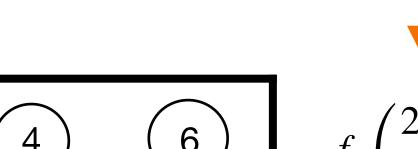
$$A = np.array([2, 0], [0, 2])$$

$$x = np.array([x0], [x1]])$$

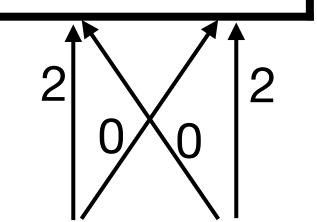
return np.matmul(A,x)

MATRIX MULTIPLICATION

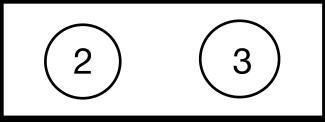
makes it easy to write functions like this one ...



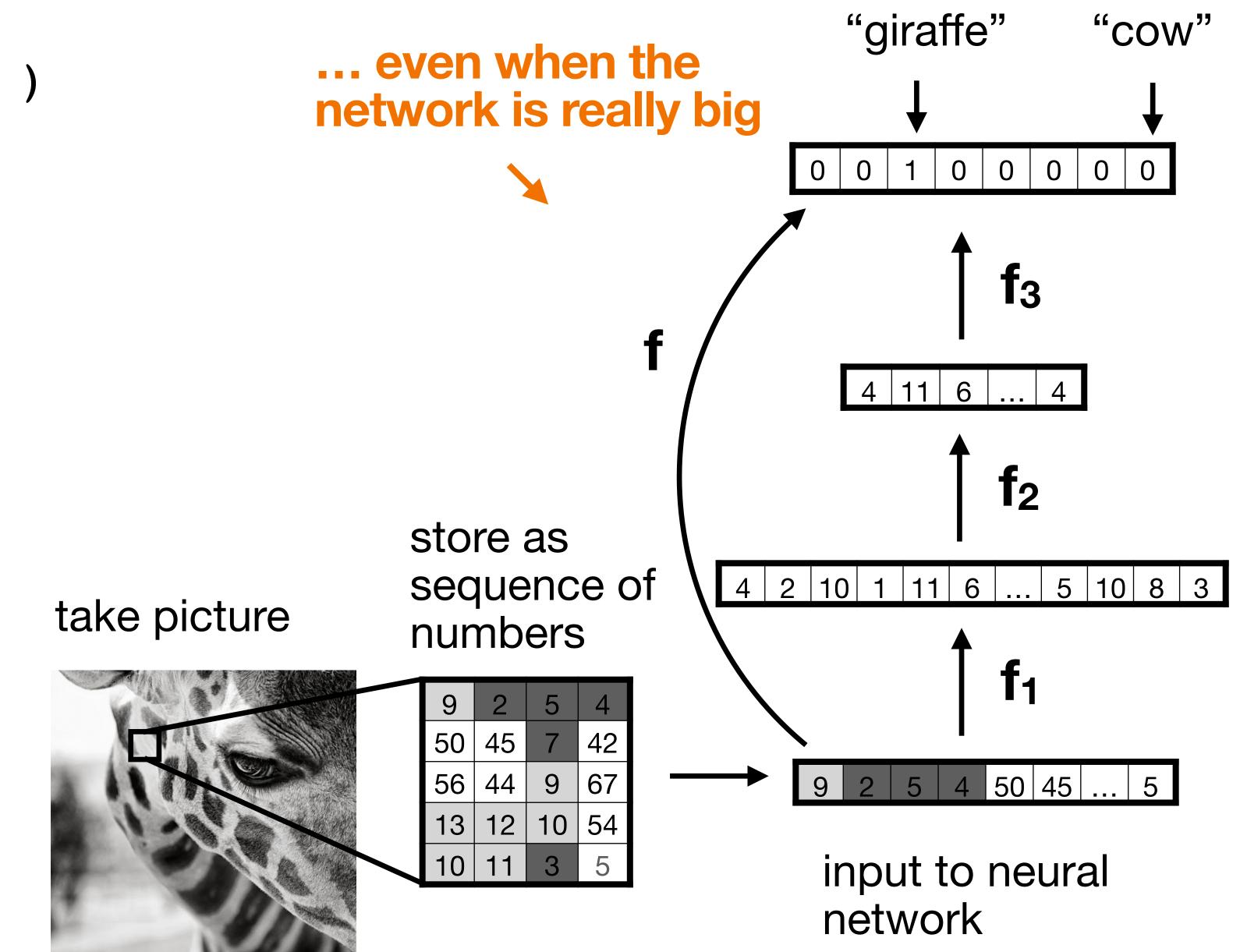
$$f_1\begin{pmatrix}2\\3\end{pmatrix}=\begin{pmatrix}4\\6\end{pmatrix}$$



$$f_1 \begin{pmatrix} x_0 \\ x_1 \end{pmatrix} = \begin{pmatrix} 2x_0 + 0x_1 \\ 0x_0 + 2x_1 \end{pmatrix}$$



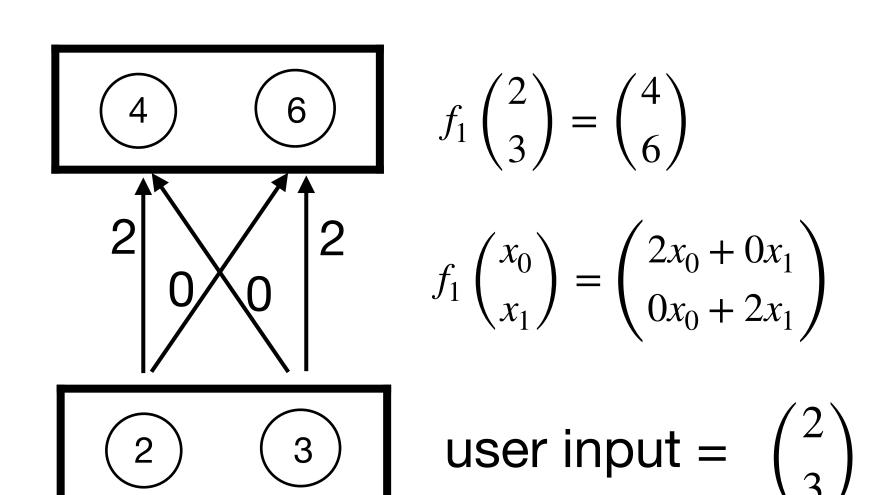
user input =
$$\binom{2}{3}$$



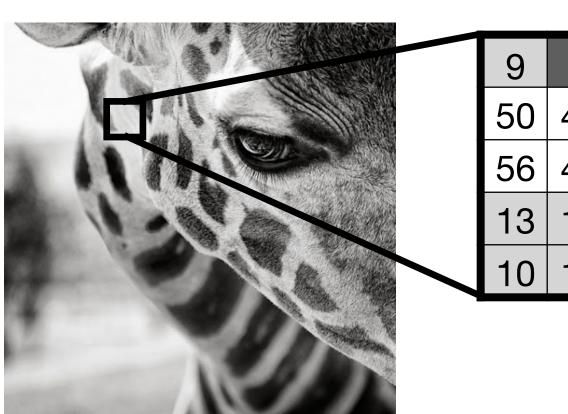
def
$$f1(x0, x1)$$
:

MATRIX MULTIPLICATION

does a lot of other great stuff, too

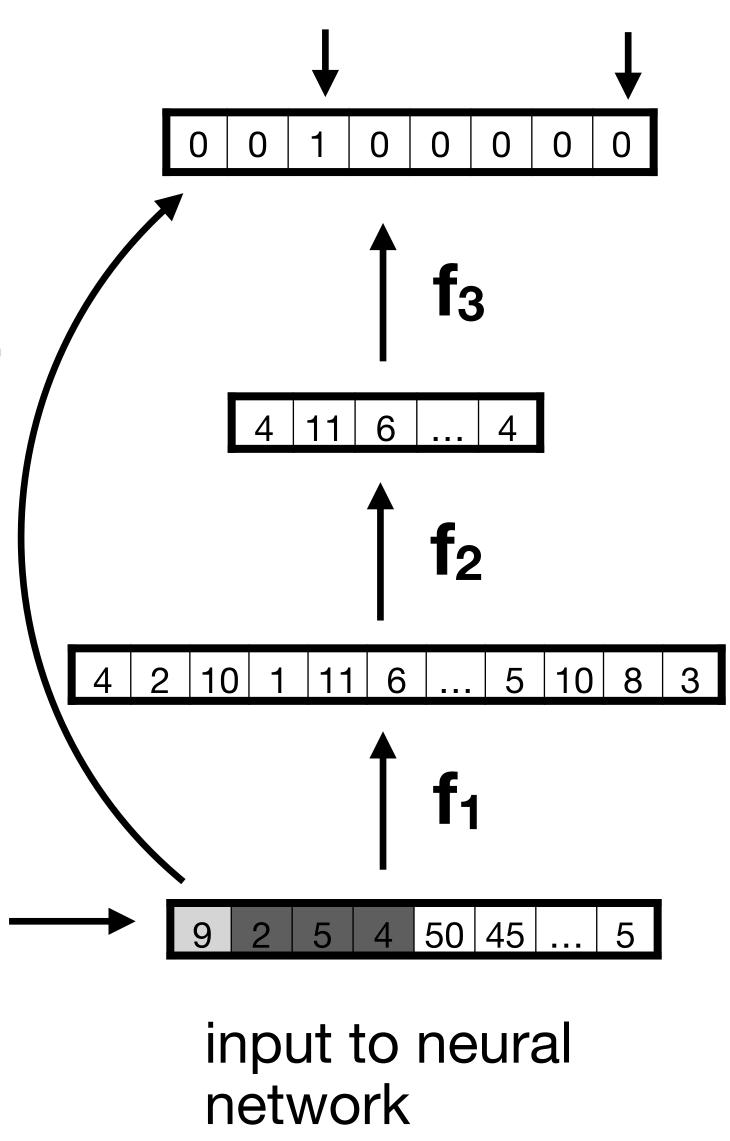


take picture



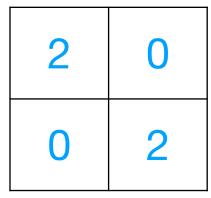
store as sequence of numbers

9	2	5	4
50	45	7	42
56	44	9	67
13	12	10	54
10	11	3	5



"giraffe"

"COW"



X₀

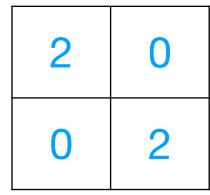
take this table of numbers ...

and a list of numbers

$$2^*x_0 + 0^*x_1$$

 $0^*x_0 + 2^*x_1$

and return this list of numbers



take this table of numbers ...

and a list of numbers

$$2^*x_0 + 0^*x_1$$

 $0^*x_0 + 2^*x_1$

and return this list of numbers

Python uses "numpy" for this:

```
import numpy as np

def f1(x0, x1):
    A = np.array( [[2, 0], [0, 2]] )
    x = np.array( [[x0], [x1]] )
    return np.matmul(A,x)
```

Matrix multiplication (vanilla version)

2	0
0	2

take this table of numbers ...

and a list of numbers

$$2^{*}X_{0} + 0^{*}X_{1}$$
 $0^{*}X_{0} + 2^{*}X_{1}$

and return this list of numbers

Matrix multiplication (superpower version)

2	0
0	2

X 0	у о
X 1	y 1

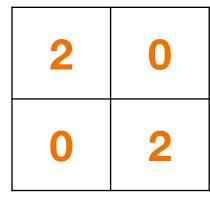
take this table of numbers ...

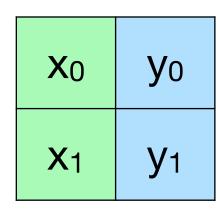
and this table of numbers

$2^*X_0 + 0^*X_1$	$2*y_0 + 0*y_1$
$0*x_0 + 2*x_1$	$0*y_0 + 2*y_1$

and return this list of numbers

Matrix multiplication (superpower version)



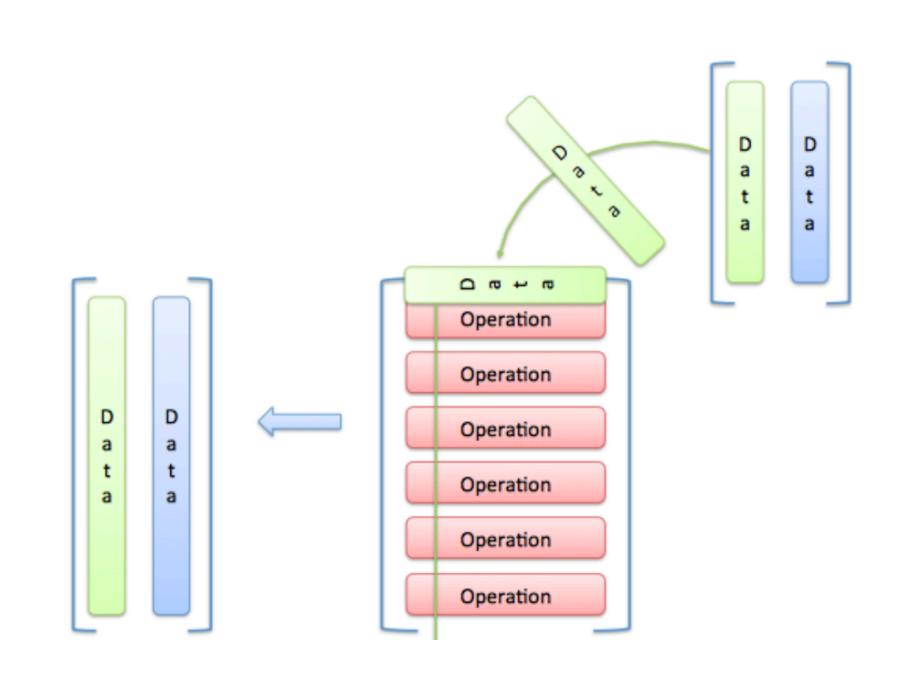


take this table of numbers

and this table of numbers

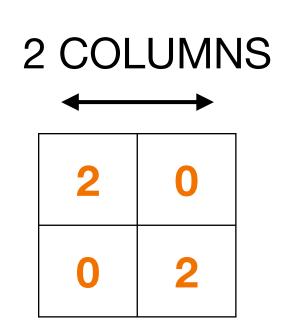
$2^*X_0 + 0^*X_1$	$2*y_0 + 0*y_1$
$0*x_0 + 2*x_1$	$0*y_0 + 2*y_1$

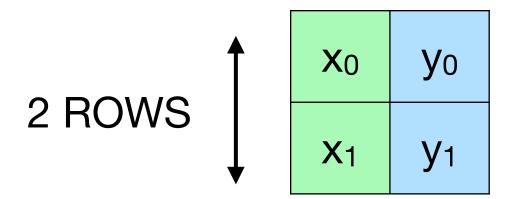
and return this table of numbers



Essentially, do matrix multiplication on each column in the righthand table

THE ONLY RULE # columns (lefthand table) = # rows (righthand table)





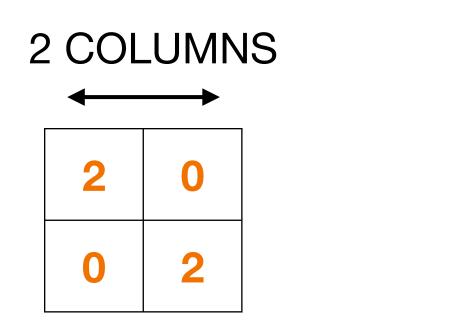
take this table of numbers ...

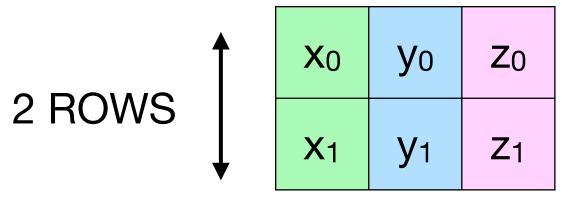
and this table of numbers

$2^*X_0 + 0^*X_1$	2*y ₀ + 0*y ₁
$0*x_0 + 2*x_1$	$0*y_0 + 2*y_1$

and return this table of numbers

THE ONLY RULE # columns (lefthand table) = # rows (righthand table)





take this table of numbers ...

and this table of numbers

$2^*X_0 + 0^*X_1$	2*y ₀ + 0*y ₁	$2^*Z_0 + 0^*Z_1$
$0*x_0 + 2*x_1$	0*y ₀ + 2*y ₁	$0^*z_0 + 2^*z_1$

and return this table of numbers

a rectangle of numbers



2	0
0	2

array with only 1 column

column vector

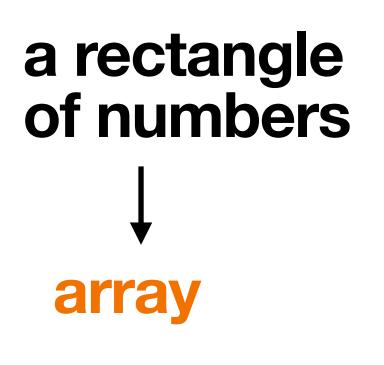
2

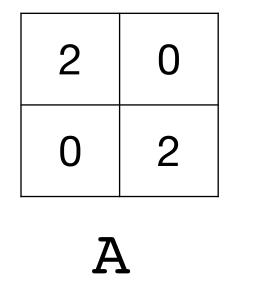
array with only 1 row

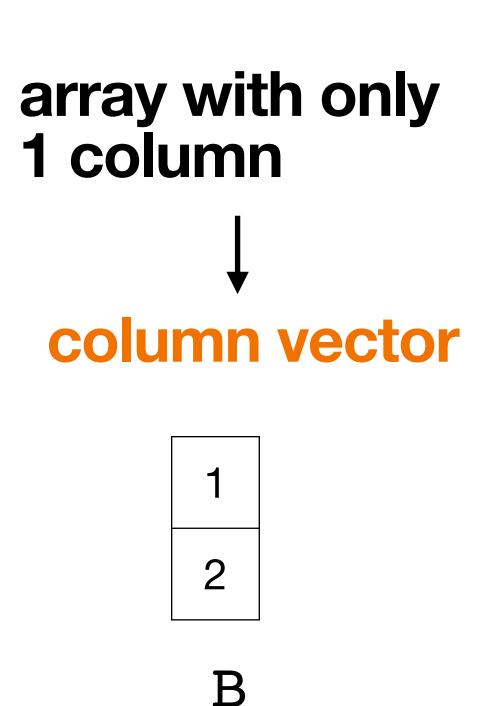
row vector

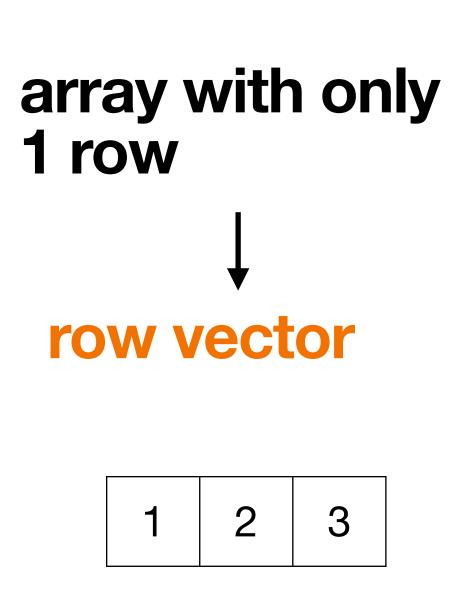
```
1 2 3
```

```
>> A = np.array( [[1, 2]] )
>> A.shape
(1,2)
>> A.size
2
```

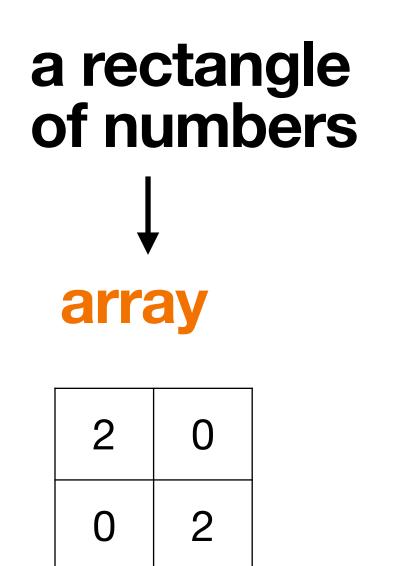




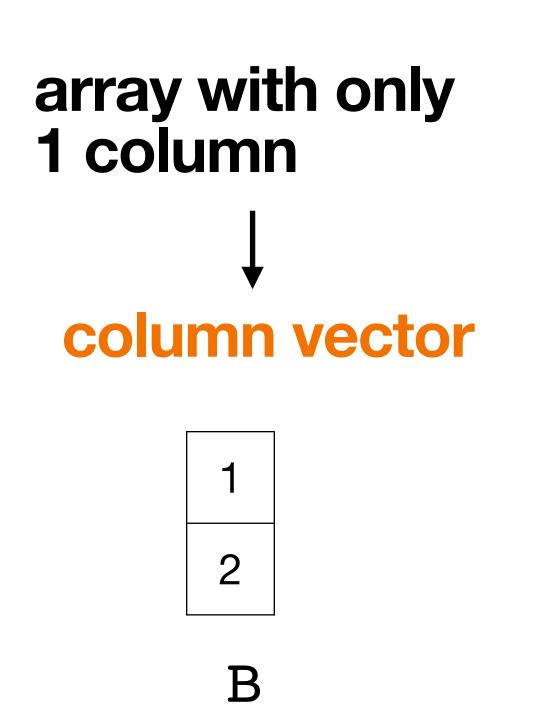


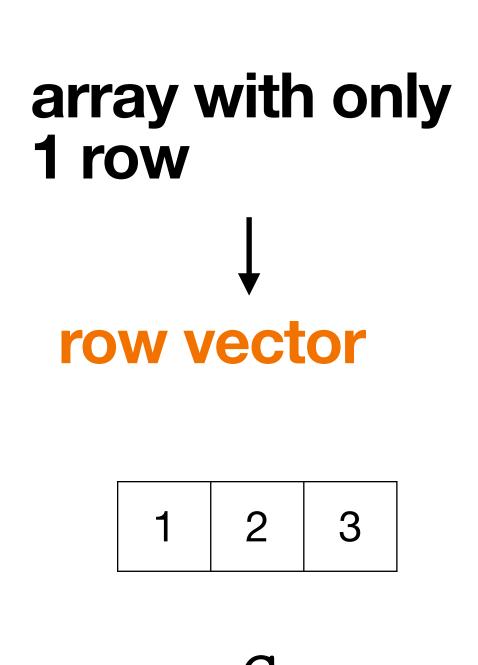


Exercise: which combinations of A, B, C can you multiply?

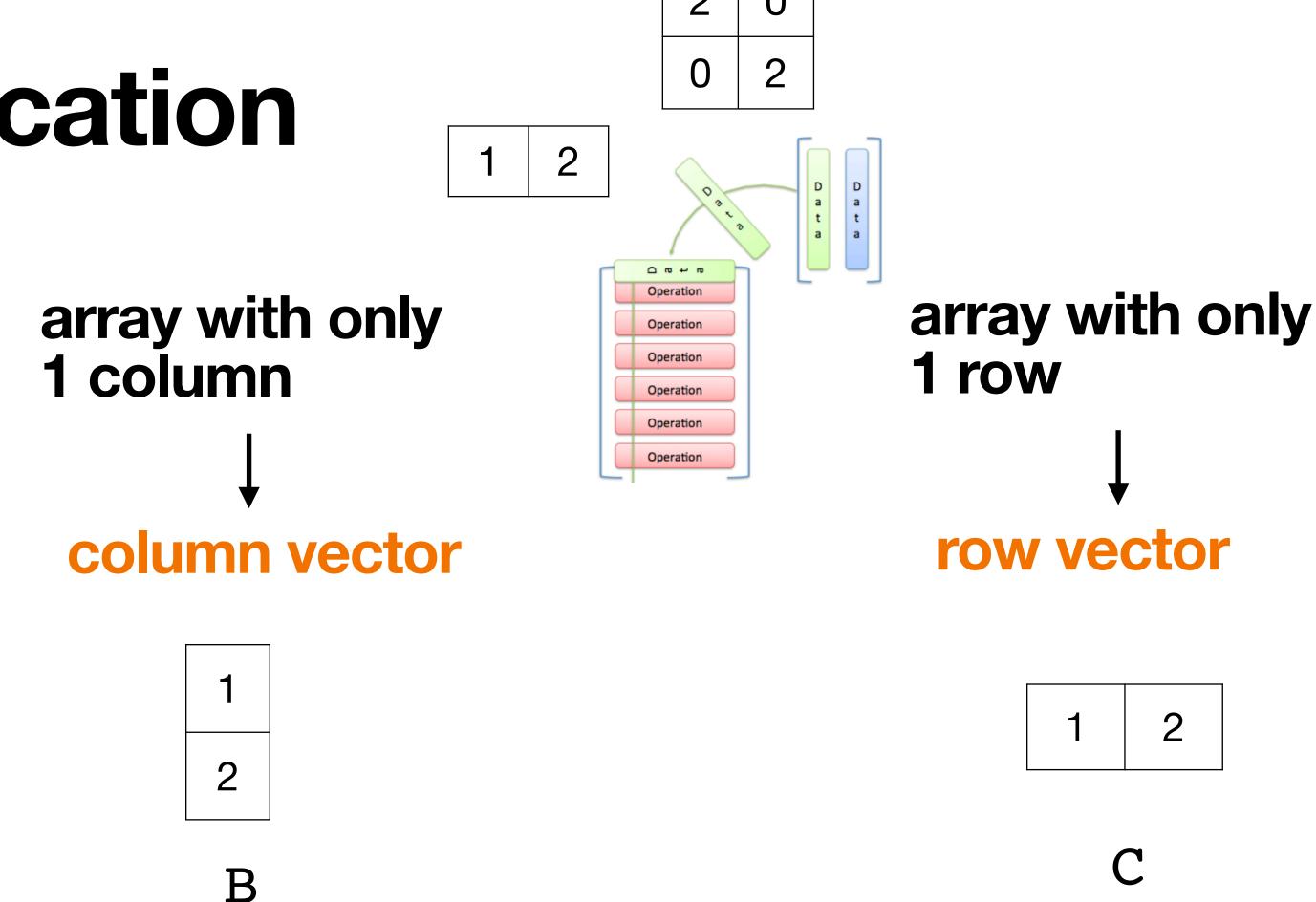


A





Exercise: which combinations of A, B, C can you multiply? (answer on the next slide)



Exercise: which combinations of A, B, C can you multiply? (answer on the next slide)

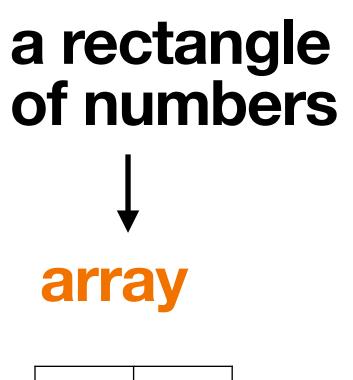
Answer: AB, CA, CB, CAB

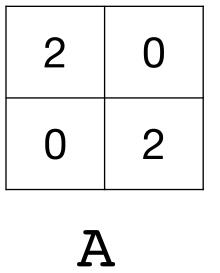
a rectangle

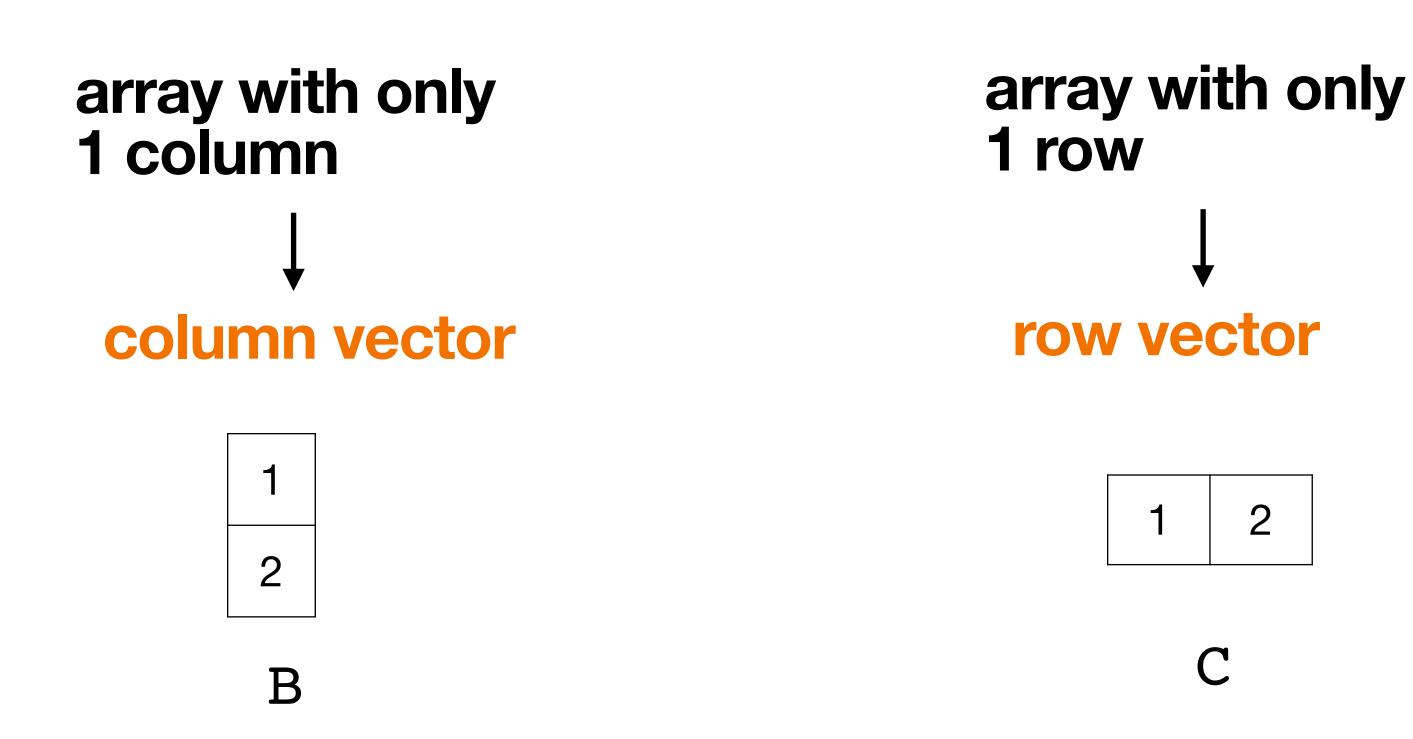
of numbers

array

A





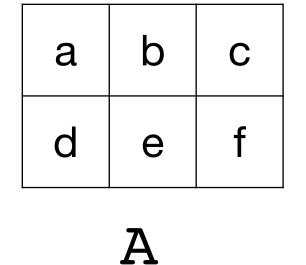


Exercise: use numpy to calculate all these matrix products: AB, CA, CB, CAB

Exercise: check your answers!



array



the rectangle you get by swapping rows and columns



а	d
b	е
С	f

both commands and pive the same result and an analysis and an

Exercise: use numpy to transpose the arrays in the previous slide Exercise: use the array equal function to check the following:

```
np.matmul(A,B).T = np.matmul(B.T, A.T)
```

Nuts 'n bolts

You create an array in numpy using a list of lists (a 2-list). You can also create an array with a list (ie a 1-list) or a list of list of lists (a 3-list). Indeed, you can make an array from pretty much any n-list.

Nuts 'n bolts

You create an array in numpy using a list of lists (a 2-list). You can also create an array with a list (ie a 1-list) or a list of list of lists (a 3-list). Indeed, you can make an array from pretty much any n-list.

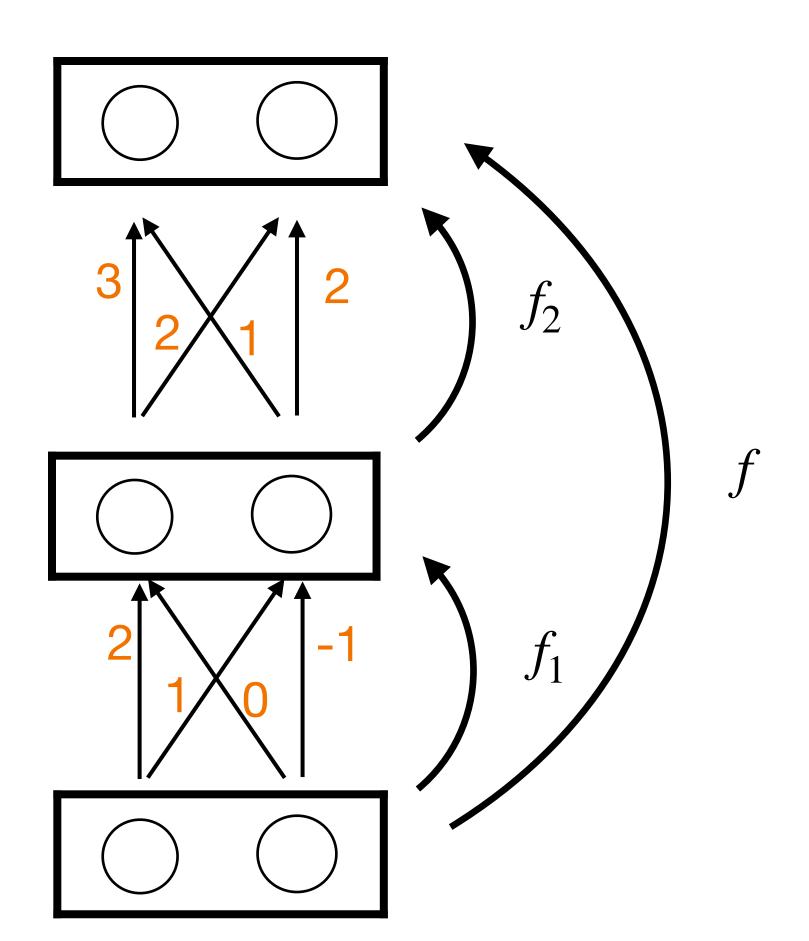
```
>> A = np.array( [[2, 0], >> A = np.array( [2, 0] ) >> A = np.array( [[2]]] )
                 [0, 2]]) array([2, 0])
                                                          array([[[2]]])
array([[2, 0],
     [0, 2]])
>> A.ndim
                             >> A.ndim
                                                          >> A.ndim
>> A.size
                             >> A.size
                                                          >> A.size
                                                          >> A.shape
>> A.shape
                             >> A.shape
                                                           (1,1,1)
(2,2)
                             (2)
```

Exercise: create arrays of shape (3) and (1,1,2)

Exercise: multiply the entries in these by 2 using A = A*0

Exercise: fill these arrays with random numbers using np.random.rand

Exercises



Write python functions for each of the functions f₁, f₂, and f given by the diagram shown left.

Write one version of each function that

- does not use matrix multiplication
- takes pairs of numbers as inputs (ie x0, x1)

Write another version that

- does use matrix multiplication
- takes a single numpy array (column vector) as input

Write another version that

- does use matrix multiplication
- takes a single numpy array (row vector) as input

Modify your matrix functions so that they

- check that the input array has the right shape + number of dimensions, and
- display an error message explaining what shape the input must have, if the user gives a bad input.

Exercise

(from the survey)

Let X be a matrix of shape 7 x 3, Y be a matrix of shape 7 x 3, and Z be a vector of shape 3 x 1. We compute $A = Y^T * X * Z$, where T denotes transpose. What is the shape of A?

Exercise

(from the survey)

Let X be a matrix of shape (7, 3), Y be a matrix of shape (7, 3), and Z be a vector of shape (3, 1). We compute $A = Y^T * X * Z$, where T denotes transpose. What is the shape of A?

Answer

Exercise

(from the survey)

Let X be a matrix of shape (7, 3), Y be a matrix of shape (7, 3), and Z be a vector of shape (3, 1). We compute $A = Y^T * X * Z$, where T denotes transpose. What is the shape of A?

Answer

3 x 1

Homework

- all the exercises above
- look through the first few slides here to recap data types, slice, reshape, and other handy things
 - https://colab.research.google.com/github/jakevdp/ PythonDataScienceHandbook/blob/master/notebooks/02.00-Introductionto-NumPy.ipynb
- (extra not required or expected) check out 3blue1brown on matrix multiplication + linear algebra