

Trần Anh Dũng

Ho Chi Minh city, Vietnam | +84 86 860 2790 | tran.dung@hotmail.com

 [Portfolio](#) |  [GitHub](#) |  [LinkedIn](#)

Summary:

I have a tendency to invest considerable time in perfecting visual elements, selecting appropriate typefaces, and refining the logic to enhance the user experience of the projects I work on. As a result, I am eager to join a team of experienced developers who can guide me in honing these skills further.

Education:

- Bachelor of Commerce, RMIT Vietnam
- Relevant coursework: Frontend Development, Javascript Algorithms and Data Structures, Responsive Web Design, React Basics

Skills:

- Designed and created my portfolio and learning journal websites with a mobile-first approach using HTML and CSS.
- Applied JS Class, Constructor functions, and data manipulation methods such as `.map()`, `.reduce()`, `.fill()`, and `.shift()` to make Tindog - simplified version of Tinder for dogs and RPG based Card Game web apps.
- Used problem-solving skills to break down the Card Game complex mechanics into smaller solvable problems.
- Enhanced UX by implementing `setTimeout()` function when a monster dies.
- Practiced communication and articulation skills by writing learning journals.

Projects:

- [Tindog](#): A mimic of the swipe feature of Tinder highlighting JavaScript OOP through the use of Classes variables and functions, working with modules, and crafting logic using conditional statements.
- [Learning Journal Blog](#): A multi-page website that showcases my responsive design skills, featuring CSS grid and flexbox for a mobile-friendly site.
- [RPG Game](#): A game built by leveraging Constructor functions, and data manipulation methods.

Certifications:

- The Frontend Developer Career Path, [Scrimba](#), (Expected to finish: Sep 2023)
- [Responsive Web Design](#), FreeCodeCamp (Certified: Feb 2023)
- [JavaScript Algorithms and Data Structures](#), FreeCodeCamp (Certified: Feb 2023)