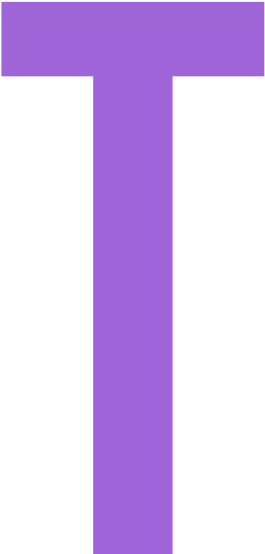


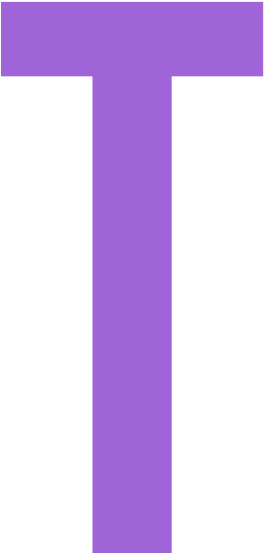
S

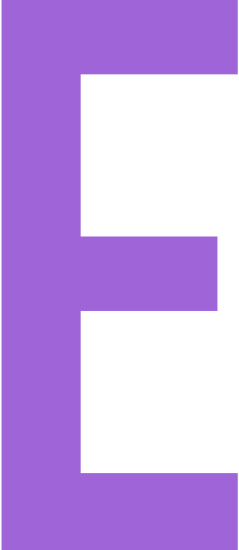


A

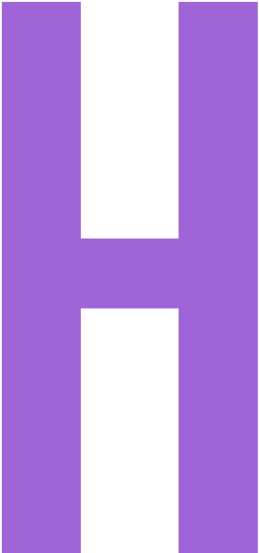
6

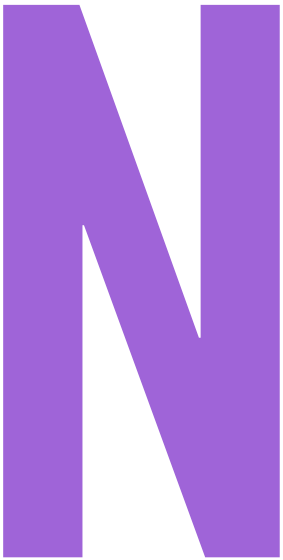
K





6

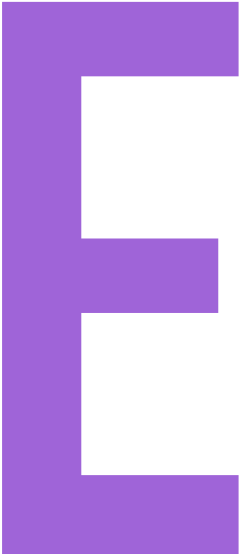






Q

U





WorkManager





Material Design Components





De nombreux libraires d'André Jeupack sont utilisés au sein du projet:



Preferences



ConstraintLayout and MotionLayout



Navigation components



Room

32





























3

3