Pattern Recognition

Presentation

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Introduction

A pattern is Everything around in this digital world

Introduction

In Computer Science, a pattern is represented using vector feature values





	3	33	88		1	43
4	44		22		6	91
54	32		12		2	53
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Pattern Recognition

Pattern Recognition

Pattern recognition is a broader term that refers to the process of

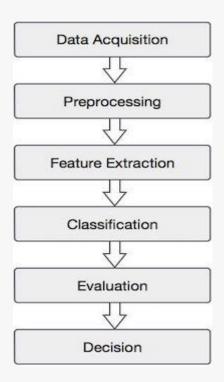
→ identifying and discovering patterns or regularities in data.

Pattern recognition is a technique to classify input data into classes or objects by recognizing patterns or feature similarities

pattern recognition looks for a "most likely" pattern to classify all information provided.



Pattern recognition schematic



Example of pattern recognition applications

Problem Domain	Problem Domain Application		Pattern Classes	
Bioinformatics	Bioinformatics Sequence analysis		Known types of genes/ patterns	
Data mining	Searching for meaningful patterns	Points in multi- dimensional space	Compact and well- separated clusters	
Document classification	Internet search	Text document	Semantic categories (e.g., business, sports, etc.)	
Document image analysis	Reading machine for the blind	Document image	Alphanumeric characters, words	
Industrial automation	Printed circuit board inspection	Intensity or range image	Defective / non-defective nature of product	
Multimedia database retrieval	Internet search	Video clip	Video genres (e.g., action, dialogue, etc.)	
Biometric recognition	Personal identification	Face, iris, fingerprint	Authorized users for access control	
Remote sensing	Forecasting crop yield	Multispectral image	Land use categories, growth pattern of crops	
Speech recognition	Telephone directory enquiry without operator assistance	Speech waveform	Spoken words	

Fundamentals

Data

- Characteristic
 Selection of vector
 - features

Class

Fundamentals

Data

They represent all the information relating to a subject or object of study.

Characteristic vector

one or more characteristic data or properties that have been grouped, structured and coded

Selection of features

A "good" feature vector is representative and discriminating



Fundamentals

class

A class
teaches about a set of objects or samples of the same
kind and having the same vector
descriptor as a description model



Pattern Recognition Methods

There are two main approaches to pattern recognition:

- Statistical Methods: feature extraction produces numerical values.
- **Stochastic Methods**: The extraction of primitives produces symbolic values and relations that are the subject of structural or syntactic analysis.

Statistical Methods for pattern recognition.

Statistical Methods

Parametric methods

the classification of a method
as parametric
depends entirely
on the presumptions made
about a population

Non-parametric methods

Non-parametric methods
are not population-dependent. Here, no
fixed set
of parameters is available, and no
distribution (normal distribution, etc.)
is available.

Méthodes paramétriques	Méthodes non paramétriques		
Les méthodes paramétriques utilisent un	Les méthodes non paramétriques utilisent		
nombre fixe de paramètres pour créer le	le nombre flexible de paramètres pour		
modèle.	construire le modèle.		
Méthodes paramétriques supposées être	Il n'y a pas de distribution supposée dans		
une distribution normale.	les méthodes non paramétriques.		
Les méthodes paramétriques peuvent bien	Les méthodes non paramétriques peuvent		
fonctionner dans de nombreuses situations,	bien fonctionner dans de nombreuses		
mais leurs performances sont optimales	situations, mais leurs performances sont		
(supérieures) lorsque la répartition de	optimales (supérieures) lorsque la		
chaque groupe est différente.	répartition de chaque groupe est la même.		
Ces méthodes sont plus rapides en termes	Ces méthodes sont plus lentes que les		
de calcul que les méthodes non	méthodes paramétriques.		
paramétriques.			
L'analyse paramétrique consiste à tester les	Une analyse non paramétrique consiste à		
moyennes des groupes.	tester les médianes.		
Exemples : modèle naïf de Bayes, etc.	Exemples : KNN, modèle d'arbre de		
	décision, etc.		

Naive Bayes Classifier

Naïve Bayes is a probabilistic machine learning algorithm that can be used in a wide variety of classification tasks.

the naive name is used because it assumes that the functionalities entering the model are independent of each other.

- Spam filtering Document classification
- Sentiment prediction

Imagine we received a normal messages from friends.

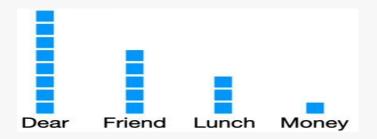
And we also received Spam (unwanted messages that are usually scams or unsolicited advertisements)...

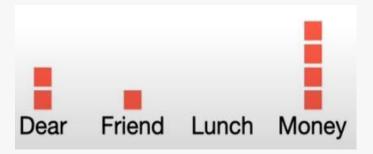
We wanted to filter out the Spam messages.



So, the first thing we do is make a histogram of all the words that occur in the normal messages

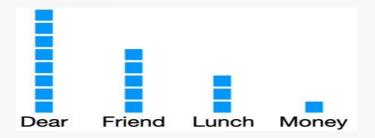
So, the first thing we do is make a histogram of all the words that occur in the normal messages

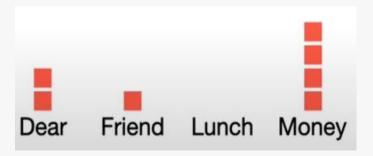




So, the first thing we do is make a histogram of all the words that occur in the normal messages

We can use the histogram to calculate the probabilities Of seeing each word





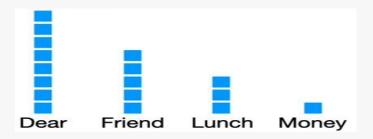
So, the first thing we do is make a histogram of all the words that occur in the normal messages

We can use the histogram to calculate the probabilities Of seeing each word

Total number of words in all of

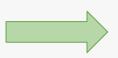
→ The normal messages : 17

→ The Spam messages: 7





Normal Messages



8

5

3

- 1

Dear

Friend

Lunch

Money

$$P(Dear | Normal) = 8 / 17 = 0.47$$

$$P(Friend | Normal) = 5 / 17 = 0.29$$

$$P(Lunch | Normal) = 3 / 17 = 0.18$$

$$P(Money|Normal) = 1/17 = 0.06$$

Dear 8 time on the Nm
17 total number of worlds
On the normal message

Spam Messages



2 1 0 4

Dear Friend Lunch Money

P (Dear | Spam) =
$$2/7 = 0.29$$

P (Friend | Spam) = $1/7 = 0.14$
P (Lunch | Spam) = $0/7 = 0.00$
P (Money | Spam) = $4/7 = 0.57$

Now, Imagine that we got a new message that said :



Dear Friend

And we want to decide if it is a normal message or spam.

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Dear Friend

And we want to decide if it is a normal message or spam.



For what value of y

$$P(Y = y | X = (x1, x2, ..., xn))$$

Is maximum

Dear Friend



But ... P (Y | X) is hard to find!

Bayes' rule

Bayes' rule is a way of using **P(X|Y)**, known from the training data set, to find **P(Y|X)**.

- X represents features

Data Set

$$P(Dear) = 10 / 24 = 0.41$$
 $P(Dear | Normal) = 0.47$ $P(Dear | Spam) = 0.29$ $P(Friend) = 6 / 24 = 0.25$ $P(Friend | Normal) = 0.29$ $P(Friend | Spam) = 0.14$ $P(Lunch) = 3 / 24 = 0.125$ $P(Lunch | Normal) = 0.18$ $P(Lunch | Spam) = 0.00$ $P(Money) = 5 / 24 = 0.208$ $P(Money | Normal) = 0.06$ $P(Money | Spam) = 0.57$

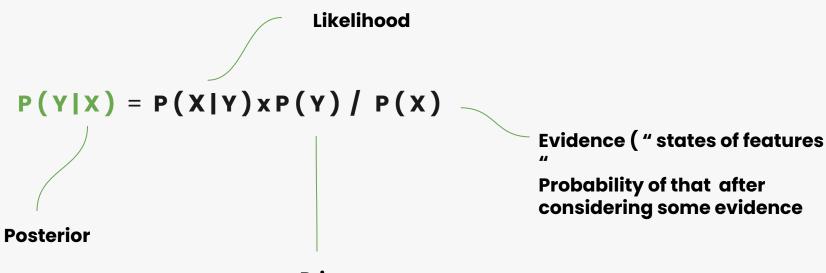
P(X|Y)

Bayes' rule

- → X represent features
- → Y represent labels (classes)

$$P(Y|X) = P(X|Y)xP(Y) / P(X)$$

Bayes' rule



Prior Probability of an event before considering any evidence Now, Imagine that we got a new message that said :



Dear Friend

And we want to decide if it is a normal message or spam.

- For Example since 8 of the 12 messages are normal messages , Our initial guess will be 0.67
 - 1. We calculate The Initial guess P(N) = 8/8+4 = 0.67
 - The Initial guess That we observe a normal Message is called a Prior probability event

2. Now, we multiply that initial guess by the probability that the word **Dear** occurs in a normal message . . .

$$P(N) \times P(Dear|N)$$

2. Now, we multiply that initial guess by the probability that the word **Dear** occurs in a normal message . . .

$$P(N) \times P(Dear|N)$$

3. And the probability that the word **Friend** occurs in a normal message

$$P(N) \times P(Dear|N) \times P(Friend|N)$$

$P(N) \times P(Dear|N) \times P(Friend|N)$



 $0.67 \times 0.47 \times 0.29 = 0.09$

$$P(N) \times P(Dear|N) \times P(Friend|N)$$



$$0.67 \times 0.47 \times 0.29 = 0.09$$

4. Now we need to calculate the probability of the Evidence

$$P(Evidence) = P(Dear) \times P(Friend)$$



$$0.41 \times 0.25 = 0.1025$$

$$P(N) \times P(Dear|N) \times P(Friend|N) / P(Dear) \times P(Friend)$$

$$0.09 / 0.1025 = 0.8780487$$

Probability That the message is a normal message is \rightarrow 0.87

→ Let do the same for the spam message

$$P(S) \times P(Dear | S) \times P(Friend | S)$$

0.33 x 0.29 x 0.14 = 0.01

→ Let do the same for the spam message

$$P(S) \times P(Dear | S) \times P(Friend | S)$$

0.33 x 0.29 x 0.14 = 0.01

$$P(S) \times P(Dear | S) \times P(Friend | S) / P(Dear) \times P(Friend)$$
0.01 / 0.1025 = 0.1025

Probability That the message is a spam message is \rightarrow 0.1



P (**S** | **Dear Friend**) - 0.1

0.87 > 0.1 So we will decide that it a normal Message

Let look at slightly more complicated example

Let try to classify this message: Launch Money Money Money

Since the message contain the word Money 4 time

It clear that the message is a spam (from the previous probability results)

→ Let confirm this by doing the math!

Calculating the score for a normal message

$$P(N) \times P(Launch|N) \times P(Money|N) \wedge 4 = 0.000002$$

Calculating the score for a normal message

$$P(N) \times P(Launch|N) \times P(Money|N) \wedge 4 = 0.000002$$

P(Evidence) = P(Launch) x P(Money)
=
$$0.125 \times 0.208 = 0.026$$

-> $0.000002 / 0.026 = 0.00007692307$

Calculating the score for a normal message

$$P(N) \times P(Launch|N) \times P(Money|N) \wedge 4 = 0.000002$$

However, when we do the same calculation for spam

We get 0!

$$P(S) \times P(Launch|S) \times P(Money|S) \wedge 4 = 0$$

This is Because the probability we see **Launch** in **spam** is **0**, since it was not in **the training data**

$$P(S) \times P(Launch|S) \times P(Money|S) \wedge 4 = 0$$

And when we plugin O for the P (Launch | S) ...

$$P(S) \times P(Launch|S) \times P(Money|S) \wedge 4 = 0$$

P (Dear | Spam) =
$$2/7 = 0.29$$

P (Friend | Spam) = $1/7 = 0.14$
P (Lunch | Spam) = $0/7 = 0.00$

$$P(Money | Spam) = 4/7 = 0.57$$

... then it does not matter what value we picked from our initial guess that the message was Spam

$$P(S) \times P(Launch|S) \times P(Money|S) \wedge 4 = 0$$

P (Dear | Spam) =
$$2/7 = 0.29$$

P (Friend | Spam) = $1/7 = 0.14$
P (Lunch | Spam) = $0/7 = 0.00$
P (Money | Spam) = $4/7 = 0.57$

$$P(s) = 0.33$$

... and it doesn't matter what the probability is it that we see **Money** given that the message **Spam** ...

$$P(S) \times O \times P(Money | S) \wedge 4 = 0$$

P(Dear | Spam) =
$$2/7 = 0.29$$

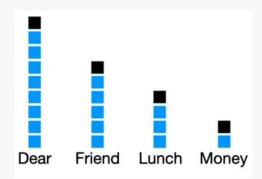
P(Friend | Spam) = $1/7 = 0.14$
P(Lunch | Spam) = $0/7 = 0.00$
P(Money | Spam) = $4/7 = 0.57$

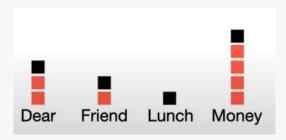
...Because anything times $\mathbf{0} \to \mathbf{0}$

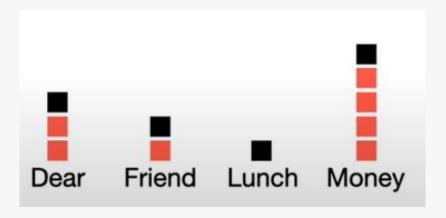
$$P(S) \times 0 \times P(Money \mid S) \wedge 4 = 0$$

To work Around this Problem, people usually add 1 count, represented by a black box, to each word in the histograms.

To work Around this Problem, people usually add 1 count, represented by a black box, to each word in the histograms.







The extra counts that we added

$$P(Lunch | Spam) = 1 / 7 + 4 = 0.09$$

Total of number of words in spam

Notes

→ Adding counts (black boxes) to each word does not change our initial guess That a message is normal, spam

$$P(N) = 0.67$$

$$P(s) = 0.33$$

Notes

→ Adding counts (black boxes) to each word does not change our initial guess That a message is normal, spam

$$P(N) = 0.67$$

$$P(s) = 0.33$$

→ Because adding a count to each word did not change the number of messages in the training Dataset that are normal (8) ... Or the number of message that are spam

Lunch Money Money Money Money

Now when we calculate the scores for this messages ...

$$P(N) \times P(Lunch|N) \times P(Money|N) \wedge 4 = 0.00001$$

$$P(S) \times P(Lunch|S) \times P(Money|S) \wedge 4 = 0.00122$$

Lunch Money Money Money Money

Now when we calculate the scores for this messages ...

$$P(N) \times P(Lunch|N) \times P(Money|N) \wedge 4 = 0.00001$$

$$P(S) \times P(Lunch|S) \times P(Money|S) \wedge 4 = 0.00122$$

... We classify the message as spam

Naive Bayes Classifier Example

	woman	Man	Total
Teacher	8	12	20
Student	32	48	80
Total	40	60	100

With the tabulation below of 100 people, what is the conditional probability that a certain

certain member of the school is a "teacher" given that he is a "man"?

Decision Tree

Decision Trees (DTs) are a non-parametric supervised learning method used for classification and regression.

The goal is to create a model that predicts the value of a target variable by learning simple decision rules inferred from the data features.

A tree can be seen as a piecewise constant approximation.

k nearest neighbor

The k-nearest neighbors algorithm, also known as KNN or k-NN, is a non-parametric, supervised learning classifier, which uses proximity to make classifications or predictions about the grouping of an individual data point

Stochastic methods for pattern recognition.

Hidden Markov model

Hidden Markov Models (HMMs) are the most popular recognition algorithm for pattern recognition. Hidden Markov Models are mathematical representations of the stochastic process, which produces a series of observations based on previously stored data.

Conclusion

pattern recognition is a versatile and powerful tool with diverse advantages across multiple industries and research fields.

Its ability to detect patterns and extract meaningful information from data fuels progress in artificial intelligence, making it an essential component in developing innovative solutions to complex real-world problems.

Thanks!

Thank you for your attention, Do you have any questions?