

Universidad Autónoma de Yucatán



Láminas para Sobrevivir al Semestre

Fundamentos en Ingeniería de Software

Product

- We assumed the problem that students do not have support that improves understanding of the topics.
- We make posters similar to a poster that have the function of being visible and supporting the study.



Changes

- Refinement of requirements.
- Elaboration of a design of the sheet.
- Review and validation with a graduate in Mathematics Teaching.



Changes

- Elaboration of a better product fulfilling the requirements.
- Difficulties in implementing previous phases.
- Problems with meeting management and personal organization.

Learned lessons

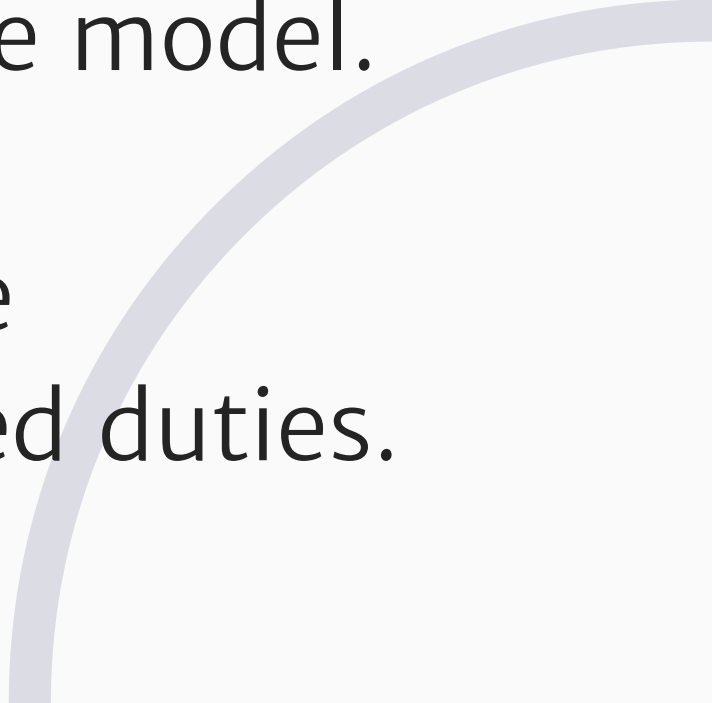
- Group collaboration, resource management and organization.
- Improvement of personal skills.
- Importance of the preparation and understanding of topics in classes.

Learned Lessons

- Begin to use learned concepts to optimize time.
- Take notes on the concepts explained by the teacher, investigate and solve doubts.



Competencies

- Ability to express our ideas
 - Use a software life cycle model.
 - Be responsible with the performance of assigned duties.
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Competencies

- Employ software construction concepts.
 - Make use of tools to manage our project: Notion, Microsoft Teams and WhatsApp
 - Creation of solutions in posed problems.
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Team Members

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