

# Middle Head

## Sprint Orienteering Map



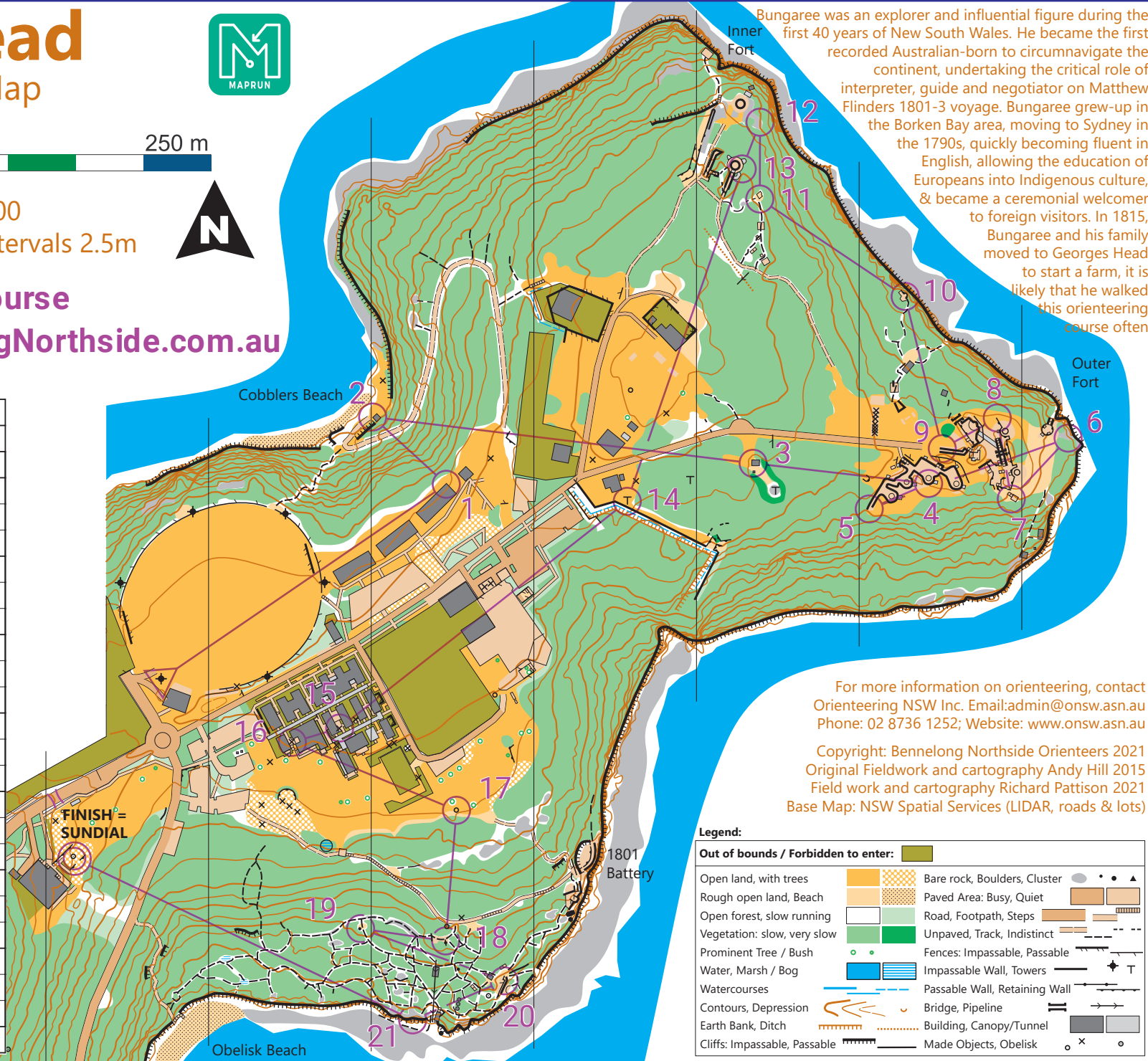
0m 250 m

Scale 1:4,000  
Contour Intervals 2.5m



**MapRun - Bungaree Course**  
More info at [BennelongNorthside.com.au](http://BennelongNorthside.com.au)

Middle Head Sprint									
Bungaree		2.8 km							
▷		⊥				Start: tower			
1	1	■		⋈		N outside corner of building			
2	2	■		⊙		W side of building			
3	3	■		⊙		W side of building			
4	4	⋈		⊙		S side of bend in stone wall			
5	5	⋈		⊥		S end of stone wall			
6	6	✱		⊙		S part of bare rock			
7	7	□		⊙		SW side of ruin			
8	8	⋈		⊥		N end of stone wall			
9	9	⋈		⊥		W end of stone wall			
10	10	▨				Paved area			
11	11	□		⊙		S side of ruin			
12	12	✱		⊙		E side of bare rock			
13	13	▨		⊙		E side of paved area			
14	14	⊥				Tower			
15	15	×				Made object (seat)			
16	16	×				Made object (seat)			
17	17	○				Made object (drain)			
18	18	⋈				Stone wall			
19	19	▲				Boulder			
20	20	⋈		⊙		Bend in fence			
21	21	✱		⊙		S part of bare rock			
⊗		280 m	⊗			Navigate 280 m to finish			



Bungaree was an explorer and influential figure during the first 40 years of New South Wales. He became the first recorded Australian-born to circumnavigate the continent, undertaking the critical role of interpreter, guide and negotiator on Matthew Flinders 1801-3 voyage. Bungaree grew-up in the Borken Bay area, moving to Sydney in the 1790s, quickly becoming fluent in English, allowing the education of Europeans into Indigenous culture, & became a ceremonial welcomer to foreign visitors. In 1815, Bungaree and his family moved to Georges Head to start a farm, it is likely that he walked this orienteering course often

For more information on orienteering, contact Orienteering NSW Inc. Email: [admin@onsw.asn.au](mailto:admin@onsw.asn.au)  
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Original Fieldwork and cartography Andy Hill 2015  
Field work and cartography Richard Pattison 2021  
Base Map: NSW Spatial Services (LIDAR, roads & lots)

### Legend:

Out of bounds / Forbidden to enter:	
Open land, with trees	Bare rock, Boulders, Cluster
Rough open land, Beach	Paved Area: Busy, Quiet
Open forest, slow running	Road, Footpath, Steps
Vegetation: slow, very slow	Unpaved, Track, Indistinct
Prominent Tree / Bush	Fences: Impassable, Passable
Water, Marsh / Bog	Impassable Wall, Towers
Watercourses	Passable Wall, Retaining Wall
Contours, Depression	Bridge, Pipeline
Earth Bank, Ditch	Building, Canopy/Tunnel
Cliffs: Impassable, Passable	Made Objects, Obelisk