# Bennett Bishop

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## **EDUCATION**

# University of California, Santa Barbara

Goleta, California

B.S, Statistics and Data Science; B.A, Philosophy; Certificate, Technology Management

June 2025

#### WORK & LEADERSHIP EXPERIENCE

**UCSB Alumni Center** 

Goleta, California

Data Analyst Intern August 2024 – Present

- Analyze and visualize alumni data using Excel, Looker Studio, and PowerBI to support strategic decision-making and engagement initiatives.
- Delivered data-driven strategies that boosted the UCSB Alumni Newsletter open rate by 208% within four months.

**Data Science UCSB** 

Goleta, California

Director of Events

May 2024 – Present

- Lead the strategic planning and execution of over 50 events, engaging a community of 500+ club members, including the ongoing Big/Little program.
- Organize outreach to companies and coordinate partnerships for our career fair, enhancing networking opportunities for members.

**Brainsink** 

San Francisco, CA (Remote)

Lead Machine Learning Engineer

June 2023 – Present

- Lead engineer of Brainsink, a SaaS platform designed to enhance collaboration in construction projects.
- Engineered 17+ interactive pages, 20+ complex components, and 25+ mutations and queries using React. TypeScript, GraphQL, PostgreSQL, Prisma, RedwoodJS, hosted via AWS.
- Designed and developed dynamic Retrieval-Augmented Generation (RAG) chatbots using OpenAI's Assistants API, enabling project-specific, context-driven conversations with unique assistant and thread identifiers for individualized user experiences.

Amotions, Inc.

San Francisco, CA (Remote)

Software Engineering Intern

December 2022 – September 2023

- Helped Amotions secure their first angel investor and first business customer by rapidly building out requested features, while contributing to a notable increase in site traffic.
- Built 5+ web pages using React, GitHub, TypeScript, Firebase, Figma, including the site's landing page and other pages crucial to the product's functionality.
- Collaborated closely with the CEO, UI Designers, and Senior Engineers, translating concepts into functional software.

#### **PROJECTS**

# **UFC Machine Learning Project**

Goleta, California

Originally an R Project, turned into a Python App

April 2024 - June 2024

- Cleaned a dataset containing career statistics for UFC fighters, developed models including Logistic Regression, Linear Discriminant Analysis, Decision Tree, Random Forest, and K-Nearest Neighbor using 10-fold crossvalidation, selecting the best-performing model with an ROC-AUC of ~79% to predict fight outcomes.
- Created an interactive Python app hosted on Streamlit where users can select two fighters; the app predicts the winner and provides an explanation of the prediction using the **OpenAI API**.

## **Optimizing SD Public Transit**

Goleta, California

Data Science UCSB Project Showcase 1st Place Winner

October 2022 – May 2023

- Led a team in a collaborative data science initiative, using **simulated annealing** techniques, repurposed open-source Python code, and GIS data to develop algorithms enhancing public transit efficiency in San Diego.
- Our project was awarded First Place at the 2023 Spring Project Showcase, outperforming 26 competing projects and highlighting our project's tangible potential to help underserved communities.

## **ACTIVITIES & INTERESTS**

Activities: UCSB Rugby, UCSB Spanish Club, IM Basketball, ZBT Fraternity, Boy Scouts of America (Eagle Scout) Interests: Fly Fishing, UFC, Weightlifting, Philosophy, Symphony Orchestra, Piano, Jazz Trombone, Backpacking