

Algorithms and Data Structures

Laboratory work #1

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Classes plan

- Problem #1296 "Hyperjump"
- 2. Problem #1155 "Troubleduons"
- 3. Task for homework
- 4. Students prepare solution for problem #1296 and pass Timus tests
- 5. Collecting reports for problem #1296



- Link to the problem's description
 https://acm.timus.ru/problem.aspx?space=1&num=1296&localege=en
- The sequence of integers p_i represents field intensities at different moments in time.
- If the alpha-phase begins at moment i and ends at moment j, then the value of gravity potential accumulated will be equal to the sum of sequence elements at places from i-th to j-th inclusive.
- The only line of output contains the largest possible value of the gravity potential that can be accumulated by a hyperspacecraft during the alpha phase.



| N | 10 |
|-----------------|-----|
| p_1 | 31 |
| p ₂ | -41 |
| p_3 | 59 |
| p_4 | 26 |
| p ₅ | -53 |
| p_6 | 58 |
| p ₇ | 97 |
| p_8 | -93 |
| p ₉ | -23 |
| p ₁₀ | 84 |

- Investigate sample 1
- Find subsequence with greatest sum
- Subsequence can go through the negative value, if it become greater later
- For this sample correct output is 187



| m | р | n=1 | n=2 | |
|-----|-----|-----|-----|--|
| 1 | 31 | 31 | - | |
| 2 | -41 | -10 | -41 | |
| 3 | 59 | 49 | 18 | |
| 4 | 26 | 75 | 44 | |
| 5 | -53 | 22 | -9 | |
| 6 | 58 | 80 | 49 | |
| 7 | 97 | 177 | 146 | |
| 8 | -93 | 84 | 53 | |
| 9 | -23 | 61 | 30 | |
| 10 | 84 | 145 | 114 | |
| Max | | 177 | 146 | |

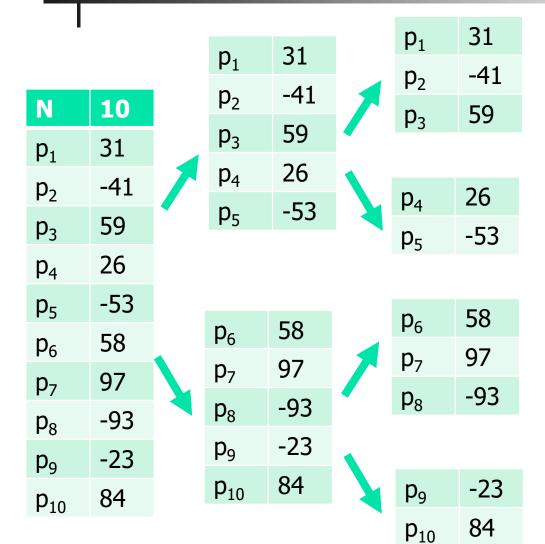
Solution 1. Check all possible subsequences

 We can find maximum from sums of each subsequence

$$Res = \max(\sum_{i=n}^{m} p_i), where \ 1 \le n \le 10, n \le m \le 10$$

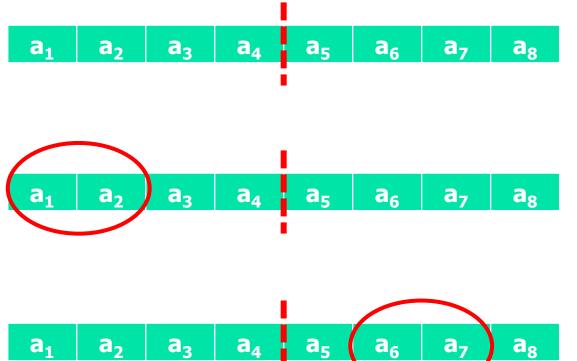
- Let's fill the table!
- What are disadvantages of this solution?
- Complexity is O(n²)





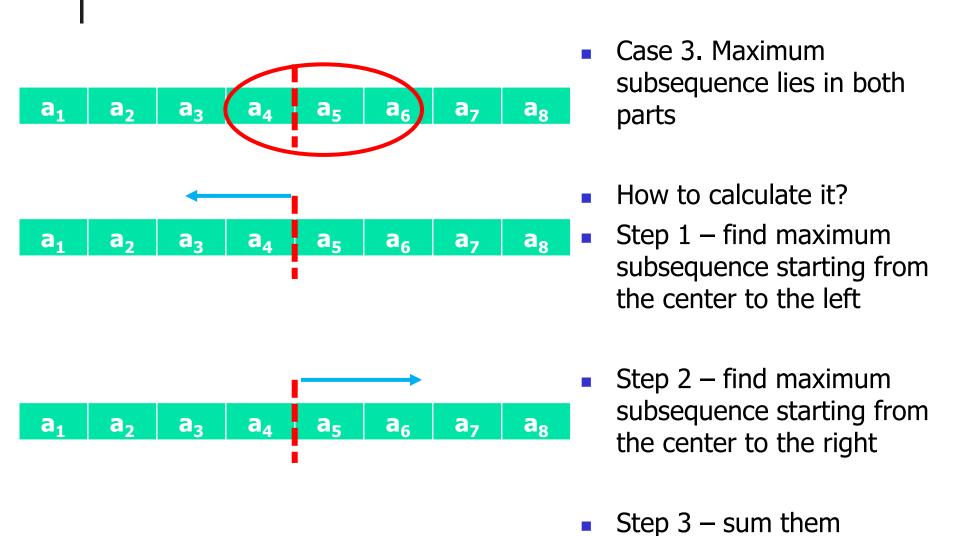
- Solution 2. Divide and conquer!
- Paradigm "Divide and conquer" suggests to split the problem on smaller problems, solve them separately and then merge results
- Use recursion
- How to merge?



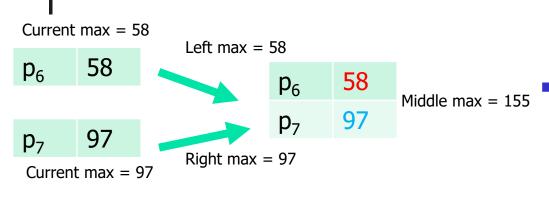


- Let's check arbitrary subsequence after merge
- Where maximum subsequence can be?
- Case 1. Maximum subsequence lies fully in the left part
- Case 2. Maximum subsequence lies fully in the right part

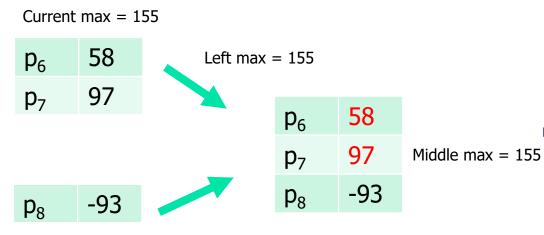








For one-element subsequence – return this element



Right max = 0

Current max = 0

Otherwise – check "left", "right" and "middle" subsequences

Let's apply these rules



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| N | 10 | Sum | Max |
|----------------|-----|--------|-----|
| p_1 | 31 | 31 | 31 |
| p ₂ | -41 | -10=>0 | 31 |
| p ₃ | 59 | 59 | 59 |

- Solution 3. Dynamic Kadane's algorithm
- Go through all elements, sum them and save maximum value of sum
- Negative sum is useless, replaced with 0



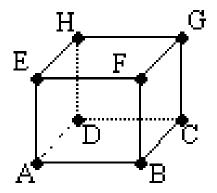
| N | 10 | Sum | Max |
|-----------------|-----|--------|-----|
| p_1 | 31 | 31 | 31 |
| p ₂ | -41 | -10=>0 | 31 |
| p_3 | 59 | 59 | 59 |
| p_4 | 26 | 85 | 85 |
| p ₅ | -53 | 32 | 85 |
| p_6 | 58 | 90 | 90 |
| p ₇ | 97 | 187 | 187 |
| p ₈ | -93 | 94 | 187 |
| p ₉ | -23 | 71 | 187 |
| p ₁₀ | 84 | 155 | 187 |

- Solution 3. Dynamic Kadane's algorithm
- Go through all elements, sum them and save maximum value of sum
- Negative sum is useless, replaced with 0
- Complexity?

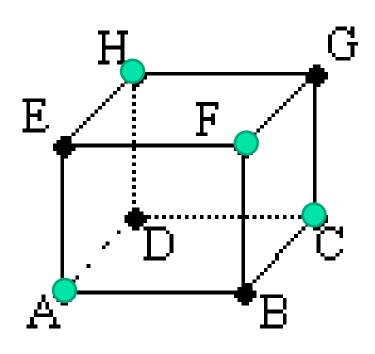
Problem #1155 "Troubleduons"



- Link to the problem's description <u>https://acm.timus.ru/problem.aspx?space=1&num=1155&locale=e=en</u>
- Experimental set consists of eight cameras, situated in the vertices of a cube. Cameras are named as A, B, C, ..., H. It is possible to generate or annihilate two troubleduons in neighboring cameras. You should automate the process of removing troubleduons.



Problem #1155 "Troubleduons"



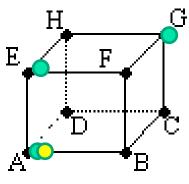
When problem has no solution, and we can return IMPOSSIBLE?

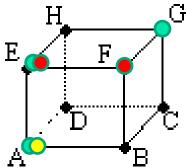
Two sets of vertices: ACFH and BDEG

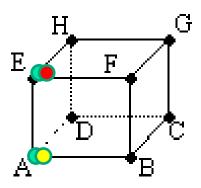
•
$$A + C + F + H = B + D + E + G$$

Problem #1155 "Troubleduons"









Moving troubleduons between vertices of the same group:

- Vertex G has no triubleduons in adjacent vertices, but vertex E has one (image 1)
- Create troubleduons in vertex and adjacent to both E and G (EF on image 2)
- Annihilate troubleduons for vertices F and G (image 3)
- We "move" troubleduon between vertices G and E



Task for homework

You can solve following problems to get extra 2 points for each problem:

- 1. Problem #1155 "Troubleduons"

 https://acm.timus.ru/problem.aspx?space=1&num=1155&loc_ale=en
 - Solution of this problem was already explained
- 2. Problem #1005 "Stone Pile" https://acm.timus.ru/problem.aspx?space=1&num=1005&locale=en
 - N.B. Report for this problem should contain explanation, what limitations have your algorithm



Current task

- Prepare source code to solve problem #1296 "Hyperjump" https://acm.timus.ru/problem.aspx?space=1&num=1296&loc_ale=en
- 2. Pass tests on Timus system for this problem https://acm.timus.ru/submit.aspx?space=1&num=1296
- 3. Prepare a report with algorithm complexity and explanation Use template.docx to prepare report and send it to hduitmo.ads@yandex.ru with correct subject

Thank you!