Cheat Sheet

Simple Storage Service (S3)

- Object based Storage with unlimited amount of data
- Replicates data across at least 3 AZs
- 99.99% Availability and 11 9s of durability
- Objects contain data from **0 Byte to 5TB**
- Buckets contain objects and folders containing objects
- Bucket names are unique globally between all AWS accounts
- Uploading a file gives you HTTP 200
- **Lifecycle Management** Objects can be moved between storage classes or deleted automatically
- Versioning Objects are given a Versioning ID, Old Objects are kept, cannot be turned off just suspended
- MFA Delete enforce DELETE operations to require MFA token(Versioning required)
- New Buckets are private by default
- Logging can be turned on
- Access control configured using Bucket policies (JSON) and ACL(legacy)
- Security in Transit over SSL
- Server Side Encryption: SSE-AES, SSE-KMS, SSE-C
- Client-Side Encryption: CSE-KMS, CSE-C
- Cross Region Replication for more durability (requires Versioning)
- Transfer Acceleration for faster and secure uploads through EdgeLocations
- Generate Presigned URLs via CLI and SDK for temporary access of private objects
- 6 Storage Classes: **Standard** (Fast), **Intelligent Tiering**, **Standard IA** (Cheaper Storage, more retrieval cost), **One Zone IA**, **Glacier**, **Glacier Deep Archive**

Snowball

- Snowball (Edge) = container with storage device(50-100TB) for peta-scale migration
- Snowmobile = Shipping container on Truck(100PB) for Exabyte-scale migration
- Low cost and higher speed compared to network transfer
- Export or import data in S3 or Glacier
- Snowball Edge offers local processing and edge-computing workloads

Virtual Private Cloud (VPC)

VPC Endpoint

- Keep traffic **between AWS services** in the AWS Network
- Interface Endpoints cost money, Gateway Endpoints are free but only support few services
- Interface Endpoints use Elastic Network Interface with Private IP
- Gateway Endpoints is target for specific route in route table

VPC Flow Logs

- Monitor in and out traffic within VPC for VPC, Subnet or Network Interface
- Cannot be tagged, cannot be changed after creation
- Logs in CloudWatch Logs
- Contains source and destination IP(not hostnames)

Network Access Control List (NACL)

- Each subnet must be associated with a NACL, only 1 at a time
- Inbound and outbound traffic rules (allow or deny), deny all by default
 - Rules are evaluated by order (lowest to highest)
- Stateless (allowed inbound is also allowed outbound)

Security Groups

- Firewall at instance level
- Blocking all inbound and allowing all outbound by default (Stateful rules)
- EC2 instances can belong to multiple SG and SGs can contain multiple EC2s
- Rules only for allowing not denying

Network Address Translation (NAT)

- Exist in **public subnets** with route from private subnets to NAT
- HA with AutoscalingGroups, multiple subnets in different AZs
- NAT Gateways are redundant in AZ
 - Only 1 per AZ(not spanning multiple)
 - o Automatically assigned public IP
 - Route tables must be updated

Identity Access Management (IAM)

- Manage access to users and resources, applied to all regions
- Root initially created
- New users no permissions on creation
- Access Keys for CLI/SDK
- Setup **MFA** for Root account
- Set Password policies and rotation
- IAM users, Groups and Roles
- IAM Policies: JSON Documents to Allow/Deny
- Managed Policies: Read Only Policies from AWS
- Customer Managed Policies: created by customer
- Inline Policies: attached to a user

Cognito

- Decentralized managed authentication system
- User Pools allows users to authenticate using OAuth IpD to connect to web-apps
 - o JSON Web Token for authentication
- Identity Pools provide temporary AWS credentials to access services
- Cognito sync syncs data and preferences across devices with SNS
- Web Identity Federation exchange identity and security information between IdP and app
- Identity Provider (IdP): trusted provider of user identity like Facebook, Google, Amazon, etc.
- OIDC: type of Identity Provider using OAuth
- **SAML**: type of identity provider using Single Sign-On

Command Line Interface (CLI) and Software Development Kit (SDK)

- CLI: Let's you interact with AWS using a command line
- SDK: Set of tools and API libraries to control AWS services using programming languages
 - o C++, Go, Java, JS, .NET, NodeJs, Python, PHP, Ruby
- Programmatic Access must be enabled via IAM to use CLI and SDK
 - Stored in text files (use roles instead of credentials when possible)

Domain Name System (DNS)

- IPv4: 32 bit, IPv6: 128 bit
- Top Level Domain last part of domain name
- **Domain Registrar**: 3rd party company to register domains
- Name Server: servers which contain DNS records for domain
- Start of Authority (SOA): contains information about DNS zone
- A Record: converts domain name into IP
- **CNAME Record**: converts domain name into another domain name
- Time To Live (TTL): time DNS record will be cached

Route53

- DNS provider, register and manage domains, create record sets
- Simple Routing: Default Policy, multiple IP addresses with random pick
- Weighted Routing: Split traffic based on assigned weights
- Latency Based Routing: Directs traffic based on region, for lowest possible latency
- Failover Routing: primary site and secondary recovery site (change on health check)
- Geolocation Routing: Direct traffic based on geographic location
- Geoproximity Routing: Direct traffic based on location and assigned bias to locations
- Multi-Value Answer: Like simple Routing Policies, using additional Health Checks to pick IP
- Traffic Flow: visual editor for chaining routing policies
- AWS Alias Record: smart DNS record, detecting change of IP and automatically adjusting
- Route 53 Resolver: regionally route DNS queries between VPCs and on-premise network
- Health Checks: to monitor availability of endpoints, allows automation

Elastic Compute Cloud (EC2)

- Configure EC2 by choosing OS, Memory, Storage, Network Throughput
- General Purpose: balance of compute, memory, network (web servers, code repos)
- **Compute Optimized**: higher CPU (modeling, gaming servers, ad server engines)
- Memory Optimized: process large data in memory (databases, big data analysis)
- Accelerated Optimized: hardware accelerators (ML, speech recognition)
- Storage Optimized: high sequential read/write on local storage (NoSQL, data warehousing)
- Instance sizes **generally double** in prize and key attributes
- Placement groups to choose logical placement of instances
- UserData: Customer provided Script which runs automatically when launching EC2 instances
- Access MetaData via endpoint at http://169.254.169.254/latest/metadata
- InstanceProfiles: container for IAM role attached to instances

Pricing

- On Demand (least commitment)
 - Low cost, flexible, pay by hour
 - Use case: short term, spiky, unpredictable workloads
- Reserved Instances (best long-term value)
 - o Reduced Pricing based on Term x Class Offering x Payment Option
 - o Payment Terms: 1 or 3 years
 - o Payment Options: All Upfront, Partial Upfront, No Upfront
 - Class Offering:
 - Standard (75%, can't change attributes)
 - Convertible (54%, change attributes)
 - Scheduled (reserved for time periods like one day a week)
 - Use case: steady state or predictable usage
- Spot Instances (biggest savings)
 - Request spare compute capacity
 - Can be terminated by AWS at any time
 - o **Use case**: non critical background jobs, can handle interruptions
- Dedicated Instances (most expensive)
 - Single Tenancy
 - o On-demand or reserved
 - Use case: Need of isolated hardware (regulations)

Amazon Machine Image (AMI)

- Contains information required to launch EC2 instance
- Region specific, needs to be copied to other regions, AMI ID varies in regions
- Create AMIs from running or stopped existing instances
- Community AMI: free, maintained by community
- AWS Marketplace: free or paid subscription AMIs maintained by vendors
- Holds following information:
 - Template for root volume, Launch permissions, Block device mapping

Auto Scaling Groups (ASG)

- Collection of grouped EC2 instances
- Scale Out: Add instances, Scale in: Remove instances, Scale up: increase size of instance
- Size of ASG based on Min, Max, Desired Capacity
- Target Scaling Policy: based on target value for metric (e.g. CPU exceeds 75%)
- Simple scaling Policy: policy triggers when alarm is breached
- Scaling Policy with Steps: when alarm is breached with escalation on alarm values
- Health Checks determine current state on instances, can be run against EC2 or ELB
- Launch configurations used to launch instances, cannot be edited

Elastic Load Balancer (ELB)

- Must have at least two AZs
- Cannot go cross-region
- Application Load Balancer (ALB):
 - o uses Listeners, Rules and Target Groups
 - o based on HTTP(S) \rightarrow good for web applications
 - o WAF can be attached
 - Advanced Request Routing rules possible
- Network Load Balancer (NLB):
 - uses Listeners and Target Groups
 - based on UDP/TCP → good for high network throughput
- Classic Load Balancer (CLB):
 - o uses **Listeners** and instances are **registered directly** as targets
 - not recommended (legacy)
- X-Forward-For(XFF) to get origin IP address
- Amazon Certification Manager SSL can be attached to all ELBs
- Sticky sessions for CLB or ALB and remembered via Cookie

Elastic File System (EFS)

- Volumes automatically grow and shrink (petabyte scale)
- Stored across multiple AZs in Region
- Mount multiple EC2 instances to same EFS in one VPC
- Read after Write Consistency

Elastic Block Store (EBS)

- Virtual hard disk with Snapshots(incremental, exist on S3, can be taken when instance is running)
- Durable block-level storage that can be attached to single EC2 instance
- You can create AMIs from Volumes or Snapshots
- Instance Store: temporary storage type physically attached to host machine

Cloud Front

- Content Delivery Network (CDN) making websites load fast by ser5ving cached content
- Distributes cached copies to **Edge Locations** (read, write objects)
- Time to Live (TTL) defines how long until cache expires
- Refreshing cache costs money
- Origin: address of where original files are stored (S3,EC2,ELB,Route53)
- 2 Types of **Distribution**: Web Distribution and RTMP (streaming)
- Origin Identity Access (OIA) is used to access private S3 objects
- Lambda@Edge allows to pass request through Lambdas to change response behavior

Relational Database Service RDS

- Instances managed by AWS, no SSH possible
- AWS Aurora, MySQL, PostgresSQL, MariaDB, Oracle, MSSQL
- Multi-AZ to make exact copies in other AZ for synchronizing and automatic failover
- Read-Replicas to run multiple read only copies with asynchronous replication
 - Up to 5, also Cross-Region
- Multi-AZ and read Replicas can be combined
- Automated Backups: choose retention period for backup, no cost for backup storage
- Manual Snapshots: manually create snapshots, persistent even when deleting instance
- Encryption at-rest possible with KMS

Aurora

- Fully-managed Postgres/MySQL db with autoscale, auto backups HA and fault tolerance
- 5x faster than MySQL, 3x faster than Postgres with 1/10 of cost
- Replicates 6 copies over 3 AZs with up to 15 replicas
- Can span multiple regions with Aurora Global Database
- Aurora Serverless automatically starts and stops Aurora for low volume apps and keeping costs down

Redshift

- Fully-Managed Petabyte-size Data Warehouse loaded from S3, EMR, DynamoDB
- Is Columnar Storage Database: Stores data together data in columns instead of rows
- Uses SQL like queries and is Online Analytics Processing System (OLAP)
- Used for Data Warehousing → Business Intelligence
- Single-AZ Service(Snapshots can be restored to different AZ)
- Single Node (160GB) or Multi Node (up to 128)
- Bill per hour for node, not billed for leader node
- **Dense Compute Node**: high performance, less storage
- Dense Storage Node: clusters which you have lot of data
- Attempts to maintain 3 copies
- Similar data stored sequential on disk, not requiring indexes
- Uses Massively Parallel Processing (MPP)
- Backups enabled by default with 1 day retention (up to 35 days) stored in S3
- Data-in-transit and Data-at-rest Encryption

DynamoDB

- Fully managed NoSQL key-value and document database
- Scales with whatever read and write capacity you specify
- Eventually consistent read: data returned immediately but data can be inconsistent on updates
- Strongly Consistent Reads: will wait for upgrades with slower possible read times
- Copies will be consistent with guarantee of 1 second
- Stores 3 copies of data on SSD over 3 Regions

CloudFormation

- Provisioning of AWS resources through templates (YAML, JSON) → IaC
- When detecting errors ROLLBACK_IN_PROGRESS will be triggered
- NestedStacks to break down templates into smaller reusable ones
- Content:
 - MetaData
 - Description
 - Parameters (Values to pass to template at runtime)
 - Mappings (Maps Keys to values)
 - Conditions (If-Else)
 - Transform (Applies Macros)
 - o Resources (Resource you want to create, requires at least one)
 - Outputs (Return values)

CloudWatch

- Collection of monitoring services
- CloudWatch Logs: log data from AWS services
- CloudWatch Metrics: time ordered set of data points for variable (CPU, Memory, etc.)
- CloudWatch Events: trigger event based on condition
- CloudWatch Alarms: triggers notifications based on metrics when threshold is breached
- CloudWatch Dashboards: create visualization based on metrics
- Logs must belong to Log Groups
- CloudWatch Agent needed for EC2 Instance details (Memory, CPU, etc.)
- EC2 monitors every 5 mins, every min with Detailed monitoring
- Most other services monitor every min

CloudTrail

- Logs API calls between AWS services
- Keywords: Governance compliance, operational auditing, risk auditing
- Logs by default for past 90 days via **Event History**
- Trail to track beyond 90 days, stored on S3, analyze with Athena
- Log File validation Option to ensure integrity
- Can be encrypted with KMS
- Can be set to log all accounts of Organization
- Can be set to log over all Regions
- Management Events: management operations eg. Routing settings, creating users, etc. turned on by default
- Data Events: Logs S3 or Lambda, disabled by default

<u>Lambda</u>

- Serverless functions without provision or manage servers
- Good fit for short running tasks, **Fargate** for longer tasks
- 7 runtime language environments: Ruby, Python, Java, Go, Powershell, NodeJs, C#
- Pay per invocation (duration and amount memory used), First 1M requests per month free
- Duration timeout up to 15 mins and memory up to 3008 MB
- Triggered from SDK or by other Services
- Can scale to **1000 concurrent functions** (can be increased by AWS team)
- Cold starts: delay if function not recently executed

Simple Queue Service (SQS)

- Queuing service using messages with queue
- Used for Application Integration
- To read need to **pull** queue using SDK
- Standard (nearly unlimited messages per sec, but messages can be delivered out of order) or First-In-First-Out (limit of 300 per second) queues
- Short polling (default): returns messages immediately even if queue is pulled empty
 - when you need message right away
- Long polling: Waits until message arrives in queue or long poll timeout expires
 - Makes it inexpensive to retrieve messages as soon as they are available
 - o Will reduce cost, most use-cases should use it
- **Visibility time-out**: period of time messages are invisible in queue because messages will be deleted after job has processed
- Retention: 60 seconds to 14 days, 4 default

Simple Notification Service (SNS)

- Fully managed pub/sub messaging service for **Application Integration**
- Topic: logical access point and communication channel, able to deliver multiple protocols
- Encrypt Topics with KMS
- Publishers use AWS API, CLI or SDK to push messages to topic
- Subscriptions subscribe to topics and get messages immediately
- HTTP(s), Email, Email-JSON, Amazon SQS, AWS Lambda, SNS, Platform application endpoints

ElastiCache

- Managed **in-memory** caching service (**temporary storage area**)
- Resources only within same VPC may be connected
- Memcached: key/value store preferred for HTML fragments, faster than redis
- Redis: richer data types and operations, for leaderboards, unread notifications, etc.

Elastic Beanstalk

- Handles deployment (load balancing, provisioning, auto-scaling, monitoring)
- Run web-apps without infrastructure knowledge
- Free service, only instances cost money
- Java, .NET, PHP, Node.js, Python, Ruby, Go, Docker

API Gateway

- Create secure APIs at any scale
- Front door for applications
- Limit 10,000 requests per seconf
- Stages allow to have multiple API versions, each with Invoke URL
- Need to publish API via Deploy API and choose the stage
- Resources are URLs(projects) and can have child Resources
- Define Methods (POST, GET, ...)
- CORS can be enabled (disabled by default)
- Caching for improved latency and reduced call amount
- Same Origin Policies to prevent XSS

Kinesis

- Collecting, processing and analyzing streaming data in real-time
- Data Streams: pay per shard, data can persist (24h to 168h), multiple consumers possible
- **Firehose**: Pay for ingested data, data immediately disappears, choose consumer from predefined list
- Data Analytics: perform queries in real-time needs streams as input and output
- Video Analytics: ingest and store video/audio data to ML services or Video services
- Kinesis Producer Library KPL to write data to stream

Storage Gateway

- Connects on-prem storage to cloud storage
- File Gateway: S3 acts as local filesystem using NFS or SMB
- Volume Gateway: used for backups to AWS
 - o Stored Volume Gateway: Primary data on-prem, 1GB to 16TB
 - o Cached Volume Gateway: Primary data in S3, local data as cache, 1GB to 32GB
- Tape Gateway: backups virtual tapes to S3 Glacier