Kubernetes for beginners

Kubernetes Overview (S2)

Containers

- eg. Docker
- containerize applications
- isolated enviroments with own processes an down network etc.
- like VM's but share the same kernel
 - o different linux distributions are possible to run
 - o Containers don't include the OS
- Containerized applications on dockerhub
- Docker run commands to start containers
- Containers are instances of images

Container Orchestration

- Automatically deploying and managing containers
- docker swarm, kubernetes, mesos
- multiple instances easy to deploy as a service level

<u>Kubernetes Architecture</u>

- Nodes: physical or virtual machine kubernetes is running on
- Cluster: set of nodes running on a cluster
- Master: node with kubernetes configured as master
 - o Watches over other (worker) nodes and balances loads handles crashes, ...
- Kubernetes contains:
 - o API Server (master)
 - o etcd (master)
 - o kubelet (worker)
 - o Container Runtime (worker, eg. Docker)
 - o controller (master)
 - scheduler (master)
- kubectl
 - command line tool for kubernetes

Setup Kubernetes (S3)

• local (minikube, kubeadm), cloud(aws, gcp, azure), play-with-k8s.com

Minikube

• preconfigured single node cluster

<u>Kubeadm</u>

- https://kubernetes.io/docs/setup/production-environment/tools/kubeadm/install-kubeadm/
- setup multi-node cluster on separate machines
- install container runtime on all nodes
- install kubeadm tool on all nodes
- initialize master
- requires POD network
 - https://kubernetes.io/docs/setup/production-environment/tools/kubeadm/createcluster-kubeadm/#pod-network
 - o For problems with DNS:
 - sudo nano /etc/NetworkManager/NetworkManager.conf
 - comment out #dns=dnsmasq
 - sudo service network-manager restart
 - kubectl -n kube-system delete pod -l k8s-app=kube-dns
- join worker nodes with command given by initializing master node

Google Cloud Platform

- go to kubernetes tab
 - o click create cluster
 - o connect cluster when it's initialized

https://labs.play-with-k8s.com/ → simple test environment for kubernetes

Kubernetes Concepts (S4)

POD's

- https://kubernetes.io/docs/concepts/workloads/pods/pod-overview/
- single instance of application with a docker container running incide
 - o 1 container per POD usually
 - o Or helper container within the same POD
- creating new pods to scale up/ or adding new nodes
- deploy pod with kubectl run <application> --image <image-name>
 - o downloads image from dockerhub or private repo
- kubectl get pods to see all pods
- kubectl describe pod <podname> to see information of pod

YAML Introduction (S5)

• https://learn.getgrav.org/16/advanced/yaml

Kubernetes Concepts PODs, ReplicaSets, Deployments (S6)

- yamls as inputs for creation of objects
- kubectl create -f ...yml

Replication Controllers and ReplicaSets

- controllers: monitor objects and respond
- Replication Controller →
 - o ensures a defined number of instances run at all times
 - o load balancing between pods across nodes
 - o defined with yaml
 - o kubectl get replicationcontroller
- Replica Sets
 - New way of replication controller
 - Api version is different
 - Requires selector with matchLabels to specify the pods
 - Monitors pods with the specified labels
 - kubectl get replicaset
 - scale replica set:
 - kubectl replace –f <replica-definition file>
 - kubectl scale -replicas=<number> <replica-definition-file>

Deployments

- allows for rolling updates, rollbacks, pause update, ...
- deployment object over replicaset
- deployment-definition.yml similar to replicaset
- kubectl get deployments
- kubectl get all
- in productive mostly just creating deployment definition file
- new deplayoment triggers new rollout which creates new revision
 - o creating also a new replica set
- kubectl rollout status <deployment-name>
- kubectl rollout history <deployment-name>
- deployment strategies:
 - o 1. Recreate: destroy older versions and then deploy newer
 - 2. Rolling Update(default): Take down and bring up one by one
- Change deployment-definition yaml and kubectl apply –f <deployment-name>
- Rollback to go to previous revision
 - o kubectl rollout undo <deployment-name>

Networking in Kubernetes (S7)

- every POD has its own IP address
 - o down over local network in Node
- every Node has its own IP address
 - o when cluster is setup Networking is not setup automatically
 - o network has to be setup manual
 - use calico, flannel, weave-net, nsx ... to do it
 - will create a network with routing techs

Services (S8)

- enable communication between components of application
- enable connectivity between applications/users

NodePort Service

- access from outside node done with service
- forward requests on Node Ports to Port on POD Port
- acts like virtual server inside the node (has own IP address)
- create with definition file
 - set ports in spec definition (targetPort, port, nodePort)
 - o selectors to connect with specific POD
- kubectl create <service-definition>
- kubectl get services
- automatically selects POD for LoadBalancing
 - o service spans across nodes

ClusterIp Service

- Creates virtual IP inside Cluster
- create with definition file
 - set ports in spec definition (targetPort, port)
 - o selectors to connect with specific POD
- kubectl create <service-definition>
- kubectl get services

LoadBalancer Service

- Distribute load across servers
- Allows access from outside