# **Binary Arithmetic**

# **Integer Addition**

Summary: Binary addition involves adding two binary numbers. Carrying over occurs when the sum of two bits is 2 or greater.

# Definitions:

- **Bit**: A binary digit, either 0 or 1.
- Carry: The value carried to the next column when two bits sum to 2 or more.

**Example:** Adding 1101 + 0011:

1111  $^{\circ}$  Remainder 1101 +001110000

#### Tricky Things to Remember:

• Don't forget to carry over when the sum of two bits is 2 or greater.

# **Integer Subtraction**

Summary: Binary subtraction involves borrowing from the next column when the subtrahend is greater than the minuend.

### Definitions:

• Borrow: Taking value from the next column when the subtrahend is greater than the minuend.

**Example:** Subtracting 1101 - 0011:

 $\begin{array}{r}
 1101 \\
 -0011 \\
 \hline
 1010
 \end{array}$ 

### Tricky Things to Remember:

• Don't forget to borrow from the next column when needed.

# **Integer Division**

Summary: Binary division involves dividing the dividend by the divisor to find the quotient and remainder.

#### Definitions:

- **Dividend**: The number to be divided.
- **Divisor**: The number by which division is to be performed.
- Quotient: The result of the division.
- Remainder: The remaining part after division.

**Example:** Dividing  $1101 \div 11$ :

 $\begin{array}{r}
 100R1 \\
 11)1101 \\
 \underline{1100} \\
 0001
 \end{array}$ 

Quotient: (100), Remainder: (10)

#### Tricky Things to Remember:

• Carefully follow the division steps to obtain the correct quotient and remainder.

# Integer Multiplication

**Summary:** Binary multiplication involves adding partial products obtained by multiplying the multiplicand by each bit of the multiplier.

# Definitions:

- Multiplicand: The number to be multiplied.
- Multiplier: The number by which multiplication is to be performed.

*Example:* Multiplying  $1101 \times 0011$ :

$$\begin{array}{r}
1101 \\
\times 0011 \\
\hline
1101 \\
+1101 \\
\hline
100111
\end{array}$$

# Tricky Things to Remember:

• Ensure correct alignment of partial products to obtain the correct result.

# Floating Point Addition

Summary: Floating-point addition in binary involves aligning the exponents, adding the mantissas, and normalizing the result.

#### Definitions:

- Sign Bit: Indicates the sign of the number.
- Exponent: Represents the power of 2.
- Mantissa: The fractional part of the number.

**Example:** Certainly! Here are the examples for floating-point arithmetic using half-precision, single-precision, and double-precision formats according to the IEEE 754 standard.

#### Half-Precision Example:

- 1. Convert both numbers to their IEEE 754 format.
- 2. Align the exponents by shifting the mantissa of the number with the smaller exponent.
- 3. Add mantissas.
- 4. Normalize the result by shifting the mantissa and adjusting the exponent accordingly.
- 5. Round the result to fit within the format's precision.

#### Tricky Things to Remember:

• Aligning exponents and normalizing the result is crucial.

### Floating Point Subtraction

**Summary:** Floating-point subtraction is similar to addition but involves aligning the exponents, subtracting the mantissas, and normalizing the result.

#### Definitions:

- Sign Bit: Indicates the sign of the number.
- **Exponent**: Represents the power of 2.
- Mantissa: The fractional part of the number.

#### Example:

- 1. Convert both numbers to their IEEE 754 format.
- 2. Align the exponents by shifting the mantissa of the number with the smaller exponent.
- 3. Subtract the mantissas.
- 4. Normalize the result by shifting the mantissa and adjusting the exponent accordingly.
- 5. Round the result to fit within the format's precision.

# Tricky Things to Remember:

• Aligning exponents and normalizing the result is crucial.

### Floating Point Division

**Summary:** Floating-point division involves dividing the dividend's mantissa by the divisor's mantissa and subtracting the exponents, followed by normalizing.

### Definitions:

• Sign Bit: Indicates the sign of the number.

• **Exponent**: Represents the power of 2.

• Mantissa: The fractional part of the number.

#### Example:

- 1. Convert both numbers to their IEEE 754 format.
- 2. Subtract the exponents and add the bias.
- 3. Divide the mantissas, including the implicit leading 1.
- 4. Normalize the result, ensuring that the mantissa fits within the format's precision.
- 5. Round if necessary, and apply the correct sign.

#### Tricky Things to Remember:

• Careful handling of the exponent and mantissa is required.

### Floating Point Multiplication

Summary: Floating-point multiplication involves multiplying the mantissas and adding the exponents, followed by normalizing.

#### Definitions:

- **Sign Bit**: Indicates the sign of the number.
- Exponent: Represents the power of 2.
- Mantissa: The fractional part of the number.

### Example:

- 1. Convert both numbers to their IEEE 754 format.
- 2. Add the exponents and subtract the bias (e.g., 127 for single precision).
- 3. Multiply the mantissas, including the implicit leading 1.
- 4. Normalize the result, ensuring that the mantissa fits within the format's precision.
- 5. Round if necessary, and apply the correct sign.

#### Tricky Things to Remember:

 $\bullet\,$  Proper handling of the exponent and mantissa is required.