#### **MIPS Instruction Set**

# R-Type Instructions

- add rd, rs, rt : Add
- addu rd, rs, rt : Add Unsigned
- sub rd, rs, rt : Subtract
- subu rd, rs, rt: Subtract Unsigned
- and rd, rs, rt : Bitwise AND
- or rd, rs, rt : Bitwise OR
- xor rd, rs, rt : Bitwise XOR
- nor rd, rs, rt : Bitwise NOR
- slt rd, rs, rt : Set Less Than
- sltu rd, rs, rt: Set Less Than Unsigned
- sll rd, rt, shamt : Shift Left Logical
- srl rd, rt, shamt : Shift Right Logical
- sra rd, rt, shamt : Shift Right Arithmetic
- jr rs : Jump Register

# I-Type Instructions

- addi rt, rs, immediate : Add Immediate
- addiu rt, rs, immediate : Add Immediate Unsigned
- andi rt, rs, immediate : Bitwise AND Immediate
- ori rt, rs, immediate : Bitwise OR Immediate
- xori rt, rs, immediate : Bitwise XOR Immediate
- slti rt, rs, immediate : Set Less Than Immediate
- sltiu rt, rs, immediate: Set Less Than Immediate Unsigned
- lui rt, immediate : Load Upper Immediate
- beg rs, rt, label: Branch if Equal
- bne rs, rt, label: Branch if Not Equal
- 1b rt, offset(rs) : Load Byte
- 1h rt, offset(rs): Load Halfword
- lw rt, offset(rs) : Load Word
- 1bu rt, offset(rs): Load Byte Unsigned
- lhu rt, offset(rs): Load Halfword Unsigned
- sb rt, offset(rs) : Store Byte
- sh rt, offset(rs): Store Halfword
- sw rt, offset(rs) : Store Word

# J-Type Instructions

- j target : Jump
- jal target : Jump and Link

# Floating-Point Instructions (if the FPU is present)

- add.s rd, rs, rt : Add Single Precision
- sub.s rd, rs, rt: Subtract Single Precision
- mul.s rd, rs, rt: Multiply Single Precision
- div.s rd, rs, rt : Divide Single Precision
- lwc1 rt, offset(rs): Load Word to Floating Point
- swc1 rt, offset(rs): Store Word from Floating Point

# Pseudoinstructions

- move rd, rs : Move
- li rd, immediate : Load Immediate
- b label: Branch
- nop: No Operation