

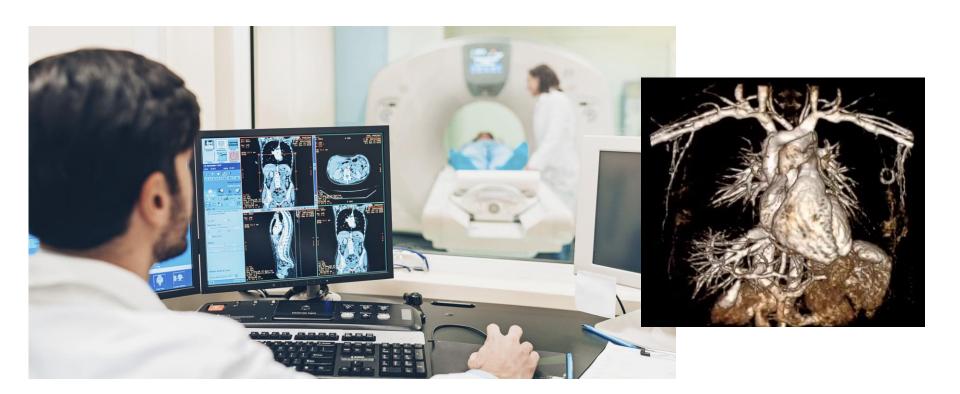
MRI simulation

Carlos Castillo Passi





What is MRI

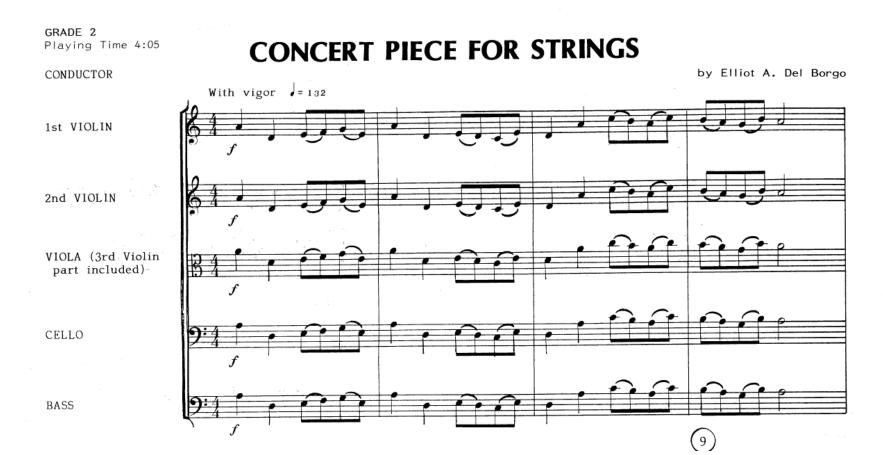








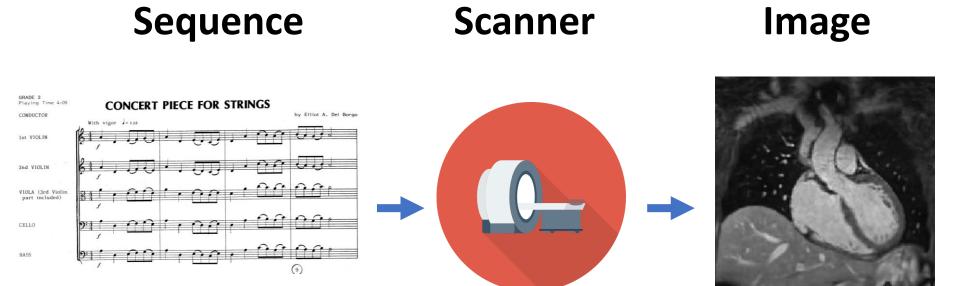
How does MRI work?







How does MRI work?

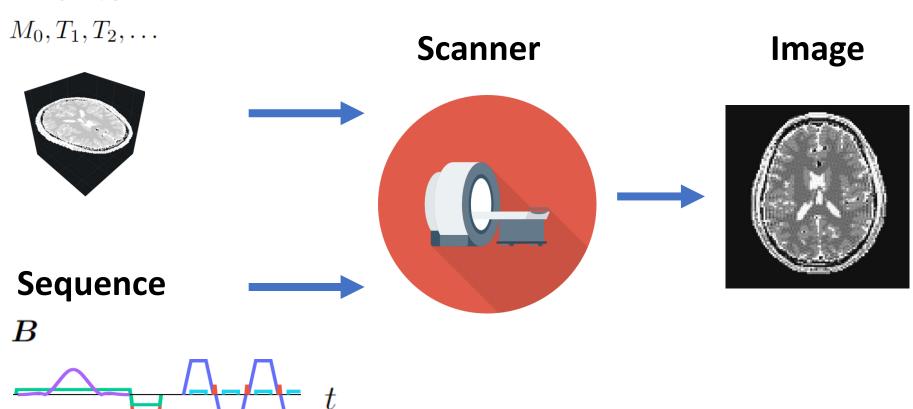






Virtual MRI experiment

Phantom



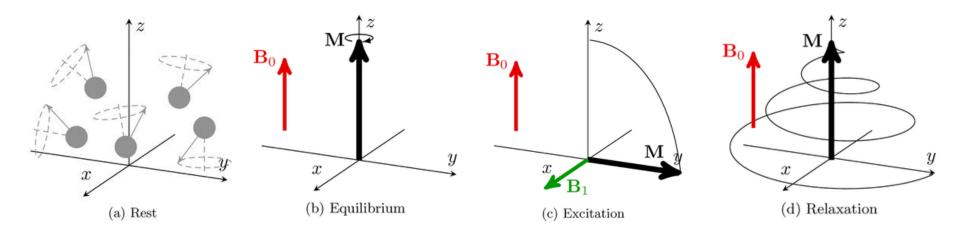




We have indirect measurements of the object

Bloch equation:

$$\frac{\mathrm{d}\boldsymbol{M}}{\mathrm{d}t} = \gamma \boldsymbol{M} \times \boldsymbol{B} + \frac{(M_0 - M_z)\hat{\boldsymbol{z}}}{T_1} - \frac{M_x\hat{\boldsymbol{x}} + M_y\hat{\boldsymbol{y}}}{T_2}$$



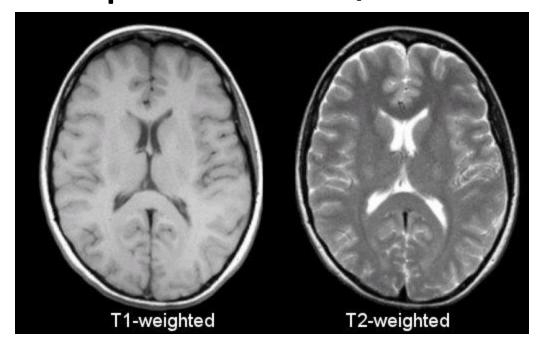




Difference in magnetic prop. generate contrast

$$\frac{\mathrm{d}\boldsymbol{M}}{\mathrm{d}t} = \gamma \boldsymbol{M} \times \boldsymbol{B} + \frac{(M_0 - M_z)\hat{\boldsymbol{z}}}{T_1} - \frac{M_x\hat{\boldsymbol{x}} + M_y\hat{\boldsymbol{y}}}{T_2}$$

Sequence #1 Sequence #2

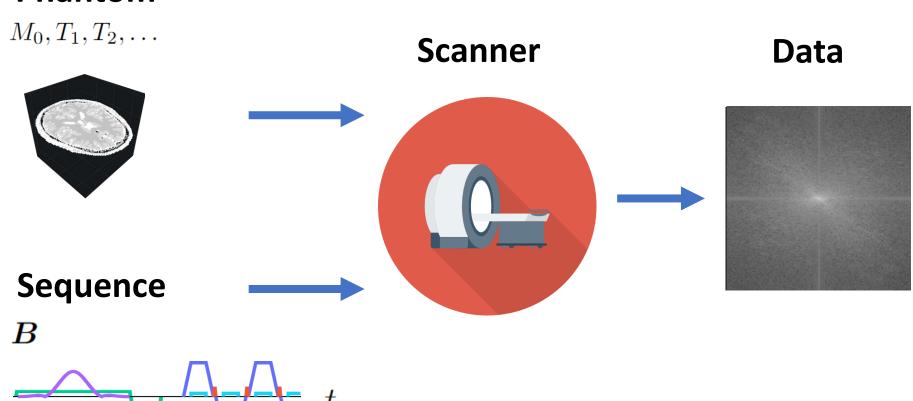






MRI simulation

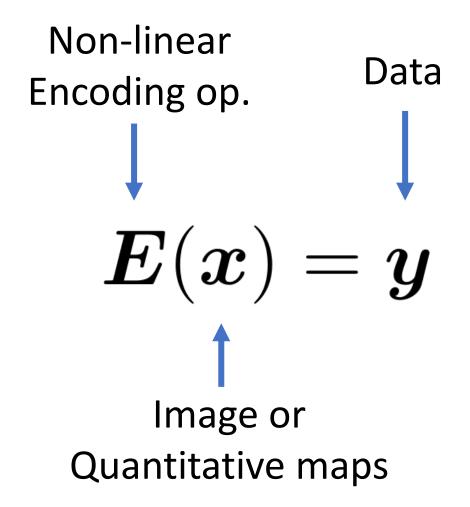
Phantom







Simulation: Forward problem



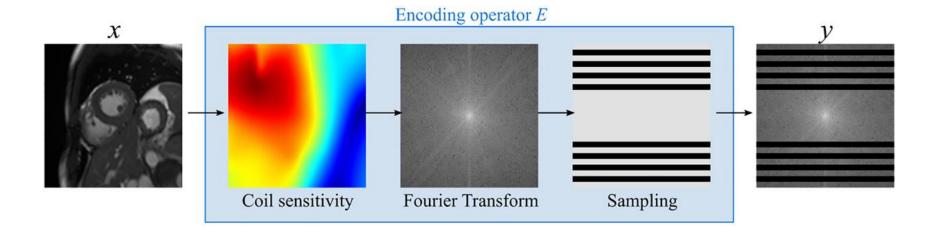




Reconstruction: Inverse problem

A **simplification** of the MRI system is used to enable **rapid reconstruction**

$$E(x) pprox \mathbf{E} x \Rightarrow \min_{x} \frac{1}{2} \|\mathbf{E}x - y\|_{2}^{2} + \lambda R(x)$$

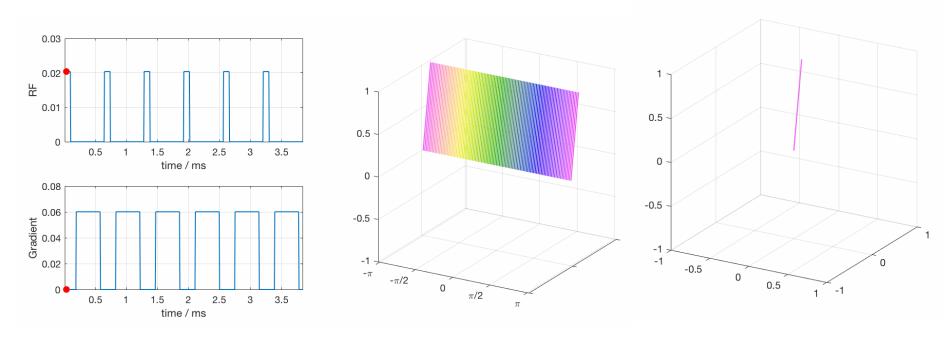






Simulation methods: Bloch

$$\frac{\mathrm{d}\boldsymbol{M}}{\mathrm{d}t} = \gamma \boldsymbol{M} \times \boldsymbol{B} + \frac{(M_0 - M_z)\hat{\boldsymbol{z}}}{T_1} - \frac{M_x\hat{\boldsymbol{x}} + M_y\hat{\boldsymbol{y}}}{T_2}$$



Spins along the x-axis

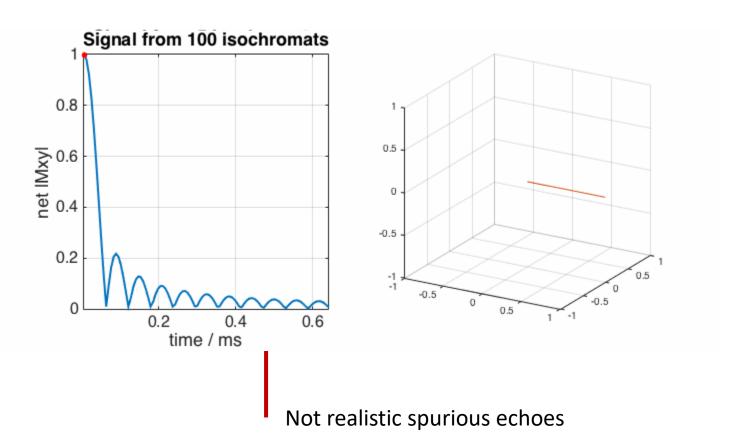
Spins on top of each other





Isochromat: Spins that precess at different frequencies

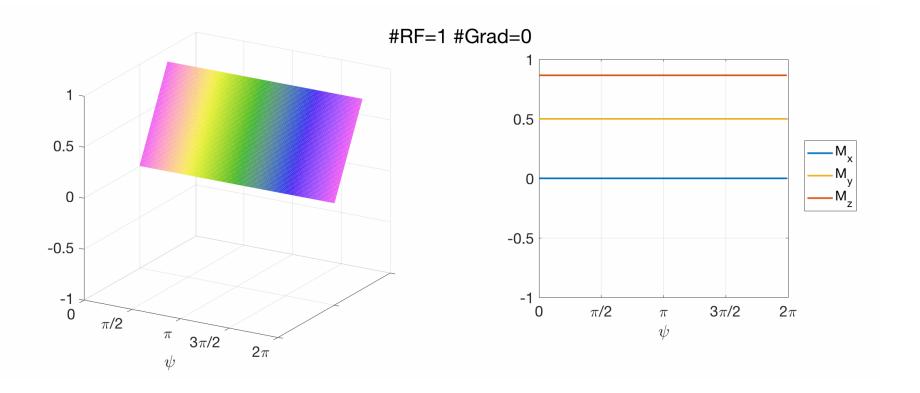
 Effect of a big gradient on a spin ensemble with a low number of isochromats





Simulation method: EPG

Let's look at the previous example in another way

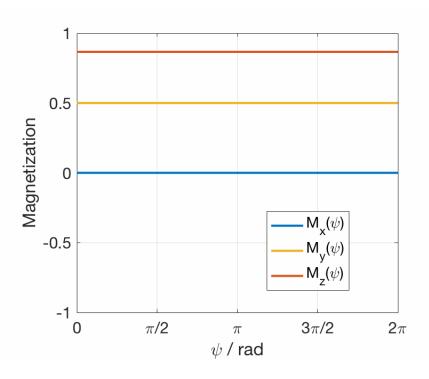


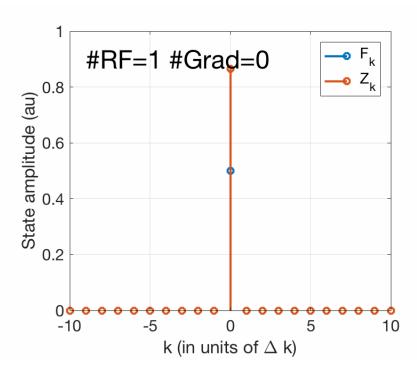




Simulation method: EPG

Let's look at the previous example in another way





Instead of 100 isochromats we can use just a few Fourier components!



Operator splitting method

How do you deal with relaxation?

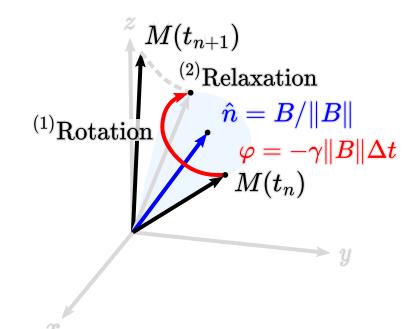
$$\frac{\mathrm{d}\boldsymbol{M}}{\mathrm{d}t} = \gamma \boldsymbol{M} \times \boldsymbol{B} + \frac{(M_0 - M_z)\boldsymbol{\hat{z}}}{T_1} - \frac{M_x\boldsymbol{\hat{x}} + M_y\boldsymbol{\hat{y}}}{T_2}$$
 Precession Relaxation

No general solution

$$\frac{\mathrm{d}\boldsymbol{M}^{(1)}}{\mathrm{d}t} = \begin{bmatrix} 0 & \gamma B_z & -\gamma B_y \\ -\gamma B_z & 0 & \gamma B_x \\ \gamma B_y & -\gamma B_x & 0 \end{bmatrix} \boldsymbol{M}^{(1)}, \tag{3}$$

with initial condition $M^{(1)}(t_n) = M(t_n)$, and the relaxation is described by

$$\frac{\mathrm{d}\mathbf{M}^{(2)}}{\mathrm{d}t} = \begin{bmatrix}
-\frac{1}{T_2} & 0 & 0 \\
0 & -\frac{1}{T_2} & 0 \\
0 & 0 & -\frac{1}{T_1}
\end{bmatrix} \mathbf{M}^{(2)} + \begin{bmatrix}
0 \\
0 \\
\frac{M_0}{T_1}
\end{bmatrix}, (4)$$

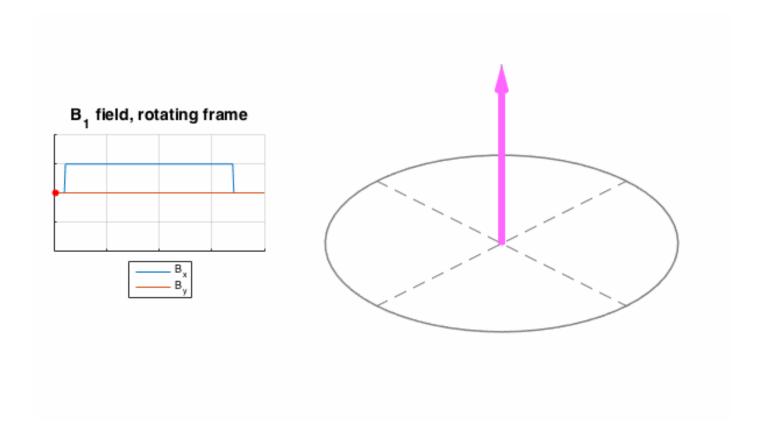






Simulation examples

Slice selectivity

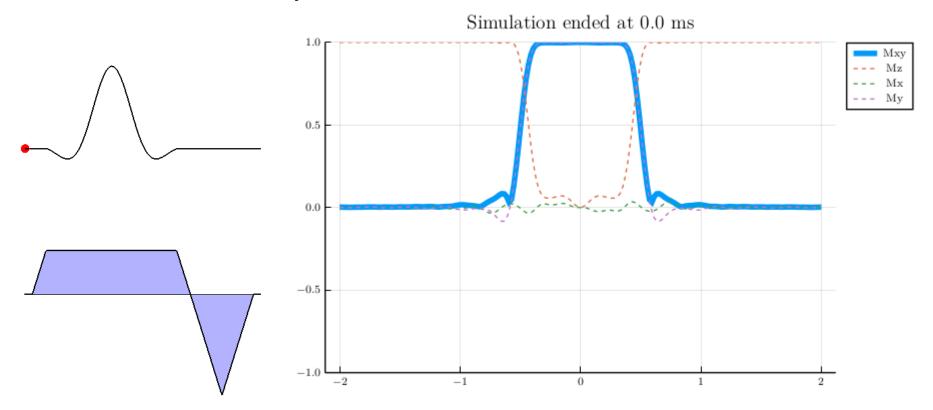






Simulation examples

Slice selectivity



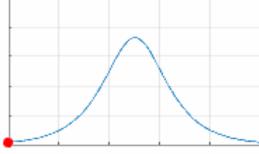




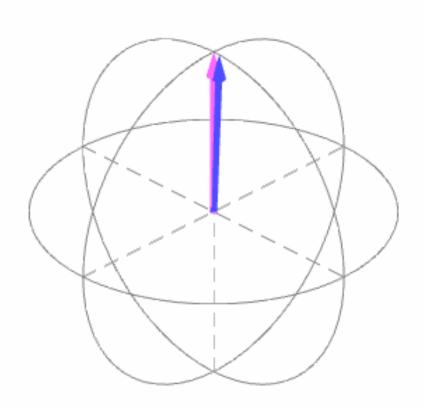
Simulation examples

Adiabatic RF pulses





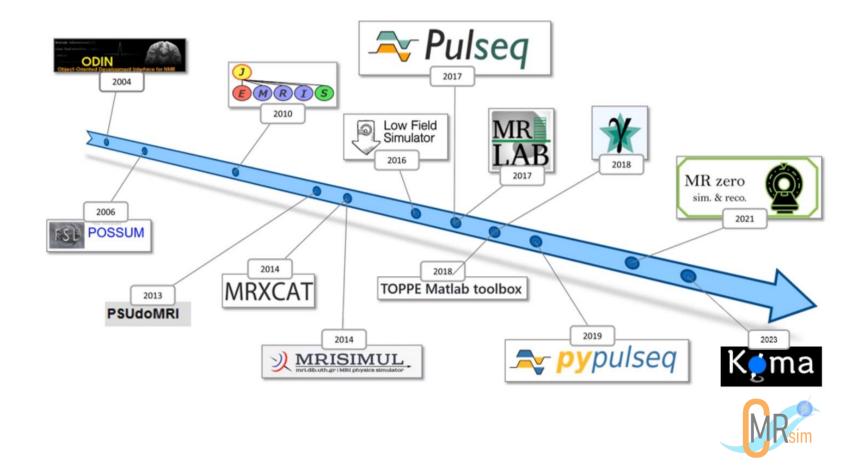
Frequency Modulation [kHz]







MRI simulation landscape



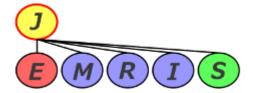


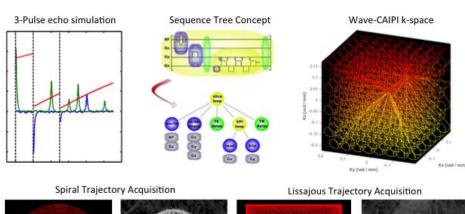


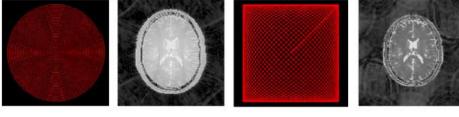


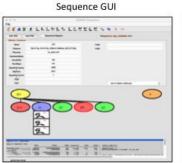
JEMRIS (2010)

- MATLAB GUI
- CPU Multithreading
- C++

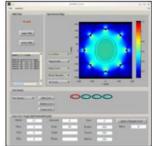




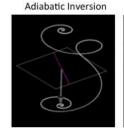


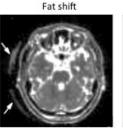


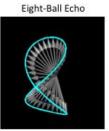


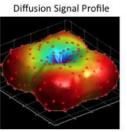


Coil Layout GUI









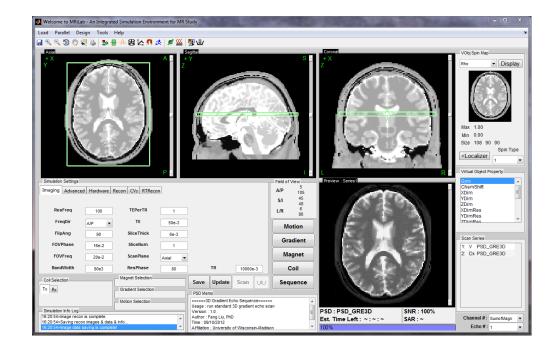






MRiLab (2017)

- MATLAB GUI
- CPU Multithreading
- GPU acceleration
- C++ and CUDA

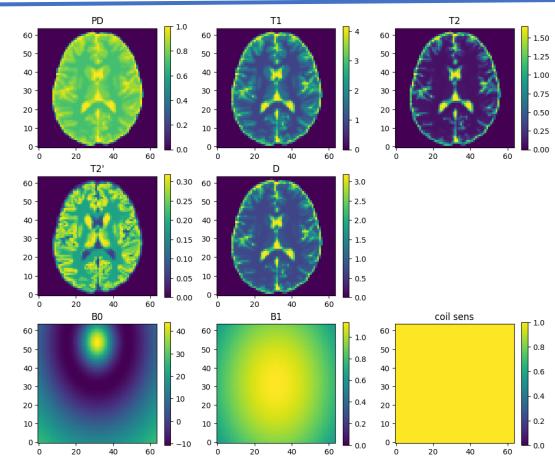






MRZero (2021)

- No GUI
- GPU acceleration
- Pure Python
- Pulseq compatible
- PyTorch based



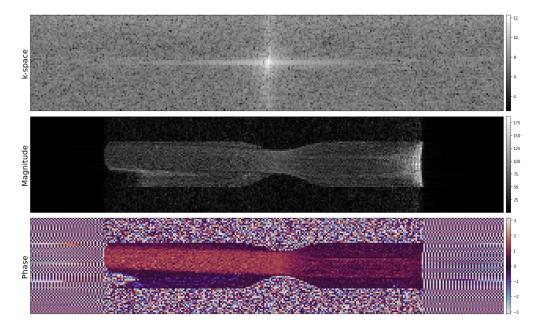






CMRsim (2023)

- No GUI
- GPU acceleration
- Pure Python
- TensorFlow2 based



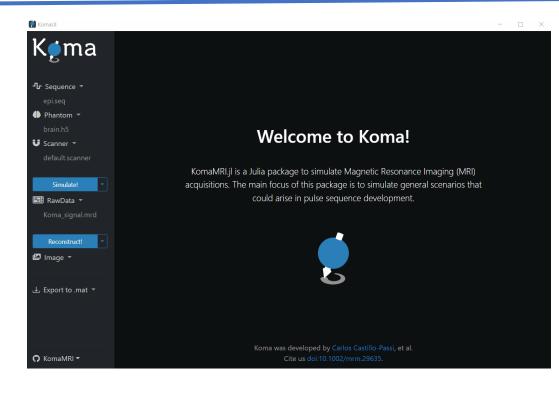






KomaMRI (2023)

- Web GUI
- CPU Multithreading
- GPU acceleration
- Pure Julia
- Pulseq compatible

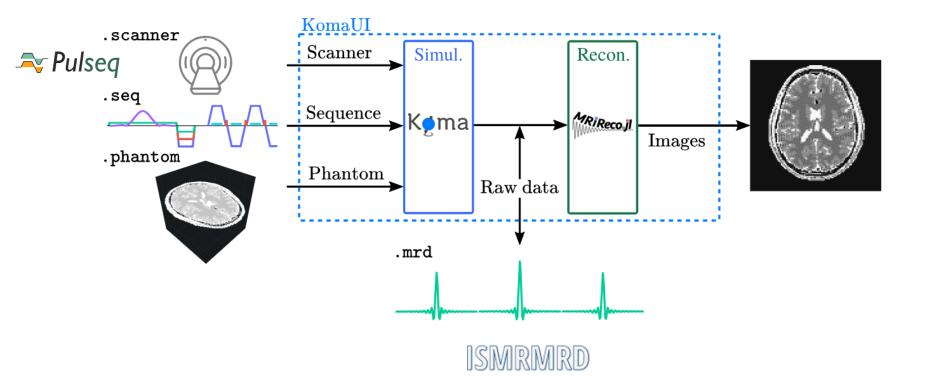








KomaMRI.jl

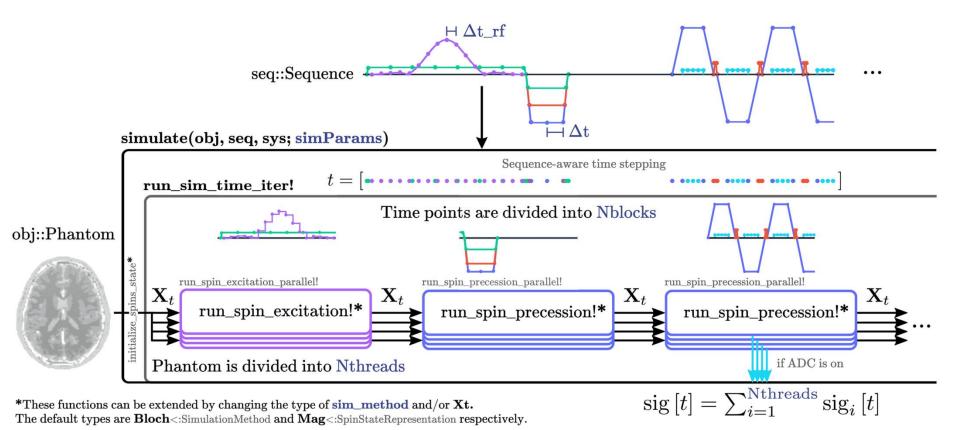








Parallelization and extensibility

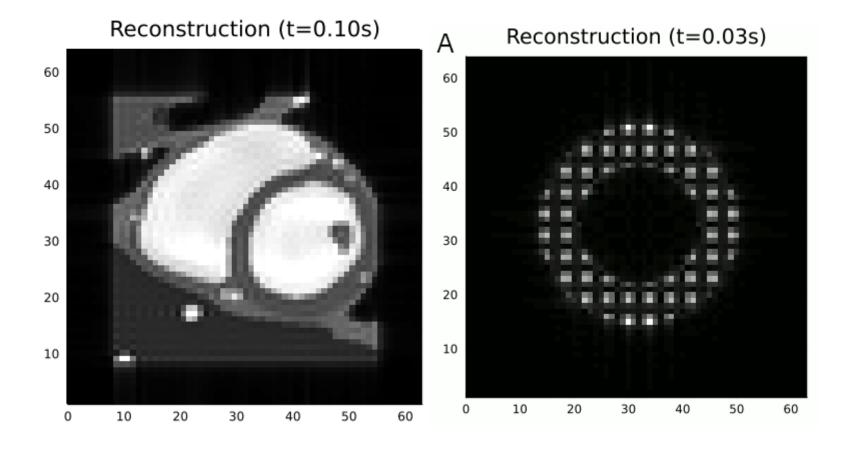






A KomaMRI Phantom Extension for Integrated Dynamic Imaging

Pablo Villacorta Aylagas, Carlos Castillo-Passi, Rosa María Menchón-Lara, Pablo Irarrazaval, Carlos Alberola-López







Speed: Comparing simulation speed

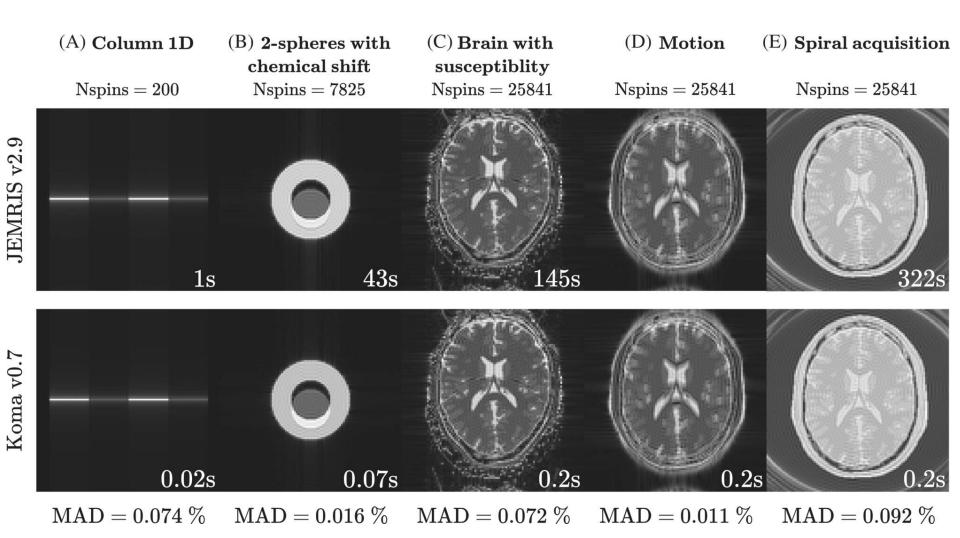
	СРИ	GPU	
Name	Intel i7-1165G7	GTX 1650 Ti	RTX 2080 Ti
JEMRIS	$pprox 7 \mathrm{\ min}$	-	-
MRiLab	1.56 s \pm 0.07 s	$0.84\text{s} \pm 0.02\text{s}$	0.91 s ± 0.02 s
Koma	$1.82 \text{ s} \pm 0.17 \text{ s}$	$\textbf{0.32 s} \pm \textbf{0.02 s}$	0.15 s ± 0.01 s







Acc: Comparing simulation accuracy with JEMRIS



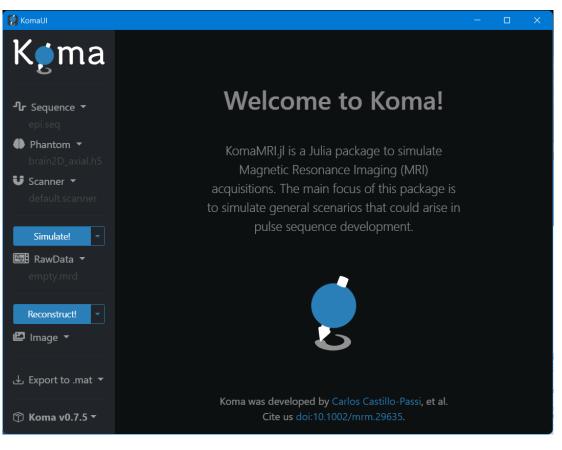
Carlos Castillo-Passi, KomaMRI.jl: An open-source framework for general MRI simulations with GPU acceleration. MRM.

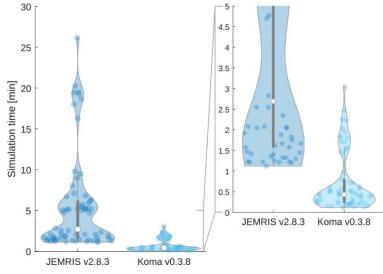






Easy-to-use: Students' experience (beta testers)





User experience

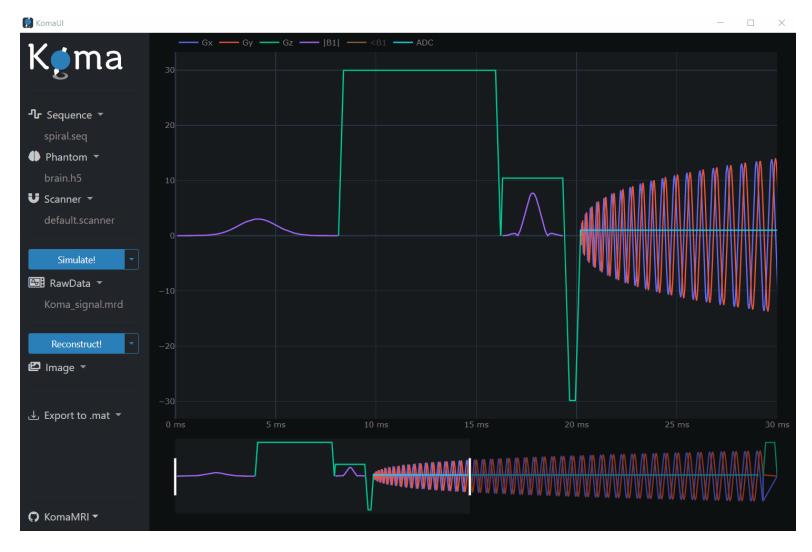
Students reported no problem installing Julia (mean 4.7/5), Koma (mean 4.2/5), JEMRIS (mean 3.8/5), and MRiLab (mean 4.3/5). Regarding the time taken to install each simulator, most of the students were able to install Koma (mean 13.2 min), JEMRIS (mean 33.8 min), and MRiLab (mean 16.9 min) in less than 40 min.

Their first simulation took them more time in JEMRIS (mean 19 min) and MRiLab (mean 13.9 min) than in Koma (mean 5.7 min). 31% of the students could not simulate on MRiLab (six students using Mac OS), so we decided to only use Koma and JEMRIS for the rest of the activities.





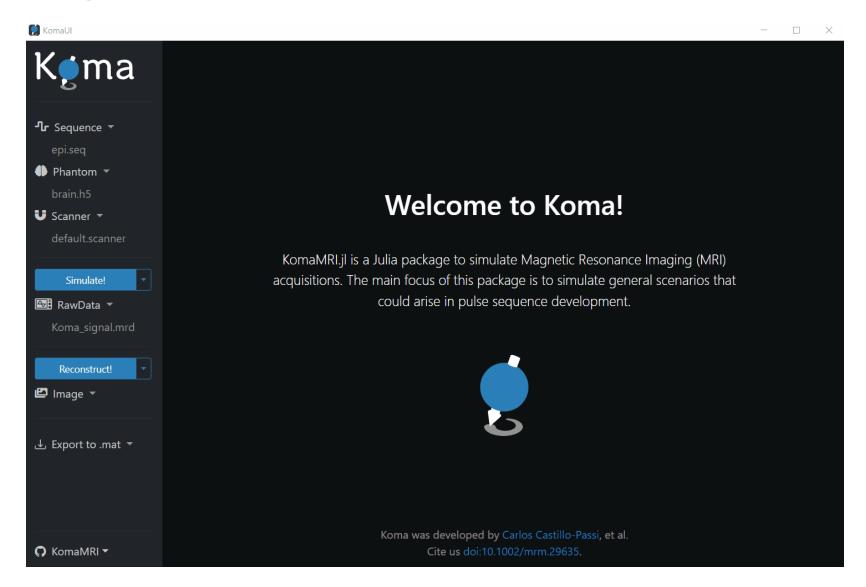
Blink.jl + PlotlyJS.jl powered







Using KomaMRI's GUI



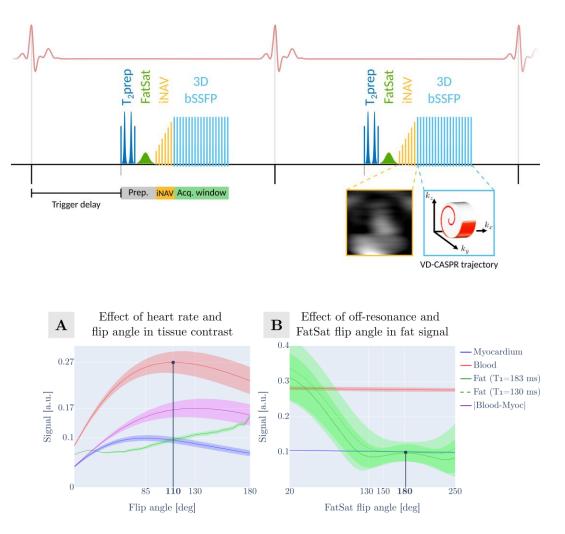






Whole-Heart Cardiovascular MRA with iNAV-based Non-Rigid Motion-Corrected Reconstruction at 0.55T

Carlos Castillo-Passi, Michael Crabb, Camila Munoz, Karl P. Kunze, Radhouene Neji, Pablo Irarrazaval, René M. Botnar, and Claudia Prieto





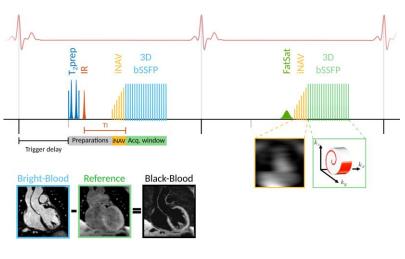


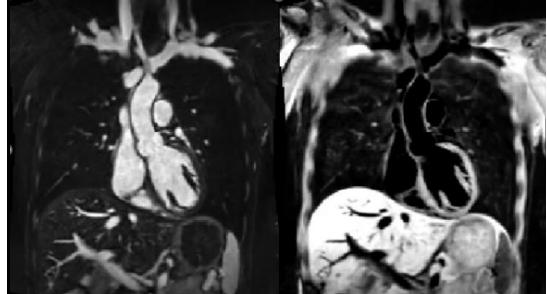




Simultaneous iNAV-based 3D Whole-Heart Bright-Blood and Black-Blood Imaging at 0.55T

Carlos Castillo-Passi, Karl P. Kunze, Michael Crabb, Camila Munoz, Radhouene Neji, Pablo Irarrazaval, René M. Botnar, and Claudia Prieto





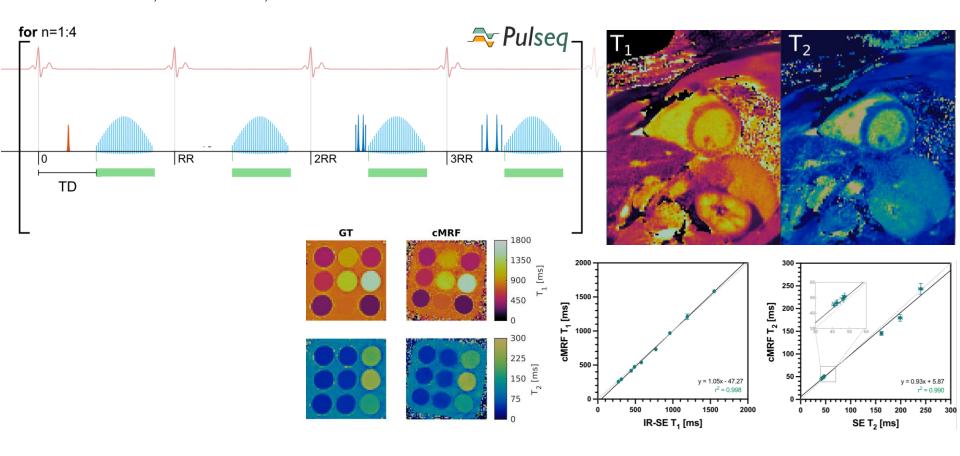






Cardiac Magnetic Resonance Fingerprinting for Simultaneous T1 and T2 Mapping at 0.55T

Carlos Castillo-Passi, Carlos Velasco, Donovan Tripp, Karl P. Kunze, Radhouene Neji, Pablo Irarrazaval, René M. Botnar, and Claudia Prieto









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