

Benny (Ziyan) Jiang

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PROFILE

Motivated Computer Information Technology student with a background studying in BCIT. As a developer, I designed and developed two group projects as a part of a team. I want to contribute my programming skills, problem-solving skills, and team-work skills to a creative team environment.

TECHINICAL SKILLS

Web	Networking	Database	Workflow	Programming
<ul style="list-style-type: none">• HTML• CSS• JavaScript• NodeJS• Express JS• Bootstrap	<ul style="list-style-type: none">• Wireshark• Linux• Bash Scripting	<ul style="list-style-type: none">• SQL• MongoDB	<ul style="list-style-type: none">• GitHub• Agile• Figma	<ul style="list-style-type: none">• Python

PROJECTS

Monster Hunter Fake | Developer (Personal)

Mar 2021 – Apr 2021

A simple RPG game, players can damage the monster by clicking and each kill will get points.

- Designed a shop system that users can buy items by gold which from monsters
- Designed two characters that users can choose at the beginning
- Developed a score website to upload each round's scores

Happy Reminder | Developer & Tester (Group-Agile)

Mar 2021 – Apr 2021

A web application that users can save events like notepad but with a social function

- Worked with a team of 4 using the Agile development process
- Developed the social system that users can add friends and check friend's reminders
- Developed login system by Passport.js that protect account content from being leaked

Gold Experience | Developer & Tester (Group-Agile)

Apr 2020 – May 2020

A gaming item shopping application that users can trade items freely and comment

- Worked with a team of 6 using the Agile development process
- Developed the search system that users can filter items by keys
- Tested the database related units by unit-test

EDUCATION

Computer Information Technology Diploma

Jan 2020 – Present

British Columbia Institute of Technology (GPA 88%)