

Directed hypergraph connectivity augmentation by hyperarc re-orientations

Combinatorial Optimization and Graph Theory

Benoît BOMPOL, Armand GRENIER

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- Connectivity problems, characterisations
- Hypergraphs

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 - ▶ Exhibiting a sequence of orientations such that :
 - The arc-connectivity does not decrease, and the arc-connectivity of the last element of the sequence is k .
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Side note : This article generalise the results of **Ito et al.**, as directed graphs are special case of hypergraphs.

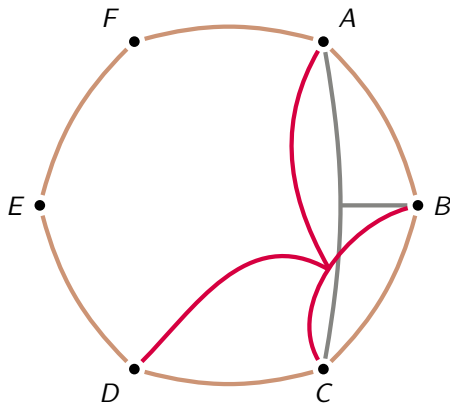
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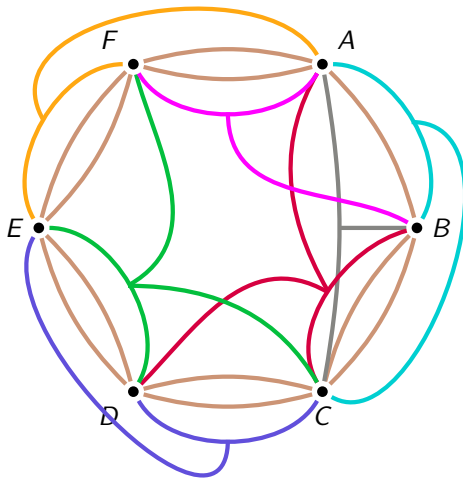


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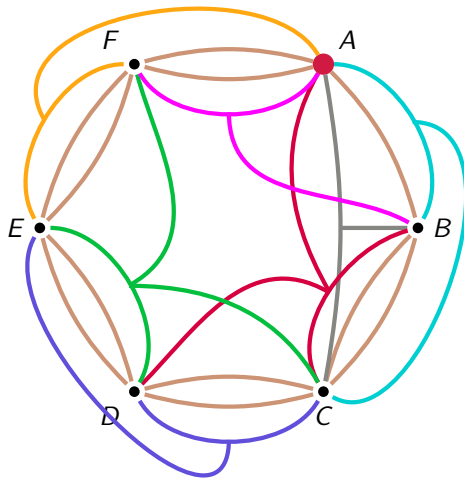
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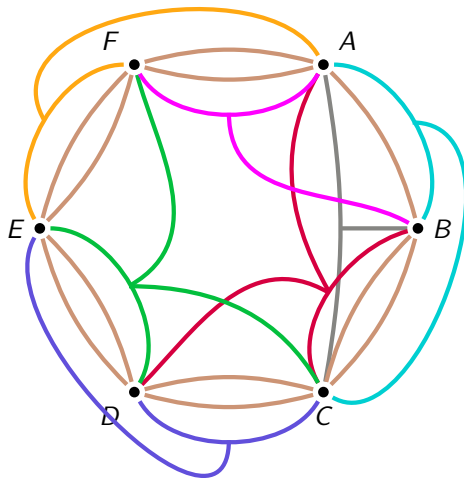


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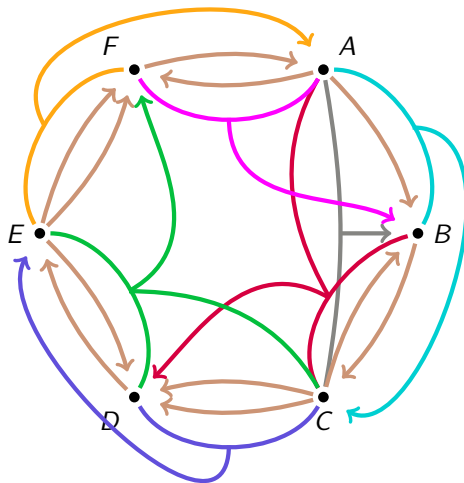
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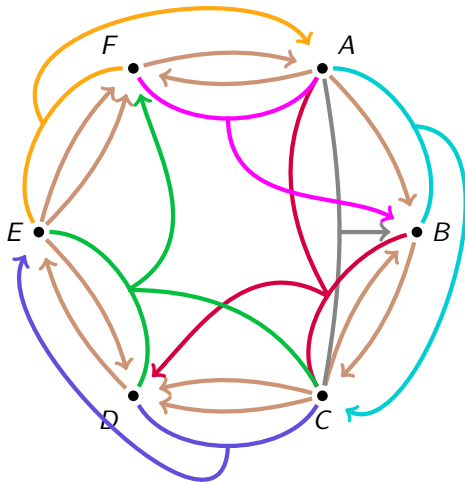


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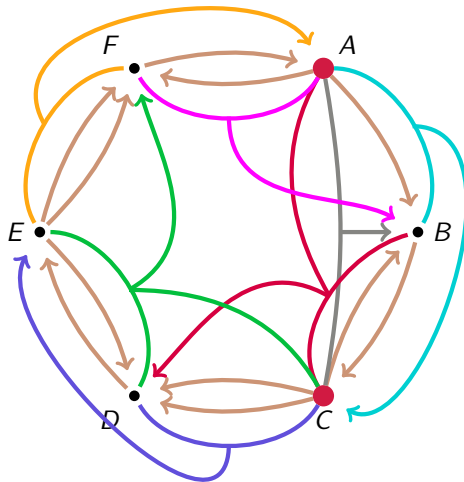
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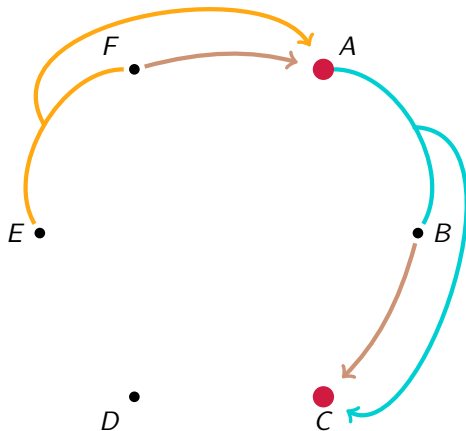
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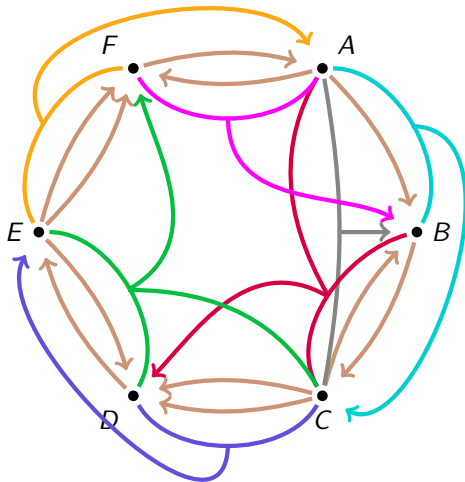
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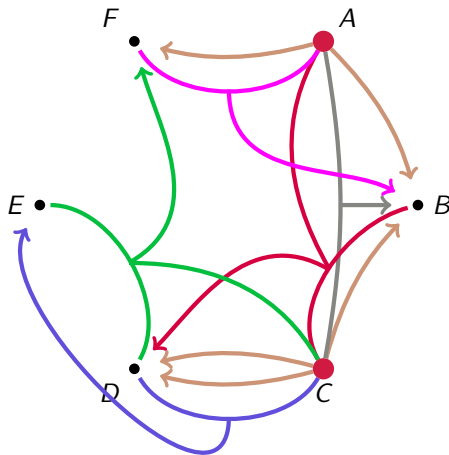
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Hyperarc-connectivity and (k, k) -partition connected hypergraphs

- $\vec{\mathcal{H}}$ is k -hyperarc-connected, if, $\forall e \in \mathcal{E}, d_{\vec{\mathcal{H}}}^+(e) \geq k$.
- The hyperarc-connectivity of a graph, denoted $\lambda(\vec{\mathcal{H}})$, is the maximum value of k such that $\vec{\mathcal{H}}$ is k -hyperarc-connected.

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We use a result of Frank : \mathcal{H} is (k, k) -partition-connected if and only if it admits a k -hyperarc-connected orientation.

Main result

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Let $\mathcal{H} = (V, E)$ be a $(k + 1, k + 1)$ -partition-connected hypergraph and $\vec{\mathcal{H}}$ is a k -hyperarc orientation of \mathcal{H} . Then there exists a sequence of hyperarcs $(\vec{\mathcal{H}}_i)_{i \in 0 \dots \ell}$ such that $\vec{\mathcal{H}}_{i+1}$ is obtained from $\vec{\mathcal{H}}_i$ by reorienting exactly one hyperarc and $\lambda(\vec{\mathcal{H}}_{i+1}) \geq \lambda(\vec{\mathcal{H}}_i)$ and $\lambda(\vec{\mathcal{H}}_\ell) = k + 1$. Such a sequence of orientations can be obtained with $\ell \leq |V|^3$ and found in polynomial time (in the size of \mathcal{H}).

Main result

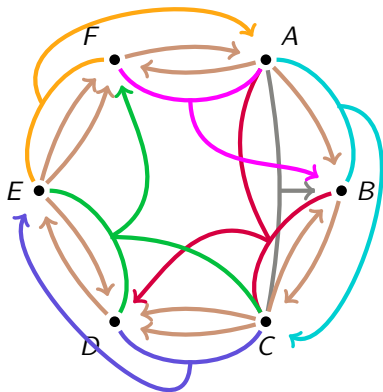
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Generalization of **Ito et al.**, as digraphs are special cases of hypergraphs.

"High-Level"-running of the algorithm

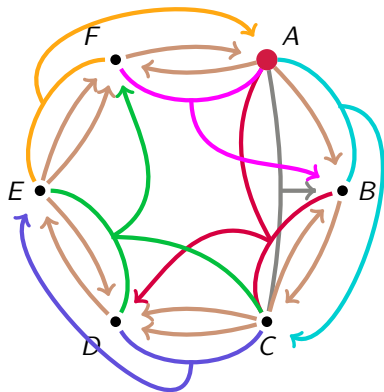
Our algorithm will provide a 3-hyperarc-connected orientation of \mathcal{H} , starting from a 2-hyperarc-connected.



- 1 Take r in $V(\mathcal{H})$.
- 2 Compute sets of vertices.
- 3 Stopping Criteria
- 4 Select a set R (cf. 2.)
- 5 Find an admissible (s, t) -hyperpath in R to reorient
- 6 Reorient the corresponding hyperpath.
- 7 Goto (2.)

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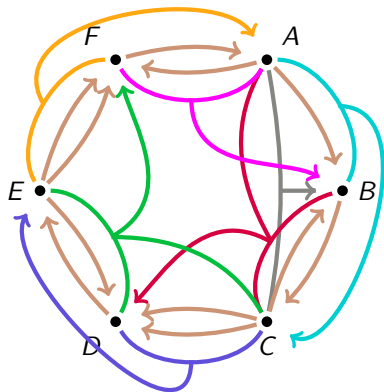
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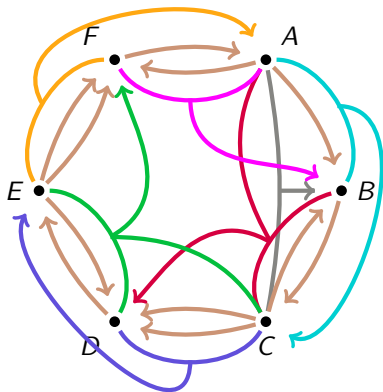
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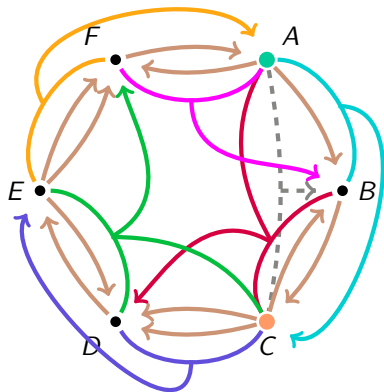
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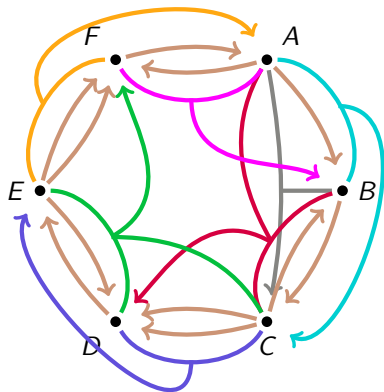
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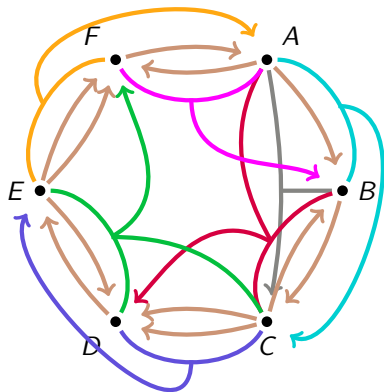
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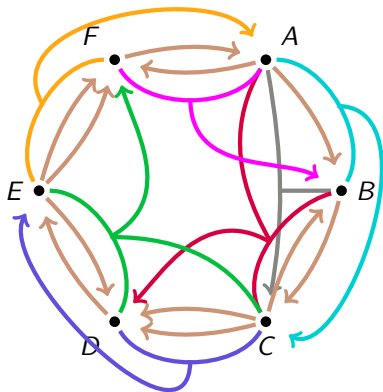
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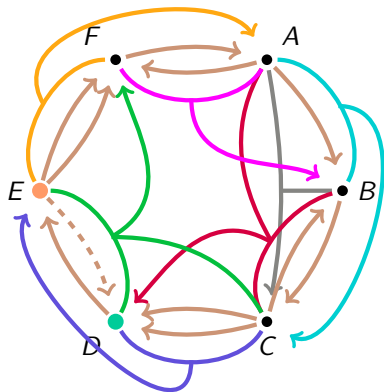
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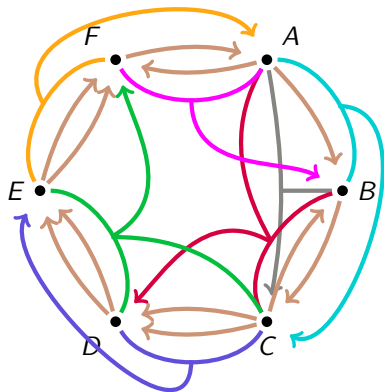
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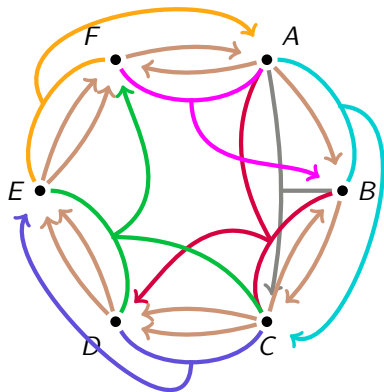
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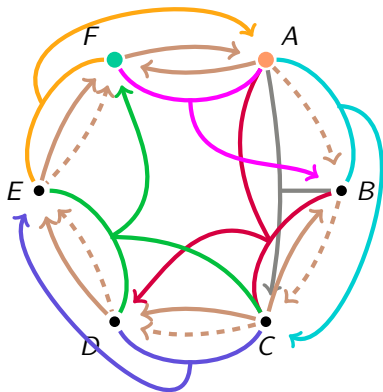
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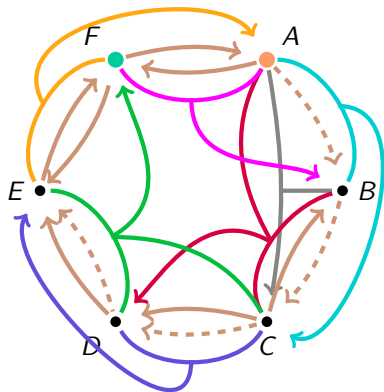
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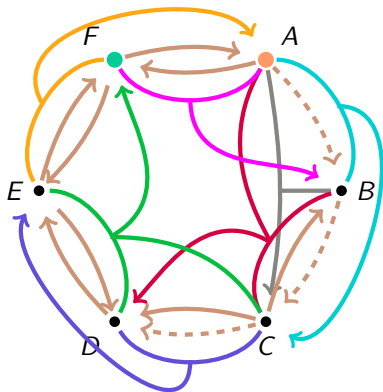
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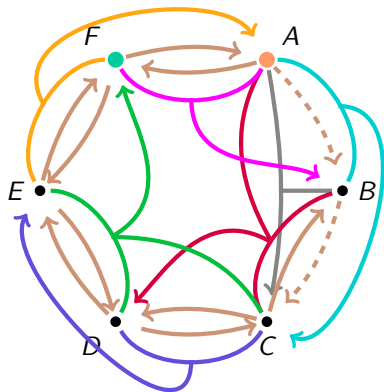
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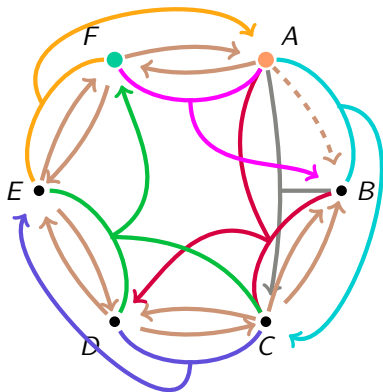
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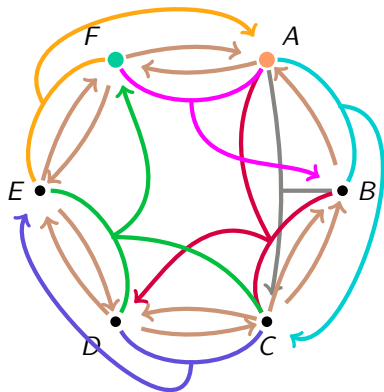
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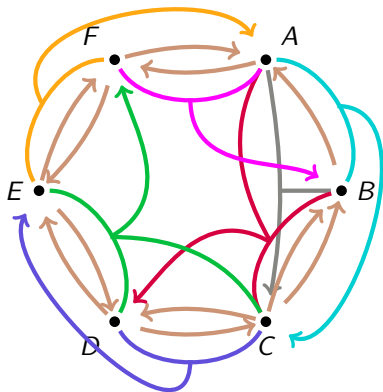
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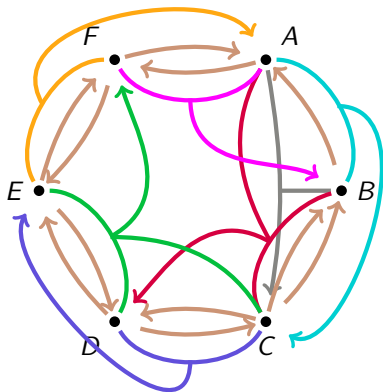
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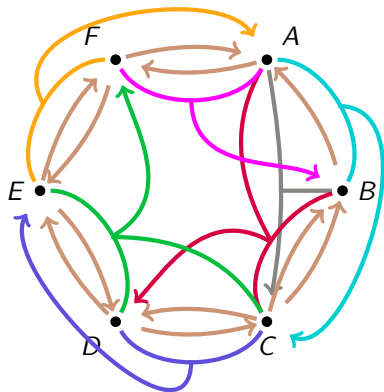
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Finding *admissible* (s, t) -hyperpaths in R

- Crucial segment of the algorithm.
- Three criterion for P to be an admissible (s, t) -hyperpath in R :
 - ① s is a safe source in $S \subseteq R$, t is a safe sink in $T \subseteq R$.
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What are **safe sources** and **safe sinks** ?

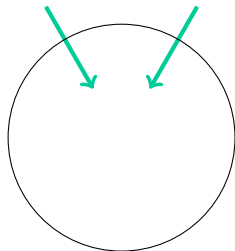
A brief detour...

Tight and Dangerous sets

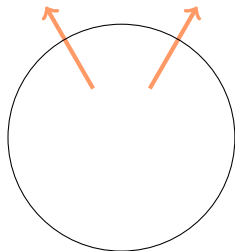
Remainder of the algorithm :

- Input : A k -hyperarc-connected orientation of a $(k + 1, k + 1)$ -partition-connected hypergraph.
- Output : A $k + 1$ -hyperarc-connected hypergraph.

Tight and Dangerous sets



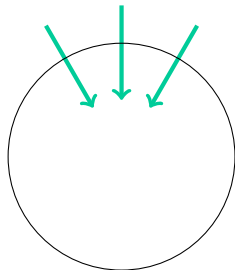
In-Tight sets



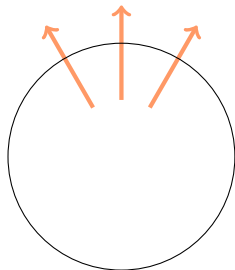
Out-Tight sets

- $\mathcal{T}_- = \{X \subseteq V - r, d^-(X) = k\} \cup \{V\}$
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- $\mathcal{D}_- = \{X \subseteq V - r, d^-(X) = k + 1\}$
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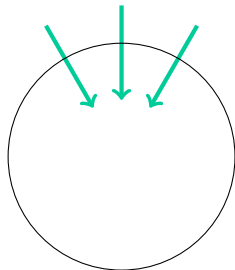
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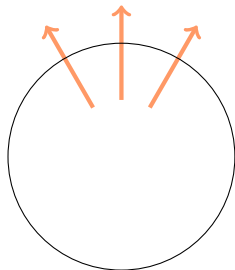
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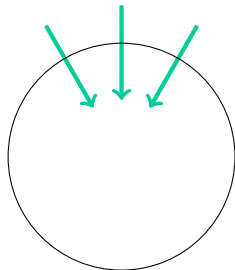
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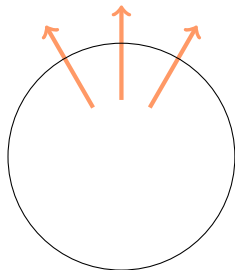
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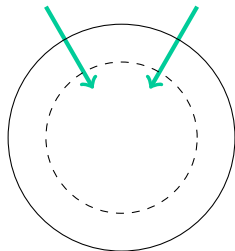
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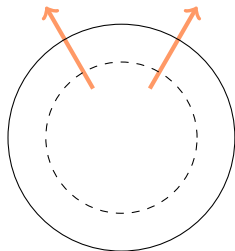
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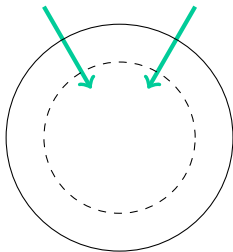
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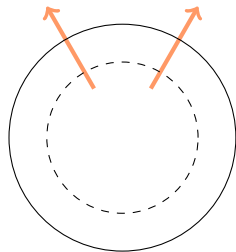
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Tight and Dangerous sets



Minimal In-Tight sets



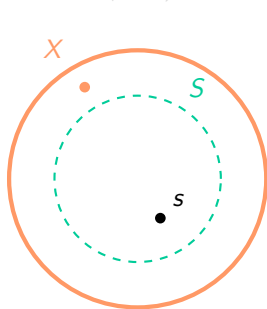
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Safe Sources and Safe Sinks

Definitions are symmetric (but proofs are not).

- For $S \in \mathcal{M}_-$, s is a safe source in S if :
 - For every $s \in X \in \mathcal{T}_+$, we have $S \subsetneq X$.
 - For every $s \in X \in \mathcal{D}_+$ such that $S \setminus X \neq \emptyset$, there exists $Y \in \mathcal{T}_+$ such that $s \notin Y \subsetneq X$.



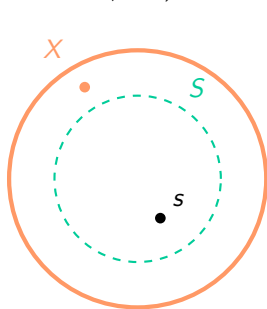
Condition (a)

Finding a safe sink t in $T \in \mathcal{M}_+$ can be done by checking each vertex if they correspond to the definition.

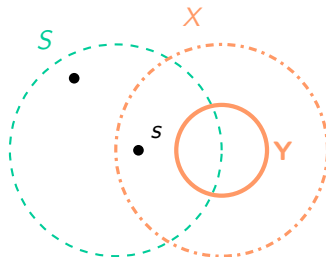
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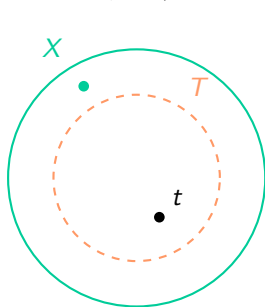
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Finding a safe sink t in $T \in \mathcal{M}_+$ can be done by checking each vertex if they correspond to the definition.

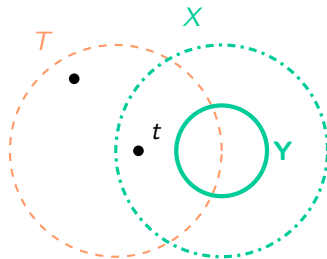
Safe Sources and Safe Sinks

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Condition (c)



Condition (d)

Finding a safe sink t in $T \in \mathcal{M}_+$ can be done by checking each vertex if they correspond to the definition.

Existence of a safe source (*a safe sink*)

Lemma 10

$\forall S \in \mathcal{M}_-$, there is a safe source $s \in S$.

Likewise,

Lemma 11

$\forall T \in \mathcal{M}_+$, there is a safe sink $t \in T$.

Quick sketch of a proof for Lemma 10 :

- Let $S \in \mathcal{M}_-$.
- Considering a family of vertex sets (χ) that cover as many vertices of S as possible, but using as little as vertex sets possible.
- We can prove that, under given assumptions, χ cannot cover every vertex of S .
- Vertices that are not covered by χ are "potential" safe sources, the last part of the proof is verifying that they are effectively safe sources.