

Directed hypergraph connectivity augmentation by hyperarc re-orientations

Combinatorial Optimization and Graph Theory

Benoît BOMPOL, Armand GRENIER

Thursday, Nov 23rd 2023

Table of contents

1 Introduction

- Connectivity problems, characterisations
- Hypergraphs

State of the art, goal of the article

State of the art, goal of the article

- *Nash-Williams, 1960* :
 - ▶ G is $2k$ -edge connected $\iff G$ admits a k -arc-connected orientation.

State of the art, goal of the article

- *Nash-Williams*, 1960 :
 - ▶ G is $2k$ -edge connected $\iff G$ admits a k -arc-connected orientation.
- *Ito et al.*, 2023 :
 - ▶ Algorithmic proof of *Nash-Williams*, by flipping one edge at a time.
 - ▶ Exhibiting a sequence of orientations such that :
 - The arc-connectivity does not decrease, and the arc-connectivity of the last element of the sequence is k .
 - The next orientation in the sequence can be obtained from the previous one by flipping exactly one edge.
 - The sequence can be obtained in polynomial time (in the size of the directed graph).

State of the art, goal of the article

- *Nash-Williams*, 1960 :
 - ▶ G is $2k$ -edge connected $\iff G$ admits a k -arc-connected orientation.
- *Ito et al.*, 2023 :
 - ▶ Algorithmic proof of *Nash-Williams*, by flipping one edge at a time.
 - ▶ Exhibiting a sequence of orientations such that :
 - The arc-connectivity does not decrease, and the arc-connectivity of the last element of the sequence is k .
 - The next orientation in the sequence can be obtained from the previous one by flipping exactly one edge.
 - The sequence can be obtained in polynomial time (in the size of the directed graph).

Goal of the article : Expanding the result of **Ito et al.** to hypergraphs.

State of the art, goal of the article

- *Nash-Williams*, 1960 :
 - ▶ G is $2k$ -edge connected $\iff G$ admits a k -arc-connected orientation.
- *Ito et al.*, 2023 :
 - ▶ Algorithmic proof of *Nash-Williams*, by flipping one edge at a time.
 - ▶ Exhibiting a sequence of orientations such that :
 - The arc-connectivity does not decrease, and the arc-connectivity of the last element of the sequence is k .
 - The next orientation in the sequence can be obtained from the previous one by flipping exactly one edge.
 - The sequence can be obtained in polynomial time (in the size of the directed graph).

Goal of the article : Expanding the result of **Ito et al.** to hypergraphs.

Side note : This article generalise the results of **Ito et al.**, as directed graphs are special case of hypergraphs.

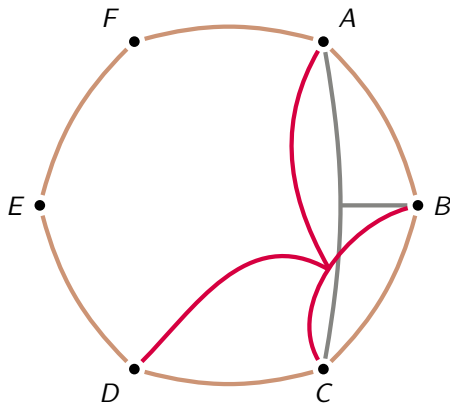
Hypergraphs



Hypergraphs



Hypergraphs

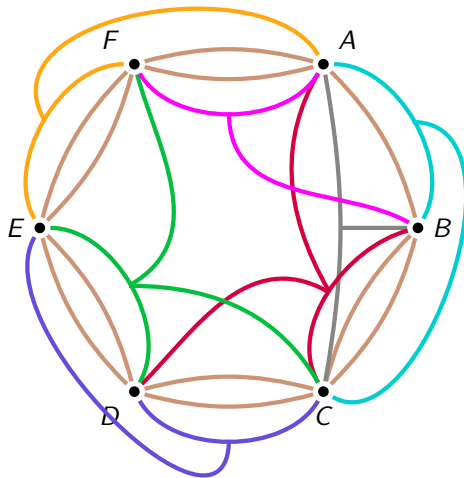


Hypergraphs



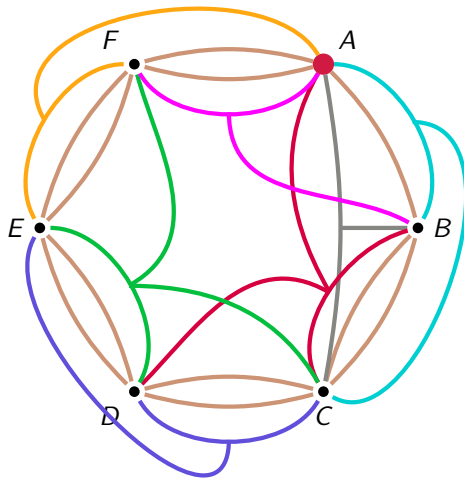
Degree of $\emptyset \neq X \subsetneq V$

$d_{\mathcal{H}}(X)$ is the number of hyperedges intersecting both X and $V \setminus X$.



Degree of $\emptyset \neq X \subsetneq V$

$d_{\mathcal{H}}(X)$ is the number of hyperedges intersecting both X and $V \setminus X$.

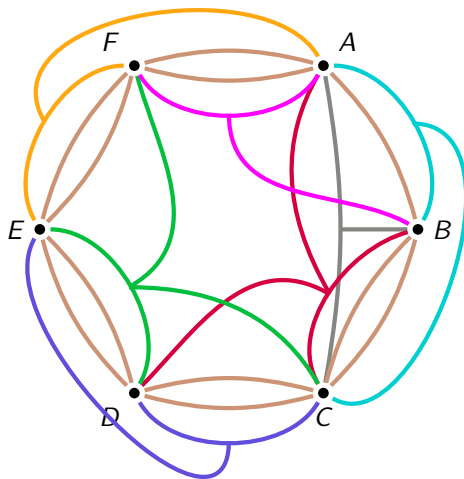


Degree of $\emptyset \neq X \subsetneq V$

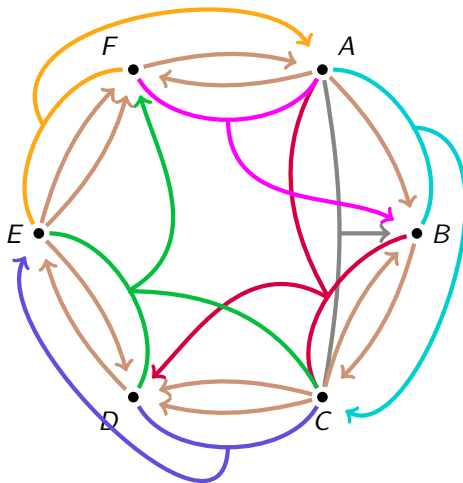
$d_{\mathcal{H}}(X)$ is the number of hyperedges intersecting both X and $V \setminus X$.



Orientation of an hypergraph

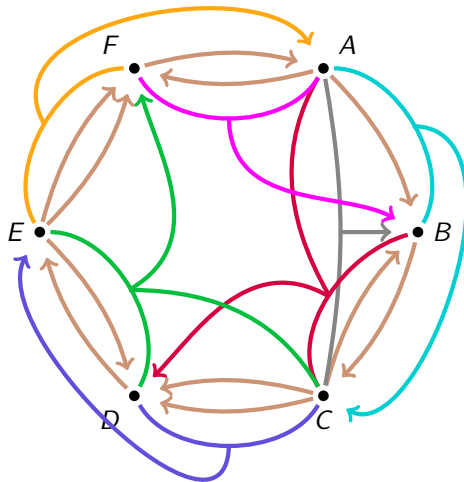


Orientation of an hypergraph



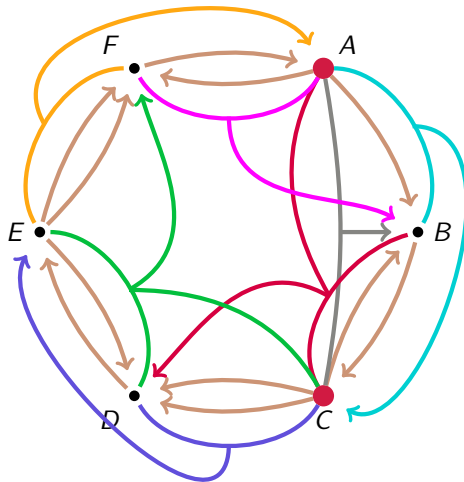
In-Degree of $\emptyset \neq X \subsetneq V$

$d_{\mathcal{H}}^-(X)$ is the number of hyperarcs (Y, v) such that : $v \in X$, $\exists u \in Y \setminus X$.



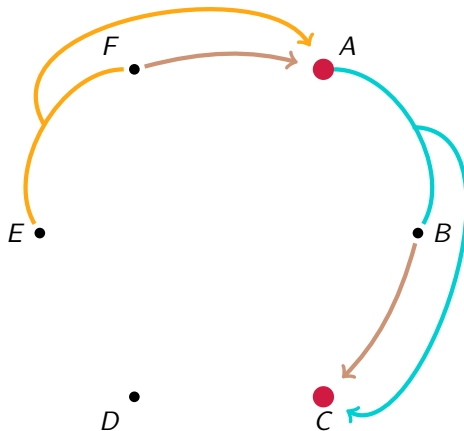
In-Degree of $\emptyset \neq X \subsetneq V$

$d_{\mathcal{H}}^-(X)$ is the number of hyperarcs (Y, v) such that : $v \in X$, $\exists u \in Y \setminus X$.



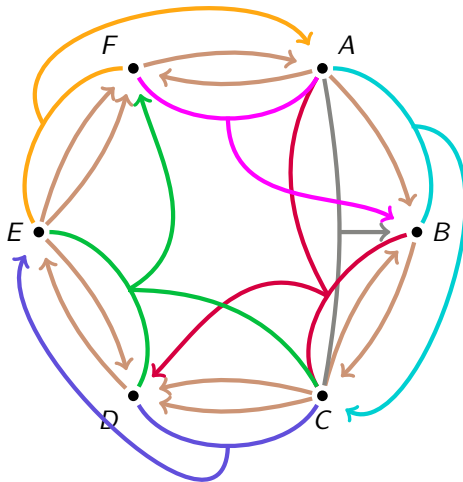
In-Degree of $\emptyset \neq X \subsetneq V$

$d_{\mathcal{H}}^-(X)$ is the number of hyperarcs (Y, v) such that : $v \in X$, $\exists u \in Y \setminus X$.



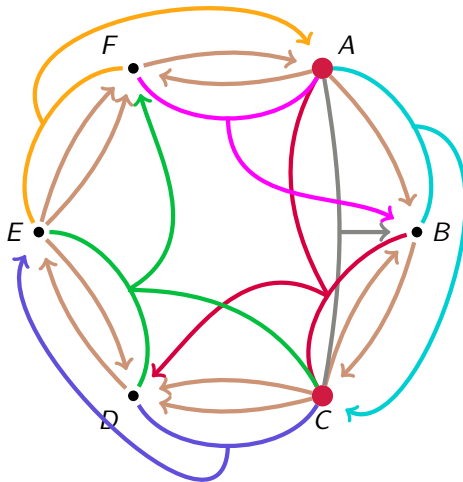
Out-Degree of $\emptyset \neq X \subsetneq V$

$d_{\mathcal{H}}^+(X)$ is the number of hyperarcs (Y, v) such that $v \notin X$ and $\exists u \in Y \cap X$.



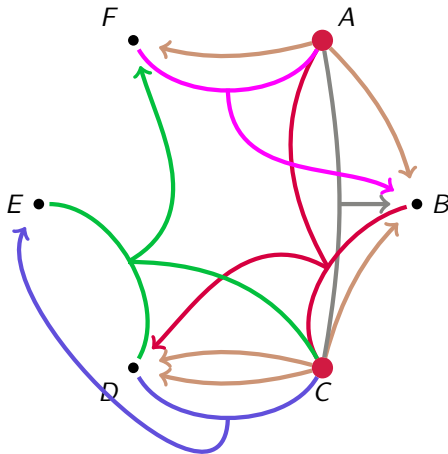
Out-Degree of $\emptyset \neq X \subsetneq V$

$d_{\mathcal{H}}^+(X)$ is the number of hyperarcs (Y, v) such that $v \notin X$ and $\exists u \in Y \cap X$.



Out-Degree of $\emptyset \neq X \subsetneq V$

$d_H^+(X)$ is the number of hyperarcs (Y, v) such that $v \notin X$ and $\exists u \in Y \cap X$.



Hyperarc-connectivity and (k, k) -partition connected hypergraphs

- $\vec{\mathcal{H}}$ is k -hyperarc-connected, if, $\forall e \in \mathcal{E}, d_{\vec{\mathcal{H}}}^+(e) \geq k$.
- The hyperarc-connectivity of a graph, denoted $\lambda(\vec{\mathcal{H}})$, is the maximum value of k such that $\vec{\mathcal{H}}$ is k -hyperarc-connected.

Hyperarc-connectivity and (k, k) -partition connected hypergraphs

- $\vec{\mathcal{H}}$ is k -hyperarc-connected, if, $\forall e \in \mathcal{E}, d_{\vec{\mathcal{H}}}^+(e) \geq k$.
- The hyperarc-connectivity of a graph, denoted $\lambda(\vec{\mathcal{H}})$, is the maximum value of k such that $\vec{\mathcal{H}}$ is k -hyperarc-connected.
- The previous orientation given was 2-hyperarc-connected.

Hyperarc-connectivity and (k, k) -partition connected hypergraphs

- $\vec{\mathcal{H}}$ is k -hyperarc-connected, if, $\forall e \in \mathcal{E}, d_{\vec{\mathcal{H}}}^+(e) \geq k$.
- The hyperarc-connectivity of a graph, denoted $\lambda(\vec{\mathcal{H}})$, is the maximum value of k such that $\vec{\mathcal{H}}$ is k -hyperarc-connected.
- The previous orientation given was 2-hyperarc-connected. There is a 3-hyperarc-connected orientation

Hyperarc-connectivity and (k, k) -partition connected hypergraphs

- $\vec{\mathcal{H}}$ is k -hyperarc-connected, if, $\forall e \in \mathcal{E}, d_{\vec{\mathcal{H}}}^+(e) \geq k$.
- The hyperarc-connectivity of a graph, denoted $\lambda(\vec{\mathcal{H}})$, is the maximum value of k such that $\vec{\mathcal{H}}$ is k -hyperarc-connected.
- The previous orientation given was 2-hyperarc-connected.
- Let \mathcal{P} be a partition of V :
- $e_{\mathcal{H}}(\mathcal{P})$ is the number of hyperedges intersecting at least 2 elements of \mathcal{P}

Hyperarc-connectivity and (k, k) -partition connected hypergraphs

- $\vec{\mathcal{H}}$ is k -hyperarc-connected, if, $\forall e \in \mathcal{E}, d_{\vec{\mathcal{H}}}^+(e) \geq k$.
- The hyperarc-connectivity of a graph, denoted $\lambda(\vec{\mathcal{H}})$, is the maximum value of k such that $\vec{\mathcal{H}}$ is k -hyperarc-connected.
- The previous orientation given was 2-hyperarc-connected.
- Let \mathcal{P} be a partition of V :
- $e_{\mathcal{H}}(\mathcal{P})$ is the number of hyperedges intersecting at least 2 elements of \mathcal{P}
- \mathcal{H} is (k, k) -partition-connected, if :
 - ▶ $\forall \mathcal{P}, e_{\mathcal{H}}(\mathcal{P}) \geq k \times |\mathcal{P}|$

Hyperarc-connectivity and (k, k) -partition connected hypergraphs

- $\vec{\mathcal{H}}$ is k -hyperarc-connected, if, $\forall e \in \mathcal{E}, d_{\vec{\mathcal{H}}}^+(e) \geq k$.
- The hyperarc-connectivity of a graph, denoted $\lambda(\vec{\mathcal{H}})$, is the maximum value of k such that $\vec{\mathcal{H}}$ is k -hyperarc-connected.
- The previous orientation given was 2-hyperarc-connected.
- Let \mathcal{P} be a partition of V :
- $e_{\mathcal{H}}(\mathcal{P})$ is the number of hyperedges intersecting at least 2 elements of \mathcal{P}
- \mathcal{H} is (k, k) -partition-connected, if :
 - ▶ $\forall \mathcal{P}, e_{\mathcal{H}}(\mathcal{P}) \geq k \times |\mathcal{P}|$

We use a result of Frank : \mathcal{H} is (k, k) -partition-connected if and only if it admits a k -hyperarc-connected orientation.

Main result

Main result (Theorem 7)

Let $\mathcal{H} = (V, E)$ be a $(k + 1, k + 1)$ -partition-connected hypergraph and $\vec{\mathcal{H}}$ is a k -hyperarc orientation of \mathcal{H} . Then there exists a sequence of hyperarcs $(\vec{\mathcal{H}}_i)_{i \in 0 \dots \ell}$ such that $\vec{\mathcal{H}}_{i+1}$ is obtained from $\vec{\mathcal{H}}_i$ by reorienting exactly one hyperarc and $\lambda(\vec{\mathcal{H}}_{i+1}) \geq \lambda(\vec{\mathcal{H}}_i)$ and $\lambda(\vec{\mathcal{H}}_\ell) = k + 1$. Such a sequence of orientations can be obtained with $\ell \leq |V|^3$ and found in polynomial time (in the size of \mathcal{H}).

Main result

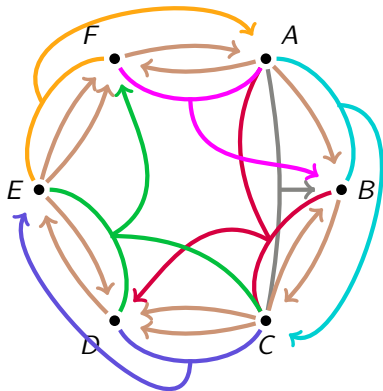
Main result (Theorem 7)

Let $\mathcal{H} = (V, E)$ be a $(k + 1, k + 1)$ -partition-connected hypergraph and $\vec{\mathcal{H}}$ is a k -hyperarc orientation of \mathcal{H} . Then there exists a sequence of hyperarcs $(\vec{\mathcal{H}}_i)_{i \in 0 \dots \ell}$ such that $\vec{\mathcal{H}}_{i+1}$ is obtained from $\vec{\mathcal{H}}_i$ by reorienting exactly one hyperarc and $\lambda(\vec{\mathcal{H}}_{i+1}) \geq \lambda(\vec{\mathcal{H}}_i)$ and $\lambda(\vec{\mathcal{H}}_\ell) = k + 1$. Such a sequence of orientations can be obtained with $\ell \leq |V|^3$ and found in polynomial time (in the size of \mathcal{H}).

Generalization of **Ito et al.**, as digraphs are special cases of hypergraphs.

"High-Level"-running of the algorithm

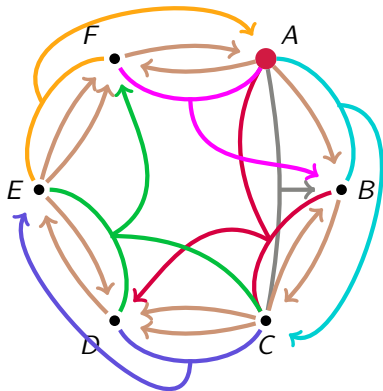
Our algorithm will provide a 3-hyperarc-connected orientation of \mathcal{H} , starting from a 2-hyperarc-connected.



- 1 Take r in $V(\mathcal{H})$.
- 2 Compute sets of vertices.
- 3 Stopping Criteria
- 4 Select a set R (cf. 2.)
- 5 Find an admissible (s, t) -hyperpath in R to reorient
- 6 Reorient the corresponding hyperpath.
- 7 Goto (2.)

"High-Level"-running of the algorithm

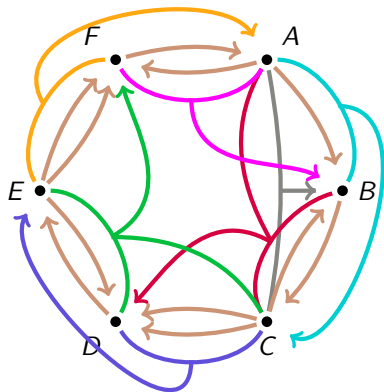
Our algorithm will provide a 3-hyperarc-connected orientation of \mathcal{H} , starting from a 2-hyperarc-connected.



- ① Take r in $V(\mathcal{H})$.
- ② Compute sets of vertices.
- ③ Stopping Criteria
- ④ Select a set R (cf. 2.)
- ⑤ Find an admissible (s, t) -hyperpath in R to reorient
- ⑥ Reorient the corresponding hyperpath.
- ⑦ Goto (2.)

"High-Level"-running of the algorithm

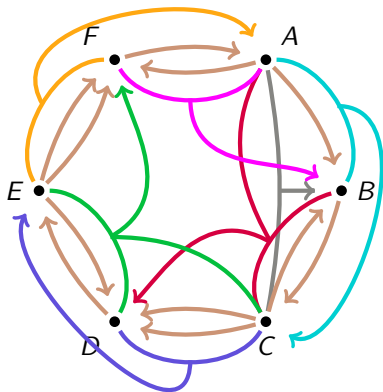
Our algorithm will provide a 3-hyperarc-connected orientation of \mathcal{H} , starting from a 2-hyperarc-connected.



- 1 Take r in $V(\mathcal{H})$.
- 2 Compute sets of vertices.
- 3 Stopping Criteria
- 4 Select a set R (cf. 2.)
- 5 Find an admissible (s, t) -hyperpath in R to reorient
- 6 Reorient the corresponding hyperpath.
- 7 Goto (2.)

"High-Level"-running of the algorithm

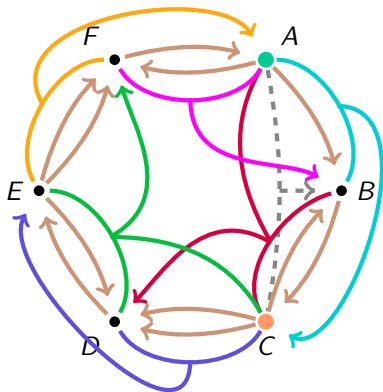
Our algorithm will provide a 3-hyperarc-connected orientation of \mathcal{H} , starting from a 2-hyperarc-connected.



- 1 Take r in $V(\mathcal{H})$.
- 2 Compute sets of vertices.
- 3 Stopping Criteria
- 4 Select a set R (cf. 2.)
- 5 Find an admissible (s, t) -hyperpath in R to reorient
- 6 Reorient the corresponding hyperpath.
- 7 Goto (2.)

"High-Level"-running of the algorithm

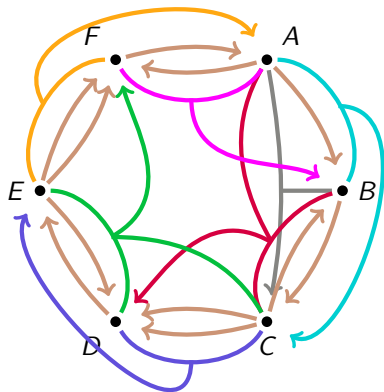
Our algorithm will provide a 3-hyperarc-connected orientation of \mathcal{H} , starting from a 2-hyperarc-connected.



- 1 Take r in $V(\mathcal{H})$.
- 2 Compute sets of vertices.
- 3 Stopping Criteria
- 4 Select a set R (cf. 2.)
- 5 Find an admissible (s, t) -hyperpath in R to reorient
- 6 Reorient the corresponding hyperpath.
- 7 Goto (2.)

"High-Level"-running of the algorithm

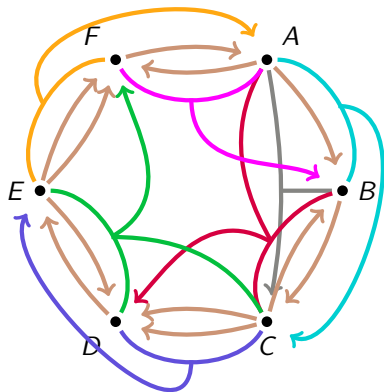
Our algorithm will provide a 3-hyperarc-connected orientation of \mathcal{H} , starting from a 2-hyperarc-connected.



- 1 Take r in $V(\mathcal{H})$.
- 2 Compute sets of vertices.
- 3 Stopping Criteria
- 4 Select a set R (cf. 2.)
- 5 Find an admissible (s, t) -hyperpath in R to reorient
- 6 Reorient the corresponding hyperpath.
- 7 Goto (2.)

"High-Level"-running of the algorithm

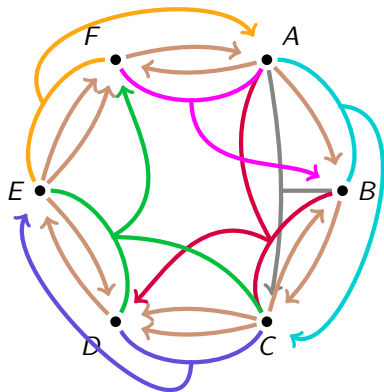
Our algorithm will provide a 3-hyperarc-connected orientation of \mathcal{H} , starting from a 2-hyperarc-connected.



- 1 Take r in $V(\mathcal{H})$.
- 2 Compute sets of vertices.
- 3 Stopping Criteria
- 4 Select a set R (cf. 2.)
- 5 Find an admissible (s, t) -hyperpath in R to reorient
- 6 Reorient the corresponding hyperpath.
- 7 Goto (2.)

"High-Level"-running of the algorithm

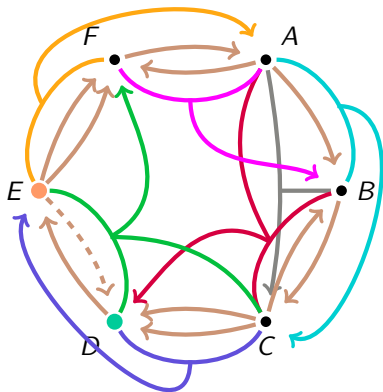
Our algorithm will provide a 3-hyperarc-connected orientation of \mathcal{H} , starting from a 2-hyperarc-connected.



- 1 Take r in $V(\mathcal{H})$.
- 2 Compute sets of vertices.
- 3 Stopping Criteria
- 4 Select a set R (cf. 2.)
- 5 Find an admissible (s, t) -hyperpath in R to reorient
- 6 Reorient the corresponding hyperpath.
- 7 Goto (2.)

"High-Level"-running of the algorithm

Our algorithm will provide a 3-hyperarc-connected orientation of \mathcal{H} , starting from a 2-hyperarc-connected.



- 1 Take r in $V(\mathcal{H})$.
- 2 Compute sets of vertices.
- 3 Stopping Criteria
- 4 Select a set R (cf. 2.)
- 5 Find an admissible (s, t) -hyperpath in R to reorient
- 6 Reorient the corresponding hyperpath.
- 7 Goto (2.)

"High-Level"-running of the algorithm

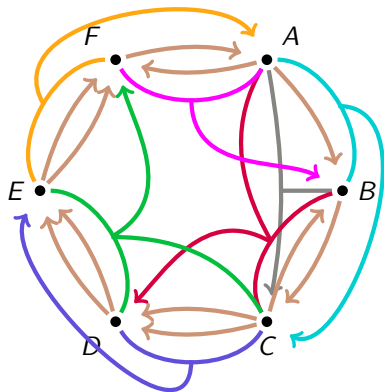
Our algorithm will provide a 3-hyperarc-connected orientation of \mathcal{H} , starting from a 2-hyperarc-connected.



- 1 Take r in $V(\mathcal{H})$.
- 2 Compute sets of vertices.
- 3 Stopping Criteria
- 4 Select a set R (cf. 2.)
- 5 Find an admissible (s, t) -hyperpath in R to reorient
- 6 Reorient the corresponding hyperpath.
- 7 Goto (2.)

"High-Level"-running of the algorithm

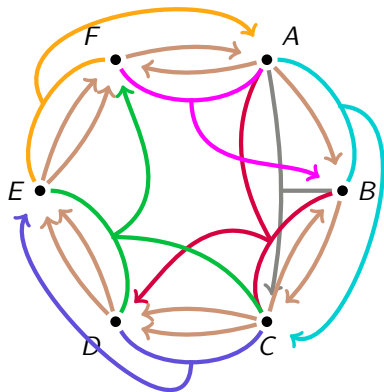
Our algorithm will provide a 3-hyperarc-connected orientation of \mathcal{H} , starting from a 2-hyperarc-connected.



- 1 Take r in $V(\mathcal{H})$.
- 2 Compute sets of vertices.
- 3 Stopping Criteria
- 4 Select a set R (cf. 2.)
- 5 Find an admissible (s, t) -hyperpath in R to reorient
- 6 Reorient the corresponding hyperpath.
- 7 Goto (2.)

"High-Level"-running of the algorithm

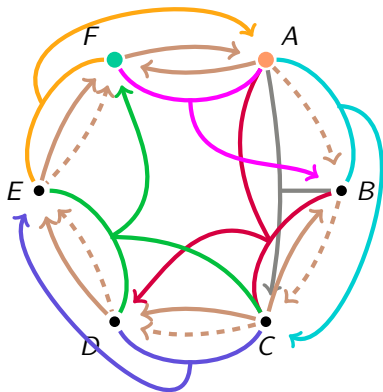
Our algorithm will provide a 3-hyperarc-connected orientation of \mathcal{H} , starting from a 2-hyperarc-connected.



- 1 Take r in $V(\mathcal{H})$.
- 2 Compute sets of vertices.
- 3 Stopping Criteria
- 4 Select a set R (cf. 2.)
- 5 Find an admissible (s, t) -hyperpath in R to reorient
- 6 Reorient the corresponding hyperpath.
- 7 Goto (2.)

"High-Level"-running of the algorithm

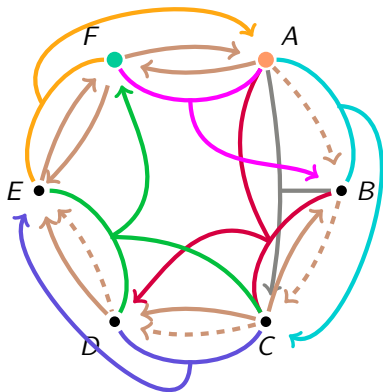
Our algorithm will provide a 3-hyperarc-connected orientation of \mathcal{H} , starting from a 2-hyperarc-connected.



- 1 Take r in $V(\mathcal{H})$.
- 2 Compute sets of vertices.
- 3 Stopping Criteria
- 4 Select a set R (cf. 2.)
- 5 Find an admissible (s, t) -hyperpath in R to reorient
- 6 Reorient the corresponding hyperpath.
- 7 Goto (2.)

"High-Level"-running of the algorithm

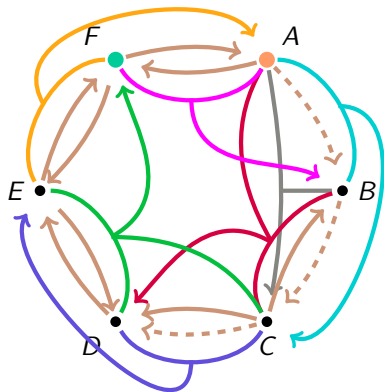
Our algorithm will provide a 3-hyperarc-connected orientation of \mathcal{H} , starting from a 2-hyperarc-connected.



- 1 Take r in $V(\mathcal{H})$.
- 2 Compute sets of vertices.
- 3 Stopping Criteria
- 4 Select a set R (cf. 2.)
- 5 Find an admissible (s, t) -hyperpath in R to reorient
- 6 Reorient the corresponding hyperpath.
- 7 Goto (2.)

"High-Level"-running of the algorithm

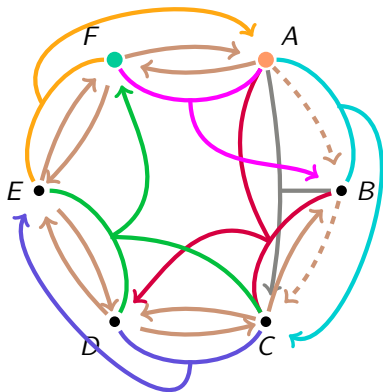
Our algorithm will provide a 3-hyperarc-connected orientation of \mathcal{H} , starting from a 2-hyperarc-connected.



- 1 Take r in $V(\mathcal{H})$.
- 2 Compute sets of vertices.
- 3 Stopping Criteria
- 4 Select a set R (cf. 2.)
- 5 Find an admissible (s, t) -hyperpath in R to reorient
- 6 Reorient the corresponding hyperpath.
- 7 Goto (2.)

"High-Level"-running of the algorithm

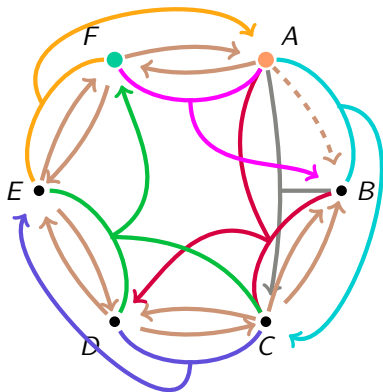
Our algorithm will provide a 3-hyperarc-connected orientation of \mathcal{H} , starting from a 2-hyperarc-connected.



- 1 Take r in $V(\mathcal{H})$.
- 2 Compute sets of vertices.
- 3 Stopping Criteria
- 4 Select a set R (cf. 2.)
- 5 Find an admissible (s, t) -hyperpath in R to reorient
- 6 Reorient the corresponding hyperpath.
- 7 Goto (2.)

"High-Level"-running of the algorithm

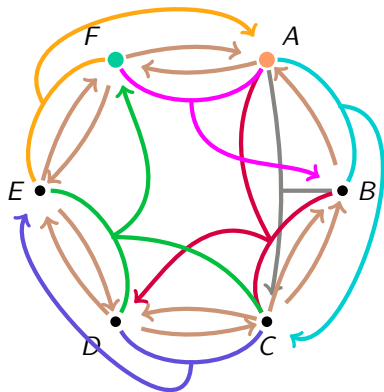
Our algorithm will provide a 3-hyperarc-connected orientation of \mathcal{H} , starting from a 2-hyperarc-connected.



- 1 Take r in $V(\mathcal{H})$.
- 2 Compute sets of vertices.
- 3 Stopping Criteria
- 4 Select a set R (cf. 2.)
- 5 Find an admissible (s, t) -hyperpath in R to reorient
- 6 Reorient the corresponding hyperpath.
- 7 Goto (2.)

"High-Level"-running of the algorithm

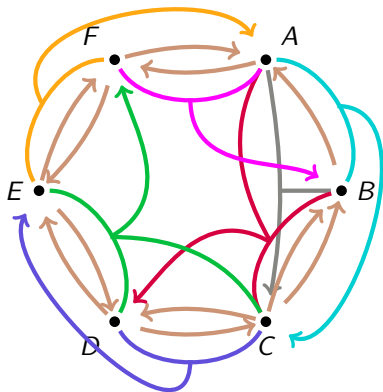
Our algorithm will provide a 3-hyperarc-connected orientation of \mathcal{H} , starting from a 2-hyperarc-connected.



- 1 Take r in $V(\mathcal{H})$.
- 2 Compute sets of vertices.
- 3 Stopping Criteria
- 4 Select a set R (cf. 2.)
- 5 Find an admissible (s, t) -hyperpath in R to reorient
- 6 Reorient the corresponding hyperpath.
- 7 Goto (2.)

"High-Level"-running of the algorithm

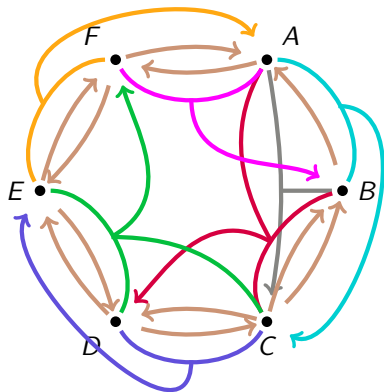
Our algorithm will provide a 3-hyperarc-connected orientation of \mathcal{H} , starting from a 2-hyperarc-connected.



- 1 Take r in $V(\mathcal{H})$.
- 2 Compute sets of vertices.
- 3 Stopping Criteria
- 4 Select a set R (cf. 2.)
- 5 Find an admissible (s, t) -hyperpath in R to reorient
- 6 Reorient the corresponding hyperpath.
- 7 Goto (2.)

"High-Level"-running of the algorithm

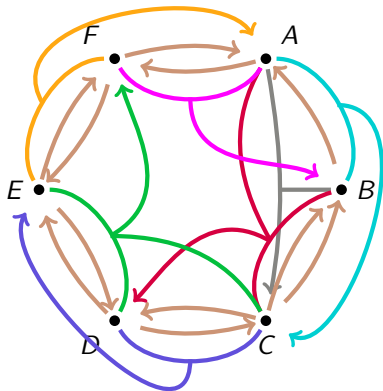
Our algorithm will provide a 3-hyperarc-connected orientation of \mathcal{H} , starting from a 2-hyperarc-connected.



- 1 Take r in $V(\mathcal{H})$.
- 2 Compute sets of vertices.
- 3 Stopping Criteria
- 4 Select a set R (cf. 2.)
- 5 Find an admissible (s, t) -hyperpath in R to reorient
- 6 Reorient the corresponding hyperpath.
- 7 Goto (2.)

"High-Level"-running of the algorithm

Our algorithm will provide a 3-hyperarc-connected orientation of \mathcal{H} , starting from a 2-hyperarc-connected.



- 1 Take r in $V(\mathcal{H})$.
- 2 Compute sets of vertices.
- 3 Stopping Criteria
- 4 Select a set R (cf. 2.)
- 5 **Find an admissible (s, t) -hyperpath in R to reorient**
- 6 Reorient the corresponding hyperpath.
- 7 Goto (2.)

Finding *admissible* (s, t) -hyperpaths in R

- Crucial segment of the algorithm.
- Three criterion for P to be an admissible (s, t) -hyperpath in R :
 - ① s is a safe source in $S \subseteq R$, t is a safe sink in $T \subseteq R$.
 - ② Reorient each hyperarc, **one by one**, does not decrease the hyperarc-connectivity.
 - ③ After reorientation of P , there is a set whose cardinality is a guarantee that the algorithm will stop.

Finding *admissible* (s, t) -hyperpaths in R

- Crucial segment of the algorithm.
- Three criterion for P to be an admissible (s, t) -hyperpath in R :
 - ① s is a safe source in $S \subseteq R$, t is a safe sink in $T \subseteq R$.
 - ② Reorient each hyperarc, **one by one**, does not decrease the hyperarc-connectivity.
 - ③ After reorientation of P , there is a set whose cardinality is a guarantee that the algorithm will stop.

Finding *admissible* (s, t) -hyperpaths in R

- Crucial segment of the algorithm.
- Three criterion for P to be an admissible (s, t) -hyperpath in R :
 - ① s is a safe source in $S \subseteq R$, t is a safe sink in $T \subseteq R$.
 - ② Reorient each hyperarc, **one by one**, does not decrease the hyperarc-connectivity.
 - ③ After reorientation of P , there is a set whose cardinality is a guarantee that the algorithm will stop.

Finding *admissible* (s, t) -hyperpaths in R

- Crucial segment of the algorithm.
- Three criterion for P to be an admissible (s, t) -hyperpath in R :
 - ① s is a **safe source** in $S \subseteq R$, t is a **safe sink** in $T \subseteq R$.
 - ② Reorient each hyperarc, **one by one**, does not decrease the hyperarc-connectivity.
 - ③ After reorientation of P , there is a set whose cardinality is a guarantee that the algorithm will stop.

Finding *admissible* (s, t) -hyperpaths in R

- Crucial segment of the algorithm.
- Three criterion for P to be an admissible (s, t) -hyperpath in R :
 - ① s is a **safe source** in $S \subseteq R$, t is a **safe sink** in $T \subseteq R$.
 - ② Reorient each hyperarc, **one by one**, does not decrease the hyperarc-connectivity.
 - ③ After reorientation of P , there is a set whose cardinality is a guarantee that the algorithm will stop.

Finding *admissible* (s, t) -hyperpaths in R

- Crucial segment of the algorithm.
- Three criterion for P to be an admissible (s, t) -hyperpath in R :
 - ① s is a **safe source** in $S \subseteq R$, t is a **safe sink** in $T \subseteq R$.
 - ② Reorient each hyperarc, **one by one**, does not decrease the hyperarc-connectivity.
 - ③ After reorientation of P , there is a set whose cardinality is a guarantee that the algorithm will stop.

Finding *admissible* (s, t) -hyperpaths in R

- Crucial segment of the algorithm.
- Three criterion for P to be an admissible (s, t) -hyperpath in R :
 - ① s is a **safe source** in $S \subseteq R$, t is a **safe sink** in $T \subseteq R$.
 - ② Reorient each hyperarc, **one by one**, does not decrease the hyperarc-connectivity.
 - ③ After reorientation of P , there is a set whose cardinality is a guarantee that the algorithm will stop.

What are **safe sources** and **safe sinks** ?

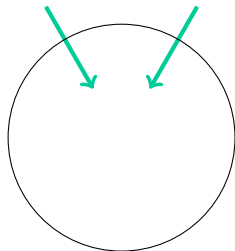
A brief detour...

Tight and Dangerous sets

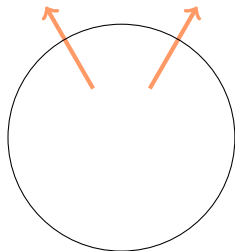
Remainder of the algorithm :

- Input : A k -hyperarc-connected orientation of a $(k + 1, k + 1)$ -partition-connected hypergraph.
- Output : A $k + 1$ -hyperarc-connected hypergraph.

Tight and Dangerous sets



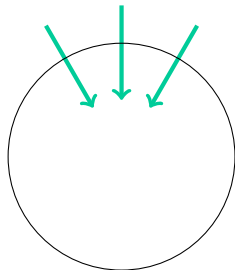
In-Tight sets



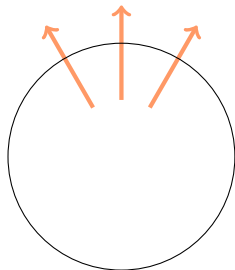
Out-Tight sets

- $\mathcal{T}_- = \{X \subseteq V - r, d^-(X) = k\} \cup \{V\}$
- $\mathcal{T}_+ = \{X \subseteq V - r, d^+(X) = k\} \cup \{V\}$
- $\mathcal{D}_- = \{X \subseteq V - r, d^-(X) = k + 1\}$
- $\mathcal{D}_+ = \{X \subseteq V - r, d^+(X) = k + 1\}$
- \mathcal{M}_- : Inclusion-wise minimal members of \mathcal{T}_-
- \mathcal{M}_+ : Inclusion-wise minimal members of \mathcal{T}_+

Tight and Dangerous sets



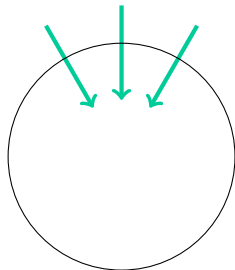
In-Dangerous sets



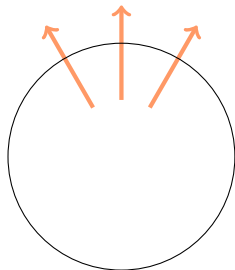
Out-Dangerous sets

- $\mathcal{T}_- = \{X \subseteq V - r, d^-(X) = k\} \cup \{V\}$
- $\mathcal{T}_+ = \{X \subseteq V - r, d^+(X) = k\} \cup \{V\}$
- $\mathcal{D}_- = \{X \subseteq V - r, d^-(X) = k + 1\}$
- $\mathcal{D}_+ = \{X \subseteq V - r, d^+(X) = k + 1\}$
- \mathcal{M}_- : Inclusion-wise minimal members of \mathcal{T}_-
- \mathcal{M}_+ : Inclusion-wise minimal members of \mathcal{T}_+

Tight and Dangerous sets



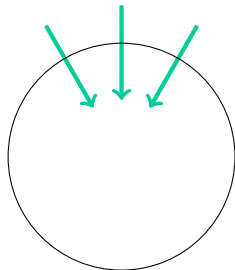
In-Dangerous sets



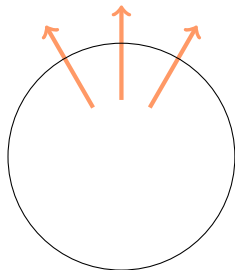
Out-Dangerous sets

- $\mathcal{T}_- = \{X \subseteq V - r, d^-(X) = k\} \cup \{V\}$
- $\mathcal{T}_+ = \{X \subseteq V - r, d^+(X) = k\} \cup \{V\}$
- $\mathcal{D}_- = \{X \subseteq V - r, d^-(X) = k + 1\}$
- $\mathcal{D}_+ = \{X \subseteq V - r, d^+(X) = k + 1\}$
- \mathcal{M}_- : Inclusion-wise minimal members of \mathcal{T}_-
- \mathcal{M}_+ : Inclusion-wise minimal members of \mathcal{T}_+

Tight and Dangerous sets



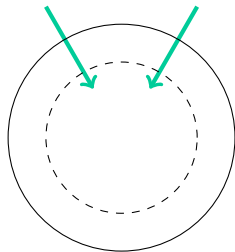
In-Dangerous sets



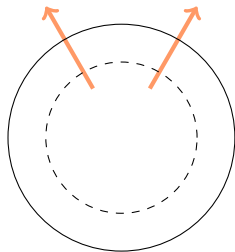
Out-Dangerous sets

- $\mathcal{T}_- = \{X \subseteq V - r, d^-(X) = k\} \cup \{V\}$
- $\mathcal{T}_+ = \{X \subseteq V - r, d^+(X) = k\} \cup \{V\}$
- $\mathcal{D}_- = \{X \subseteq V - r, d^-(X) = k + 1\}$
- $\mathcal{D}_+ = \{X \subseteq V - r, d^+(X) = k + 1\}$
- \mathcal{M}_- : Inclusion-wise minimal members of \mathcal{T}_-
- \mathcal{M}_+ : Inclusion-wise minimal members of \mathcal{T}_+

Tight and Dangerous sets



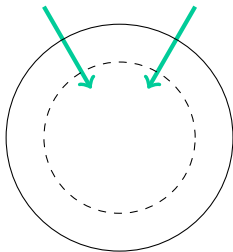
In-Tight sets



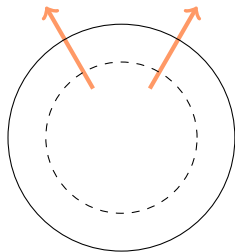
Out-Tight sets

- $\mathcal{T}_- = \{X \subseteq V - r, d^-(X) = k\} \cup \{V\}$
- $\mathcal{T}_+ = \{X \subseteq V - r, d^+(X) = k\} \cup \{V\}$
- $\mathcal{D}_- = \{X \subseteq V - r, d^-(X) = k + 1\}$
- $\mathcal{D}_+ = \{X \subseteq V - r, d^+(X) = k + 1\}$
- \mathcal{M}_- : Inclusion-wise minimal members of \mathcal{T}_-
- \mathcal{M}_+ : Inclusion-wise minimal members of \mathcal{T}_+

Tight and Dangerous sets



Minimal In-Tight sets



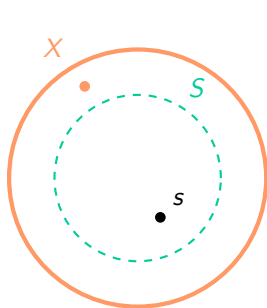
Minimal Out-Tight sets

- $\mathcal{T}_- = \{X \subseteq V - r, d^-(X) = k\} \cup \{V\}$
- $\mathcal{T}_+ = \{X \subseteq V - r, d^+(X) = k\} \cup \{V\}$
- $\mathcal{D}_- = \{X \subseteq V - r, d^-(X) = k + 1\}$
- $\mathcal{D}_+ = \{X \subseteq V - r, d^+(X) = k + 1\}$
- \mathcal{M}_- : Inclusion-wise minimal members of \mathcal{T}_-
- \mathcal{M}_+ : Inclusion-wise minimal members of \mathcal{T}_+

Safe Sources and Safe Sinks

Definitions are symmetric (but proofs are not).

- For $\mathcal{S} \in \mathcal{M}_-$, s is a safe source in \mathcal{S} if :
 - For every $s \in X \in \mathcal{T}_+$, we have $\mathcal{S} \subsetneq X$.
 - For every $s \in X \in \mathcal{D}_+$ such that $\mathcal{S} \setminus X \neq \emptyset$, there exists $Y \in \mathcal{T}_+$ such that $s \notin Y \subsetneq X$.

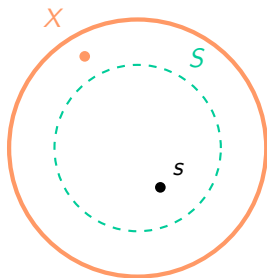


Condition (a)

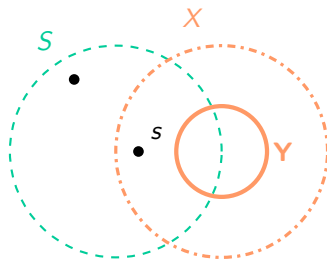
Safe Sources and Safe Sinks

Definitions are symmetric (but proofs are not).

- For $\mathcal{S} \in \mathcal{M}_-$, s is a safe source in \mathcal{S} if :
 - For every $s \in X \in \mathcal{T}_+$, we have $\mathcal{S} \subsetneq X$.
 - For every $s \in X \in \mathcal{D}_+$ such that $\mathcal{S} \setminus X \neq \emptyset$, there exists $Y \in \mathcal{T}_+$ such that $s \notin Y \subsetneq X$.



Condition (a)

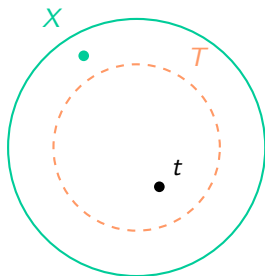


Condition (b)

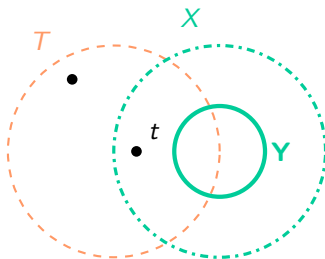
Safe Sources and Safe Sinks

Definitions are symmetric (but proofs are not).

- For $\mathcal{T} \in \mathcal{M}_+$, t is a safe sink in \mathcal{T} if :
 - c For every $t \in X \in \mathcal{T}_-$, we have $\mathcal{T} \subsetneq X$.
 - d For every $t \in X \in \mathcal{D}_-$ such that $\mathcal{T} \setminus X \neq \emptyset$, there exists $Y \in \mathcal{T}_-$ such that $t \notin Y \subsetneq X$.



Condition (c)



Condition (d)