Linneuniversitetet

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Report

Assignment 1 - Wireshark

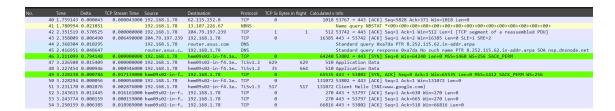
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1 Problem 1 - Basic information about TCP/IP protocol



1.1 Different protocols listed

The different protocols are: DNS, HTTP, LLMNR, MDNS, NBNS, SSDP, TCP, TLS. Here are some definitions:

DNS: Domain Name System, translates a domain name into an IP address to locate websites. Here, they are used as UDP packets. [1]

HTTP: Hypertext Transfer Protocol. Communication protocol to receive HTML pages. [2]

MDNS: Multicast DNS, gives special IP addresses to devices on the local network without registering them on DNS servers. [3]

TCP: Transmission Control Protocol. Communication protocol that allows the exchange of messages over a network. Ensures successful delivery of data transfer. [4]

TLS (v1.2 and v1.3): Transport Layer Security. Encrypts data securely over a network. Provide secure communication between two endpoints. [5]

1.2 20 minutes of web browsing

Number of IPv4 conversations: 22. Number of IPv6 conversations: 1.

IPv4 of the DNS: 192.168.1.1

The reason why there is a fewer amount of IPv6 conversations compared to IPv4 is because IPv4 is still widely used in comparison to IPv6. [6]

The DNS server translates a domain name into an IP address to establish a conversation. [1]

1.3 UDP as a display filter

Protocol used for UDP: DNS, MDNS, NBNS, SSDP. They have in common that they are discovering services or names in networks and enable the communication from a domain name to a router and from a router to the world wide web. They allow fast and connectionless communication and improve the experience of accessing content on the web. [7]

2 Problem 2 - Basic information about HTTP



2.1 HTTP request message

My IP address: 192.168.1.78. Gaïa's IP address: 128.119.245.12

We can notice that the communication is between the website and my IP address. It uses a GET request to retrieve data from servers targeting a specific resource. [8]

2.2 HTTP response message

Status code: 200. Content length: 128. Last modified: Tue, 30 Jan 2024 06:59:02 GMT. This status code means that the server has accepted the request. The content length is the number of characters inside the document. Here, it concerns the number of characters. The last-modified section corresponds to the date and time when the requested resource was last modified on the server. [9][10][11]

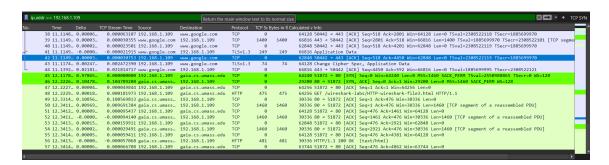
3 Problem 3 - GET request/response interaction



3.1 GET request and response message

Using Opera on Linux, there is an HTTP response of "304 Not modified" which indicates that the information inside the website wasn't modified since the last time that same request was made. The field "If-Modified-Since" replaced the last-modified field previously present.[12]

4 Problem 4 - Getting longer document



4.1 Request packets

Using Opera on Linux, we notice that the value of Maximum Segment Size of 1460 has been set up between IP addresses during the handshake. The client makes a GET request. The sender sends 3 packets of 1514 bytes and 1 of 481 bytes with an HTTP 200 OK response. The client sends an ACK back for every packet.

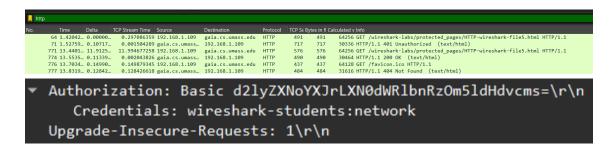
4.2 Understanding of HTTP long file

From my observations, the client first sends a GET request asking for the specific file. Then the server sends back package by package depending on the MSS. Here, it is 1514 as we have the Ethernet header (14 bytes), IP header (20 bytes), TCP header (20 bytes) and the payload/MSS (1460 bytes). The transaction finishes by an HTTP 200 OK response in charge of reassembling the different packages that have been sent. [13]

4.3 Status code

By analyzing the response, one can see that Wireshark displays the content of the document. This indicates that the entire document has been reassembled at reception using the packets corresponding to different frames. This is an interpretation made by Wireshark. [14]

5 Problem 5 - Getting a password over HTTP



5.1 Observations

The process: The client makes a GET request to the server. The server answers with an HTTP/1.1 401 unauthorized and a WWW-Authenticate: Basic is included. This means the client has to reformulate a new GET request with the credentials attached (Username and password) encoded in Basic64. The server responds with an HTTP response 200 by providing the content of the page. [15] [16]

The disturbing element here are the credentials. They are accessible in Wireshark. This pinpoints that this protocol is not secure and the information is not encrypted. The password can easily get caught by hackers.

6 Problem 6 - Basic network commands

6.1 IPConfig/all

The ipconfig/all command reveals and manages the IP addresses of the computer on the network such as: IP address, Mac address, IP address of the Gateway, the DHCP server's address, the subnet's Mask, the IP address of the DNS servers. [17] Results in appendix.

6.2 Nslookup

Nslookup helps discover IP addresses and DNS records. [18] www.lnu.se sends back the address and name of the router that asks for the IPv4 and IPv6 addresses of www.lnu.se.

The results were: Addresses: 2001:6b0:52:110::17 and 194.47.110.17.

6.3 Ping

Ping is used to test a network connectivity from a client to a server. Ping (on windows) sends 4 packets and waits for a response in order to determine the connectivity. [19]

Writing "ping google.com" gave 4 replies with a 0% loss and an average response time of 17ms.

6.4 Tracert

Tracert (Traceroute) lists all the hops that separate a device's IP source to a website's IP destination. It also displays the time to access resources. [20] Screenshot in the appendix.

6.5 Arp -a

arp -a command displays the ARP table. It is a list of IP and MAC addresses that has recently communicated with the computer. Those entries have been registered after resolution of their IP address to their MAC address. [21]

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Appendix

Problem 6.1:

Problem 6.4:

```
C:\Users\user>tracert sr.se
Tracing route to sr.se [93.184.223.19]
over a maximum of 30 hops:
                          1 ms router.asus.com [192.168.1.1]
        1 ms
                 1 ms
                 1 ms
                          1 ms
                                gw5.A240.priv.bahnhof.se [79.136.15.1]
        1 ms
  3
                                Request timed out.
  4
       3 ms
                 3 ms
                          1 ms a240-wetternet-bahnhof-gw.bahnhof.net [46.59.118.48]
  5
       30 ms
                 7 ms
                         10 ms 46.59.113.32
                                sto.cr4.sto1-p1.se.bahnhof.net [46.59.112.84]
                          7 ms
  6
       8 ms
                 8 ms
                          6 ms sto5-er1.se.bahnhof.net [85.24.220.18]
  7
        6 ms
                10 ms
  8
       20 ms
                6 ms
                         13 ms ae-105.border1.skm.edgecastcdn.net [152.195.244.210]
                          8 ms ae-65.core1.ska.edgecastcdn.net [152.195.244.129]
8 ms 93.184.223.19
       10 ms
  9
                 7 ms
       16 ms
                15 ms
Trace complete.
```

Problem 6.5:

```
Interface: 192.168.1.78 --- 0x10
  Internet Address
                        Physical Address
                                               Type
  192.168.1.1
                        0c-9d-92-b1-34-cc
                                               dynamic
                        ff-ff-ff-ff-ff-ff
 192.168.1.255
                                               static
                        01-00-5e-00-00-16
  224.0.0.22
                                               static
                        01-00-5e-00-00-fb
  224.0.0.251
                                               static
  224.0.0.252
                        01-00-5e-00-00-fc
                                               static
  239.255.255.250
                        01-00-5e-7f-ff-fa
                                               static
                        ff-ff-ff-ff-ff-ff
  255.255.255.255
                                               static
```