

Preferences The preference system allows the user to change settings which are otherwise not accessible. An example would be the shortcut for maximizing a Dockable (ctrl+m). The preference system makes a sharp distinction between model and view, clients are free to integrate the model in their own view, or to create a new model and using the standard view. Figure fig:preferences shows the simple version of the standard view with some random preferences.

figure[ht] [width=0.5]preferences/preferences The PreferenceDialog showing some random preferences.  
fig:preferences