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第一題:
程式碼:
#include <bits/stdc++.h>
using namespace std;
int columscount[13]:
void shuffle( int wDeck[][ 13 ] );
void deal( const int wDeck[][ 13 ], const char *wFace[],
            const char *wSuit[] );
int determinepair();//判斷卡組類別的函數
int main()
   const char *suit[ 4 ] = { "Hearts", "Diamonds", "Clubs",
"Spades" };
   const char *face[ 13 ] =
   { "Ace", "Deuce", "Three", "Four",
    "Five", "Six", "Seven", "Eight",
    "Nine", "Ten", "Jack", "Queen", "King" };
int deck[ 4 ][ 13 ] = { 0 };
   srand( time( 0 ) );
   shuffle( deck );
   deal( deck, face, suit );
   return 0;
}
void shuffle( int wDeck[][ 13 ] )
{
   int row;
   int column;
   int card;
   for ( card = 1; card <= 52; card++ ) {
          row = rand() % 4;
          column = rand() % 13;
       } while( wDeck[ row ][ column ] != 0 );
      wDeck[ row ][ column ] = card;
   }
void deal( const int wDeck[][ 13 ], const char *wFace[],
            const char *wSuit[] )
{
   int card;
   int row;
   int column;
   int count=0,pickCard[5];
   bool beenused[52];
   for (int i = 0; i < 52; i++)
   {
        beenused[i]=0:
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}
   while(count<5){</pre>
         int tmp=rand()%52;
         if(beenused[tmp]) continue;
         else{
             pickCard[count]=tmp;
             count++;
         }
   }
   int cardplace[2][5];//0-row,1-column
   for ( card = 0; card < 5; card++ ) {</pre>
       for ( row = 0; row <= 3; row++ ) {
          for ( column = 0; column <= 12; column++ ) {</pre>
             if ( wDeck[ row ][ column ] == pickCard[card] )
{
                  printf( "%5s of %-8s%c", wFace[ column ],
wSuit[ row ],'\n');
                  cardplace[0][card]=row;
                  cardplace[1][card]=column;
             }
         }
       }
   }
    for(int i=0;i<13;i++){</pre>
         columscount[i]=0;
    }
    for(int i=0;i<5;i++){</pre>
         columscount[cardplace[1][i]]++;
    cout << "The types of 5-card poker hands are : ";</pre>
    switch(determinepair()){
         case 1:
             cout << "nothing:(\n";</pre>
             break;
         case 2:
             cout << "a pair\n";</pre>
             break;
         case 3:
             cout << "three of a kind\n";</pre>
             break;
         case 4:
             cout << "four of a kind\n";</pre>
             break:
         case 5:
             cout << "a flush\n";</pre>
             break:
         case 6:
             cout << "a straight\n";</pre>
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break;
        case 7:
             cout << "two pairs\n";</pre>
             break;
        default:
             break:
    }
} /* end function deal */
int determinepair(){//作業主要部分(判斷卡組類別)
    int maxn=0;
    for(int i=0;i<13;i++){</pre>
        maxn=max(maxn, columscount[i]);
    }
    int count=0;
    bool checkstraight=1,temp=0;
    if(maxn==1){
        for(int i=0;i<13;i++){</pre>
             if(!temp){
                 if(columscount[i]!=0){
                     temp=1;
                     count++;
                 }
             else{
                 if(columscount[i]==0){
                     break:
                 }
                 else{
                     count++;
                 }
             }
        if(count==5) return 6;
    }
    else if(maxn==2){
        int countpair=0;
        for(int i=0;i<13;i++){</pre>
             if(columscount[i]==2){
                 countpair++;
        if(countpair==2) return 7;
    }
    return maxn;
}
```

結果:

(a. A pair)

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Light of Clubs
Nine of Clubs
Five of Diamonds
Five of Hearts
The types of 5-card poker hands are : a pair
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(b. Two pairs)



(c. Three of a kind)

(d. Four of a kind)

(e. A flush)

(f. A straight)