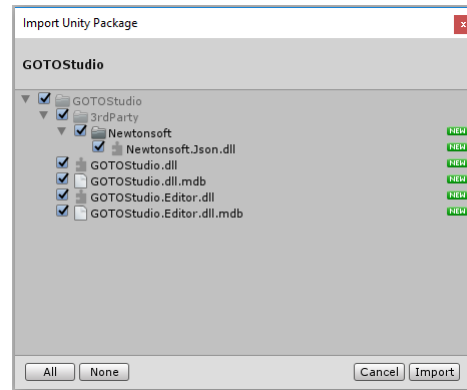
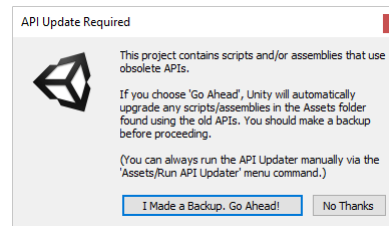


## INSTALLATION INSTRUCTIONS

1. Download the GOTO Studio Unity Package.
2. Double-click the file or use Assets->Import Package->Custom from Unity Editor menu.
3. Press Import button from the import popup.



1. Depending on Unity version, you will be asked to upgrade scripts. This is OK!



1. GOTO Studio login window should appear after importing. If it doesn't, click GOTO->License->GetLicense from the main menu.
2. Register a new account or use your Google account to signin.
3. Registering is not mandatory, you can register later if you want.

# GO TO


## PLEASE SIGN IN

Email

Password

Sign In

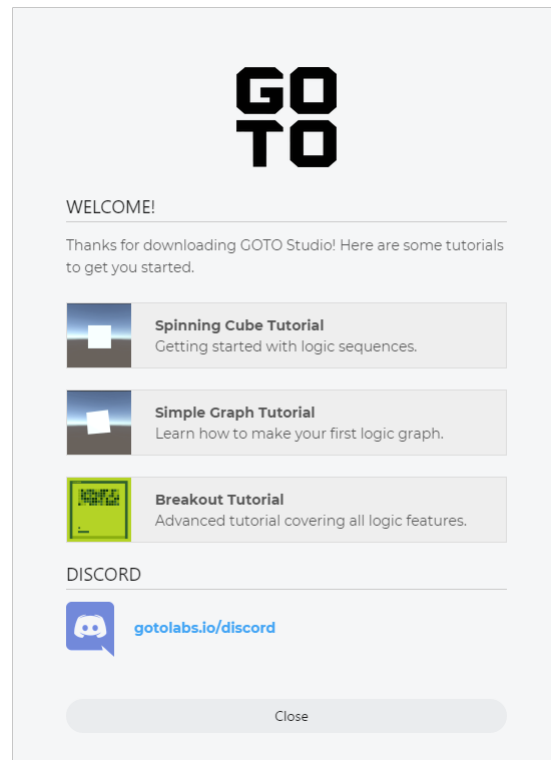
Register as a new user?

 Sign in with Google

Forgot password?

Register later

1. Next window is Welcome window
2. You can go to one of our tutorials or join the Discord chat



1. Create new GameObject
2. Add Logic Player component
3. Click Create New button
4. Select Sequence from the dropdown and choose save location
5. From the Actions list (bottom one), click the small + button
6. Select Action/DebugLog from the dropdown
7. Type in "Hello World" to the Message field
8. Press play and see if you get "Hello World" in your Unity console

