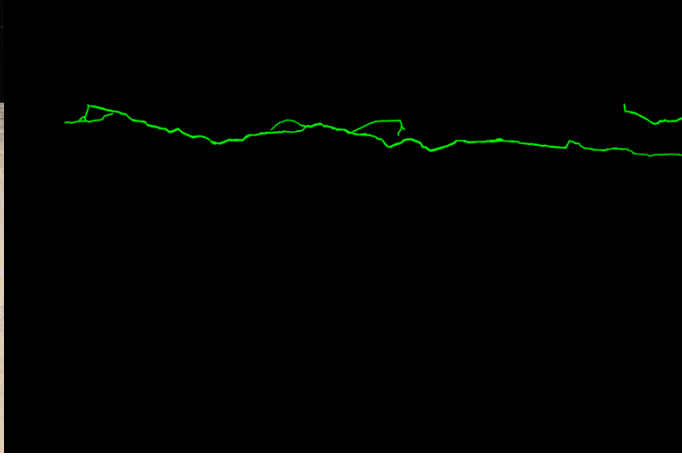
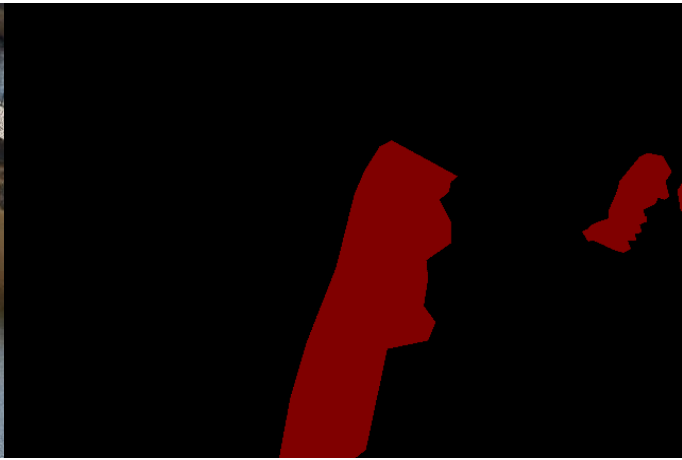
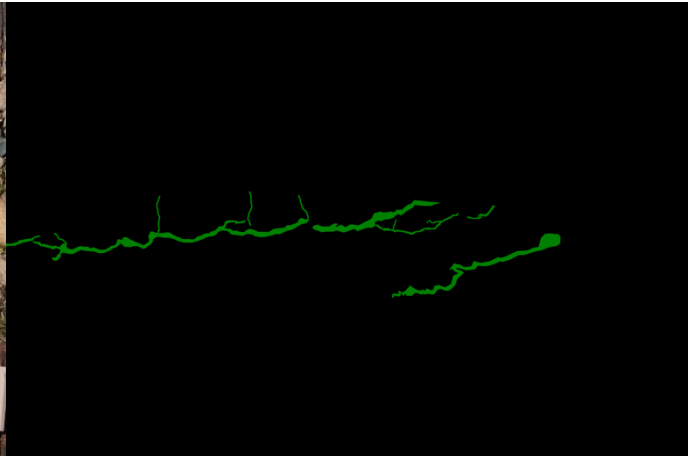
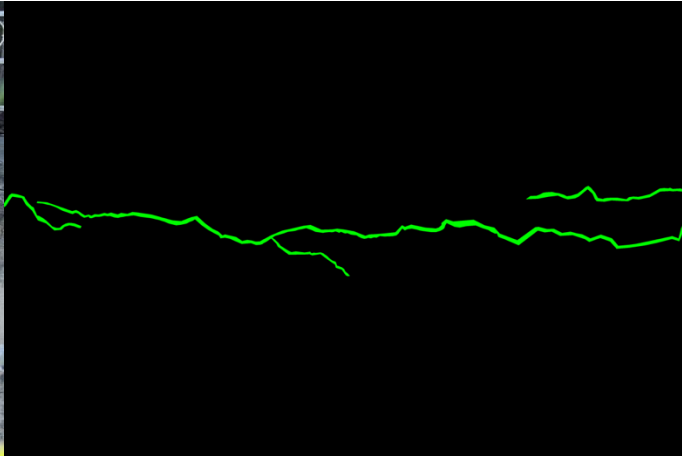
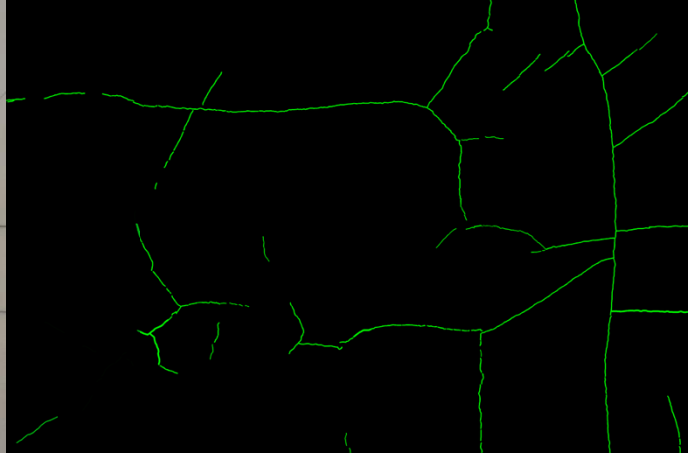


**High Local Contrast
under Light and Shadow**



**Low-texture
Background for Target**



**Noisy Background
for Targets**

