

Exercise 1

```
main.c x
1 #include <stdio.h>
2 int main(){
3     /* Pointer of integer type, this can hold the address of a
4     integer type variable.*/
5     int *p;
6     int var = 10;
7     /* Assigning the address of variable var to the pointer p. The p
8     can hold the address of var because var is an integer type
9     variable. */
10    p = &var;
11    printf("Value of variable var is: %d", var);
12    printf("\nValue of variable var is: %d", *p);
13    printf("\nAddress of variable var is: %p", &var);
14    printf("\nAddress of variable var is: %p", p);
15    printf("\nAddress of pointer p is: %p", &p);
16    return 0;
17 }
```

```
clang-7 -pthread -lm -o main main.c
./main
Value of variable var is: 10
Value of variable var is: 10
Address of variable var is: 0x7fff0ffee69c
Address of variable var is: 0x7fff0ffee69c
Address of pointer p is: 0x7fff0ffee6a0
```

Exercise 2

```
main.c
1 #include <stdio.h>
2 int main(){
3     int var = 10;
4     int *p;
5     p = &var;
6     printf ( "Address of var is: %p", &var);
7     printf ( "\nAddress of var is: %p", p);
8     printf ( "\nValue of var is: %d", var);
9     printf ( "\nValue of var is: %d", *p);
10    printf ( "\nValue of var is: %d", *(&var));
11    printf( "\nValue of pointer p is: %p", p);
12    printf ( "\nAddress of pointer p is: %p", &p);
13    return 0;
14 }
```

```
clang-7 -pthread -lm -o main main.c
./main
Address of var is: 0x7ffe061a2058
Address of var is: 0x7ffe061a2058
Value of var is: 10
Value of var is: 10
Value of var is: 10
Value of pointer p is: 0x7ffe061a2058
Address of pointer p is: 0x7ffe061a2050
```

Exercise 3

```
main.c
1 #include <stdio.h>
2 int main(){
3     int *ptr;
4     int x;
5
6     ptr = &x;
7     *ptr = 0;
8
9     printf("x = %d\n", x);
10    printf("**ptr = %d\n", *ptr);
11
12    *ptr = 5;
13
14    printf("x = %d\n", x);
15    printf("**ptr = %d\n", *ptr);
16
17    *ptr = 6;
18
19    printf("x = %d\n", x);
20    printf("**ptr = %d\n", *ptr);
21 }
```

```
clang-7 -pthread -lm -o main main.c
./main
x = 0
*ptr = 0
x = 5
*ptr = 5
x = 6
*ptr = 6
```

Exercise 4

```
main.c
1  #include <stdio.h>
2  int main(){
3      int fno, sno, *ptr, *qtr, sum;
4
5      printf("\n\n Pointer : Add two numbers :\n");
6      printf("-----\n");
7
8      printf(" Input the first number : ");
9      scanf("%d", &fno);
10     printf(" Input the second number : ");
11     scanf("%d", &sno);
12
13     ptr = &fno;
14     qtr = &sno;
15
16     sum = *ptr + *qtr;
17
18     printf(" The sum of the entered numbers is : %d\n\n",sum);
19
20     return 0;
21 }
```

Console

```
> clang-7 -pthread -lm -o main main.c
> ./main

Pointer : Add two numbers :
-----
Input the first number : 10
Input the second number : 20
The sum of the entered numbers is : 30

> 
```

Exercise 5

```
main.c x
1  #include <stdio.h>
2  long addTwoNumbers(long *, long *);
3
4  int main(){
5      long fno, sno, *ptr, *qtr, sum;
6      printf("\n\n Pointer : Add two numbers using call by
7      reference:\n");
8      printf("-----\n");
9      printf(" Input the first number : ");
10     scanf("%ld", &fno);
11     printf(" Input the second number : ");
12     scanf("%ld", &sno);
13     sum = addTwoNumbers(&fno, &sno);
14     printf(" The sum of %ld and %ld is %ld\n\n", fno, sno, sum);
15     return 0;
16 }
17 long addTwoNumbers(long *n1, long *n2){
18     long sum;
19     sum = *n1 + *n2;
20     return sum;
21 }
```

Console

```
> clang-7 -pthread -lm -o main main.c
> ./main

Pointer : Add two numbers using call by
reference:
-----
Input the first number : 10
Input the second number : 40
The sum of 10 and 40 is 50

> 
```

Exercise 6

```
main.c
1  #include <stdio.h>
2  int largenumber(int *, int *);
3
4  int main(){
5      int fno, sno, largenum;
6      printf(" Input the first number : ");
7      scanf("%d", &fno);
8      printf(" Input the second number : ");
9      scanf("%d", &sno);
10     largenum = largenumber(&fno, &sno);
11     printf(" The large number is %d\n", largenum);
12     return 0;
13 }
14
15 int largenumber(int *n1, int *n2){
16     if (*n1 > *n2) {
17         return *n1;
18     }
19     else {
20         return *n2;
21     }
22 }
```

Console Shell

```
> clang-7 -pthread -lm -o main main.c
> ./main
Input the first number : 5
Input the second number : 10
The large number is 10
> 
```

Exercise 7

```
main.c
1  #include <stdio.h>
2
3  int add_two_number(int *a, int *b, int *result);
4  int main(void){
5      int a, b, result;
6      scanf("%d %d", &a, &b);
7      result = add_two_number(&a, &b, &result);
8      printf("%d + %d = %d\n", a, b, result);
9      return 0;
10 }
11
12 int add_two_number(int* a, int* b, int* result){
13     *result = *a + *b;
14     return *result;
15 }
```

Console Shell

```
> clang-7 -pthread -lm -o main main.c
> ./main
654 981
654 + 981 = 1635
> 
```

Exercise 8

```
main.c
1  #include <stdio.h>
2
3  int sub_two_number(int *a, int *b, int *result);
4  int main(void){
5      int a, b, result;
6      int * a_ptr, *b_ptr, *result_ptr;
7      a_ptr = &a;
8      b_ptr = &b;
9      result_ptr = &result;
10     scanf("%d %d", &a, &b);
11     result = sub_two_number(a_ptr, b_ptr, result_ptr);
12     printf("%d - %d = %d\n", *a_ptr, *b_ptr, *result_ptr);
13     return 0;
14 }
15
16 int sub_two_number(int* a, int* b, int* result){
17     *result = *a - *b;
18     return *result;
19 }
```

Console Shell

```
> clang-7 -pthread -lm -o main main.c
> ./main
654 981
654 - 981 = -327
> 
```

Exercise 9

```
main.c
1  #include <stdio.h>
2
3  int change_by_ptr(int* a, int b);
4  int change_by_double_ptr(int **a, int b);
5
6
7  int main(void){
8      int a, b, c;
9      int * a_ptr;
10     int ** double_ptr;
11     a_ptr = &a;
12     double_ptr = &a_ptr;
13
14     scanf("%d", &a);
15     printf("change a to .. ");
16     scanf("%d", &b);
17     change_by_ptr(a_ptr, b);
18     printf("now a is %d\n", a);
19     printf("change a to .. ");
20     scanf("%d", &c);
21     change_by_double_ptr(double_ptr, c);
22     printf("now a is %d\n", a);
23     return 0;
24 }
25
26 int change_by_ptr(int* a, int b){
27     *a = b;
28     return 0;
29 }
30
31 int change_by_double_ptr(int** a, int b){
32     int* mPtr = *a;
33     *mPtr = b;
34     return 0;
35 }
```

Console

```
> clang-7 -pthread -lm -o main main.c
> ./main
10
change a to .. 5
now a is 5
change a to .. 7
now a is 7
>
```

Exercise 10

```
main.c
1  #include <stdio.h>
2  int get_sum_and_diff(int a, int b, int * sum_ptr, int * diff_ptr);
3
4  int main(void) {
5      int a, b;
6      scanf("%d %d", &a, &b);
7      get_sum_and_diff(a, b, &a, &b);
8      printf("sum is : %d\n", a);
9      printf("diff is : %d\n", b);
10     return 0;
11 }
12
13 int get_sum_and_diff(int a, int b, int * sum_ptr, int * diff_ptr){
14     int x, y;
15     x = a;
16     y = b;
17     *sum_ptr=x+y;
18     if(x-y>0) *diff_ptr=x-y;
19     else *diff_ptr=y-x;
20     return 0;
21 }
```

Console

```
> clang-7 -pthread -lm -o main main.c
> ./main
15 20
sum is : 35
diff is : 5
>
```