

Critical Vulnerability in Move VM: Can Cause Total Network Shutdown and Potential Hard Fork in Sui, Aptos, and Other Public Blockchains



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Background

Move is a new blockchain programming language used by platforms such as Aptos and Sui. Recently, Beosin security research team discovered a stack overflow vulnerability caused by recursive calls. This vulnerability can lead to a total network shutdown, prevent new validators from joining the network, and potentially result in a hard fork.

Upon discovering and verifying this vulnerability, we immediately (on May 30, 2023) contacted the Sui team via email. Following their advice, we submitted the vulnerability to the Immunefi bug bounty platform on June 2, 2023. However, the official team responded that they had internally identified the issue a month ago and had been working on a private security fix. They released the fix on the same day we submitted it to Immunefi (June 2, 2023). We understand and respect their response.



chargarlic (Sui) All Participants

June 3, 2023 at 5:08 am

Thanks for submitting this report and the detailed POC. After reviewing the report we would classify this as a duplicate/ already fixed (Immunefi bug 19820). We had found this issue internally 1 month back and had a private security fix rolled out to all validators on mainnet by May 31st. The public fix can be seen for <https://github.com/MystenLabs/sui/releases/tag/mainnet-v1.2.1> at <https://github.com/MystenLabs/sui/commit/8b681515c0cf435df2a54198a28ab4ef574d202b> On testing with 1.2.1 we notice a MovePrimitiveRuntimeError and no validator crashes. Let us know if you are still able to reproduce this/ bypass the fix.

The vulnerability has been fixed in the current version, so we are now publicly disclosing our research findings.

Knowledge Basics

Move virtual machine is implemented in the Rust programming language. The main unit of organization and distribution of Move code is a Package. A Package consists of a set of modules, which are defined in separate files with the extension `.move`. These files include Move functions and type definitions.

The minimum package directory structure is shown below, which includes a manifest file, a lock file, and a sources subdirectory containing one or more module files.

```
my_move_package:  
  
├─ Move.lock  
  
├─ Move.toml  
  
├─ sources  
  
    └─ my_module.move
```

Packages can be published on the blockchain. A Package can contain multiple Modules, and a Module can contain multiple functions and structs.

Function parameters can be structs, and structs can be nested within other structs, as shown below:

```
module helloworld::hello {  
    struct CCC {  
        c : u64  
    }  
}  
  
module my_module::my_module{  
    struct BBB {  
        b : helloworld::hello::CCC  
    }  
  
    struct AAA {  
        a : BBB  
    }  
  
    public fun mint( c_param : helloworld::hello::CCC ){  
        let a1 = AAA {  
            a : BBB {
```

```

        b : c_param
    }
};

let a2 = AAA {
    a : BBB {
        b : helloworld::hello::CCC {
            c : 0x555
        }
    }
};
}
}

```

In the Rust programming language, when making recursive function calls without limiting the depth of the calls, it can lead to stack overflow or depletion of CPU and memory resources. The Move virtual machine is implemented in the Rust language.

Vulnerability Description

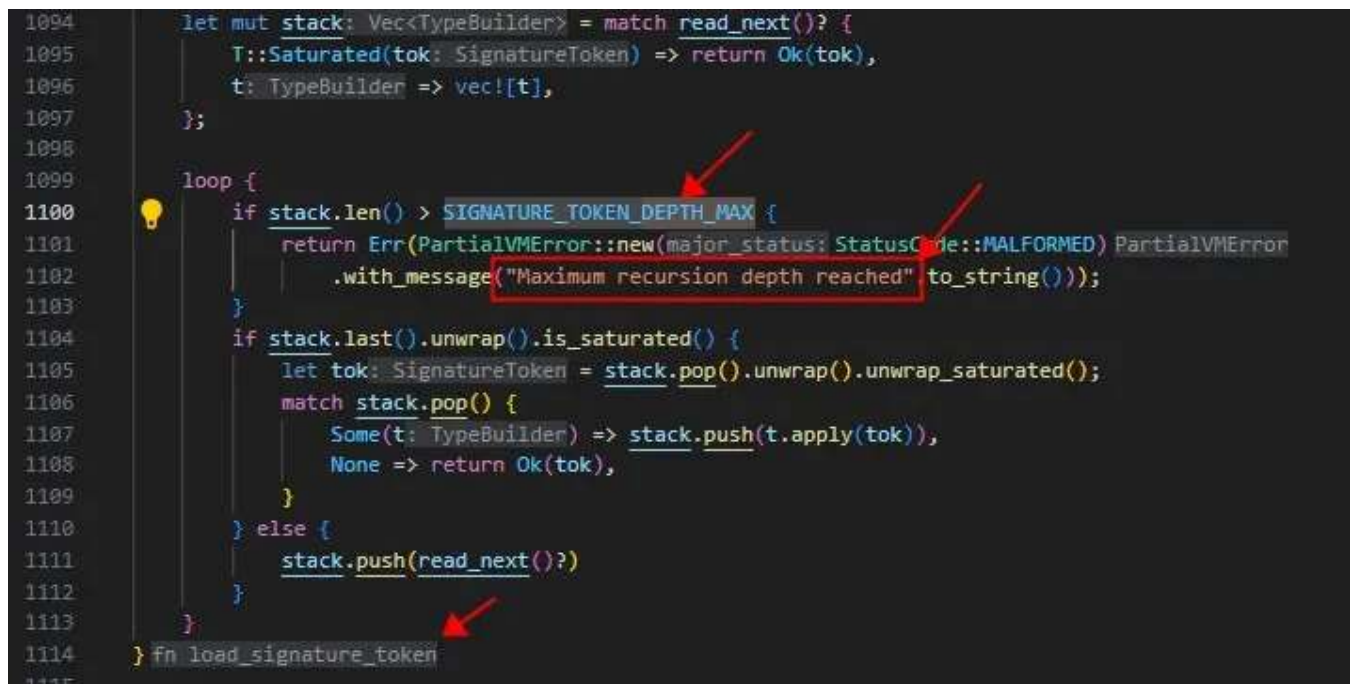
Within the Move virtual machine, recursive functions are frequently used to handle various structured data, such as serialized data, nested structs, nested arrays, and generic nesting. To prevent stack overflow caused by recursive calls, it is necessary to check the depth of recursive calls.

```

2521
2522 fn type_to_type_layout_impl(
2523     &self,
2524     ty: &Type,
2525     count: &mut usize,
2526     depth: usize,
2527 ) -> PartialVMResult<MoveTypeLayout> {
2528     if *count > MAX_TYPE_TO_LAYOUT_NODES {
2529         return Err(PartialVMError::new(major_status: StatusCode::TOO_MANY_TYPE_NODES));
2530     }
2531     if depth > VALUE_DEPTH_MAX {
2532         return Err(PartialVMError::new(major_status: StatusCode::VM_MAX_VALUE_DEPTH_REACHED));
2533     }
2534     *count += 1;
2535     Ok(match ty {
2536         Type::Bool => MoveTypeLayout::Bool,
2537         Type::U8 => MoveTypeLayout::U8,
2538         Type::U16 => MoveTypeLayout::U16,
2539         Type::U32 => MoveTypeLayout::U32,
2540         Type::U64 => MoveTypeLayout::U64,
2541         Type::U128 => MoveTypeLayout::U128,
2542         Type::U256 => MoveTypeLayout::U256,
2543         Type::Address => MoveTypeLayout::Address,
2544         Type::Signer => MoveTypeLayout::Signer,
2545         Type::Vector(ty: &Box<Type>) => MoveTypeLayout::Vector(Box::new(self.type_to_type_layout_impl(
2546             ty,
2547             count,
2548             depth: depth + 1,
2549         ))),

```

The image above shows the depth of parsing for the Move virtual machine limiting simple and complex type structures.

A screenshot of Move VM bytecode with line numbers 1094 to 1115. The code defines a function `load_signature_token` that processes a stack of `TypeBuilder` objects. A red box highlights the error handling logic: `return Err(PartialVMError::new(major_status: StatusCode::MALFORMED) PartialVMError .with_message("Maximum recursion depth reached" to_string()));`. Red arrows point to `SIGNATURE_TOKEN_DEPTH_MAX`, the error message string, and the `load_signature_token` function definition. A yellow lightbulb icon is next to line 1100.

```
1094 let mut stack: Vec<TypeBuilder> = match read_next()? {
1095     T::Saturated(tok: SignatureToken) => return Ok(tok),
1096     t: TypeBuilder => vec![t],
1097 };
1098
1099 loop {
1100     if stack.len() > SIGNATURE_TOKEN_DEPTH_MAX {
1101         return Err(PartialVMError::new(major_status: StatusCode::MALFORMED) PartialVMError
1102             .with_message("Maximum recursion depth reached" to_string()));
1103     }
1104     if stack.last().unwrap().is_saturated() {
1105         let tok: SignatureToken = stack.pop().unwrap().unwrap_saturated();
1106         match stack.pop() {
1107             Some(t: TypeBuilder) => stack.push(t.apply(tok)),
1108             None => return Ok(tok),
1109         }
1110     } else {
1111         stack.push(read_next())
1112     }
1113 }
1114 } fn load_signature_token
1115
```

The image above shows the depth limitation of the SIGNATURE_TOKEN within the Move virtual machine bytecode.

Although the Move virtual machine has recursive call depth checks in many places, there are still certain cases that have not been taken into account.

Let's consider an attack scenario: defining a struct A, then nesting struct B within A, and nesting struct C within B, and so on, continuing the nesting indefinitely. If the Move virtual machine uses a recursive function to handle this nesting relationship, it will crash due to stack overflow or insufficient resources. Although Move has limitations on the number of structs that can be defined within each module, we can create an unlimited number of modules.

This gives us an attack strategy:

-
1. Generate 25 packages (can be more than 25), each containing 1 module.
 2. Each module defines 64 structs (can be more than 64 in Aptos) with a chained nesting relationship. The first struct in each module nests the last struct from the previous module.
-

3. Each module includes a callable entry function. This function takes a parameter of the type of the last struct (the 64th struct) from the previous module. The function **creates and returns an instance of the last struct in the current module**.

4. Publish each package in order.

5. Call the entry function in each module in order.

During our testing on Sui mainnet_v1.1.1_, we observed the following phenomena in our test environment with 4 validators:

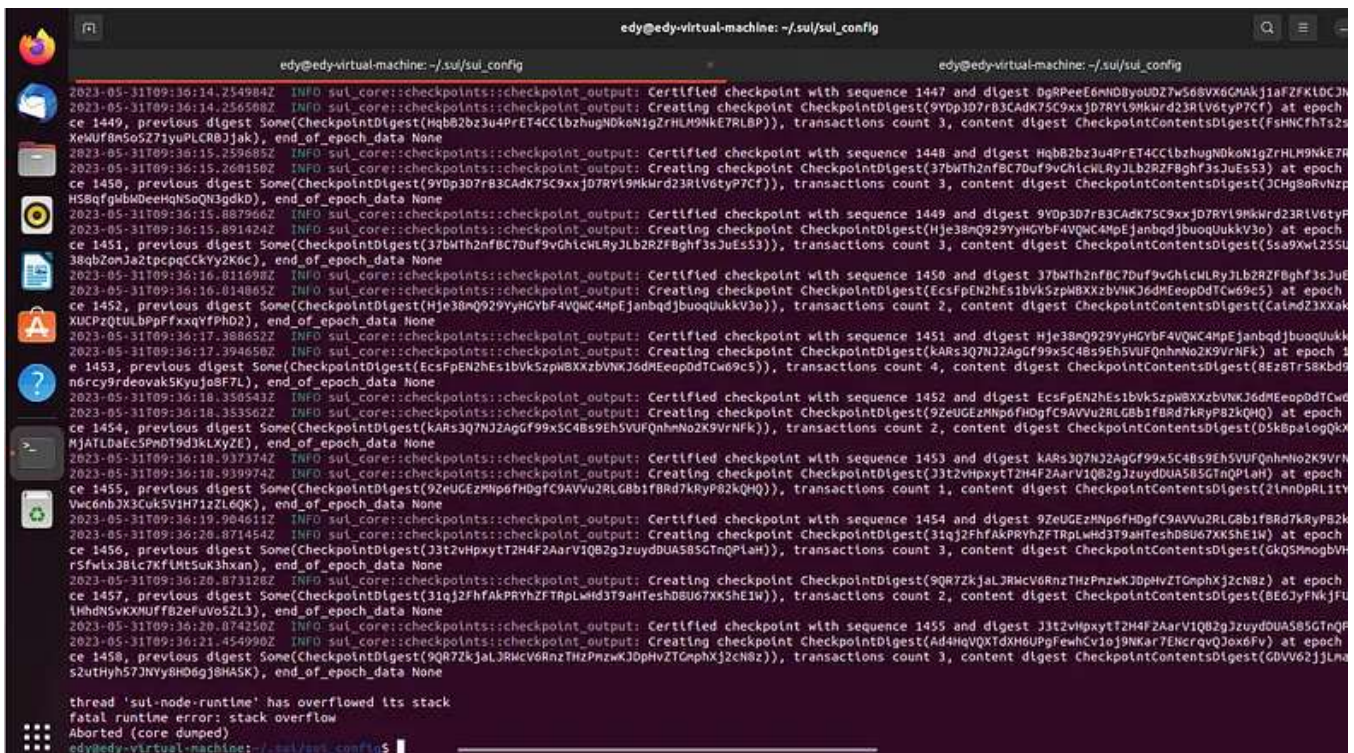
1. After running the PoC once, all 4 validators immediately crash due to stack overflow.

2. After at least 3 validators crash and restart, all full nodes crash.

3. After at least 3 validators crash and restart, new validators joining the network crash at least once.

4. After at least 3 validators crash and restart, new full nodes joining the network sometimes crash once.

5. If lucky, certain validators or full nodes cannot be restarted after a crash unless all local databases are deleted.



Regarding Sui mainnet_v1.2.0, we observed the following phenomena in our test environment with 4 validators:

1. After running PoC once, at least 1 validator crashes due to stack overflow or out of memory.
2. Running the PoC again can make the second validator crash. After that, the entire network cannot accept new transactions.
3. Crashed validators may be unable to restart. Deleting all local databases of the crashed validator and running it again would result in a crash after some time, and it cannot be restarted anymore.
4. When a new validator joins the network, it crashes.


```
edy@edy-virtual-machine: ~/sui/sui_config
d error-Status code: 520 Unknown InvalidTimestamp { created_time: 1685603496965, local_time: 1685603495826 } latency:57 ms
2023-06-01T07:11:37.444507Z INFO sui_core::checkpoint::checkpoint_output: Creating checkpoint checkpointDigest(523A111tnv3Ux4KPbw2C5Xg9jT8sdpQUZrKz8RguJabw) at epoch 1, sequen
ce 1053, previous digest Some(CheckpointDigest(E1r8Ubo75VVB4nqS2V7Qu3w57e03E631fYbFglZ4Hb3)), transactions count 1, content digest CheckpointContentsDigest(uHUY3GcnHqW7VCXVnIU
kKJjsowxzf6dcaPo2JgA12), end_of_epoch_data None
2023-06-01T07:11:37.593529Z WARN run_inner: narwhal_primary::certifier: Operation was canceled
2023-06-01T07:11:37.603883Z WARN request(route/narwhal.PrimaryToPrimary/RequestVote remote_peer_id=c2a999bb direction=outbound): anemo_tower::trace:on_failure: response fail
d error-Status code: 429 Too Many Requests latency:13 ms
2023-06-01T07:11:37.604975Z WARN request(route/narwhal.PrimaryToPrimary/RequestVote remote_peer_id=a937e470 direction=outbound): anemo_tower::trace:on_failure: response fail
d error-Status code: 520 Unknown InvalidTimestamp { created_time: 1685603497579, local_time: 1685603496328 } latency:93 ms
2023-06-01T07:11:37.608071Z WARN request(route/narwhal.PrimaryToPrimary/RequestVote remote_peer_id=c2a999bb direction=outbound): anemo_tower::trace:on_failure: response fail
d error-Status code: 429 Too Many Requests latency:78 ms
2023-06-01T07:11:37.715037Z WARN request(route/narwhal.PrimaryToPrimary/RequestVote remote_peer_id=a937e470 direction=outbound): anemo_tower::trace:on_failure: response fail
d error-Status code: 520 Unknown InvalidTimestamp { created_time: 1685603497579, local_time: 1685603496417 } latency:28 ms
2023-06-01T07:11:37.841389Z WARN request(route/narwhal.PrimaryToPrimary/RequestVote remote_peer_id=a937e470 direction=outbound): anemo_tower::trace:on_failure: response fail
d error-Status code: 520 Unknown InvalidTimestamp { created_time: 1685603497579, local_time: 1685603496567 } latency:4 ms
2023-06-01T07:11:38.136393Z WARN run_inner: narwhal_primary::certifier: Operation was canceled
2023-06-01T07:11:38.164755Z WARN request(route/narwhal.PrimaryToPrimary/RequestVote remote_peer_id=a937e470 direction=outbound): anemo_tower::trace:on_failure: response fail
d error-Status code: 520 Unknown InvalidTimestamp { created_time: 1685603498091, local_time: 1685603496802 } latency:37 ms
2023-06-01T07:11:38.138980Z INFO sui_core::checkpoint::checkpoint_output: Creating checkpoint checkpointDigest(5GyRYM8kE3Q8bfqcYdKTPvMAAJ2J25gbWaf5MH5Vz2) at epoch 1, sequen
ce 1054, previous digest Some(CheckpointDigest(523A111tnv3Ux4KPbw2C5Xg9jT8sdpQUZrKz8RguJabw)), transactions count 1, content digest CheckpointContentsDigest(48CukJ48CN9jPfuYxV6h
rad5X4RH9G6bTRMGf534rC2), end_of_epoch_data None
2023-06-01T07:11:38.424491Z WARN request(route/narwhal.PrimaryToPrimary/RequestVote remote_peer_id=e52cdd19 direction=outbound): anemo_tower::trace:on_failure: response fail
d error-Status code: 429 Too Many Requests latency:36 ms
2023-06-01T07:11:38.616204Z WARN run_inner: narwhal_primary::certifier: Operation was canceled
2023-06-01T07:11:38.693122Z WARN request(route/narwhal.PrimaryToPrimary/RequestVote remote_peer_id=a937e470 direction=outbound): anemo_tower::trace:on_failure: response fail
d error-Status code: 520 Unknown InvalidTimestamp { created_time: 1685603498009, local_time: 1685603497383 } latency:67 ms
2023-06-01T07:11:38.732572Z WARN request(route/narwhal.PrimaryToPrimary/RequestVote remote_peer_id=a937e470 direction=outbound): anemo_tower::trace:on_failure: response fail
d error-Status code: 520 Unknown InvalidTimestamp { created_time: 1685603498009, local_time: 1685603497448 } latency:15 ms
2023-06-01T07:11:38.736214Z WARN run_inner: narwhal_primary::certifier: Operation was canceled
2023-06-01T07:11:38.739303Z WARN request(route/narwhal.PrimaryToPrimary/RequestVote remote_peer_id=a937e470 direction=outbound): anemo_tower::trace:on_failure: response fail
d error-Status code: 520 Unknown InvalidTimestamp { created_time: 1685603498733, local_time: 1685603497464 } latency:1 ms
2023-06-01T07:11:38.741109Z WARN request(route/narwhal.PrimaryToPrimary/RequestVote remote_peer_id=a937e470 direction=outbound): anemo_tower::trace:on_failure: response fail
d error-Status code: 520 Unknown InvalidTimestamp { created_time: 1685603498733, local_time: 1685603497466 } latency:0 ms
2023-06-01T07:11:38.861883Z WARN request(route/narwhal.PrimaryToPrimary/RequestVote remote_peer_id=a937e470 direction=outbound): anemo_tower::trace:on_failure: response fail
d error-Status code: 520 Unknown InvalidTimestamp { created_time: 1685603498733, local_time: 1685603497584 } latency:9 ms
2023-06-01T07:11:40.151930Z INFO sui_core::checkpoint::checkpoint_output: Creating checkpoint checkpointDigest(CspRdy8XEk6DA11lB3tcFX5fKhCvmJ6QXCYwI7H0E3) at epoch 1, sequen
ce 1055, previous digest Some(CheckpointDigest(5GyRYM8kE3Q8bfqcYdKTPvMAAJ2J25gbWaf5MH5Vz2)), transactions count 1, content digest CheckpointContentsDigest(BRX2bisahBEaRrycHndY
Nkp4uhoyzY3CUszG1VNMGN), end_of_epoch_data None
2023-06-01T07:11:40.167890Z WARN request(route/narwhal.PrimaryToPrimary/RequestVote remote_peer_id=a937e470 direction=outbound): anemo_tower::trace:on_failure: response fail
d error-Status code: 520 Unknown InvalidTimestamp { created_time: 1685603500029, local_time: 1685603498839 } latency:64 ms
2023-06-01T07:11:40.243122Z WARN request(route/narwhal.PrimaryToPrimary/RequestVote remote_peer_id=a937e470 direction=outbound): anemo_tower::trace:on_failure: response fail
d error-Status code: 520 Unknown InvalidTimestamp { created_time: 1685603500029, local_time: 1685603498923 } latency:61 ms
Killed
edy@edy-virtual-machine: ~/sui/sui_config$
```

```
Killed
edy@edy-virtual-machine: ~/sui/sui_config$ sudo dmesg|grep -l 'killed process'
[sudo] password for edy:
[ 5584.502093] Out of memory: Killed process 5542 (sui-node) total-vms:5554560kB, anon-rss:2298604kB, file-rss:0kB, shmem-rss:0kB, UID:1000 pgtables:8372kB oom_score_adj:0
[ 6844.557125] Out of memory: Killed process 19613 (sui-node) total-vms:5618260kB, anon-rss:2427644kB, file-rss:0kB, shmem-rss:0kB, UID:1000 pgtables:8644kB oom_score_adj:0
edy@edy-virtual-machine: ~/sui/sui_config$
```

We conducted a simple test on Aptos and found that Aptos also crashes.

```
Aptos is running, press ctrl-c to exit
Faucet is running. Faucet endpoint: http://0.0.0.0:8081
^C
edy@edy-virtual-machine: ~/Downloads$ aptos node run-local-testnet --with-faucet --force-restart
Are you sure you want to delete the existing chain? [yes/no] >
yes
Completed generating configuration:
Log file: "/home/edy/Downloads/.aptos/testnet/validator.log"
Test dir: "/home/edy/Downloads/.aptos/testnet"
Aptos root key path: "/home/edy/Downloads/.aptos/testnet/nln1.key"
Waypoint: 0:c5f9a02fa82cc331d5058d439dc65ff9f3202c7701c2754a390e8450a506627
ChainId: testing
REST API endpoint: http://0.0.0.0:8080
Metrics endpoint: http://0.0.0.0:9101/metrics
Aptosnet fullnode network endpoint: /ip4/0.0.0.0/tcp/6181
Aptos is running, press ctrl-c to exit
Faucet is running. Faucet endpoint: http://0.0.0.0:8081
^C
edy@edy-virtual-machine: ~/Downloads$ aptos node run-local-testnet --with-faucet --force-restart
Are you sure you want to delete the existing chain? [yes/no] >
yes
Completed generating configuration:
Log file: "/home/edy/Downloads/.aptos/testnet/validator.log"
Test dir: "/home/edy/Downloads/.aptos/testnet"
Aptos root key path: "/home/edy/Downloads/.aptos/testnet/nln1.key"
Waypoint: 0:0c8Be44f5dcd1c8e8e8e76b5e2e1ba367c1fb7de625908d84bd2408cad16af
ChainId: testing
REST API endpoint: http://0.0.0.0:8080
Metrics endpoint: http://0.0.0.0:9101/metrics
Aptosnet fullnode network endpoint: /ip4/0.0.0.0/tcp/6181
Aptos is running, press ctrl-c to exit
Faucet is running. Faucet endpoint: http://0.0.0.0:8081
thread 'api-3' has overflowed its stack
fatal runtime error: stack overflow
Aborted (core dumped)
edy@edy-virtual-machine: ~/Downloads$
```

PoC

- Sui PoC

```
module hello_world_2::hello{
    use std::string;
```

[illegible]

For each created module, it is published to the Sui chain and the “mint” function is called to obtain the created “object.” The “object” is then passed as a parameter to the “mint” function of the next module until the Sui node crashes.

Aptos PoC

<https://github.com/MystenLabs/sui/commit/8b681515c0cf435df2a54198a28ab4ef574d202b>

The patch code imposes limitations on the depth of type references in the creation of structs, vectors, and generics. The key function added is “check_depth_of_type.”

```
1938 1938      }
1939 1939      Bytecode::Pack(sd_idx) => {
1940 1940          let field_count = resolver.field_count(*sd_idx);
1941 1941          let struct_type = resolver.get_struct_type(*sd_idx);
1942 1942          self.check_depth_of_type(resolver, &struct_type)?;
1943 1943          gas_meter.charge_pack(
1944 1944              false,
1945 1945              interpreter.operand_stack.last_n(field_count as usize)?,
1946 1946          )
1947 1947      }
1948 1948      @@ -1949,6 +1951,8 @@ impl Frame {
1949 1951      }
1950 1952      Bytecode::PackGeneric(si_idx) => {
1951 1953          let field_count = resolver.field_instantiation_count(*si_idx);
1952 1954          let ty = resolver.instantiate_generic_type(*si_idx, self.ty_args());
1953 1955          self.check_depth_of_type(resolver, &ty)?;
1954 1956          gas_meter.charge_pack(
1955 1957              true,
1956 1958              interpreter.operand_stack.last_n(field_count as usize)?,
1957 1958          )
1958 1958      }
1959 1959      @@ -2265,6 +2269,7 @@ impl Frame {
2265 2269      }
2266 2270      Bytecode::VecPack(si, num) => {
2267 2271          let ty = resolver.instantiate_single_type(*si, self.ty_args());
2272 2272          self.check_depth_of_type(resolver, &ty)?;
2273 2273          gas_meter.charge_vec_pack(
2274 2274              make_ty!(&ty),
2275 2275              interpreter.operand_stack.last_n(*num as usize)?,
2276 2276          )
2277 2277      }
```

Aptos patch:

<https://github.com/aptos-labs/aptos-core/commit/47a0391c612407fe0b1051ef658a29e35d986963>

Similar to Sui, the patch code also imposes limitations on the depth of type references in the creation of structs, vectors, and generics. The key function added is “check_depth_of_type.”

```

1009 1094    /// A `Frame` is the execution context for a function. It holds the locals of the function and
1010 1095    /// the function itself.
1011 1096    // #[derive(Debug)]

```



```
@@ -1870,6 +1955,8 @@ impl Frame {
```

```

1870 1955    },
1871 1956    Bytecode::Pack(sd_idx) => {
1872 1957        let field_count = resolver.field_count(*sd_idx);
1958 +        let struct_type = resolver.get_struct_type(*sd_idx);
1959 +        check_depth_of_type(resolver, &struct_type)?;
1873 1960        gas_meter.charge_pack(
1874 1961            false,
1875 1962            interpreter.operand_stack.last_n(field_count as usize)?,

```



```
@@ -1881,6 +1968,8 @@ impl Frame {
```

```

1881 1968    },
1882 1969    Bytecode::PackGeneric(si_idx) => {
1883 1970        let field_count = resolver.field_instantiation_count(*si_idx);
1971 +        let ty = resolver.instantiate_generic_type(*si_idx, self.ty_args())?;
1972 +        check_depth_of_type(resolver, &ty)?;
1884 1973        gas_meter.charge_pack(
1885 1974            true,
1886 1975            interpreter.operand_stack.last_n(field_count as usize)?,

```



```
@@ -2197,6 +2286,7 @@ impl Frame {
```

```

2197 2286    },
2198 2287    Bytecode::VecPack(si, num) => {
2199 2288        let ty = resolver.instantiate_single_type(*si, self.ty_args())?;
2289 +        check_depth_of_type(resolver, &ty)?;
2200 2290        gas_meter.charge_vec_pack(
2201 2291            make_ty!(&ty),
2202 2292            interpreter.operand_stack.last_n(*num as usize)?,

```

Move-language patch:

<https://github.com/move-language/move/commit/8f5303a365cf9da7554f8f18c393b3d6eb4867f2>

Similar to Sui and Aptos, the patch code also imposes limitations on the depth of type references in the creation of structs, vectors, and generics. The key function added is “check_depth_of_type.”

↓ ↑	@@ -1844,6 +1929,8 @@ impl Frame {
1844 1929	}
1845 1930	Bytecode::Pack(sd_idx) => {
1846 1931	let field_count = resolver.field_count(*sd_idx);
1932 +	let struct_type = resolver.get_struct_type(*sd_idx);
1933 +	check_depth_of_type(resolver, &struct_type)?;
1847 1934	gas_meter.charge_pack(
1848 1935	false,
1849 1936	interpreter.operand_stack.last_n(field_count as usize)?,
↑ ↓	@@ -1855,6 +1942,8 @@ impl Frame {
1855 1942	}
1856 1943	Bytecode::PackGeneric(si_idx) => {
1857 1944	let field_count = resolver.field_instantiation_count(*si_idx);
1945 +	let ty = resolver.instantiate_generic_type(*si_idx, self.ty_args())?;
1946 +	check_depth_of_type(resolver, &ty)?;
1858 1947	gas_meter.charge_pack(
1859 1948	true,
1860 1949	interpreter.operand_stack.last_n(field_count as usize)?,
↓ ↑	@@ -2171,6 +2260,7 @@ impl Frame {
2171 2260	}
2172 2261	Bytecode::VecPack(si, num) => {
2173 2262	let ty = resolver.instantiate_single_type(*si, self.ty_args())?;
2263 +	check_depth_of_type(resolver, &ty)?;
2174 2264	gas_meter.charge_vec_pack(
2175 2265	make_ty!(&ty),
2176 2266	interpreter.operand_stack.last_n(*num as usize)?,
↓	

Vulnerability Impact

This vulnerability exploit is very simple and consumes a very small amount of gas per attack. However, its impact is significant and can lead to a total network shutdown, prevent new validator nodes from joining the network, and potentially cause a hard fork. This vulnerability affects Sui mainnet_ prior to v1.2.1, Aptos mainnet_ prior to v1.4.3, and versions of Move-language prior to June 10th.

Why can this vulnerability potentially cause a hard fork?

1. Malicious attackers can create struct nesting relationships of arbitrary depth and deploy these malicious structs on the blockchain. They can then send immutable malicious transactions targeting these structs. Although this process may cause network crashes, some malicious transactions will still be deployed on the chain.
2. To patch this vulnerability, we can limit the depth of recursive calls. However, this means that we can no longer reference the malicious structs already deployed on the blockchain and cannot verify historical transactions related to these malicious structs within the virtual machine. Only a hard fork can resolve this issue.

3. Due to the severe impact of hard fork testing on the current network, we have abandoned that test. However, theoretically, we believe it is feasible.

Summary

A simple recursive function call leading to a stack overflow can cause a total network shutdown, and with additional manipulation, it may even result in a hard fork. Therefore, the security of the blockchain should always be the top priority. We recommend project teams to pay close attention to such vulnerabilities and consider engaging professional blockchain security organizations for comprehensive audits.