

## First Sprint Plan:

1. What are the goals for the first sprint? Create a list (backlog) of user stories (at least for this sprint, corresponding to the milestone 1 features of the requirements document): A short description of functionality from the user's perspective:

As a manager	I want to create an account	So I could manage and monitor my restaurant.
As a manager	I want to sign in to my account	So I could monitor and manage my restaurant

2. Technology choices (hardware and software) and tools for program development (design, implementation, testing, version control, etc).

- Flask: Lightweight Python server with all essential features for this project.
- SQLite: Lightweight database that can be used with the Flask server to store data.
- JavaScript/HTML/CSS: Frontend interface for the application.

### Register

- IDENTIFIER: REGISTER
- TEST CASE:
  - User enters invalid username, no valid email address: Shows alert name is invalid.
  - User enters valid username and password: Account is created in the database.
- PRECONDITIONS: Nothing
- INPUT VALUES: Username and password
- EXECUTION STEPS: Enter username and password and enter the form.
- OUTPUT VALUES: Status 200: Account created successfully
- POSTCONDITIONS: Successful login, redirected to restaurant page, and new user added to database.

### Login

- IDENTIFIER: LOGIN
- TEST CASE:
  - User enters invalid username and password: Alert displayed that username or password is invalid.

- User enters valid username and password: Login and redirected to restaurant page
  - PRECONDITIONS: REGISTER
  - INPUT VALUES: Username and password
  - EXECUTION STEPS: Enter username and password and enter the form.
  - OUTPUT VALUES: 200: Login successful
  - POSTCONDITIONS: Successful login and redirected to restaurant page. View reservations, create time slots, and set hours.
- Documentation level: what kinds of documentation do you plan to do?
- UML Diagram to visualize goals and sprints.
  - User manual/Readme to show users how to use the application.

