DataStorage

- listeners: List<IStorageChangedListener>
- memory: List<Integer>
- + addListener(listener: IStorageChangedListener): void
- + removeListener(listener: IStorageChangedListener): void
- + storageChanged(): void

«interface» IStorageChangedListener

+ storageChanged(data: List<Integer>): void



SortProcess

- strategy: ISortStrategy
- + executeStrategy(data: List<Integer>): void
- SortProcess(strategy: ISortStrategy)
- + storageChanged(data: List<Integer>): void

«interface» ISortStrategy

+ executeSort(data: List<Integer>): void

MergeSort

+ executeSort(data: List<Integer>): void

QuickSort

+ executeSort(data: List<Integer>): void