

## SEMINAR 4

emplace\_back → crează și pune în sir. (C++)  
 i → current thread : sumInterleaved(a, b, s, nThreads, i)

VecSum:

```
int m = a.size();
int c = m / nThreads;
int beginIndex = i * c;
int endIndex = i * (c + 1);

int endIndex = (i == nThreads - 1) ? m : i * (c + 1);
int endIndex = (m % nThreads == 0) ? i * (c + 1) : i * (c + 1) + 1;
```

end(i) = begin(i+1)  
 begin(0) = 0  
 end(nThreads) = m  
 $begin = c * i + (i >= m \% nThreads ? m \% nThreads : 0)$

$begin = (i * m) / nThreads;$   
 ↑  
 div

Sum the numbers of a vector allSum.cpp  
 → binary tree

