



# Mobile App Development Class 04, Series 04

## Mobile App

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# CLASS 01

01 Network Requests

02 Data Persistence

03 Examples

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# Network Requests in Flutter

Most apps have to perform network requests over the internet to obtain resources that are important for the application to work properly. As such, it's important to handle network calls elegantly to avoid unnecessary errors in API calls. flutter offers a couple of solutions to handle network calls.



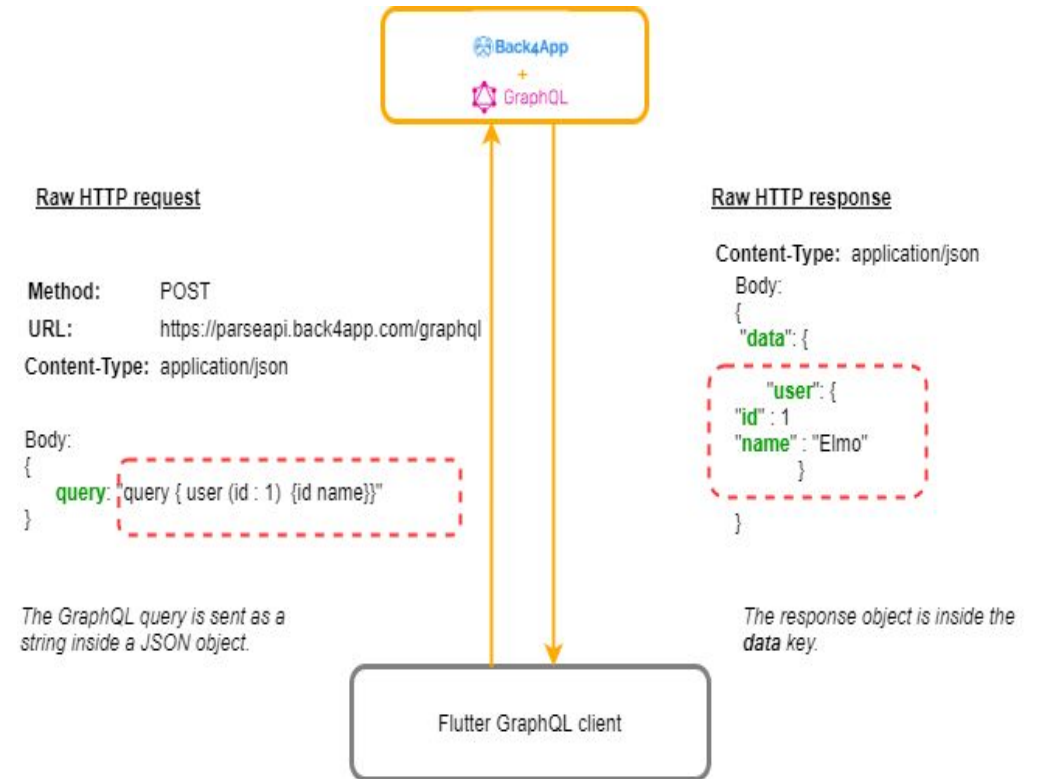
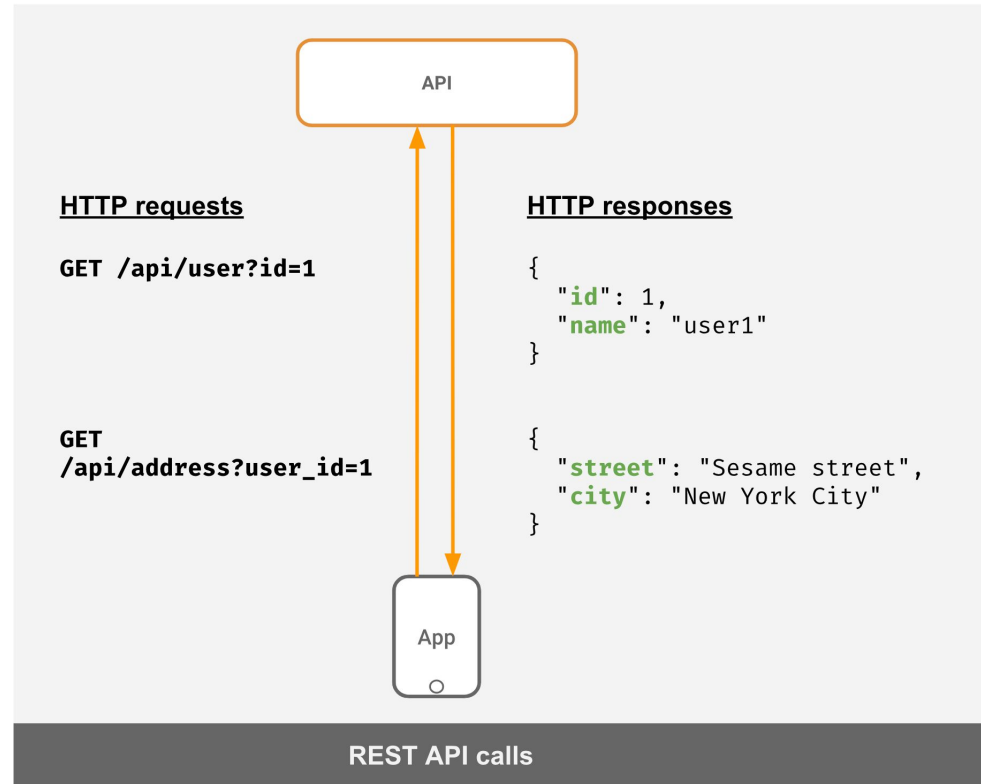
# Network Requests in Flutter

## Network request tools

- [http](#) - is a multiplatform package based on dart's native network call methods ,its developed by dart team and it simplifies the way requests are made by using high level functions and classes.
- [dio](#) - is also package based on dart native implementation of http requests , in addition to basic functionalities it provides a range features like processing FormData , request interceptors and file download.
- [graphql\\_flutter](#) - is a package that provides an idiomatic flutter API and widgets for a flutter client. It implements a builder and with query or mutation options based on the type of request specifications.

# Network Requests in Flutter

## http vs graphql





# Data Persistence in Flutter

## What is it?

is a way of saving data even when the app is not running , it's used to keep user preferences , save tokens on the device or even create databases to save structured pieces of information. The following are packages that assist to achieve this functionality.



# Data Persistence in Flutter

## Data Persistence Tools

- [sqflite](#) - package provides classes and functions to interact with a SQLite database.
- [shared\\_preferences](#) - is a package that is used to save simple key value pair data, it's usually used to store user preferences.
- [flutter\\_secure\\_storage](#) - is a package that is mostly used to store tokens securely. It provides encryption to hide the information it saves.
- [drift](#) - is a reactive persistence library for Flutter and Dart, built on top of sqlite.



# Data Persistence in Flutter

## Practice Time

- Build an app that saves an information fetched from a server, and perform CRUD operations.
- Consume [this](#) api to show characters, episodes and locations.
- Implement your local database using [drift](#).
- Implement pagination
- Add detail pages for all three models
- implement tab navigation in the locally saved models.



# Thank you!

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