

IEvent



```
graph BT; IPlayerHitBottom --> IEvent
```

A UML class diagram showing an inheritance relationship. A box labeled 'IEvent' is at the top, and a box labeled 'Events.IPlayerHitBottom' is at the bottom. A vertical arrow points from the bottom box to the top box, indicating that 'Events.IPlayerHitBottom' inherits from 'IEvent'.

Events.IPlayerHitBottom