```
void main() {
         \underline{int} x = 0;
         \underline{if} (x == 0){
            <u>int</u> i;
            for (i = 0; i < 20; i++){
               x = 10;
               \underline{if} (x == 1) \underline{continue};
               switch (i){
                  \underline{case} 0: x = 2; \underline{break};
                  \underline{\text{case}} 1: x = 3; \underline{\text{break}};
10
                  case 2: x = 4; break;
11
                  <u>case</u> 3:
^{12}
                  <u>case</u> 4:
13
                  \underline{\text{case}} 5: x = 6; \underline{\text{break}};
14
                  \underline{\text{default}}: x = 0;
15
               }
16
            }
17
         } else if (x == 1){
18
            <u>do</u> {
19
              x = 2;
20
            }while (0);
21
         }<u>else</u>{
            i = 0;
23
            <u>do</u> {
               i++;
25
               \underline{if} (i == 4) \underline{return};
            }<u>while</u> (i < 5);
27
         }
28
         zede();
29
         \underline{\text{while}} (x){
30
           x--;
31
32
33
34
      void zede() {
35
         \underline{int} k = 0, z = 1;
36
         \underline{if} (k == 0){
37
            \underline{if} (z == 3){
38
              k = 1;
            }else{
40
              k = 2;
41
               \underline{if} (k == 2) \underline{return};
42
43
         } else if (k == 2){
44
            \underline{if} (z == 1){
45
               k = 2;
46
            }
47
         }else{}
48
            z = 1;
49
         }
50
51
      }
```

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