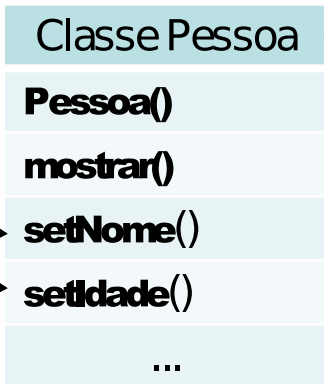
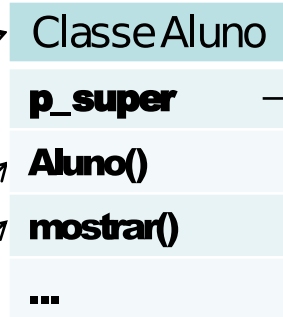
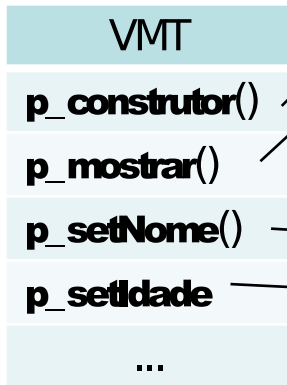


Aluno a = new Aluno();



Objeto criado (tipo Aluno)